

# Basics of Javascript Arrays

## Relevant Links

- Flanagan's book, 7.1-7.8
- MDN's page on the Array global<sup>1</sup>

## Javascript Arrays

- In Javascript, arrays can contain absolutely any elements and have a variable length. In this way they are very much like Python's lists.
- Easiest way to create is with an array literal, e.g. `[]`, `[1, 2, 3]` or `[1, [3, 4]]`.
- Access an array value via bracket notation: `arr[2]`. Indexing starts at 0.

– Question: How would we access the value 4 in the example above?

- Set any array value similarly: `arr[5] = 2`. You can set values out of bounds!
- Arrays are actually just objects, and can have properties that are non-numeric.
- The length of an array is one more than the largest numeric property.

```
let a = [1, 4, 5];
a[2];           // 2 -> 5
a[6] = 2;
a;
a.length;       // 7
a.foo = 5;       // A random property.
```

- The most basic way to iterate over an array's elements is with a for loop:

```
let a = [1,2,3,4];
for (let i = 0; i < a.length; i += 1) {
  console.log(a[i]);
}
```

- A better way to iterate over an array, or in fact any *iterable* object (we will discuss those later), with a for-of loop, which is similar to Python loops:

```
let arr = [3,5,3,4];
for (let x of arr) {
  console.log(x);
}
// Can use const if you don't try to reassign it in the loop
for (const x of arr) {
  console.log(x);
}
```

**Practice:** Create an array containing the squares of the numbers from 1 to 10. Then write a loop that prints them.

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<sup>1</sup>[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/Array](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Array)

## Standard Methods

Consult individual method pages as well as section 7.8 from the book.

**Array.from**<sup>2</sup> Used to construct an array from an iterable object.

**Array.of**<sup>3</sup> Used to construct an array from the provided arguments. You should prefer this (or the array literal notation) to using the constructor.

Iterators:

**keys**<sup>4</sup> Iterates over the indices of the array: `for (const i of [2,3,5].keys()) { console.log(i); }`

**values**<sup>5</sup> Iterates over the values of the array: `for (const e of [2,3,5].values()) { console.log(e); }`

**entries**<sup>6</sup> Allows you to iterate over both indices and values of an array: `for (const [i, e] of [2,3,5].entries()) { console.log(i, e); }`

Inserting/Removing elements:

**push**<sup>7</sup> adds one or more elements to the end of the array. *Returns the new length of the array.*

**pop**<sup>8</sup> removes the last element of the array and returns it.

**unshift**<sup>9</sup> adds one or more elements at the beginning of the array, shifting other elements to the right. *Returns the new length of the array.*

**shift**<sup>10</sup> removes the first element of the array and returns it. Shifts all other elements accordingly.

Slicing:

**slice**<sup>11</sup> returns a *new* array containing a specific range of elements from the original array.

**splice**<sup>12</sup> removes and/or inserts elements at a specified location in the array.

Finding:

**indexOf**<sup>13</sup> searches into an array looking for a specific element. Returns the index of the first match, or -1 if the search fails.

**lastIndexOf**<sup>14</sup> finds the last match instead.

**findIndex**<sup>15</sup> searches into an array looking for a specific element that satisfies a provided predicate function.

Others:

**reverse**<sup>16</sup> reverses the array *in place*.

**sort**<sup>17</sup> sorts the array *in place*. You can provide a custom sorting function, a topic we will discuss more later.

**concat**<sup>18</sup> returns a new array comprising of the concatenation of the original array and the arguments.

**join**<sup>19</sup> used for arrays of strings. Join the strings together, possibly inserting a separator.

There is another set of methods following a higher-order-function paradigm. We will discuss these in future segments.