

# Node Basics

Angle Bracket

# What is Node?

“Node.js® is a platform built on Chrome's JavaScript runtime for easily building fast, scalable network applications. Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient, perfect for data-intensive real-time applications that run across distributed devices.” - [nodejs.org](https://nodejs.org)

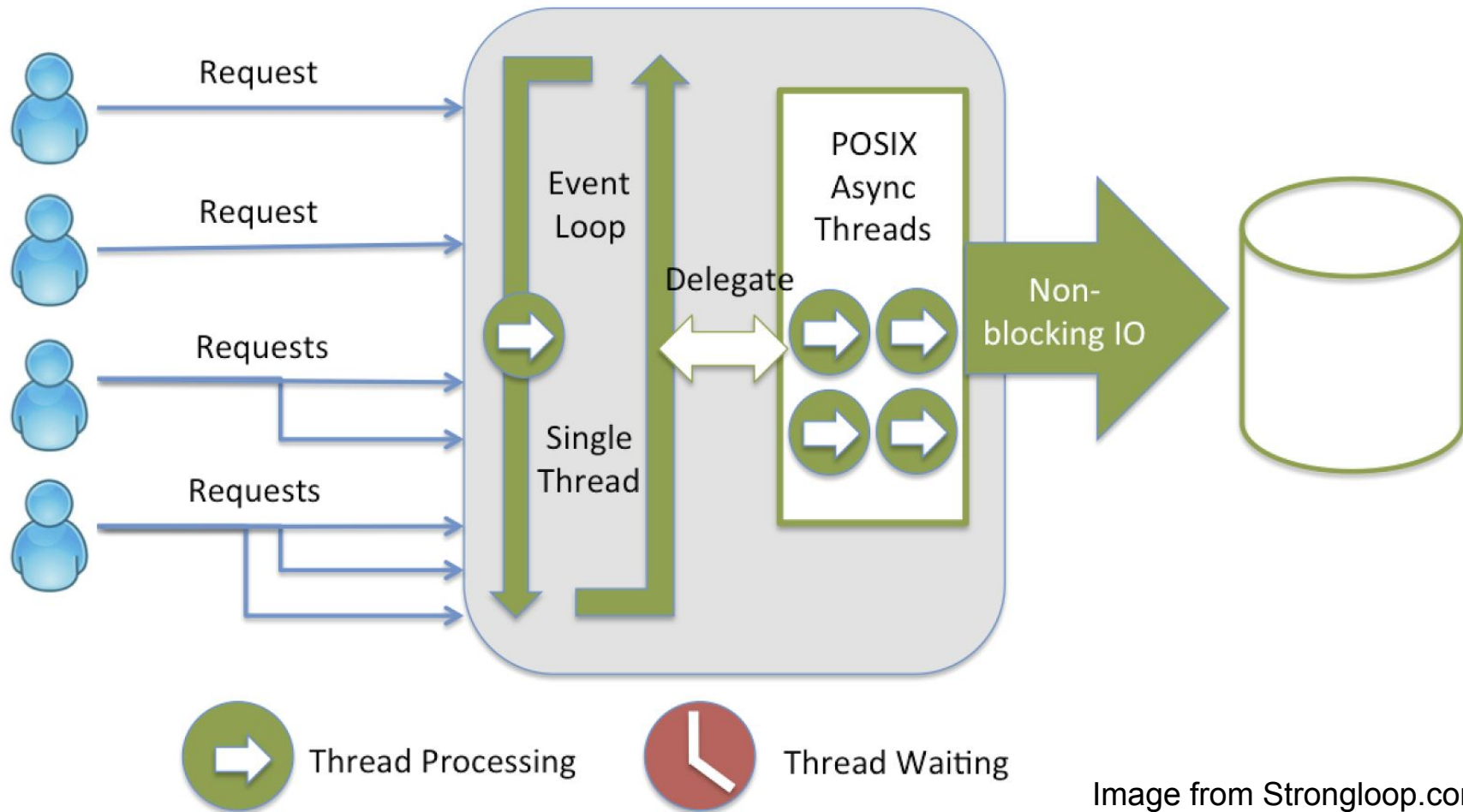
# Node is great for

- JSON APIs
- Single Page Web Apps
- Streaming Data
- Soft Real Time Applications

# **Node is not meant to be used for**

- CPU Heavy Applications
- Static Server.... ?

# Node.js Server



# Recommended Reading

- <https://docs.npmjs.com/>
- <https://github.com/substack/stream-handbook>
- <http://nikhilm.github.io/uvbook/index.html>
- <http://www.future-processing.pl/blog/on-problems-with-threads-in-node-js/>
- <http://eloquentjavascript.net/>

# Install Node and NPM

<https://nodejs.org>

## Code Examples

<https://github.com/samartioli/node-basics>

# Try out the REPL

Same as typing in browser console

\$ node

> var a = true;

> var b = {foo:1, bar: true};

> console.log(b);

> typeof(b);



# What is NPM?

- Javascript Package Manager
- Can install globally or locally
- DO NOT USE SUDO
  - <http://www.johnpapa.net/how-to-use-npm-global-without-sudo-on-osx/>

# Use NPM

- NPM Global

<https://github.com/samartioli/node-basics#npm-global>

- NPM Examples

<https://github.com/samartioli/node-basics#npm-examples>

# 01 Basic Server

<https://github.com/samartioli/node-basics#01-basic-server>

- Basic HTTP Server is the Node.js Hello World
- Requires One Internal Module (http)

# Node Docs

<https://nodejs.org/api/>

# 02 Node File System

<https://github.com/samartioli/node-basics#02-file-system>

- Synchronous and Asynchronous
- Works across all platforms. (libuv)
- fsRead vs fsReadFile
- fsReadFile vs fsReadFileSync

# streams

<https://github.com/substack/stream-handbook>

- Similar to unix pipes. Sends data in chunks.
- You can read and write to a stream.
- Events: readable, data, end, close, error, writable, finish, pipe, unpipe

# libuv

<http://docs.libuv.org/en/v1.x/>

“libuv is a multi-platform support library with a focus on asynchronous I/O”

- Write shell scripts that run everywhere

## 03 NPM Link

<https://github.com/samartioli/node-basics#03-npm-link>

- Installs your module globally



# Modules

<https://www.npmjs.com/>

- Discrete Functional Units
- ~150k packages and growing
- Most all are Open Source and Freely License

# 04 Shelljs

<https://github.com/samartioli/node-basics#04-shelljs>

- <https://github.com/arturadib/shelljs>
- `npm install shelljs --save`
- Unix shell commands on top of node
- Thank You libuv

# 05 rename

<https://github.com/samartioli/node-basics#05-rename>

- Renames all files recursively in a directory
- Can Use Regular Expressions!!

# debugging

<https://github.com/node-inspector/node-inspector>

- Debug using webkit in the browser!!
- <https://github.com/samartioli/node-basics#debug>