To download:

- 1. cd into desired directory
- 2. git clone <url>

To work on a feature:

- 1. Make all changes you would like
- 2. git pull origin master // "pulls" changes from master to sync to working version of code
- 3. git checkout -b
branchname> // creates a new branch
- 4. git add <filename> // adds an "uncommitted change" to your branch (for all files type *)
- 5. git commit -m <Message> // "commits" changes to your branch with a message
- 6. git pull origin <branchname> // once all conflicts resolved, push your changes to branch
- 8. Go to github website and submit a pull request. Describe what changes you made. Once it's been approved, and changes from thoe "master" have been accepted, go onto next step.
- 9. git branch -d <branchname> // deletes your branch once feature is complete

Undo an Error

1. git checkout -- <filename> // replaces the changes in your working tree with last content in head (committed changes)

Tell Git who you are	Configure the author name and email address to be used with your commits. Note that Git strips some characters (for example trailing periods) from user.name.	git configglobal user.name "Sam Smith" git configglobal user.email sam@example.com
Create a new local repository		git init
Check out a repository	Create a working copy of a local repository:	git clone /path/to/repository
	For a remote server, use:	<pre>git clone username@host:/path/to/repository</pre>
Add files	Add one or more files to staging (index):	<pre>git add <filename> git add *</filename></pre>

Commit	Commit changes to head (but not yet to the remote repository):	git commit -m "Commit message"
	Commit any files you've added with git add, and also commit any files you've changed since then:	git commit -a
<u>Push</u>	Send changes to the master branch of your remote repository:	git push origin master
<u>Status</u>	List the files you've changed and those you still need to add or commit:	git status
Connect to a remote repository	If you haven't connected your local repository to a remote server, add the server to be able to push to it:	git remote add origin <server></server>
	List all currently configured remote repositories:	git remote -v
Branches	Create a new branch and switch to it:	git checkout -b oranchname>
	Switch from one branch to another:	git checkout <branchname></branchname>
	List all the branches in your repo, and also tell you what branch you're currently in:	git branch
	Delete the feature branch:	git branch -d <branchname></branchname>
	Push the branch to your remote repository, so others can use it:	git push origin oranchname>

	Push all branches to your remote repository:	git pushall origin
	Delete a branch on your remote repository:	git push origin : branchname>
Update from the remote repository	Fetch and merge changes on the remote server to your working directory:	git pull
	To merge a different branch into your active branch:	git merge <branchname></branchname>
	View all the merge conflicts: View the conflicts against the base file: Preview changes, before merging:	<pre>git diff git diffbase <filename> git diff <sourcebranch> <targetbranch></targetbranch></sourcebranch></filename></pre>
	After you have manually resolved any conflicts, you mark the changed file:	git add <filename></filename>
Tags	You can use tagging to mark a significant changeset, such as a release:	git tag 1.0.0 <commitid></commitid>
	Commitld is the leading characters of the changeset ID, up to 10, but must be unique. Get the ID using:	git log
	Push all tags to remote repository:	git pushtags origin
Undo local changes	If you mess up, you can replace the changes in your working tree with the last content in head: Changes already added to the index, as well as new files, will be kept.	git checkout <filename></filename>

	Instead, to drop all your local changes and commits, fetch the latest history from the server and point your local master branch at it, do this:	git fetch origin git resethard origin/master
Search	Search the working directory for foo():	git grep "foo()"