Introduction to Python and the BeagleBone Black

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Agenda

BeagleBone Black Overview

Python History and Overview

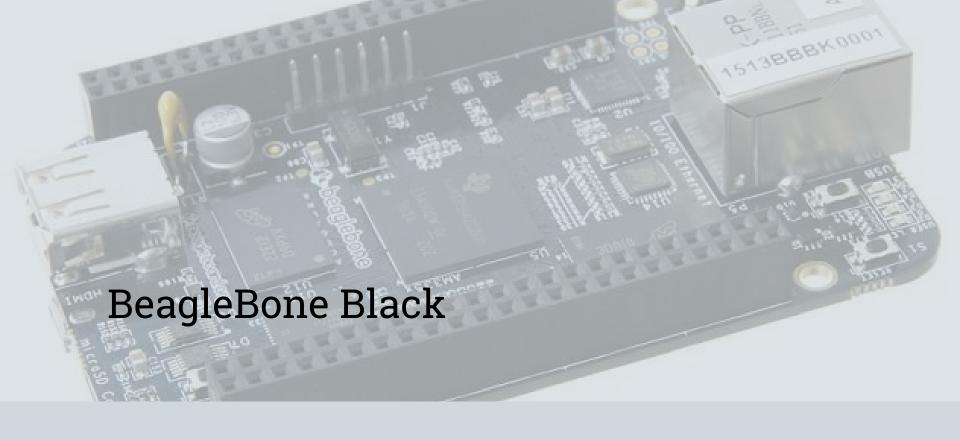
Learning Python - The Basics

BeagleBone Setup

Programming Activity





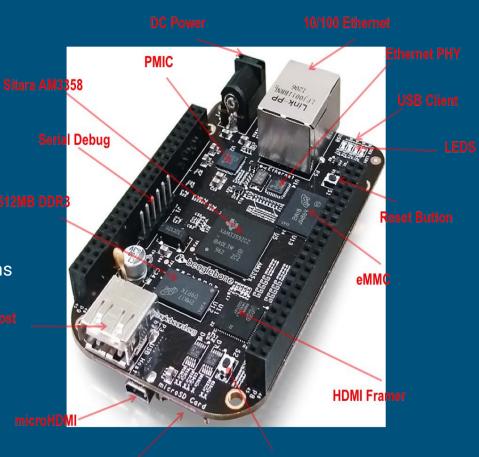


What is it?

 Beaglebone Black is a low cost, single board, open source computer

ARM Cortex A8 microprocessor

- 512MB DDR3 RAM
- 4GB 8-bit on-board flash storage
- USB client for power and communications
- Ethernet
- o HDMI
- 2x 46 pin headers
- Compatible with distros such as
 Debian, Ubuntu, Android, and Angstrom.



Why do people use it?

The BeagleBone is:

- Cheap (entire kit can be found for \$50)
- Community supported
 - Large community of developers and hobbyists
- Quick to set up
 - A BeagleBone Black can boot linux in under 10 seconds
 - User just needs a USB cable to begin development
- Small
 - Size of a credit Card
- Shipped with an OS pre-installed
- Equipped with 92 GPIO pins (twice the amount of the Rasberry Pi)



What else can we do with it?

The BeagleBone Black can be used many different projects.

- The powerful single board computer can be used to control a wheeled robot
- The BeagleBone can be interfaced with stepper motors to brew coffee
- The BeagleBone Black can be used for Video Capture and Image Processing on Embedded Linux using OpenCV





What is it?

A programming language that is:

- High-level
- Interpreted,
- Object-oriented and Structural
- Dynamic
- Embedded Memory Management
- Concise
- Open Source

```
import subprocess
  def get_cpu_speed():
      proc = subprocess.Popen(["cat","/proc/cpuinfo"],
                             stdout=subprocess.PIPE)
      out, err = proc.communicate()
      for line in out.split("\n"):
         if "cpu MHz" in line:
             speed = float(line.split(":")[1])
             break
      return speed
speed = get_cpu_speed()
      print("CPU speed is {0} MHz".format(speed))
```

An example Python script printing the current CPU speed

History

Created in 1991 by Guido van Rossum (Dutch)

Started as simply a "hobby" programming project

Now one of the most popular languages in the world

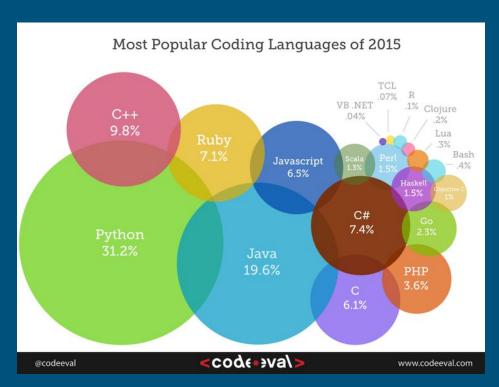
October 2000: Python 2.0

December 2008: Python 3.0



Why is it used?

- Easy to learn and implement
- Significantly less code than C++ or Java
- Embedded Memory Management
- Dynamic Typing
- Incredibly active community
 - Native documentation
 - Stack Overflow
 - PEP (Python Enhancement Proposal)
 - Tutorials and Guides



What are its applications?

BATTLEFIELD

- Scripting
- Connecting Code
- Computation
- Data Visualization
- Much more...





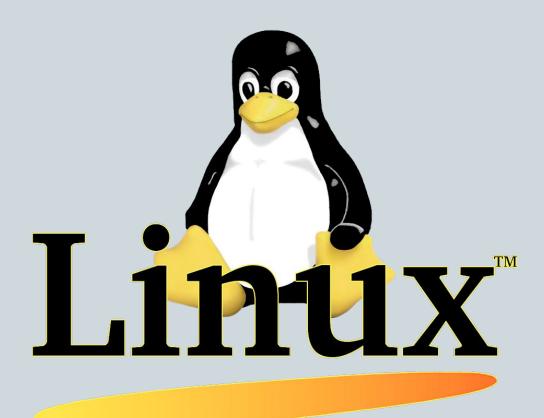




The Zen of Python

- Beautiful is better than ugly
- Explicit is better than implicit
- Simple is better than complex
- Complex is better than complicated
- Readability counts





BASH - Navigation and Common Commands

```
Full Path:~$ /home/path/to/whatever
```

Relative Path:~\$ path/to/whatever

Special Characters

```
root
```

- home
- up one
- current

Commands

Print Working Directory: print the current working directory \$ pwd

\$ cd [path] Change Directory: change current working directory to [path]

\$ ls List: print a list of all files/directories in the cwd

kenny@kenny-CX62-60D:~\$ ls

AES fullmask CryptoTest Downloads Desktop Encryption CPrograms examples.desktop C++Programs Documents

Fundies1 gem5-stable gnome-terminal-colors-solarized

mytest m5out openssl-1.0.2a Music **Pictures** myCA

Racket

Public Test Videos Templates

VIM

Vim, Vi IMproved, is a popular configurable text editor created by Bram Moolenaar.

\$ vim [file] Opens file in vim]

Editing Modes

- Normal For navigation and manipulation of text.
- Insert For creating and editing text.
- Command For inserting editor commands.

VIM - Vi IMproved

version 7.4.1689
by Bram Moolenaar et al.

Modified by pkg-vim-maintainers@lists.alioth.debian.org
Vim is open source and freely distributable

Become a registered Vim user!
type :help register<Enter> for information

type :q<Enter> to exit
type :help<Enter> or <F1> for on-line help
type :help version7<Enter> for version info

Vim starts in Normal mode, press "i" to enter insert mode, or ":" to enter command mode. Press "esc" during insert mode to enter normal mode, and press "esc" twice during command to enter normal mode.

VIM

Normal Mode

Commands

: Enter Editor Mode

i Insert text before current cursor position.

a Append text after current cursor position

u Undo last change

x Delete character

dd Delete line cursor is currently in.

yy Yank current line (copy)

p Paste

```
#include <stdio.h>
#include <stdlib.h>

unsigned long long counter[16][256];
unsigned long long timing[16][256];

int main(int argc, char** argv){
    FILE* f0, *f1;

    f0 = fopen("timing.bin","r");
    f1 = fopen("cipher.bin","r");
    unsigned char cipher[16];
    int i, j;
    int monitor_lines = 1;
    unsigned short time[monitor_lines];

int threshold = 70000;
    if(argc >= 2){
        threshold = atoi(argv[1]);
    }

    for(i = 0; i < 16; i++){
        for(j = 0; j < 256; j++){</pre>
```

VIM

Command Mode

Vim starts in normal mode, enter ":" to start command mode.

Popular Editor Commands

```
#include <stdio.h>
#include <stdib.h>

unsigned long long counter[16][256];
unsigned long long timing[16][256];

int main(int argc, char** argv){
    FILE* f0, *f1;

    f0 = fopen("timing.bin","r");
    f1 = fopen("cipher.bin","r");
    unsigned char cipher[16];
    int i, j;
    int monitor_lines = 1;
    unsigned short time[monitor_lines];

int threshold = 70000;
    if(argc >= 2){
        threshold = atoi(argv[1]);
    }

    for(i = 0; i < 16; i++){
        for(j = 0; j < 256; j++){
</pre>
```

```
:help Produces main help file.
```

:1, \$d Deletes all the content of a file. \$ means the last character in the file, d means delete.

:w Writes file (Saves contents)

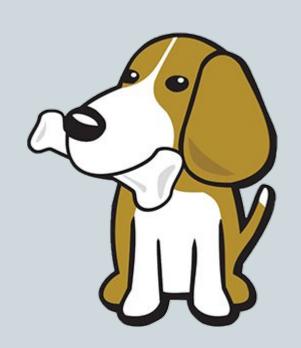
x Write only if there are changes and quit, analogous to :wq

:q or q! Quit file (! overrides last change)

:wq Writes and quits file

esc Tap esc twice to enter Normal mode

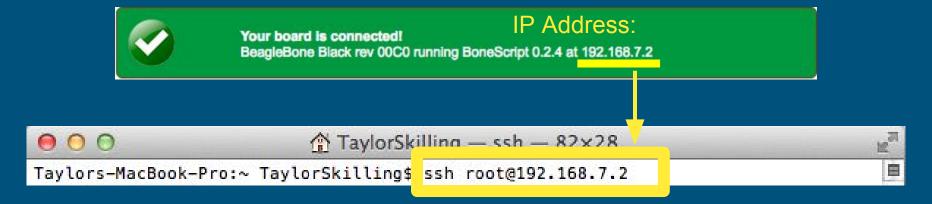
python



Beaglebone Black Setup

https://beagleboard.org/getting-started

Username: root





The Interpreter

```
Taylors-MacBook-Pro:~ TaylorSkilling$ python
Python 2.7.10 (v2.7.10:15c95b7d81dc, May 23 2015, 09:33:12)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> print('Hello World')
Hello World
>>> |
```

Python is an *interpreted* language:

- Compiled into bytecode
- Executed in a Virtual Machine

Q: What type of language is C++?

Interpreted Languages

Pros:

- Debugging is easy!
- Small program size
- Automatic memory management

Cons:

Longer execution time

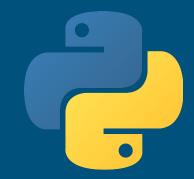
Syntax and Conventions

Whitespace instead of curly brackets or keywords to delimit blocks of code

No semicolons or terminating characters

```
Python:
def main(argv):
      print('Hello World!\n')
C++:
void main(int argc, char *argv∏)
      cout << "Hello World!" << endl;
```

Types



Python

- Dynamically typed
- Values, not variables, are assigned to a type, no declaration necessary!
- The sequence below is totally acceptable



Java

- Statically typed
- Have to declare a variable with a type!
- The sequence below raises an exception...

myName = 'Taylor Skilling' myName = 22

Data Structures - Lists

Instead of arrays, Python implements lists

- Zero-indexed
- Many class methods including append, pop, count, sort
- List Comprehension
- Slicing

Declaration and Accessing Values:

```
>>> myList = range(10)
>>> myList
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> myList = [1, 2, 3, 'testString']
>>> myList
[1, 2, 3, 'testString']
>>> myList[1]
2
```

Lists - Basic Methods

- index()
- append()
- pop()
- sort()

and many more...

```
>>> myList
[1, 2, 3, 'testString']
>>> myList.index('testString')
>>> myList.append('anotherString')
>>> myList
[1, 2, 3, 'testString', 'anotherString']
>>> myList.pop()
'anotherString'
>>> myList
[1, 2, 3, 'testString']
>>> newList = [13, 2, 7, 1, 24]
>>> newList
[13, 2, 7, 1, 24]
>>> newList.sort(reverse=True)
>>> newList
[24, 13, 7, 2, 1]
```

Lists - List Comprehension

Goal: Create a list that holds even number between 0 and 9

Traditional Method:

```
>>> evens = []
>>> for i in range(10):
... if i % 2 == 0:
... evens.append(i)
...
>>> evens
[0, 2, 4, 6, 8]
>>> evens_comp = [i for i in range(10) if i % 2 == 0]
>>> evens_comp
[0, 2, 4, 6, 8]
```

List Comprehension:

Lists - Slicing

Slicing lists is a way to easily access different parts of a list

Uses the colon (:) operator to access using the following notation

list[first index:last index:step]

```
>>> sliceList = range(10)
>>> sliceList
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> sliceList[0:10:2]
[0, 2, 4, 6, 8]
>>> sliceList[1:10:2]
[1, 3, 5, 7, 9]
>>> sliceList[:3]
[0, 1, 2]
>>> sliceList[3:]
[3, 4, 5, 6, 7, 8, 9]
```

Data Structures - Dictionaries

Dictionaries are simply a series of Key-Value pairs, constructed with {key:value}

```
Declaration: >>> myDict = {'first':'string value', 'second':[1,3,5]}
>>> myDict
{'second': [1, 3, 5], 'first': 'string value'}
```

Methods and Access:

```
>>> myDict.keys()
['second', 'first']
>>> myDict.values()
[[1, 3, 5], 'string value']
>>> myDict.items()
[('second', [1, 3, 5]), ('first', 'string value')]
>>> myDict.items()[0]
('second', [1, 3, 5])
>>> myDict.items()[0]
('second', [1, 3, 5])
>>> myDict.items()[0][0]
'second'
```

Expressions

Python	Java, C, C++
is	==
and	&&
or	II .
not	!
x if c else y	c?x:y

Indefinite Loop: For

Python

```
>>> for x in range(5):
... print('The number is: {0}'.format(x))
...
The number is: 0
The number is: 1
The number is: 2
The number is: 3
The number is: 4
```

Java, C, C++

```
#include <iostream>
using namespace std;

int main ()
{
    // for loop execution
    for( int x = 0; x < 5; x = x + 1 )
        {
            cout << "The number is: " << x <<
endl;
        }

        return 0;
}</pre>
```

Indefinite Loop: For

Python

Java, C, C++

```
#include <iostream>
using namespace std;
int main ()
   // Local variable declaration:
   int x = 0;
   // while loop execution
   while (x < 5)
       cout << "value of a: " << x <<
endl:
       X++;
   return 0;
```

Functions

Like nearly everything else... Functions are simple and easy!

Basic Program:

Invoke the Interpreter:

Taylors-MacBook-Pro:~ TaylorSkilling\$ python func.py

Libraries and Packages

Python has many libraries and packages available for download:

- NumPy
- MatPlotLib
- Libraries for sensors and breakout boards (Adafruit, SparkFun)

Frameworks:

- Django Web Framework
- PyQt UI Framework

"Python Installs Packages"

Further Reading

Classes and Objects

Exception Handling

Generator Expressions

Decorators

Doc Strings

Testing

Programming Activity

Learn to program LEDs!

Questions?

Thank You!