



# Basic Menu

**Thank you for purchasing the asset!**

The asset is mainly made for publishing and learning purposes, but you can use it as you like. Please contact me if you have any questions/issues!

**If you like the asset, please leave a review!**

**If you don't like it, or you have any questions, don't hesitate to send me an email!**

You can use anything from the asset for any purpose.

**Email:** [ragendom@gmail.com](mailto:ragendom@gmail.com)

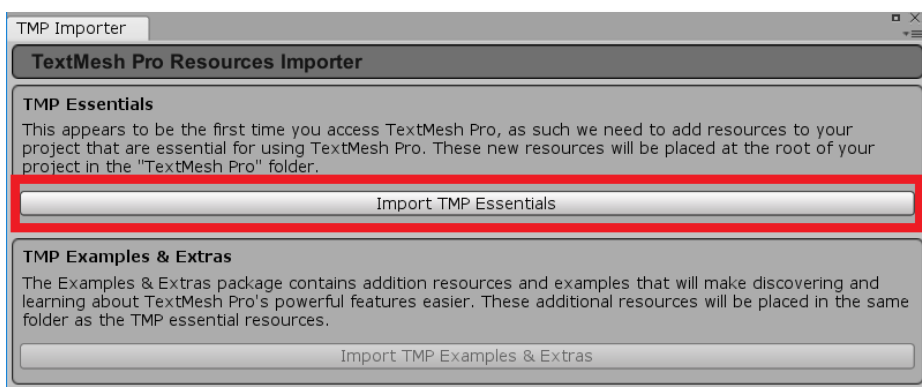
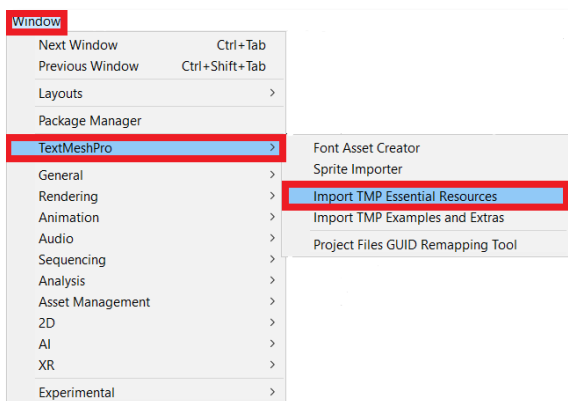
## Credits:

Background music by Eric Matyas: <http://www.soundimage.org>

Sound effects: <https://www.noiseforfun.com>

## IMPORTANT

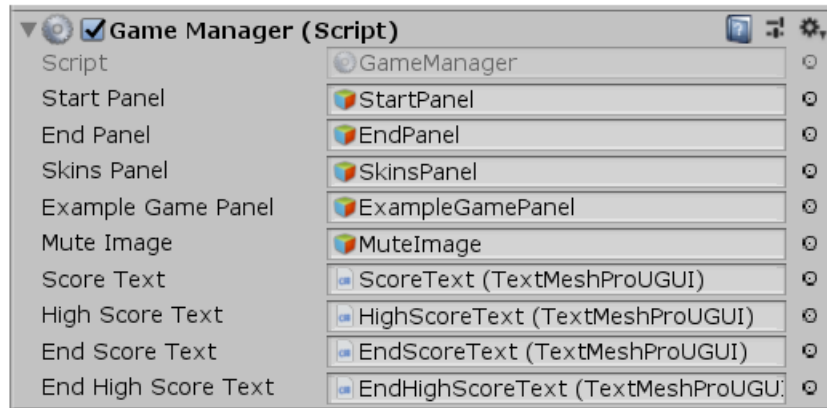
1. In this asset I use **TextMesh Pro** for the text elements. First you have to import it.



# CUSTOMIZATION

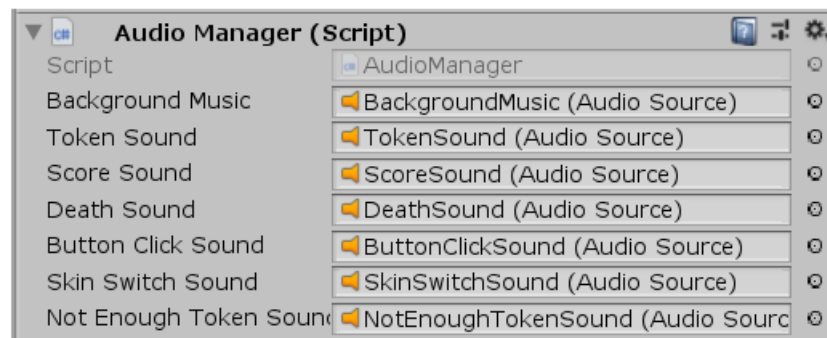
*GameManager:*

You can change the currently used panels, buttons and texts here



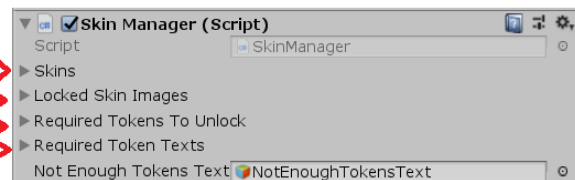
*AudioManager:*

You can add/modify sound effects here



*SkinManager:*

You can add new skins here  
These are the images that show up when a skin is locked  
You can add here the required tokens to unlock each skin  
These texts show that how many tokens are required for each skin



*Best regards, Ragendom*

**v 1.0**