

Assignment 01 –

b.Create an Android app to run the first mobile app of the "Hello Universe" Application.

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center"
    android:background="#6200EE">

    <TextView
        android:id="@+id/helloText"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello Universe!"
        android:textSize="24sp"
        android:textColor="#FFFFFF"
        android:textStyle="bold" />

</LinearLayout>
```

CODE FILE –

```
package com.example.helloworld;

import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;

import com.example.helloworld.R;

public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

OUTPUT :



Assignment 02-

Android activity life cycle: Design and develop an application to demonstrate the android activity life cycle. Also demonstrate the whole process through proper diagram.

XML FILE –

```
<LinearLayout
```

```
    xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent"
```

```
    android:orientation="vertical"
```

```
    android:padding="16dp">
```

```
    <TextView
```

```
        android:id="@+id/lifecycleTextView"
```

```
        android:layout_width="match_parent"
```

```
        android:layout_height="match_parent"
```

```
        android:text="Activity Lifecycle Events"
```

```
        android:textSize="16sp"
```

```
        android:background="#F5F5F5"
```

```
        android:padding="8dp"
```

```
        android:scrollbars="vertical" />
```

```
</LinearLayout>
```

CODE FILE –

```
package com.example.lifecycleapp;

import android.os.Bundle;
import android.util.Log;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private static final String TAG = "ActivityLifecycle";
    private TextView lifecycleTextView;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        lifecycleTextView = findViewById(R.id.lifecycleTextView);
        logEvent("onCreate");
    }

    @Override
    protected void onStart() {
        super.onStart();
        logEvent("onStart");
    }

    @Override
    protected void onResume() {
```

```
    super.onResume();  
    logEvent("onResume");  
}
```

```
@Override  
protected void onPause() {  
    super.onPause();  
    logEvent("onPause");  
}
```

```
@Override  
protected void onStop() {  
    super.onStop();  
    logEvent("onStop");  
}
```

```
@Override  
protected void onRestart() {  
    super.onRestart();  
    logEvent("onRestart");  
}
```

```
@Override  
protected void onDestroy() {  
    super.onDestroy();  
    logEvent("onDestroy");  
}
```

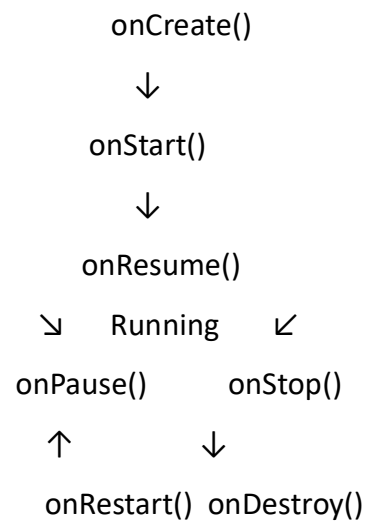
```
private void logEvent(String event) {
```

```

        Log.d(TAG, event);
        String currentText = lifecycleTextView.getText().toString();
        lifecycleTextView.setText(currentText + "\n" + event);
    }
}

```

Diagram of the Android Activity Lifecycle :



Assignment 03 –

Create an application that takes the name from a text box and shows a hello message along with the name entered in the text box when the user clicks the OK button.

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">

    <EditText
        android:id="@+id/nameInput"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter your name"
        android:padding="8dp"
        android:inputType="textPersonName" />

    <Button
        android:id="@+id/okButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="OK"
        android:layout_marginTop="16dp" />

    <TextView
        android:id="@+id/resultTextView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, there!"
        android:textSize="18sp"
        android:textStyle="bold"
        android:layout_marginTop="16dp"
        android:visibility="invisible" />
</LinearLayout>
```

CODE FILE –

```
package com.example.hello;

import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText nameInput = findViewById(R.id.nameInput);
        Button okButton = findViewById(R.id.okButton);
        TextView resultTextView = findViewById(R.id.resultTextView);

        okButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String name = nameInput.getText().toString().trim();
                if (!name.isEmpty()) {
                    resultTextView.setText("Hello, " + name + "!");
                    resultTextView.setVisibility(View.VISIBLE);
                } else {
                    resultTextView.setText("Please enter your name.");
                    resultTextView.setVisibility(View.VISIBLE);
                }
            }
        });
    }
}
```


OUTPUT :



Assignment 04 :

Create an Android app using ImageView to show a Picture using Linear Layout and try to design a basic gallery.

XML FILE –

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
```

```
<ImageView
    android:id="@+id/imageView"
    android:layout_width="93dp"
    android:layout_height="116dp"
    android:foreground="@drawable/image1"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.107"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.069"
    app:srcCompat="@drawable/image1"
    tools:srcCompat="@tools:sample/avatars" />
```

```
<ImageView
    android:id="@+id/imageView2"
    android:layout_width="93dp"
    android:layout_height="116dp"
    android:foreground="@drawable/image2"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.069"
    app:srcCompat="@drawable/image2"
    tools:srcCompat="@tools:sample/avatars" />
```

```
<ImageView
```

```
android:id="@+id/imageView3"
android:layout_width="95dp"
android:layout_height="114dp"
android:foreground="@drawable/image3"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.897"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.069"
app:srcCompat="@drawable/image3"
tools:srcCompat="@tools:sample/avatars" />
```

```
<RadioGroup
    android:layout_width="228dp"
    android:layout_height="159dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.321" >
```

```
<RadioGroup
    android:layout_width="match_parent"
    android:layout_height="match_parent" >
```

```
<RadioGroup
    android:layout_width="match_parent"
    android:layout_height="match_parent" >
```

```
<RadioButton
    android:id="@+id/radioButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="image1" />
```

```
<RadioButton
    android:id="@+id/radioButton2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="image2" />
```

```

        <RadioButton
            android:id="@+id/radioButton3"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:text="image3" />
    </RadioGroup>
</RadioGroup>
</RadioGroup>

<CheckBox
    android:id="@+id/checkBox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Show image"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.158"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.562" />

<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="OK"
    android:onClick="solve_image"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.842"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.562" />

<ImageView
    android:id="@+id/imageView4"
    android:layout_width="340dp"
    android:layout_height="201dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.535"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"

```

```
app:layout_constraintVertical_bias="0.943"  
tools:srcCompat="@tools:sample/avatars" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
```

CODE FILE –

```
package com.example.imagegallery;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;
import android.provider.MediaStore;
import android.util.Log;
import android.view.View;
import android.widget.CheckBox;
import android.widget.ImageView;
import android.widget.RadioButton;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        Log.d("Lifecycle", "onCreate invoked");
        setContentView(R.layout.activity_main);
        int i=0;

    }
    protected void onStart(){

        super.onStart();
        Log.d("Lifecycle", "onStart invoked");
    }
    protected void onResume(){

        super.onResume();
        Log.d("Lifecycle", "onResume invoked");
    }
    protected void onPause(){
        super.onPause();
        Log.d("Lifecycle", "onPause invoked");
    }
    protected void onStop(){
        super.onStop();
        Log.d("Lifecycle", "onStop invoked");
    }
}
```

```

protected void onRestart(){
    super.onRestart();
    Log.d("Lifecycle","onRestart invoked");
}
protected void onDestroy(){
    super.onDestroy();
    Log.d("Lifecycle","onDestroy invoked");
}
public void solve_image(View view){
    ImageView i1 = findViewById(R.id.imageView);
    ImageView i2 = findViewById(R.id.imageView2);
    ImageView i3 = findViewById(R.id.imageView3);
    ImageView i4 = findViewById(R.id.imageView4);




    RadioButton r1 = findViewById(R.id.radioButton);
    RadioButton r2 = findViewById(R.id.radioButton2);
    RadioButton r3 = findViewById(R.id.radioButton3);






    CheckBox c = findViewById(R.id.checkBox);




    if(r1.isChecked()){
        i4.setImageDrawable(i1.getDrawable());
    }
    else if(r2.isChecked()){
        i4.setImageDrawable(i2.getDrawable());
    }
    else if(r3.isChecked()){
        i4.setImageDrawable(i3.getDrawable());
    }
    else{
        Toast t = Toast.makeText(this,"Please select an image",Toast.LENGTH_LONG);
        t.show();
    }
    if(c.isChecked()){
        i4.setVisibility(View.VISIBLE);
    }
    else{
        i4.setVisibility(View.INVISIBLE);
    }
}
}

```

OUTPUT :

10:54

VGA 63.74 KB/s LTE 1  63%




☐ image1

☐ image2

☒ image3

☒ Show image

OK



Assignment 05 :

- a. Create an Android app to add and subtract two numbers supplied from the user interface having two text boxes.

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">
```

```
<EditText
    android:id="@+id/number1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter first number"
    android:inputType="numberDecimal"
    android:padding="8dp" />
```

```
<EditText
    android:id="@+id/number2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter second number"
    android:inputType="numberDecimal"
    android:padding="8dp"
    android:layout_marginTop="8dp" />
```

```
<Button
    android:id="@+id/addButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Add"
    android:layout_marginTop="16dp" />
```

```
<Button
    android:id="@+id/subtractButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Subtract"
    android:layout_marginTop="8dp" />
```

```
<TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Result will be displayed here"
    android:textSize="18sp"
    android:textStyle="bold"
    android:layout_marginTop="16dp" />
</LinearLayout>
```

CODE FILE –

```
package com.example.addsubtractapp;

import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText number1 = findViewById(R.id.number1);
        EditText number2 = findViewById(R.id.number2);
        Button addButton = findViewById(R.id.addButton);
        Button subtractButton = findViewById(R.id.subtractButton);
        TextView resultTextView = findViewById(R.id.resultTextView);

        addButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String num1 = number1.getText().toString().trim();
                String num2 = number2.getText().toString().trim();

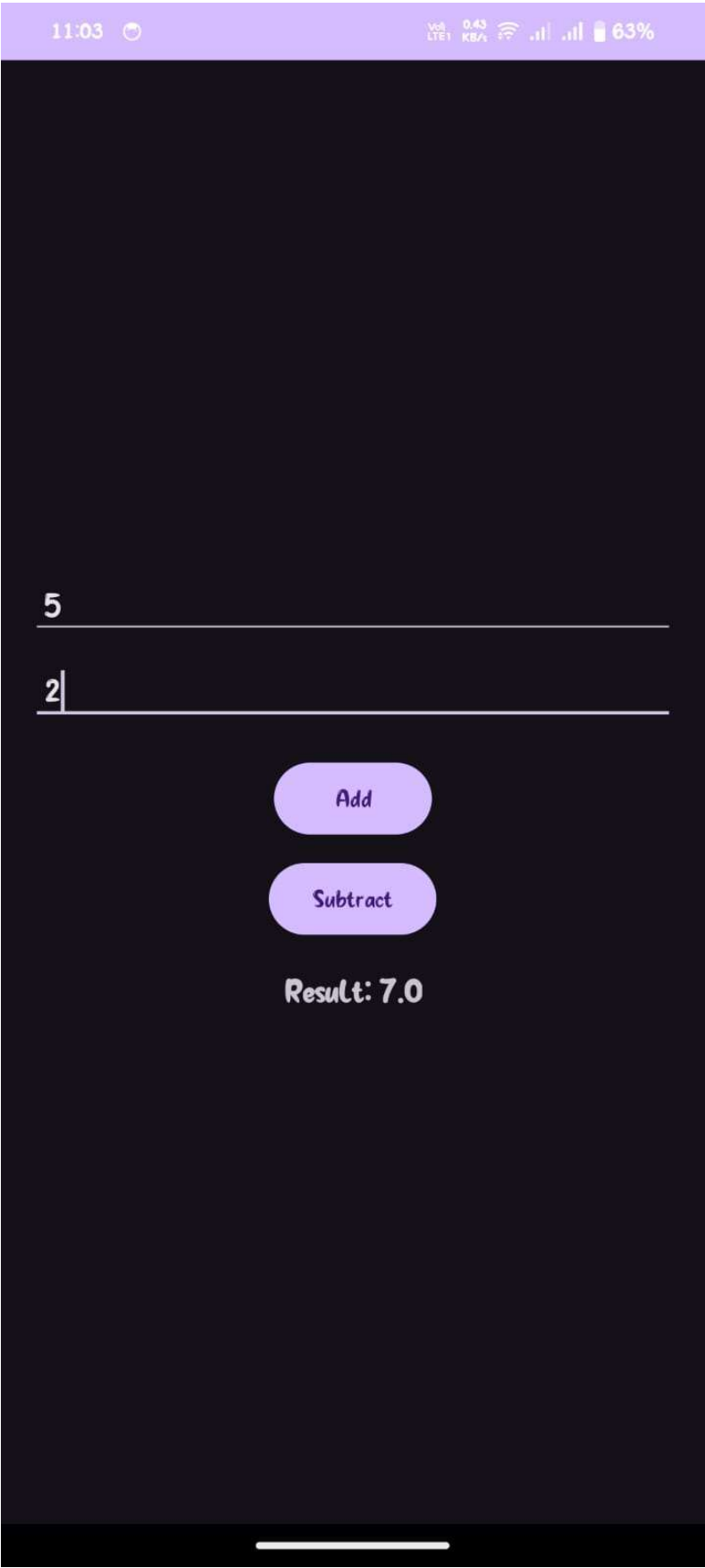
                if (!num1.isEmpty() && !num2.isEmpty()) {
                    double value1 = Double.parseDouble(num1);
                    double value2 = Double.parseDouble(num2);
                    double result = value1 + value2;
                    resultTextView.setText("Result: " + result);
                } else {
                    resultTextView.setText("Please enter both numbers.");
                }
            }
        });

        subtractButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
```

```
String num1 = number1.getText().toString().trim();
String num2 = number2.getText().toString().trim();

if (!num1.isEmpty() && !num2.isEmpty()) {
    double value1 = Double.parseDouble(num1);
    double value2 = Double.parseDouble(num2);
    double result = value1 - value2;
    resultTextView.setText("Result: " + result);
} else {
    resultTextView.setText("Please enter both numbers.");
}
}
});
}
}
```

OUTPUT :



- b. Create an Android app to multiply and divide two numbers supplied from the user interface having two text boxes.**

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">
```

```
<EditText
    android:id="@+id/number1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter first number"
    android:inputType="numberDecimal"
    android:padding="8dp" />
```

```
<EditText
    android:id="@+id/number2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter second number"
    android:inputType="numberDecimal"
    android:padding="8dp"
    android:layout_marginTop="8dp" />
```

```
<Button
    android:id="@+id/multiplyButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Multiply"
    android:layout_marginTop="16dp" />
```

```
<Button
    android:id="@+id/divideButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Divide"
    android:layout_marginTop="8dp" />
```

```
<TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Result will be displayed here"
    android:textSize="18sp"
    android:textStyle="bold"
    android:layout_marginTop="16dp" />
</LinearLayout>
```

CODE FILE –

```
package com.example.multiplydivideapp;

import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText number1 = findViewById(R.id.number1);
        EditText number2 = findViewById(R.id.number2);
        Button multiplyButton = findViewById(R.id.multiplyButton);
        Button divideButton = findViewById(R.id.divideButton);
        TextView resultTextView = findViewById(R.id.resultTextView);

        multiplyButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String num1 = number1.getText().toString().trim();
                String num2 = number2.getText().toString().trim();

                if (!num1.isEmpty() && !num2.isEmpty()) {
                    double value1 = Double.parseDouble(num1);
                    double value2 = Double.parseDouble(num2);
                    double result = value1 * value2;
                    resultTextView.setText("Result: " + result);
                } else {
                    resultTextView.setText("Please enter both numbers.");
                }
            }
        });

        divideButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
```

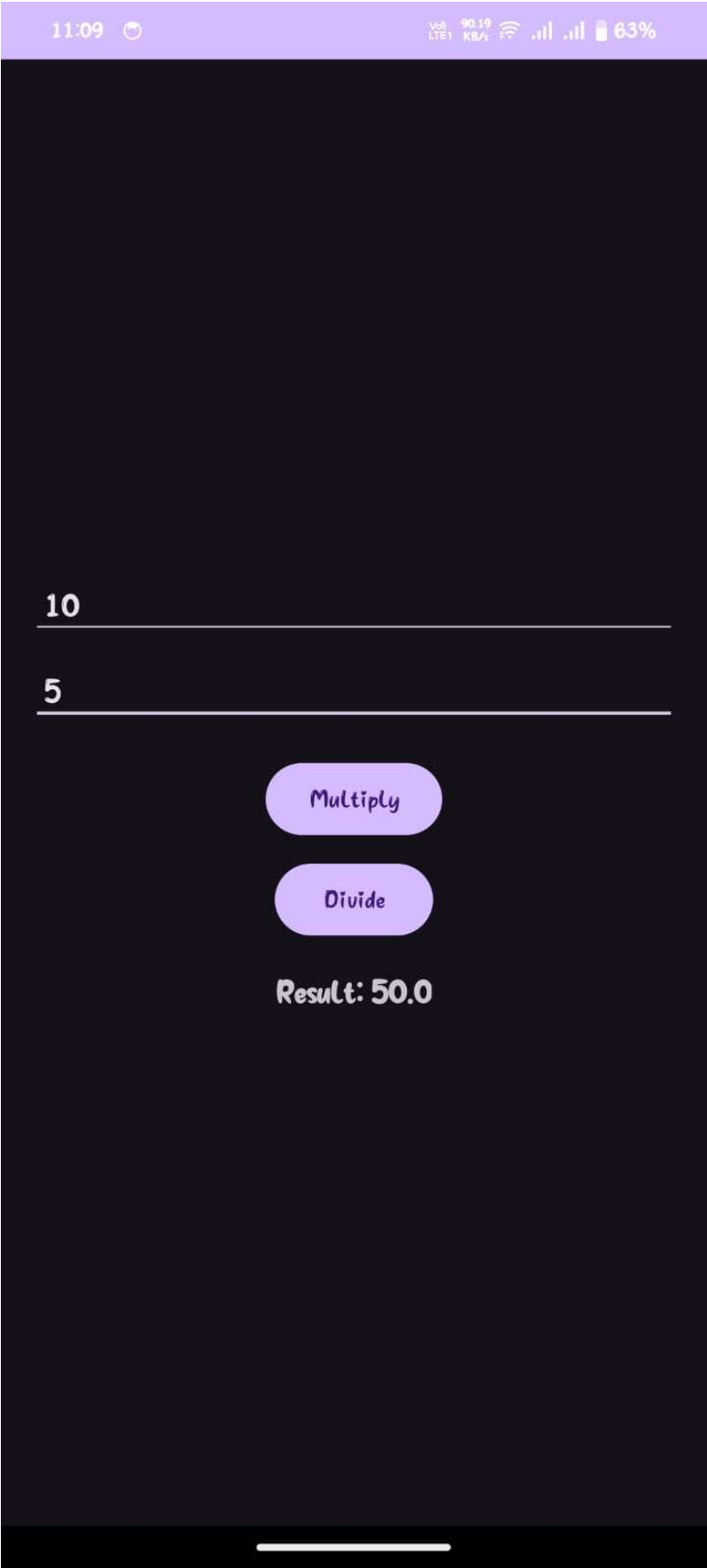


```
String num1 = number1.getText().toString().trim();
String num2 = number2.getText().toString().trim();

if (!num1.isEmpty() && !num2.isEmpty()) {
    double value1 = Double.parseDouble(num1);
    double value2 = Double.parseDouble(num2);

    if (value2 != 0) {
        double result = value1 / value2;
        resultTextView.setText("Result: " + result);
    } else {
        resultTextView.setText("Division by zero is not allowed.");
    }
} else {
    resultTextView.setText("Please enter both numbers.");
}
}
});
}
```

OUTPUT :



Assignment 06 :

a. Create a screen that has input boxes for User Name, Password, Address, Gender (radio buttons for male and female), Age (numeric), Date of Birth (Date Picker), State (Spinner), and a Submit button. On clicking the submit button, print all the data below the Submit Button (use any layout).

XML FILE –

<ScrollView

```
xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:padding="16dp">
```

<LinearLayout

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:orientation="vertical">
```

<EditText

```
android:id="@+id/userName"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="User Name"
android:inputType="textPersonName"
android:padding="8dp" />
```

<EditText

```
android:id="@+id/password"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Password"
android:inputType="textPassword"
android:padding="8dp"
android:layout_marginTop="8dp" />
```

<EditText

```
android:id="@+id/address"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Address"
android:inputType="textPostalAddress"
android:padding="8dp"
```

```
android:layout_marginTop="8dp" />
```

```
<TextView  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Gender:"  
    android:textSize="16sp"  
    android:layout_marginTop="8dp" />
```

```
<RadioGroup  
    android:id="@+id/genderGroup"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:orientation="horizontal">
```

```
<RadioButton  
    android:id="@+id/male"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Male" />
```

```
<RadioButton  
    android:id="@+id/female"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Female" />
```

```
</RadioGroup>
```

```
<EditText  
    android:id="@+id/age"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:hint="Age"  
    android:inputType="number"  
    android:padding="8dp"  
    android:layout_marginTop="8dp" />
```

```
<TextView  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Date of Birth:"  
    android:textSize="16sp"  
    android:layout_marginTop="8dp" />
```

```
<DatePicker
    android:id="@+id/datePicker"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp" />

<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="State:"
    android:textSize="16sp"
    android:layout_marginTop="8dp" />

<Spinner
    android:id="@+id/stateSpinner"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp" />

<Button
    android:id="@+id/submitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit"
    android:layout_marginTop="16dp" />

<TextView
    android:id="@+id/outputText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:textSize="16sp"
    android:layout_marginTop="16dp" />
</LinearLayout>
</ScrollView>
```

CODE FILE –

```
package com.example.userdetailsapp;

import android.os.Bundle;
import android.view.View;
import android.widget.*;
import androidx.appcompat.app.AppCompatActivity;

import java.util.Calendar;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText userName = findViewById(R.id.userName);
        EditText password = findViewById(R.id.password);
        EditText address = findViewById(R.id.address);
        RadioGroup genderGroup = findViewById(R.id.genderGroup);
        EditText age = findViewById(R.id.age);
        DatePicker datePicker = findViewById(R.id.datePicker);
        Spinner stateSpinner = findViewById(R.id.stateSpinner);
        Button submitButton = findViewById(R.id.submitButton);
        TextView outputText = findViewById(R.id.outputText);

        // Populate Spinner with states
        String[] states = {"Select State", "California", "Texas", "Florida", "New York"};
        ArrayAdapter<String> adapter = new ArrayAdapter<>(this,
        android.R.layout.simple_spinner_item, states);

        adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
        stateSpinner.setAdapter(adapter);

        submitButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String name = userName.getText().toString().trim();
                String pwd = password.getText().toString().trim();
                String addr = address.getText().toString().trim();
                String ageValue = age.getText().toString().trim();
```

```
        int genderId = genderGroup.getCheckedRadioButtonId();
        String gender = (genderId == R.id.male) ? "Male" : (genderId == R.id.female)
? "Female" : "Not Selected";
```

```
        int day = datePicker.getDayOfMonth();
        int month = datePicker.getMonth() + 1; // Month is 0-indexed
        int year = datePicker.getYear();
        String dob = day + "/" + month + "/" + year;
```

```
        String state = stateSpinner.getSelectedItem().toString();
```

```
        if (state.equals("Select State")) {
            state = "Not Selected";
        }
```

```
        String result = "Name: " + name + "\nPassword: " + pwd + "\nAddress: " +
addr +
        "\nGender: " + gender + "\nAge: " + ageValue + "\nDOB: " + dob +
        "\nState: " + state;
```

```
        outputText.setText(result);
    }
});
}
}
```

OUTPUT :

11:18

VoLTE 1.16 KB/s

61%

User Name

Password

Address

Gender:

☒ Male ☐ Female

Age

Date of Birth:

2024

Tue, Nov 19

<November 2024>

S	M	T	W	T	F	S
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30

State:

Select State

Submit

b. Create an Android app that will check whether the given number supplied as an input is prime or not.

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">

    <EditText
        android:id="@+id/numberInput"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter a number"
        android:inputType="number"
        android:padding="8dp" />

    <Button
        android:id="@+id/checkPrimeButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Check Prime"
        android:layout_marginTop="16dp" />

    <TextView
        android:id="@+id/resultTextView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Result will appear here"
        android:textSize="16sp"
        android:layout_marginTop="16dp" />
</LinearLayout>
```

CODE FILE –

```
package com.example.primecheckerapp;

import android.os.Bundle;
import android.view.View;
import android.widget.*;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText numberInput = findViewById(R.id.numberInput);
        Button checkPrimeButton = findViewById(R.id.checkPrimeButton);
        TextView resultTextView = findViewById(R.id.resultTextView);

        checkPrimeButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String input = numberInput.getText().toString().trim();

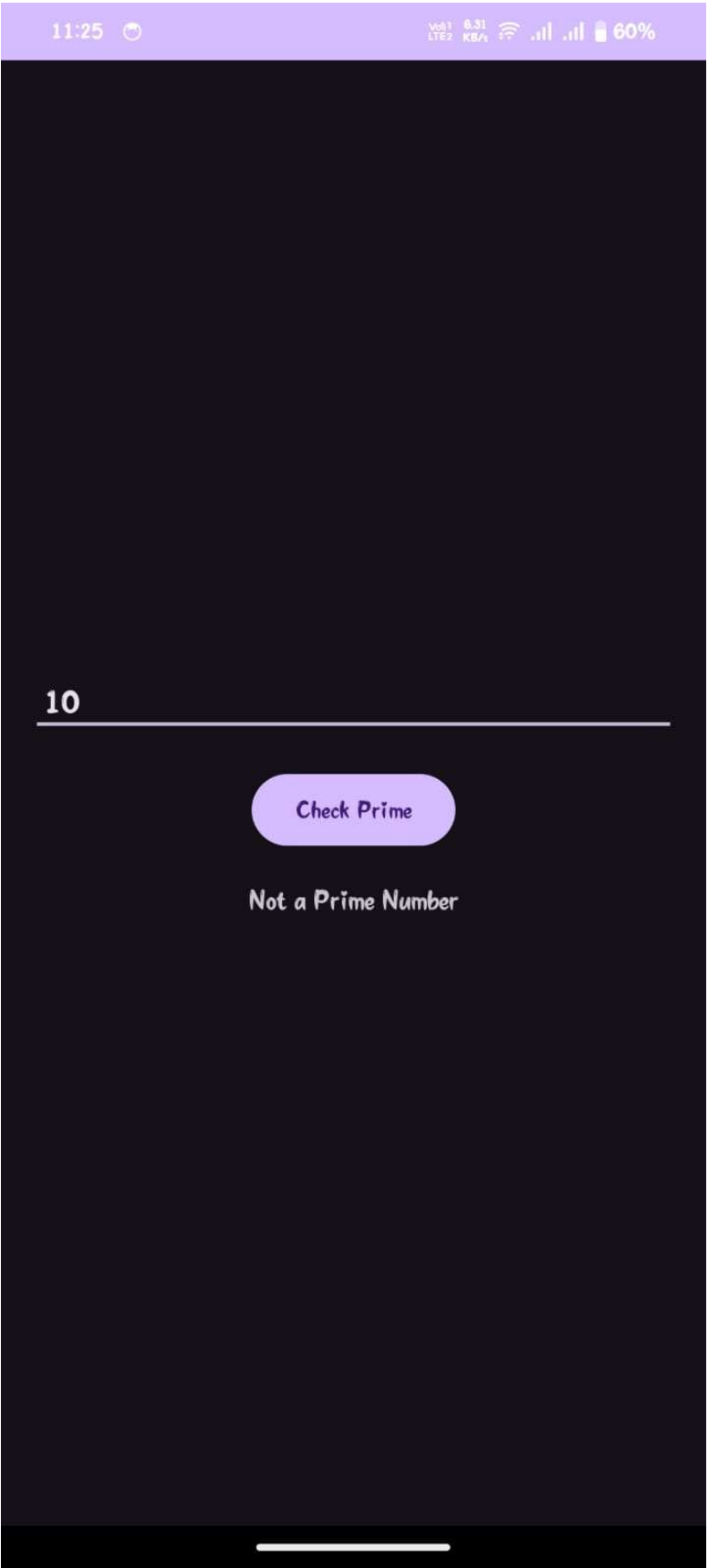
                if (!input.isEmpty()) {
                    int number = Integer.parseInt(input);
                    if (number < 2) {
                        resultTextView.setText("Not a Prime Number");
                        return;
                    }

                    boolean isPrime = true;
                    for (int i = 2; i <= Math.sqrt(number); i++) {
                        if (number % i == 0) {
                            isPrime = false;
                            break;
                        }
                    }

                    resultTextView.setText(isPrime ? "Prime Number" : "Not a Prime Number");
                } else {
                    resultTextView.setText("Please enter a number.");
                }
            }
        });
    }
}
```

```
    }  
  }  
});  
}
```

OUTPUT :



c. Create an Android app that will check whether given two numbers are palindrome or not.

XML FILE –

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
<EditText
android:id="@+id/editTextText"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginTop="160dp"
android:ems="10"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />
<EditText
android:id="@+id/editTextText2"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginTop="28dp"
android:ems="10"
android:inputType="text"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/editTextText"
app:layout_constraintVertical_bias="0.035" />
<TextView
android:id="@+id/textView"
android:layout_width="303dp"
android:layout_height="94dp"
android:text="Hello there"
android:textSize="20sp"
app:layout_constraintBottom_toBottomOf="parent"
```

```
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/editTextText2"
app:layout_constraintVertical_bias="0.676" />
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit"
    android:onClick="doCheck"
    app:layout_constraintBottom_toTopOf="@+id/textView"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.796"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/editTextText2"
    app:layout_constraintVertical_bias="0.368" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

CODE FILE –

```
package com.example.palindrome;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        EdgeToEdge.enable(this);
        setContentView(R.layout.activity_main);
        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) ->
        {
            Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
            v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom);
            return insets;
        });
    }
    public void doCheck(View view){
        EditText t1=findViewById(R.id.editTextText);
        EditText t2=findViewById(R.id.editTextText2);
        TextView result=findViewById(R.id.textView);
        int a=Integer.parseInt(t1.getText().toString());
        int b=Integer.parseInt(t2.getText().toString());
        if (checkPalindrome(a) && checkPalindrome(b))
            result.setText("Both A and B are Palindrome");
        else if (checkPalindrome(a))
            result.setText("A is palindrome but B is not palindrome");
        else if (checkPalindrome(b))
            result.setText("B is palindrome but A is not palindrome");
        else
            result.setText("A,B both are not palindrome");
    }
    public boolean checkPalindrome(int n){
        int temp=n,rev=0;
        while (temp>0){
            int d=temp%10;
```

```
rev=rev*10+d;
temp=temp/10;
}
if (n==rev){
return true;
}
return false;
}
}
```


OUTPUT :

11:31 1.39 KB/s 60%

5

7

Submit

Both A and B are Palindrome

Assignment 07 :

b. Develop an Android Application that can calculate the sum of digit of a given number.

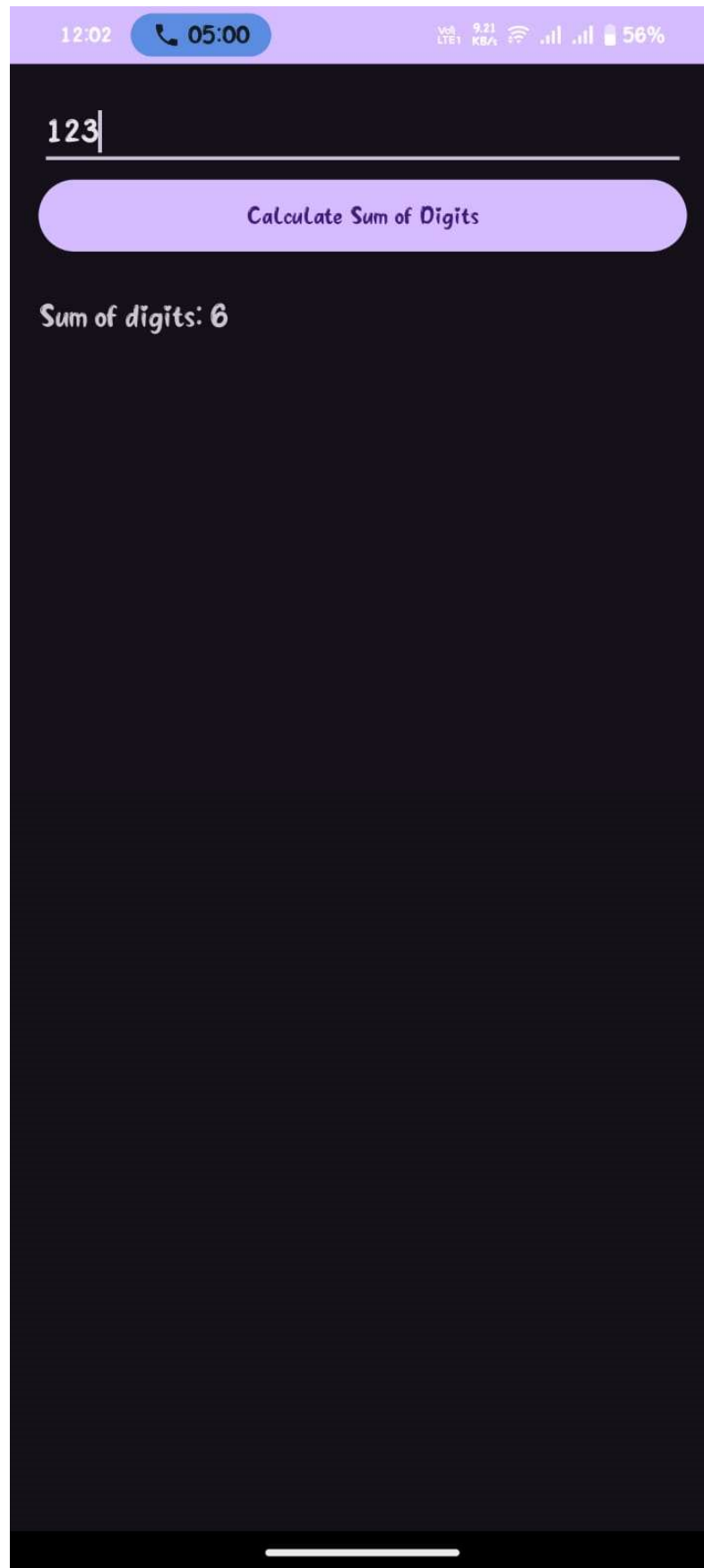
XML FILE –

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">
    <EditText
        android:id="@+id/inputNumber"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter a number"
        android:inputType="number" />
    <Button
        android:id="@+id/btnCalculate"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Calculate Sum of Digits" />
    <TextView
        android:id="@+id/txtResult"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Result will be displayed here"
        android:textSize="18sp"
        android:paddingTop="20dp" />
</LinearLayout>
```

CODE FILE –

```
package com.example.sumofdigits;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
    EditText inputNumber;
    Button btnCalculate;
    TextView txtResult;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        inputNumber = findViewById(R.id.inputNumber);
        btnCalculate = findViewById(R.id.btnCalculate);
        txtResult = findViewById(R.id.txtResult);
        btnCalculate.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String input = inputNumber.getText().toString();
                if (!input.isEmpty()) {
                    int number = Integer.parseInt(input);
                    int sum = calculateSumOfDigits(number);
                    txtResult.setText("Sum of digits: " + sum);
                } else {
                    txtResult.setText("Please enter a number");
                }
            }
        });
    }
    private int calculateSumOfDigits(int number) {
        int sum = 0;
        while (number != 0) {
            sum += number % 10;
            number /= 10;
        }
        return sum;
    }
}
```

OUTPUT :



Assignment 08 :

Write an android app to develop a calculator with basic operations.

XML FILE –

<LinearLayout

```
xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp"
android:gravity="center">
```

<!-- Display Screen -->

<EditText

```
android:id="@+id/resultScreen"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="0"
android:textSize="36sp"
android:inputType="none"
android:gravity="end|center_vertical"
android:focusable="false"
android:editable="false" />
```

<!-- Calculator Buttons -->

<GridLayout

```
android:layout_width="match_parent"
android:layout_height="0dp"
android:layout_weight="1"
android:columnCount="4"
android:rowCount="5"
android:padding="8dp">
```

<!-- Row 1 -->

<Button

```
android:id="@+id/button7"
android:text="7"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
```

```

        android:textSize="24sp" />
<Button
    android:id="@+id/button8"
    android:text="8"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/button9"
    android:text="9"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/buttonDivide"
    android:text="/"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />

<!-- Row 2 -->
<Button
    android:id="@+id/button4"
    android:text="4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/button5"
    android:text="5"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/button6"
    android:text="6"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"

```

```
        android:textSize="24sp" />
<Button
    android:id="@+id/buttonMultiply"
    android:text="*"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
```

<!-- Row 3 -->

```
<Button
    android:id="@+id/button1"
    android:text="1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
```

```
<Button
    android:id="@+id/button2"
    android:text="2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
```

```
<Button
    android:id="@+id/button3"
    android:text="3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
```

```
<Button
    android:id="@+id/buttonSubtract"
    android:text="-"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
```

<!-- Row 4 -->

```
<Button
    android:id="@+id/button0"
    android:text="0"
```

```
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textSize="24sp" />
<Button
    android:id="@+id/buttonClear"
    android:text="C"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/buttonEquals"
    android:text="="
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
<Button
    android:id="@+id/buttonAdd"
    android:text="+"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp" />
</GridLayout>
</LinearLayout>
```


CODE FILE –

```
package com.example.basiccalculatorapp;

import android.os.Bundle;
import android.view.View;
import android.widget.*;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private String currentInput = "";
    private String previousInput = "";
    private String operator = "";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText resultScreen = findViewById(R.id.resultScreen);

        // Number button click listeners
        findViewById(R.id.button0).setOnClickListener(v -> appendNumber("0",
resultScreen));
        findViewById(R.id.button1).setOnClickListener(v -> appendNumber("1",
resultScreen));
        findViewById(R.id.button2).setOnClickListener(v -> appendNumber("2",
resultScreen));
        findViewById(R.id.button3).setOnClickListener(v -> appendNumber("3",
resultScreen));
        findViewById(R.id.button4).setOnClickListener(v -> appendNumber("4",
resultScreen));
        findViewById(R.id.button5).setOnClickListener(v -> appendNumber("5",
resultScreen));
        findViewById(R.id.button6).setOnClickListener(v -> appendNumber("6",
resultScreen));
        findViewById(R.id.button7).setOnClickListener(v -> appendNumber("7",
resultScreen));
```

```

        findViewById(R.id.button8).setOnClickListener(v -> appendNumber("8",
resultScreen));
        findViewById(R.id.button9).setOnClickListener(v -> appendNumber("9",
resultScreen));

// Operator button click listeners
findViewById(R.id.buttonAdd).setOnClickListener(v -> setOperator("+"));
findViewById(R.id.buttonSubtract).setOnClickListener(v -> setOperator("-"));
findViewById(R.id.buttonMultiply).setOnClickListener(v -> setOperator("*"));
findViewById(R.id.buttonDivide).setOnClickListener(v -> setOperator("/"));

// Clear button click listener
findViewById(R.id.buttonClear).setOnClickListener(v -> clear(resultScreen));

// Equals button click listener
findViewById(R.id.buttonEquals).setOnClickListener(v -> calculate(resultScreen));
}

private void appendNumber(String number, EditText resultScreen) {
    currentInput += number;
    resultScreen.setText(currentInput);
}

private void setOperator(String op) {
    if (!currentInput.isEmpty()) {
        previousInput = currentInput;
        currentInput = "";
        operator = op;
    }
}

private void clear(EditText resultScreen) {
    currentInput = "";
    previousInput = "";
    operator = "";
    resultScreen.setText("0");
}

```

```

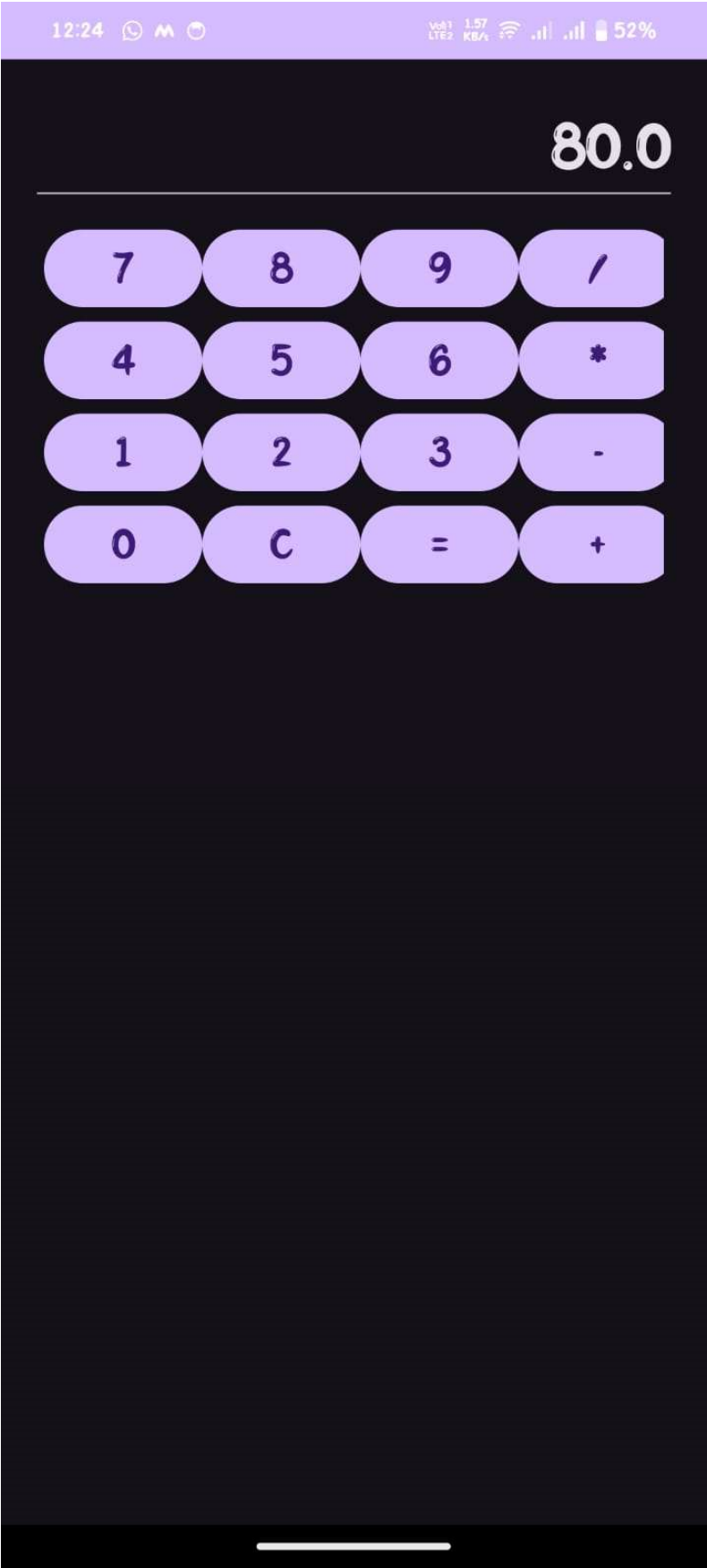
private void calculate(EditText resultScreen) {
    if (!previousInput.isEmpty() && !currentInput.isEmpty()) {
        double num1 = Double.parseDouble(previousInput);
        double num2 = Double.parseDouble(currentInput);
        double result = 0;

        switch (operator) {
            case "+":
                result = num1 + num2;
                break;
            case "-":
                result = num1 - num2;
                break;
            case "*":
                result = num1 * num2;
                break;
            case "/":
                if (num2 != 0) {
                    result = num1 / num2;
                } else {
                    resultScreen.setText("Error");
                    return;
                }
                break;
        }

        resultScreen.setText(String.valueOf(result));
        currentInput = String.valueOf(result);
        operator = "";
        previousInput = "";
    }
}

```

OUTPUT :



Assignment 09 :

Create an android app that will check whether given user name and password matches with the predefined user name and password.

XML FILE –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="32dp"
    android:gravity="center">

    <!-- Username Input -->
    <EditText
        android:id="@+id/usernameInput"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter Username"
        android:padding="16dp"
        android:textSize="18sp"
        android:inputType="text" />

    <!-- Password Input -->
    <EditText
        android:id="@+id/passwordInput"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter Password"
        android:padding="16dp"
        android:textSize="18sp"
        android:inputType="textPassword"
        android:layout_marginTop="16dp" />

    <!-- Login Button -->
    <Button
        android:id="@+id/loginButton"
        android:layout_width="match_parent"
```

```
    android:layout_height="wrap_content"
    android:text="Login"
    android:textSize="18sp"
    android:layout_marginTop="32dp" />
```

```
<!-- Login Result Text -->
```

```
<TextView
    android:id="@+id/loginResult"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text=""
    android:textSize="18sp"
    android:textColor="@android:color/holo_red_dark"
    android:layout_marginTop="32dp" />
```

```
</LinearLayout>
```

CODE FILE –

```
package com.example.loginapp;

import android.os.Bundle;
import android.view.View;
import android.widget.*;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private static final String PREDEFINED_USERNAME = "admin";
    private static final String PREDEFINED_PASSWORD = "12345";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        EditText usernameInput = findViewById(R.id.usernameInput);
        EditText passwordInput = findViewById(R.id.passwordInput);
        Button loginButton = findViewById(R.id.loginButton);
        TextView loginResult = findViewById(R.id.loginResult);

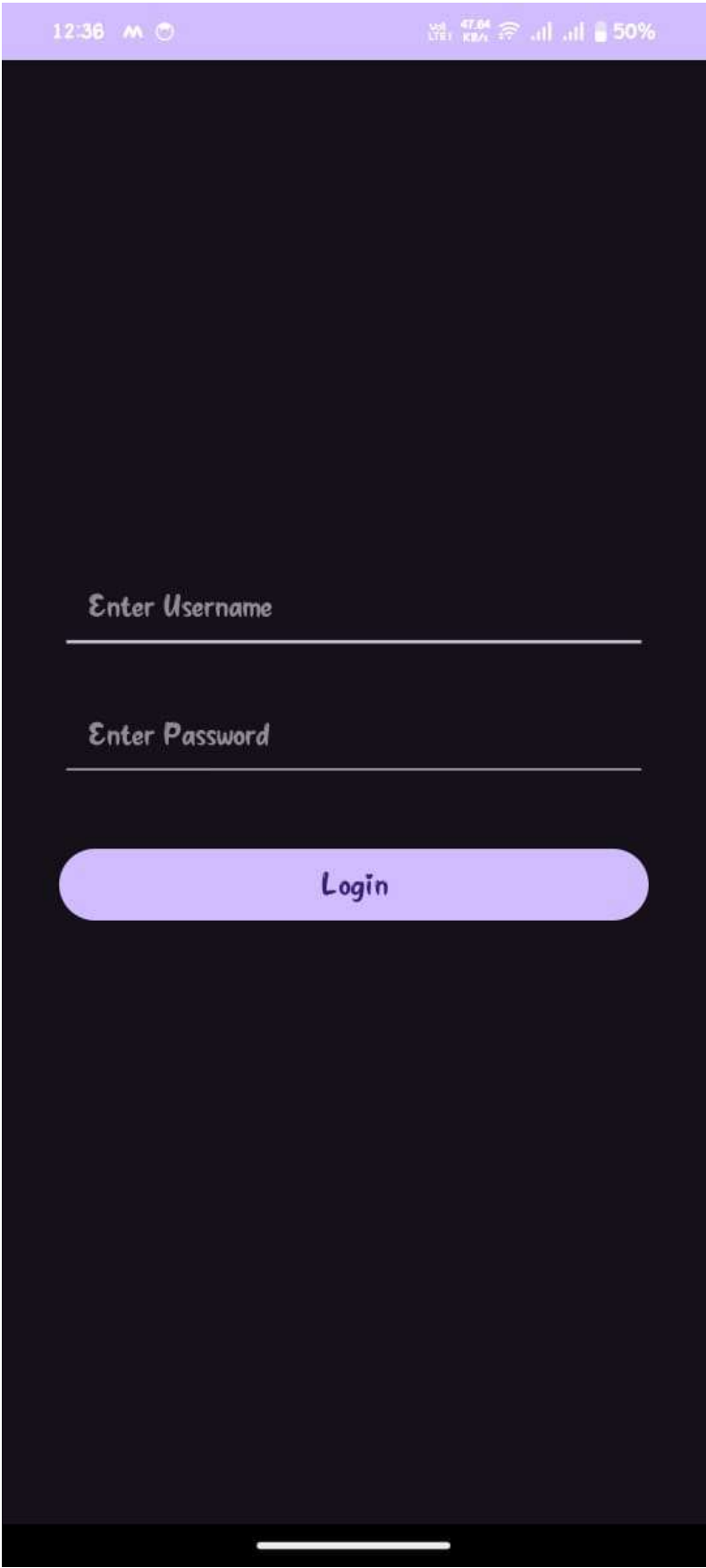
        loginButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String username = usernameInput.getText().toString().trim();
                String password = passwordInput.getText().toString().trim();

                if (username.equals(PREDEFINED_USERNAME) &&
password.equals(PREDEFINED_PASSWORD)) {
                    loginResult.setText("Login Successful");

                    loginResult.setTextColor(getResources().getColor(android.R.color.holo_green_dark));
                } else {
                    loginResult.setText("Invalid Username or Password");

                    loginResult.setTextColor(getResources().getColor(android.R.color.holo_red_dark));
                }
            }
        });
    }
}
```

OUTPUT :



Assignment 10 :

Create an android application demonstrating Toast, Intent etc.

XML FILE –

Main Activity –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="32dp"
    android:gravity="center">

    <!-- Button to show Toast -->
    <Button
        android:id="@+id/toastButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Show Toast"
        android:textSize="18sp" />

    <!-- EditText to input data -->
    <EditText
        android:id="@+id/editTextData"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter data to send"
        android:padding="16dp"
        android:textSize="18sp"
        android:layout_marginTop="16dp" />

    <!-- Button to navigate to the second activity -->
    <Button
        android:id="@+id/intentButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Go to Second Activity"
        android:textSize="18sp"
        android:layout_marginTop="32dp" />

</LinearLayout>
```

Second Activity –

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="32dp"
    android:gravity="center">

    <!-- TextView to display passed data -->
    <TextView
        android:id="@+id/receivedDataTextView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Data will be displayed here"
        android:textSize="18sp" />
</LinearLayout>
```

CODE FILE –

MainActivity.java

```
package com.example.demoapp;

import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.*;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // Button to show Toast
        Button toastButton = findViewById(R.id.toastButton);
        toastButton.setOnClickListener(v -> {
            Toast.makeText(MainActivity.this, "This is a Toast message!",
                Toast.LENGTH_SHORT).show();
        });

        // EditText to enter data
        EditText editTextData = findViewById(R.id.editTextData);

        // Button to navigate to SecondActivity
        Button intentButton = findViewById(R.id.intentButton);
        intentButton.setOnClickListener(v -> {
            String dataToSend = editTextData.getText().toString();

            // Check if the EditText is not empty
            if (!dataToSend.isEmpty()) {
                Intent intent = new Intent(MainActivity.this, SecondActivity.class);
                intent.putExtra("dataKey", dataToSend); // Pass data using Intent
                startActivity(intent);
            } else {
                Toast.makeText(MainActivity.this, "Please enter some data",
                    Toast.LENGTH_SHORT).show();
            }
        });
    }
}
```

```
    });  
  }  
}
```

SecondActivity.java

```
package com.example.demoapp;  
  
import android.os.Bundle;  
import android.widget.TextView;  
import androidx.appcompat.app.AppCompatActivity;  
  
public class SecondActivity extends AppCompatActivity {  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_second);  
  
        // Retrieve the data passed from the main activity  
        String receivedData = getIntent().getStringExtra("dataKey");  
  
        // Display the received data  
        TextView receivedDataTextView = findViewById(R.id.receivedDataTextView);  
        receivedDataTextView.setText(receivedData);  
    }  
}
```

OUTPUT :

