



Welcome to this session: Tutorial - Node.js

The session will start shortly...

Questions? Drop them in the chat.
We'll have dedicated moderators
answering questions.

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- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. **(Fundamental British Values: Mutual Respect and Tolerance)**
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. Moderators are going to be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: **Questions**

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Tutorial Outcomes

- Initialize and set up an NPM package by installing dependencies and creating custom scripts.
- Utilise built-in modules, fs (file system), http (HTTP server), to enhance application functionality.
- Demonstrate the use of package functions to manipulate data effectively within a Node.js environment.
- Create and execute custom NPM scripts to automate tasks and streamline project workflows.

Tutorial Overview

- Introduction to Node.js
- Introduction to NPM
- Tutorial using the http and fs modules




What is the primary purpose of the HTTP module in Node.js?

- A. To make HTTP requests to other servers.
- B. To handle routing and manage URL paths.
- C. To create and handle HTTP servers for web applications.
- D. To parse and manipulate HTTP headers.
- E. To handle HTTPS and secure communication.

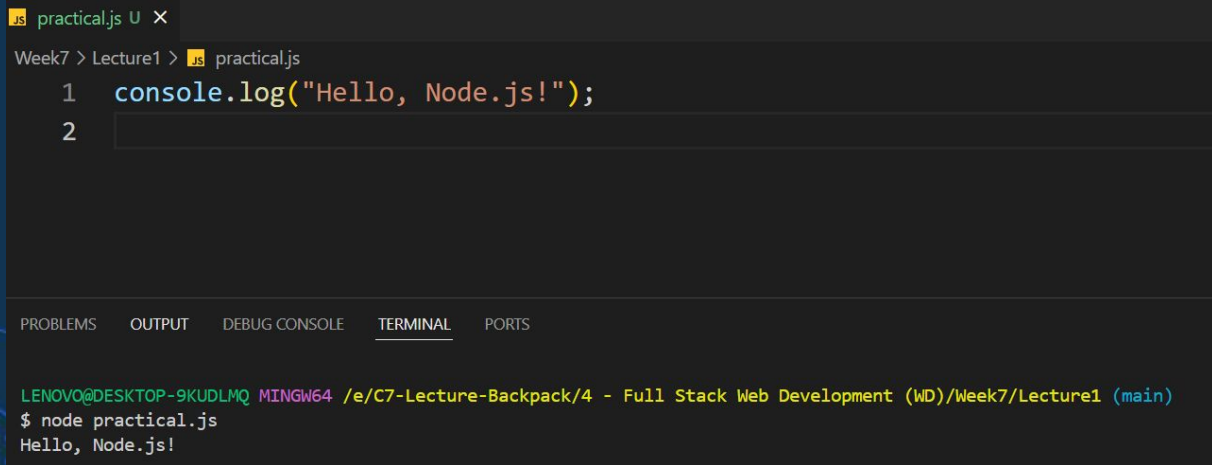


What is the primary purpose of the *fs* module in Node.js?

- A. To handle HTTP requests and responses.
 - B. To interact with the file system (read, write, update files).
 - C. To manage user authentication and sessions.
 - D. To enable WebSocket communication between clients and servers.
 - E. To parse JSON data from files.
- 

What is Node.js?

- ❖ Node.js is a runtime environment that allows you to run JavaScript code on the server-side.
- ❖ It uses an event-driven, non-blocking I/O model, making it efficient for handling asynchronous operations.



```
practical.js U X
Week7 > Lecture1 > practical.js
1 console.log("Hello, Node.js!");
2
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
LENOVO@DESKTOP-9KUDLMQ MINGW64 /e/C7-Lecture-Backpack/4 - Full Stack Web Development (WD)/Week7/Lecture1 (main)
$ node practical.js
Hello, Node.js!
```

What are Modules?

- ❖ Modules in Node.js are encapsulated units of functionality that can be reused throughout your application.
- ❖ They promote code organization, maintainability, and reusability.
- ❖ Node.js provides several core modules like http, fs, and path, which can be used without installation.
- ❖ User-defined modules are created by developers to encapsulate specific functionality.

```
const lodash = require('lodash'); // CommonJS  
import lodash from 'lodash'; //ES6
```

Node Package Manager

- ❖ NPM is the default package manager for Node.js, used for installing, managing, and sharing packages of JavaScript code.
- ❖ It provides access to a vast repository of open-source packages and tools for Node.js development.



Managing Dependencies with NPM

- ❖ Use `npm init` to initialize a new NPM package in your project directory and generate a `package.json` file interactively or with default values.
- ❖ `package.json` serves as the manifest for your project, documenting project metadata, dependencies, and scripts.
- ❖ Define project dependencies in the `package.json` file.
- ❖ Use `npm install` to install dependencies listed in `package.json`.

```
npm install moments
```



Understanding package.json Structure

- ❖ **name:** The name of the project.
- ❖ **version:** The version of the project.
- ❖ **dependencies:** List of project dependencies and their version specifications.
- ❖ **scripts:** Custom scripts for tasks like testing, building, and deployment.



Understanding package.json Structure

```
{
  "name": "my-node-app",
  "version": "1.0.0",
  "dependencies": {
    "express": "^4.17.1"
  },
  "scripts": {
    "start": "node index.js"
  }
}
```

Managing Scripts in package.json

- ❖ Use the **scripts** field in **package.json** to define custom scripts.
- ❖ Scripts can be executed using **npm run <script-name>**.

```
"scripts": {  
  "start": "node index.js",  
  "test": "mocha"  
}
```


The HTTP module

- ❖ This module contains all the code needed to use Node.js to transfer data using the HTTP protocol.

1. `const http = require('node:http');` // Newer versions of Node.js
2. `const http = require('http');` // Older versions of Node.js

```
http.createServer((request, response) => {  
  response.write('Hello World!');  
  response.end();  
}).listen(3000);
```

The FS (File System) module

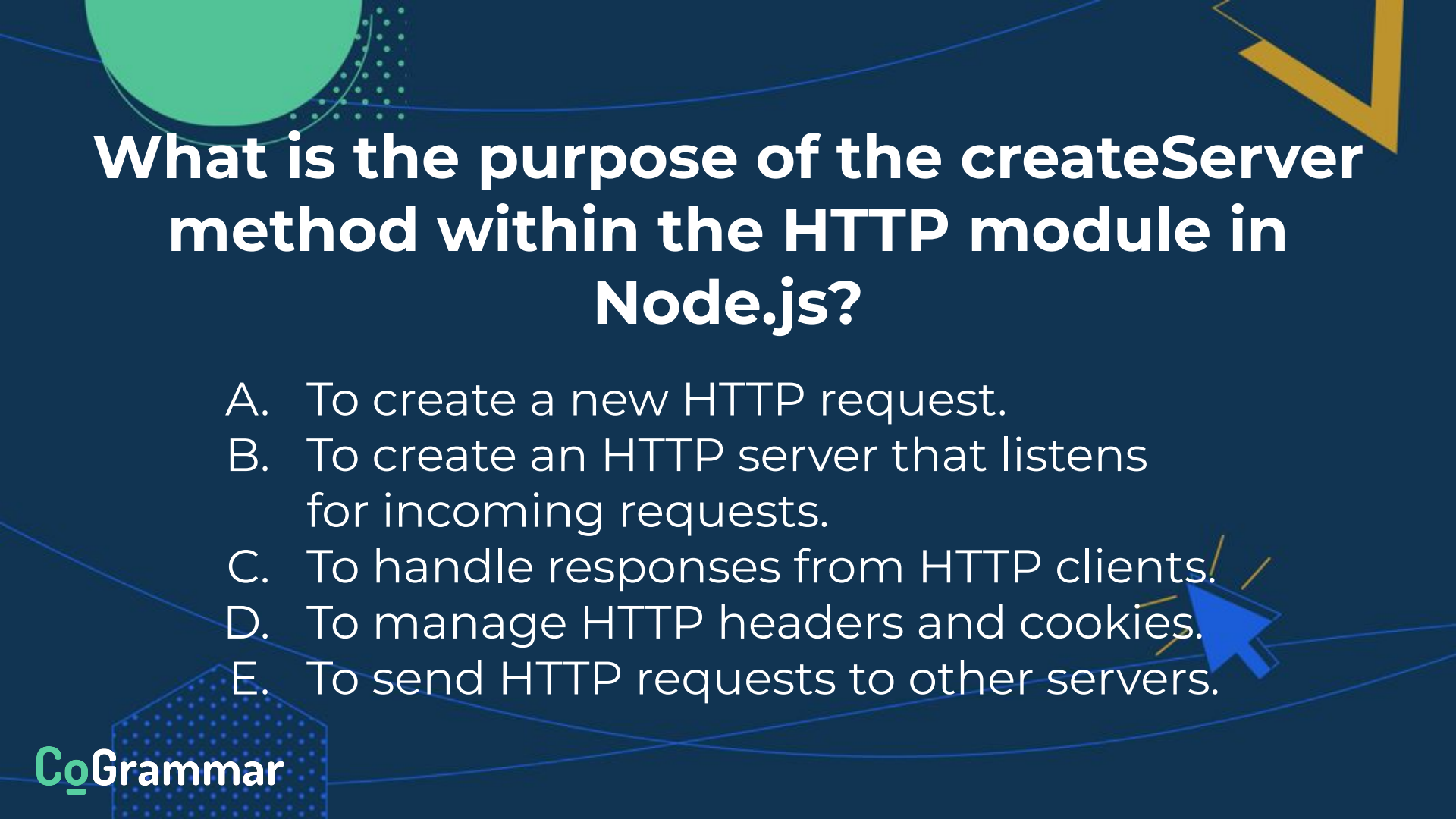
❖ This module enables interacting with the file system.

❖ Some of the methods in this module:

- fs.open()
- fs.readFile()
- fs.writeFile()
- fs.appendFile()
- fs.rename()
- fs.unlink()

```
1.  const { unlink } = require('node:fs'); // Newer versions of Node.js
2.  const { unlink } = require('fs');      // Older versions of Node.js
3.  const fs = require('fs');              // Importing the entire module
```

```
unlink('/tmp/hello', (err) => {
  if (err) throw err;
  console.log('successfully deleted /tmp/hello');
});
```



What is the purpose of the `createServer` method within the HTTP module in Node.js?

- A. To create a new HTTP request.
- B. To create an HTTP server that listens for incoming requests.
- C. To handle responses from HTTP clients.
- D. To manage HTTP headers and cookies.
- E. To send HTTP requests to other servers.

Which Node.js fs method is used to delete a resource?

- A. `fs.unlink();`
- B. `fs.remove();`
- C. `fs.delete();`
- D. `fs.destroy();`
- E. `fs.rmdir();`

Questions and Answers



Thank you for attending



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