# Welcome to the CoGrammar Task Walkthrough

The session will start shortly...

Questions? Drop them in the chat. We'll have dedicated moderators answering questions.



#### **Software Engineering Session Housekeeping**

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.
   (Fundamental British Values: Mutual Respect and Tolerance)
- No question is daft or silly ask them!
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: <u>Questions</u>



#### Software Engineering Session Housekeeping cont.

- For all non-academic questions, please submit a query:
   www.hyperiondev.com/support
- We would love your feedback on lectures: <u>Feedback on Lectures</u>
- Find all the lecture content in you <u>Lecture Backpack</u> on GitHub.
- If you are hearing impaired, please kindly use your computer's function through Google chrome to enable captions.



# Learning Objectives/Outcomes

#### By the end of this lesson, learners should be able to:

- Define Python classes.
- Visualise how the concept of OOP works in programming.
- Create and use classes and objects.



#### Safeguarding & Welfare

We are committed to all our students and staff feeling safe and happy; we want to make sure there is always someone you can turn to if you are worried about anything.

If you are feeling upset or unsafe, are worried about a friend, student or family member, or you feel like something isn't right, speak to our safeguarding team:



Ian Wyles Designated Safeguarding Lead



Simone Botes



Nurhaan Snyman



Ronald Munodawafa



Rafig Manan

Scan to report a safeguarding concern



or email the Designated Safeguarding Lead: Ian Wyles safeguarding@hyperiondev.com







#### What is an object in Python?

- A) A function
- B) An instance of a class
- C) A variable
- D) A module

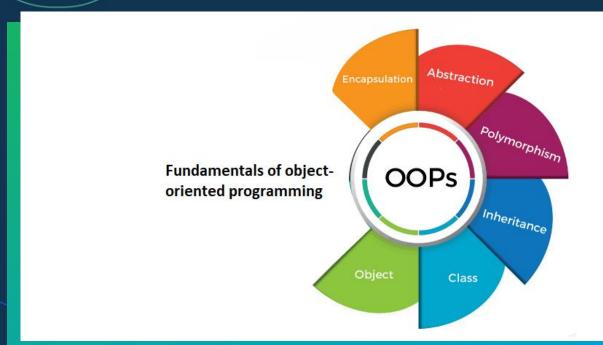


In OOP, which term describes restricting access to certain parts of an object?

- A) Inheritance
- B) Abstraction
- C) Encapsulation
- D) Polymorphism



# **OOP Pillars**





Which method would you use to represent an object as a string in Python?

- A) \_\_init\_\_
- B) \_\_str\_\_
- C) \_\_del\_\_
- D) \_\_call\_\_

# Which of these statements is true about Python's multiple inheritance?

- A) Python does not support multiple inheritance
- B) Python allows multiple inheritance
- C) Python only supports multiple inheritance with special syntax
- D) Python multiple inheritance must use the super() function



# Questions and Answers





Thank you for attending







