

21.yml - when

- name: "Example for when"

hosts: all

vars:

is_package: false #true

tasks:

- yum:

name=httpd

state=present

when: is_package

```
[root@ip-172-31-29-57 Ansible]# ansible-playbook 21.yml
```

```
PLAY [Example for when] *****
```

```
TASK [Gathering Facts] *****
```

```
ok: [13.127.244.80]
```

```
TASK [yum] *****
```

```
skipping: [13.127.244.80]
```

```
PLAY RECAP *****
```

```
13.127.244.80 : ok=1 changed=0 unreachable=0 failed=0
```

22.yml

- name: "Example for when"

hosts: all

vars:

is_package: false #true

tasks:

- yum:

name=httpd

state=present

when: (is_package is defined) and is_package # undefined => defined # or => and

```
[root@ip-172-31-29-57 Ansible]# ansible-playbook 22.yml

PLAY [Example for when] *****

TASK [Gathering Facts] *****
ok: [13.127.244.80]

TASK [yum] *****
skipping: [13.127.244.80]

PLAY RECAP *****
13.127.244.80          : ok=1    changed=0    unreachable=0    failed=0
```

23.yml – Registered variable

- ▶ In Ansible, any play can 'register' a variable, and once registered, that variable will be available to all subsequent tasks.

- hosts: all

tasks:

- yum: list=httpd

register: result

- debug: var=result

when: ansible_os_family == "RedHat"

```
[root@ip-172-31-29-57 Ansible]# ansible-playbook 23.yml

PLAY [all] *****

TASK [Gathering Facts] *****
ok: [13.127.244.80]

TASK [yum] *****
ok: [13.127.244.80]

TASK [debug] *****
ok: [13.127.244.80] => {
  "result": {
    "changed": false,
    "failed": false,
    "results": [
```