

Debugging

For debugging the shell, we can use `-v`, `-x` and `-n` options.
General syntax is as follows:

```
#sh << options >> << script name >> (OR)
#bash << options >> << script name >>
```

`-x` : Display commands and their arguments as they are executed.

`-v` : Display shell input lines as they are read.

`-n` : Read commands but do not execute them. This may be used to check a shell script for syntax errors

Bash shell offers debugging options which can be turned on or off using `set` command as follows.

```
set -x //set -v //set -n
sum=`expr $1 + $2`
echo $sum
#sh debug.sh 1
```

```
sum=`expr $1 + $2`
echo $sum
```

Run the above script

```
#sh -v debug.sh 1 2
```

```
#sh -x debug.sh 1 2
```

```
#sh -n debug.sh 1 2
```

```
#sh -xv debug.sh 1 2
```

Array Declaration & Initialization:

```
declare -a myArray [OR] myArray=()
```

```
myArray[0]="zero"
```

```
myArray[1]="one"
```

```
myArray[2]="two"
```

[OR]

```
myArray=(zero one two)
```

```
echo ${myArray[1]}
```

Get user input:

```
read -p 'Enter User Name ' username
```

```
read -sp 'Enter the password ' password
```

```
#!/bin/bash
```

```
# Loop over all arguments
```

```
for arg in "$@"
```

```
do
```

```
    # Use eval to declare the variable
```

```
    eval "$arg"
```

```
Done
```

```
# Now you can use the variables in the script
```

```
echo "Name: $name"
```

```
echo "Age: $age"
```

STRING MANIPULATION

```
st="0123456789"
```

`${#string}` gives the string **length**

```
echo ${#st} → 10
```

`${string:position}` extracts **sub-string** from `$string` at `$position`

```
echo ${st:6} → 6789
```

`${string:position:length}` extracts **\$length characters of sub-string** from `$string` at `$position`

```
echo ${st:6:2} → 67
```

FUNCTION

A function is a collection of statements that execute a specified task. Its main goal is to break down a complicated procedure into simpler subroutines that can subsequently be used to accomplish the more complex routine.

For the following reasons, functions are popular:

Assist with code reuse.

Enhance the program's readability.

Modularize the software.

Allow for easy maintenance.

Function declaration:

```
myFunction() {  
    echo "GOOD."  
}
```

```
myFunction() {  
    echo "Hello $1"  
}
```

Calling a function:

```
myFunction
```

```
myFunction Arockia
```

```
#!/bin/bash  
# Define a function
```

```
add_numbers()  
{  
    echo $(( $1 + $2 ))  
}
```

```
# Call the function  
add_numbers 5 10
```