

LS/EECS Building Ecommerce Applications

Lab 4: OsapCalc-v4

Objectives

- understand model view control programming model
- learn to program **Listeners**, **JavaScript** and **Ajax**

Before You Start

- Export your `studentCalc3` project (make sure you include the source files in the export) to a war file `studentCalc3.war` on the desktop.
- Import the war file just created to a new project named **OsapCalc-v4**.
- Review the Lecture notes and the Samples on Listeners and JavaScript

Requirement 1. Add real time analytics to your application

Use case: your application should monitor the "Principal" parameter across all requests and all sessions; calculate the maximum principal across all principal values and keep this value in memory; when a user queries your application with this url <http://host:port/OsapCalc-v4/admin>, respond with a the maximum principal.

How to do it:

-You can do this without modifying (or even recompiling) your exiting *controller*, *model*, or *view*. Simply add a *listener* that subscribes to changes in the *Session Scope* (or any scope where you store the form parameters). Whenever an attribute is *added* or *changed*, the listener gets notified and it can recompute the maximum principal and keep it somewhere.

- In order to add *listeners* to your site, follow these steps:
 1. Create a new package (under `src`) and name it `listener`.
 2. Right click the package and click "New" to add a new listener.
 3. Name your listener class `MaxPrincipal` and register it with the *Session scope*.
 - In the wizard, you are asked to specify the *events* the listener is "listening" to: choose *add* or *change* attribute in the session scope
 4. Supply the needed logic to keep track of the largest principle entry.
 - Note that the Listener receives notifications when any attribute at the session scope changes or is added; you need

to select and act only the one related to the "principal" attribute.

- To keep track of the maximum "principal" you probably need to store it in an attribute, using `setAttribute`

5. Add servlet `Analytics.java` that is mapped to "admin" URL

- It receives the GET method, <http://host:port/OsapCalc-v4/admin>
- It gets the attribute you probably saved in the previous step (that holds the maximum principal)
- Forwards the maximum to the view (see next step).

6. Add a view named `MaxPrincipal.jspx` to display the computed analytics.

Requirement 2. Handle entry errors at client side

Use case: Handle any input errors at the client side. To avoid loading the server with unnecessary computations, if the user enters an input which is not valid you have to detect it in the browser and report it back to the user. For example, if the user enters a negative principal, you should inform the user that the principal should be greater than 0. For improved usability, show an * error in red next to the input that contains errors.

You should still check the errors on the server side (for the case when the client disabled JavaScript).

OSAP 2020 Calculator

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Calculator

Principle
(total loan amount after grace period)

Annual Interest Rate

Payment Period*
(total number of months)

Grace Period
(Take advantage of 6 month grace period and include grace period interest with your loan balance)

JavaScript

Invalid. Period must must be greater than 0.

OK

100000

10

-15

☒

Submit

How to do it:

-Performing certain MVC tasks on the client makes your webapp more responsive and lightens the load on the server. In our webapp, we will do validation on the client using JavaScript. Note that the server will continue to validate (through

the model's exception mechanism) in case the request did not come from the form, but the common case will be fast.

In order to link your html to your JavaScript, add the following to the head section of your UI.jspx:

```
<head>

...

<script type="text/javascript"
src="{pageContext.request.contextPath}/res/mc.js"></script>

</head>
```

In order to invoke a JavaScript function when the form is submitted, we add the following attribute to the `form` tag in UI:

```
<form... onsubmit="return validate();"...>
```

When the submit button is pressed, the browser will invoke the `validate` function in your JavaScript file. If the function returned `true`, the browser will form the query string and submit the form as usual. Otherwise, the submission is cancelled, i.e. as if the button was not clicked.

- Right-click the `res` sub-folder of `WebContent` and select a new JavaScript file and name it `mc.js`.
- Create the `validate` function along these lines (note that you can retrieve an element by id, with `document.getElementById`):

```
function validate()
var ok = true;
    var p = document.getElementById("principle").value;
    if (isNaN(p) || p <= 0) {
        alert("Principle invalid!");
        document.getElementById("principal-error").style.display =
"inline";
        document.getElementById("period-error").style.color = "red";
        ok = false;
    } else {
        document.getElementById("principal-error").style.display = "none";
    }

    if (!ok)
        return false;

    p = document.getElementById("interest").value;
    if (isNaN(p) || p <= 0 || p >= 100) {
        alert("Invalid. Must be in (0,100).");
        document.getElementById("interest-error").style.display =
"inline";
        document.getElementById("period-error").style.color = "red";
```

```

        ok = false;
    } else {
        document.getElementById("interest-error").style.display = "none";
    }

    //add your code to to check the load period

    return ok;

}

```

In addition to popping an alert, you can embed an error message next to the erroneous input. To that end, in the form, change the label to have a span element, with appropriate ids(those from the above js code). This is an example of how to change the label of the interest input field

```

<label for="interest">Annual Interest Rate <span id="interest-
error">*</span></label>

```

-Explore using other events such as `onload` in the body tag or `onkeypress`, `onselect`, and `onfocus` in an input tag. Note that these intrinsic events, along with many others, can be attached to any html element.

-explore using other Web JavaScript APIs, such as `document.querySelector()`, `document.createElement()`

Requirement 3. Add asynchronous calls to your application.

Below you see the caption of how your UI should look like:

1. Add a button that invokes `doSimpleAjax()` function.
2. Add `doSimpleAjax` function to your Java Script file
3. In `doSimpleAjax` function, build the data string from the form inputs
4. Change `doGet()` method of the `Osap.java` servlet to handle the request and write back the http response.
5. Note below that the Grace Period Interest and Monthly Payments are displayed within the same page when Submit (Ajax) is clicked
6. When Submit button is clicked, the application behaves as in the previous lab, displays a new page.

OSAP 2020 Calculator

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Calculator

Principle* (total loan amount after studies)	1000
Annual Interest Rate*	10
Payment Period* (total number of months)	10
Grace Period (Take advantage of 6 month grace period and include grace period interest with your loan balance)	<input checked="" type="checkbox"/>

Submit

Submit (Ajax)

Grace Period Interest: \$75.00
Monthly payment: \$115.03

How to implement Requirement 3

What is asynchronous communication? (for reading, check also the lecture and the samples that come with the lecture)

So far, we used two methods to invoke a servlet: (s) an url in the browser to invoke GET method and pass some data in the query, (b) a form and a submit button to invoke POST with some data. Both of them will get back an html page in the http response and the browser will render the html. Those 2 operations are quite visible and can be inefficient and inelegant in many scenarios. There is another way, a quicker way, to communicate with the server in an asynchronous manner. The asynchronous communication can be implemented with two JavaScript APIs: XMLHttpRequest (Or Ajax) and Fetch.

What is Ajax:

-Asynchronous JavaScript and XML

-a mechanism by which the Java Script Engine (Java Script is standardized by ECMA) can communicate with a server directly, thus bypassing the Layout Engine of the browser.

Is it different from form submission?

Answer: yes in 4 ways:

1. the http request needs to be built manually, particularly form data
2. the http request is not blocking (browser not waiting for response)
3. the http response needs not be html
4. the http response does not automatically trigger page re-rendering

How to do it at Client End?

The client uses **XMLHttpRequest()** to communicate with the server. In the simplest case, define a JS function in your Java Script file that uses the above class:

```
function doSimpleAjax(address){

    var request = new XMLHttpRequest();
    var data='';
    /* add your code here to grab all parameters from form*/
    data += "principle=" + document.getElementById("principle").value
    + "&";
    data += "interest=" + document.getElementById("interest").value +
    "&";
    data += "period=" + document.getElementById("period").value +
    "&";
    data += "grace=" + document.getElementById("grace").value + "&";
    data += "calculate=true";
    request.open("GET", (address + "?" + data), true);
    request.onreadystatechange = function() {
        handler(request);
    };
    request.send(null);

}
```

Pass to it the URL of the server (with http | absolute | relative), the data to be sent (as a properly encoded query string), and the function to be called when the response is ready. Typical function:

```
function handler(request){
    if ((request.readyState == 4) && (request.status == 200)){
        var target = document.getElementById("ajaxTarget");
        target.innerHTML = request.responseText;
    }
}
```

More things about **XMLHttpRequest() object**:

Has three properties:

- onreadystatechange: stores the function to be invoked when the server sends the http response
- readyState: has values from 0 to 4 with 4 meaning that the response is received and ready to be processed
- status: when status=200, there was no error on the server side.
- you can invoke the servlet synchronously or asynchronously by using the 3rd parameter of the open() method(*true* means asynchronously).

When is client side Ajax function invoked?

Like any Java Script function, it is invoked when an event is triggered. For example, if a button is clicked, you might want to invoke an Ajax function instead of submitting the whole form and force a rendering. For example:

```
<button name="ajax" value="true"
  onclick="doSimpleAjax('/OsapCalc-v4/OsapAjax/');return false;">
  Submit (Ajax)
</button>
```

Q: Where does the doSimpleAjax... add the result to the UI page?

A: according to the JS code, into the element with id="result", therefore add this element after the form

```
<div id="result"> </div>
```

How is it done at the server end?

First, in the doGet (or doPost) method, you need to distinguish that the request comes from Ajax. You can use the URL path for that, as in the example above. Then, treat it like any other request: the controller handles it; consults the model; updates one of the three persistence scopes. If the response object is returned from servlet, then make sure you use flush() method of the writer. Here is some sample code, note that the entire response is created and formatted at server side:

```
if (request.getPathInfo() != null && request.getPathInfo().indexOf("Ajax") >= 0)
{
    response.setContentType("application/json");
    PrintWriter out = response.getWriter();
    out.printf("Grace Period Interest: %.2f<br/>Monthly payment: %.2f",
    gracePeriodInterest, monthlyPayment);
    out.flush();
}
```

Question

How would you pass the data as JSON between server and browser, in Java Script?

Hints:

- a. this is a JSON format that you have to return from the servlet to the browser. Note the curling brackets, then you have a key and the values. Keys are strings, values can be string, numbers.

```
{
  "gp":12,
  "mp":7.5
}
```

- b. on the client side, you need to convert the JSON file into a JS object, using `JSON.parse()` method.
- c. You can also explore the JS methods used to dynamically add html elements
 - a. Create html element: `var child=document.createElement()`
 - b. Add a child html element: `parent.appendChild(child)`, where parent is an html document you created or retrieved from DOM.