# .NET 9 App Dev Hands-On Workshop

Blazor Lab 5 - Pages, Navigation, and Validation

This lab adds the application pages and navigation to the AutoLot.Blazor project. Before starting this lab, you must have completed Blazor Lab 4.

### Part 1: Update the Main Layout and the Home Page

Add the following to the \_Imports.razor file:

@using Microsoft.AspNetCore.Components.Sections

- Remove the following markup from the MainLayout.razor component:
- Remove the following:

• Add the following to the MainLayout.razor Blazor page (new line in bold):

```
<SectionOutlet SectionName="top-bar" />
<article class="content px-4">
    @Body
</article>
```

• Clear out the Home.razor page and update the file to have two @page directives and add in the DealerInfo options monitor:

• Replace the "AutoLot.Blazor" text in the navbar-brand tag (in the NavMenu.razor component) with "Skimedic's Used Cars" (or use your name for fun!) and update the href for the new page route:

```
<a class="navbar-brand" href="/home">Skimedic's Used Cars</a>
```

# Part 2: Add the Razor Syntax Page

• Create a new Razor component named RazorSyntax in the Pages folder. Update the code to the following:

```
@page "/razor-syntax"
<PageTitle>Razor Syntax</PageTitle>
<title>Razor Syntax</title>
<h3>Razor Syntax</h3>
@for (int i = 0; i < 15; i++)
  @:Counter: @i<br/>
}
@{
  //Code Block
  var foo = "Foo";
 var bar = "Bar";
  var htmlString = "onetwo";
@foo<br />
@htmlString<br />
@((MarkupString)htmlString)<br />
@foo.@bar<br />
@foo.ToUpper()<br/>
<hr />
@{
  @:Straight Text
  <div>Value:@_entity.Id</div>
  <text>
    Lines without HTML tag
  </text>
  <br />
Email Address Handling:
<br />
foo@foo.com
<br />
@@foo
<br />
test@foo
<br />
test@(foo)
<br />
 Multiline Comments
*@
@functions {
  public static IList<string> SortList(IList<string> strings)
    var list = from s in strings orderby s select s;
    return list.ToList();
}
```

```
@{
  var myList = new List<string> { "C", "A", "Z", "F" };
 var sortedList = SortList(myList);
}
@foreach (string s in sortedList)
{
  @s@: 
}
<hr />
<hr />
The Car named @_entity.PetName is a <span style="color:@_entity.Color">@_entity.Color</span>
@_entity.MakeNavigation.Name
<hr />
@code {
  private readonly Car _entity = new Car
    Id = 4, Color = "Yellow", PetName = "Hank", MakeId = 1, IsDrivable = true,
      DateBuilt = new DateTime(2022,01,01), Price="$100,099.00",
    MakeNavigation = new Make {Id = 1, Name = "BMW"}
  };
}
      Add the following to the NavMenu.Razor component:
<div class="nav-item px-3">
  <NavLink class="nav-link" href="/razor-syntax" Match="NavLinkMatch.All">
    <span class="fa-solid fa-cut pe-2" aria-hidden="true"></span>Razor Syntax
  </NavLink>
</div>
```

## Part 3: Add the Privacy Page

• Add a new Razor component named Privacy.razor in the Pages folder and update the markup to the following:

• Add a new Class file named Privacy.razor.cs in the Pages folder and update the code to the following:

### Part 4: Add the Validation Examples

#### **Step 1: Add the Confirmation Dialog Component**

• Add a new Razor component named ConfirmDialog.razor in the Shared folder and update the code to the following:

```
@if (Show)
  <div class="p-3 mt-4" style="border:5px solid red">
    <div>
      <div>
        @ChildContent
      </div>
      <div>
        <button @onclick="OnOk">
          OK
        </button>
      </div>
    </div>
  </div>
}
@code {
  [Parameter]
  [EditorRequired]
  public bool Show { get; set; }
  [Parameter]
  [EditorRequired]
  public EventCallback OnOk { get; set; }
  [Parameter]
  [EditorRequired]
  public RenderFragment ChildContent { get; set; }
}
```

#### **Step 2: Add the Validation Menu Items**

• Add the validation menus to the NavMenu.razor component:

```
<div class="nav-item px-3">
  <NavLink class="nav-link" @onclick="() => _expandValidationSubNav = !_expandValidationSubNav">
    <span class="fa-solid fa-check pe-2" aria-hidden="true"></span>
    Validation
    <span class="fa-solid fa-sort-down ps-1" aria-hidden="true"</pre>
hidden="@(_expandValidationSubNav)"></span>
    <span class="fa-solid fa-sort-up ps-1" aria-hidden="true"</pre>
hidden="@(!_expandValidationSubNav)"></span>
  </NavLink>
  @if (_expandValidationSubNav)
    <NavLink class="nav-link ps-5" href="/validations/shopping-cart" Match="NavLinkMatch.All">
      <span class="fa-solid fa-cart-shopping pe-2" aria-hidden="true"></span>
      Shopping Cart
    </NavLink>
    <NavLink class="nav-link ps-5" href="/validations/car-validation" Match="NavLinkMatch.All">
      <span class="fa-solid fa-car pe-2" aria-hidden="true"></span>
      Car
    </NavLink>
  }
</div>
```

• Add the following to the @code block:

private bool \_expandValidationSubNav;

#### **Step 3: Add the Shopping Cart Validation Page**

• Add a new folder named Validation in the Pages folder, and in that folder, create a new Razor component named ShoppingCartValidation.razor. Update the code to the following:

```
@page "/validations/shopping-cart"
@implements IDisposable
<PageTitle>Shopping Cart Validation
<h3>Shopping Cart Validation</h3>
<div class="row">
  <EditForm EditContext="@editContext" OnValidSubmit="ProcessOrder" OnInvalidSubmit="StopOrder">
    <DataAnnotationsValidator/>
    <ValidationSummary Model=" entity"/>
    <div>
      <label class="col-form-label" for="@nameof(AddToCartViewModel.Id)">Id</label>
      <InputNumber id="@nameof(AddToCartViewModel.Id)" class="form-control"</pre>
         @bind-Value="_entity.Id"/>
      <ValidationMessage For="() => _entity.Id"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(AddToCartViewModel.StockQuantity)">
        Stock Quantity
      </label>
      <InputNumber id="@nameof(AddToCartViewModel.StockQuantity)" class="form-control"</pre>
        @bind-Value="_entity.StockQuantity"/>
      <ValidationMessage For="() => _entity.StockQuantity"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(AddToCartViewModel.ItemId)">ItemId</label>
      <InputNumber id="@nameof(AddToCartViewModel.ItemId)" class="form-control"</pre>
         @bind-Value="_entity.ItemId" />
      <ValidationMessage For="() => _entity.ItemId"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(AddToCartViewModel.Quantity)">Quantity</label>
      <InputNumber id="@nameof(AddToCartViewModel.Quantity)" class="form-control"</pre>
        @bind-Value="_entity.Quantity" />
      < ValidationMessage For="() => _entity.Quantity"/>
    </div>
    <button class="mt-3" type="submit" disabled="@buttonOneDisabled">
      @buttonOneLabel
    </button>
    <button class="mt-3" type="submit">Process Order 2</button>
  </EditForm>
  <div class="mt-3 @messageClass">@message</div>
</div>
```

```
@code {
  private const string normalButtonLabel = "Process Order 1";
  private const string processingButtonLabel = "Processing...";
  private bool buttonOneDisabled = true;
  private bool formInvalid = true;
  EditContext editContext;
  private AddToCartViewModel _entity;
  private string message = "";
  private string messageClass = "";
  private string buttonOneLabel = normalButtonLabel;
  protected override void OnInitialized()
    _entity = new AddToCartViewModel();
    editContext = new EditContext(_entity);
    editContext.OnFieldChanged += HandleFieldChanged;
  private void HandleFieldChanged(object sender, FieldChangedEventArgs e)
    if (editContext is null)
    {
      return;
    formInvalid = !editContext.Validate();
    buttonOneDisabled = formInvalid;
  }
  public void Dispose()
    if (editContext is not null)
      editContext.OnFieldChanged -= HandleFieldChanged;
    }
  }
  public async Task ProcessOrder()
    buttonOneDisabled = true;
    buttonOneLabel = processingButtonLabel;
    await Task.Delay(5000);
    buttonOneLabel = normalButtonLabel;
    message = "Order Processed";
    messageClass = "alert alert-success";
    buttonOneDisabled = false;
  }
  public void StopOrder()
    message = "Order Stopped";
    messageClass = "alert alert-danger";
  }
}
```

#### **Step 4: Add the Car Validation Page**

• Create a new Razor component named CarValidation.razor in the Validations folder and update the code to the following:

```
@page "/validations/car-validation"
<PageTitle>Car Validation</PageTitle>
<h3>Car Validation</h3>
<div class="row">
  <EditForm Model="_entity" OnValidSubmit="ProcessOrder" OnInvalidSubmit="StopOrder">
    <DataAnnotationsValidator/>
    <ValidationSummary/>
    <div>
      <label class="col-form-label" for="@nameof(Car.Id)">Id</label>
      <InputNumber Id="@nameof(Car.Id)" class="form-control" @bind-Value=" entity.Id"</pre>
        DisplayName="Vehicle ID" ParsingErrorMessage="The {0} is Required"/>
      <ValidationMessage For="() => _entity.Id"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(Car.PetName)">Pet Name</label>
      <InputText Id="@nameof(Car.PetName)" class="form-control" @bind-Value=" entity.PetName"/>
      <ValidationMessage For="() => _entity.PetName"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(Car.MakeId)">Make</label>
      <InputSelect Id="@nameof(Car.MakeId)" class="form-control" @bind-Value="_entity.MakeId">
      @foreach (var item in _makes)
      {
        <option value="@item.Id">@item.Name</option>
      }
      </InputSelect>
      <ValidationMessage For="() => _entity.MakeId"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(Car.IsDrivable)">IsDrivable</label>
      <InputCheckbox Id="@nameof(Car.IsDrivable)" @bind-Value="_entity.IsDrivable"/>
      <ValidationMessage For="() => _entity.IsDrivable"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(Car.DateBuilt)">Date Built</label>
      <InputDate Id="@nameof(Car.DateBuilt)" class="form-control"</pre>
         @bind-Value="_entity.DateBuilt"/>
      <ValidationMessage For="() => _entity.DateBuilt"/>
    </div>
    <div>
      <label class="col-form-label" for="@nameof(Car.Price)">Price</label>
      <InputText Id="@nameof(Car.Price)" class="form-control" @bind-Value="_entity.Price"/>
      <ValidationMessage For="() => entity.Price"/>
    </div>
    <div class="pt-4">
      <button>Process Car</button>
    </div>
  </EditForm>
```

```
<ConfirmDialog Show="_showAlert" OnOk="@(() => _showAlert = false)">
    <ChildContent>
      <h1>This will save the content</h1>
      Click OK when ready.
    </ChildContent>
  </ConfirmDialog>
</div>
@code {
  private bool _showAlert = false;
  private Car _entity = new Car
    Id = 4, Color = "Yellow", PetName = "Hank", MakeId = 5, IsDrivable = true,
    DateBuilt = new DateTime(2022, 01, 01), Price = "$99,999.99"
  private List<Make> _makes =>
    new() { Id = 1, Name = "VW" },
    new() { Id = 2, Name = "Ford" },
    new() { Id = 3, Name = "Saab" },
    new() { Id = 4, Name = "Yugo" },
    new() { Id = 5, Name = "BMW" },
    new() { Id = 6, Name = "Pinto" }
  public void ProcessOrder(EditContext context)
    Console.WriteLine($"$Car is valid: {context.Validate()}");
    _showAlert = true;
  public void StopOrder(EditContext context)
    Console.WriteLine($"Car is invalid {string.Join(",", context.GetValidationMessages())}");
  }
}
```

# Part 5: Add the Inventory SubMenu

#### **Step 1: Create the Makes Submenu Component**

• Add a new Razor component named MakesSubMenu.razor to the Layout folder. Clear out the contents and update it to the following:

```
@if (!_makes.Any())
  <div class="text-light px-3">
    <span class="fa-solid fa-spinner pe-2" aria-hidden="true"></span>Loading...
}
else
{
  <NavLink class="nav-link ps-5" href="cars/index" Match="NavLinkMatch.All">
    <span aria-hidden="true"></span> All
  </NavLink>
  foreach (var m in _makes)
    var link = $"cars/index/{m.Id}/{m.Name}";
    <NavLink class="nav-link ps-5" href="@link" Match="NavLinkMatch.All">
      <span aria-hidden="true"></span> @m.Name
    </NavLink>
  }
}
@code {
  private List<Make> _makes = [];
  [Inject] private IMakeDataService MakeDataService { get; set; }
  protected override async Task OnInitializedAsync()
    _makes = await MakeDataService.GetAllEntitiesAsync();
}
```

#### **Step 2: Update the NavMenu Component**

• Add the following menu item after the Home page menu item:

• Add the following to the @code block:

private bool \_expandInventorySubNav;

## **Summary**

This lab added navigation and some example pages to the client application.

# **Next Steps**

The following lab will build the helpers used by the AutoLot Pages and components.