.NET 9 App Dev Hands-On Lab

EF Lab 8 (Optional) – Temporal Tables

This lab involves updating all the tables to be system versioned or temporal. Before starting this lab, you must have completed EF Lab 6. For the updated tests later in this lab, you must have completed EF Lab 7.

Part 1: Update the Entity Configurations

The section updates the Fluent API configuration for each entity to convert it into a temporal table.

Step 1: Update the Car Entity Configuration

• Update the CarConfiguration.cs class in the Configuration folder by adding the following:

```
public class CarConfiguration : IEntityTypeConfiguration<Car>
{
   public void Configure(EntityTypeBuilder<Car> builder)
   {
      //omitted for brevity
      builder.ToTable( b => b.IsTemporal(t =>
      {
        t.HasPeriodEnd("ValidTo");
        t.HasPeriodStart("ValidFrom");
        t.UseHistoryTable("InventoryAudit");
     }));
   }
}
```

Step 2: Update the CarDriver Entity Configuration

• Update the CarDriverConfiguration.cs class by adding the following:

```
public class CarDriverConfiguration : IEntityTypeConfiguration<CarDriver>
{
   public void Configure(EntityTypeBuilder<CarDriver> builder)
   {
      //omitted for brevity
      builder.ToTable( b => b.IsTemporal(t =>
      {
            t.HasPeriodEnd("ValidTo");
            t.HasPeriodStart("ValidFrom");
            t.UseHistoryTable("InventoryToDriversAudit");
      }));
   }
}
```

Step 3: Update the Driver Entity Configuration

• Update the DriverConfiguration.cs class by adding the following:
public class DriverConfiguration : IEntityTypeConfiguration<Driver>
{
 public void Configure(EntityTypeBuilder<Driver> builder)
 {
 //omitted for brevity
 builder.ToTable(b => b.IsTemporal(t =>
 {
 t.HasPeriodEnd("ValidTo");
 t.HasPeriodStart("ValidFrom");
 t.UseHistoryTable("DriversAudit");
 }));
 }
}

Step 4: Update the Make Entity Configuration

• Update the MakeConfiguration.cs class by adding the following:
public class MakeConfiguration : IEntityTypeConfiguration<Make>
{
 public void Configure(EntityTypeBuilder<Make> builder)
 {
 //omitted for brevity
 builder.ToTable(b => b.IsTemporal(t =>
 {
 t.HasPeriodEnd("ValidTo");
 t.HasPeriodStart("ValidFrom");
 t.UseHistoryTable("MakesAudit");
 }));
 }
}

Step 5: Update the Radio Entity Configuration

• Update the RadioConfiguration.cs class by adding the following:
public class RadioConfiguration : IEntityTypeConfiguration<Radio>
{
 public void Configure(EntityTypeBuilder<Radio> builder)
 {
 //omitted for brevity
 builder.ToTable(b => b.IsTemporal(t =>
 {
 t.HasPeriodEnd("ValidTo");
 t.UseHistoryTable("RadiosAudit");
 }));
 }
}

Part 2: Create the Migration for Table Updates

MAKE SURE ALL FILES ARE SAVED

 Open a command prompt or Package Manager Console in the AutoLot.Dal directory. Create a new migration by running the following command:

dotnet ef migrations add Temporal -c AutoLot.Dal.EfStructures.ApplicationDbContext

• Update the database by executing the migration:

dotnet ef database update

• Update the script of all the migrations by running the following CLI command:

dotnet ef migrations script -o allmigrations.sql -i

Part 3: Create the TemporalViewModel in AutoLot.Models

This class is used when querying temporal tables and does not relate to a table in the database.

 Add a new class named TemporalViewModel.cs into the ViewModels folder and update the code to the following:

```
namespace AutoLot.Models.ViewModels;
public class TemporalViewModel<T> where T: BaseEntity, new()
{
   public T Entity { get; set; }
   public DateTime ValidFrom { get; set; }
   public DateTime ValidTo { get; set; }
}
```

Part 4: Add the Temporal Repositories

Step 1: Create the Base Repository Interfaces

• Add a new interface named ITemporalTableBaseRepo.cs into the Repos\Interfaces\Base directory in the AutoLot.Dal project and update it to the following:

```
namespace AutoLot.Dal.Repos.Interfaces.Base;
public interface ITemporalTableBaseRepo<T> : IBaseRepo<T> where T : BaseEntity, new()
{
   IEnumerable<TemporalViewModel<T>> GetAllHistory();
   IEnumerable<TemporalViewModel<T>> GetHistoryAsOf(DateTime dateTime);
   IEnumerable<TemporalViewModel<T>> GetHistoryBetween(
        DateTime startDateTime, DateTime endDateTime);
   IEnumerable<TemporalViewModel<T>> GetHistoryContainedIn(
        DateTime startDateTime, DateTime endDateTime);
   IEnumerable<TemporalViewModel<T>> GetHistoryFromTo(
        DateTime startDateTime, DateTime endDateTime);
}
```

Step 2: Create the Temporal Table Base Repository

 Add a new class to the Repos/Base folder named TemporalTableBaseRepo.cs, and update it to the following:

```
namespace AutoLot.Dal.Repos.Base;
public abstract class TemporalTableBaseRepo<T>
    : BaseRepo<T>, ITemporalTableBaseRepo<T> where T : BaseEntity, new()
{
//implementation goes here
}
```

Add the two constructors supported by the BaseViewRepo:

• Add an internal helper to convert the current time to UTC:

```
internal static DateTime ConvertToUtc(DateTime dateTime)
=> TimeZoneInfo.ConvertTimeToUtc(dateTime, TimeZoneInfo.Local);
```

• Add an internal helper to execute one of the temporal queries:

• The public methods execute the five temporal queries:

Step 3: Update the Interface Files to Implement the Temporal Interface

• Update each of the five main table interfaces to implement ITemporalTableBaseRepo<T>:

```
//ICarDriverRepo.cs
public interface ICarDriverRepo : ITemporalTableBaseRepo<CarDriver>
  //omitted for brevity
//ICarRepo.cs
public interface ICarRepo : ITemporalTableBaseRepo<Car>
  //omitted for brevity
//IDriverRepo.cs
public interface IDriverRepo : ITemporalTableBaseRepo<Driver>
  //omitted for brevity
//IMakeRepo.cs
public interface IMakeRepo : ITemporalTableBaseRepo<Make>
  //omitted for brevity
//IRadioRepo.cs
public interface IRadioRepo : ITemporalTableBaseRepo<Radio>
  //omitted for brevity
}
```

Step 4: Update the Repos to Inherit from Temporal Base Repo

Update each of the five main table interfaces to implement ITemporalTableBaseRepo<T>:

```
//CarDriverRepo.cs
public class CarDriverRepo : TemporalTableBaseRepo<CarDriver>, ICarDriverRepo
{
    //omitted for brevity
}

//CarRepo.cs
public class ICarRepo : TemporalTableBaseRepo<Car>, ICarRepo
{
    //omitted for brevity
}

//DriverRepo.cs
public class IDriverRepo : TemporalTableBaseRepo<Driver>, IDriverRepo
{
    //omitted for brevity
}
```

```
//MakeRepo.cs
public class IMakeRepo : TemporalTableBaseRepo<Make>, IMakeRepo
{
    //omitted for brevity
}

//RadioRepo.cs
public class IRadioRepo : TemporalTableBaseRepo<Radio>, IRadioRepo
{
    //omitted for brevity
}
```

Part 5: Temporal Table Initialization

Our initialization code clears out the tables and reseeds them with test values. Temporal tables also need their audit tables cleared. To do that, they must change to standard tables, have the history cleared, and then change back to temporal.

Step 1: Update the Package Reference for Temporal Table Runtime Support

To programmatically determine the history table associated with a temporal table at runtime, you need to get the design time model for the context. The Microsoft.EntityFrameworkCore.Design package is used to get the model, but it is trimmed at runtime. The following disables trimming of the package.

• Comment out the IncludeAssets tag in the AutoLot.Dal.csproj file:

```
<PackageReference Include="Microsoft.EntityFrameworkCore.Design" Version="[9.0.*,10.0)">
    <!--<IncludeAssets>runtime; build; native; contentfiles; analyzers;
buildtransitive</IncludeAssets>-->
    <PrivateAssets>all</PrivateAssets>
</PackageReference>
```

Step 2: Get the Design Time Model

To work with temporal tables in EF Core, you must create an instance of the IModel, representing the design time model.

Add the following method to the SampleDataInitializer.cs file:

```
internal static IModel GetDesignTimeModel(ApplicationDbContext context)
{
  var serviceCollection = new ServiceCollection();
  serviceCollection.AddDbContextDesignTimeServices(context);
  var serviceProvider = serviceCollection.BuildServiceProvider();
  return serviceProvider.GetService<IModel>();
}
```

Step 3: Clear the History Table

Clearing the history table requires removing the system versioning from the table, clearing the data, and then adding the system versioning back.

• Add the following method to the SampleDataInitializer.cs file:

```
internal static void ClearHistoryTable(
  ApplicationDbContext context,
  IModel designTimeModel,
  (string SchemaName, string TableName, string EntityName) entityInfo)
{
  var alterTable = $"ALTER TABLE {entityInfo.SchemaName}.{entityInfo.TableName} ";
  var setVersioningOff = $"SET (SYSTEM_VERSIONING = OFF)";
  var strategy = context.Database.CreateExecutionStrategy();
  strategy.Execute(() =>
    using var trans = context.Database.BeginTransaction();
    var designTimeEntity = designTimeModel.FindEntityType(entityInfo.EntityName);
    var historySchema = designTimeEntity.GetHistoryTableSchema();
    var historyTable = designTimeEntity.GetHistoryTableName();
    var setVersioningOn =
      $"SET (SYSTEM VERSIONING = ON (HISTORY TABLE={historySchema}.{historyTable}))";
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
    context.Database.ExecuteSqlRaw($"{alterTable}{setVersioningOff}");
    context.Database.ExecuteSqlRaw($"DELETE FROM {historySchema}.{historyTable}");
    context.Database.ExecuteSqlRaw($"{alterTable}{setVersioningOn}");
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
    trans.Commit();
  });
}
```

Step 4: Update the ClearData Method

Update the ClearData method to the following:

```
internal static void ClearData(ApplicationDbContext context)
{
   //omitted for brevity
   IModel designTimeModel = GetDesignTimeModel(context);
   foreach (var entityName in entities)
   {
        //omitted for brevity
        if (entity.IsTemporal())
        {
            ClearHistoryTable(context,designTimeModel,(schemaName,tableName,entityName));
        }
    }
}
```

Part 6: Integration Testing Temporal Tables

Step 1: Update the Package Reference for Temporal Table Runtime Support

Comment out the IncludeAssets tag in the AutoLot.Dal.Tests.csproj file:

```
<PackageReference Include="Microsoft.EntityFrameworkCore.Design" Version="[8.0.*,9.0)">
    <!--<IncludeAssets>runtime; build; native; contentfiles; analyzers;
buildtransitive</IncludeAssets>-->
    <PrivateAssets>all</PrivateAssets>
</PackageReference>
```

Step 2: Update the Existing Tests

• Several tests must be updated due to the two new fields (ValidFrom, ValidTo). Update the following tests in the CarTests.cs file in IntegrationTests folder of the AutoLot.Dal.Tests project:

```
[Fact]
public void ShouldNotGetTheLemonsUsingFromSql()
 var entity = Context.Model.FindEntityType($"{typeof(Car).FullName}");
 var tableName = entity.GetTableName();
  var schemaName = entity.GetSchema();
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
  var query = Context.Cars.FromSqlRaw(
    $"Select *,ValidFrom,ValidTo from {schemaName}.{tableName}");
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
  var qs = query.ToQueryString();
  OutputHelper.WriteLine($"Query: {qs}");
 var cars = query.ToList();
  Assert.Equal(9, cars.Count);
}
[Fact]
public void ShouldGetTheCarsUsingFromSqlWithIgnoreQueryFilters()
 var entity = Context.Model.FindEntityType($"{typeof(Car).FullName}");
 var tableName = entity.GetTableName();
  var schemaName = entity.GetSchema();
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
  var query = Context.Cars.FromSqlRaw(
    $"Select *,ValidFrom,ValidTo from {schemaName}.{tableName}").IgnoreQueryFilters();
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
  var qs = query.ToQueryString();
  OutputHelper.WriteLine($"Query: {qs}");
  var cars = query.ToList();
  Assert.Equal(10, cars.Count);
}
```

```
[Fact]
public void ShouldGetOneCarUsingInterpolation()
 var carId = 1;
  var query = Context.Cars
    .FromSqlInterpolated(
      $"Select *<mark>,ValidFrom,ValidTo</mark> from dbo.Inventory where Id = {carId}")
    .Include(x => x.MakeNavigation);
  var qs = query.ToQueryString();
  OutputHelper.WriteLine($"Query: {qs}");
  var car = query.First();
  Assert.Equal("Black", car.Color);
  Assert.Equal("VW", car.MakeNavigation.Name);
}
[Theory]
[InlineData(1, 1)]
[InlineData(2, 1)]
[InlineData(3, 1)]
[InlineData(4, 2)]
[InlineData(5, 3)]
[InlineData(6, 1)]
public void ShouldGetTheCarsByMakeUsingFromSql(int makeId, int expectedCount)
 var entity = Context.Model.FindEntityType($"{typeof(Car).FullName}");
 var tableName = entity.GetTableName();
  var schemaName = entity.GetSchema();
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
  var cars = Context
    .Cars
    .FromSqlRaw($"Select *, ValidFrom, ValidTo from {schemaName}.{tableName}")
    .Where(x => x.MakeId == makeId).ToList();
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
  Assert.Equal(expectedCount, cars.Count);
}
```

Step 3: Add a New Test

• To test accessing temporal table data, add the following test to the MakeTests.cs class in the AutoLot.Dal.Tests project:

```
[Fact]
public void ShouldGetAllHistoryRows()
{
    var make = new Make { Name = "TestMake" };
    _repo.Add(make);
    Thread.Sleep(2000);
    make.Name = "Updated Name";
    _repo.Update(make);
    Thread.Sleep(2000);
    _repo.Delete(make);
    var list = _repo.GetAllHistory().Where(x => x.Entity.Id == make.Id).ToList();
    Assert.Equal(2, list.Count);
    Assert.Equal("TestMake", list[0].Entity.Name);
    Assert.Equal("Updated Name", list[1].Entity.Name);
    Assert.Equal(list[0].ValidTo, list[1].ValidFrom);
}
```

Summary

In this lab, you converted the tables to system-versioned tables. This completes the data access portion of the hands-on lab.