# .NET App Dev Hands-On Lab

#### DAL Lab 6 – Data Initialization

This lab walks you through creating the data initialization code. Before starting this lab, you must have completed DAL Lab 5.

### Part 1: Create the Sample Data

• Create a new folder named Initialization in the AutoLot.Dal project. Add a file named SampleData.cs to the folder, and update the class to the following:

```
namespace AutoLot.Dal.Initialization;
public static class SampleData
  public static List<Make> Makes =>
    new() { Id = 1, Name = "VW" },
    new() { Id = 2, Name = "Ford" },
    new() { Id = 3, Name = "Saab" },
    new() { Id = 4, Name = "Yugo" },
    new() { Id = 5, Name = "BMW" },
    new() { Id = 6, Name = "Pinto" }
  public static List<Driver> Drivers =>
    new() { Id = 1, PersonInformation = new() { FirstName = "Fred", LastName = "Flinstone" } },
    new() { Id = 2, PersonInformation = new() { FirstName = "Barney", LastName = "Rubble" } }
  public static List<Car> Inventory =>
    new() {Id = 1, MakeId = 1, Color = "Black", PetName = "Zippy", Price = "50000" },
    new() {Id = 2, MakeId = 2, Color = "Rust", PetName = "Rusty", Price = "50000" },
    new() {Id = 3, MakeId = 3, Color = "Black", PetName = "Mel", Price = "50000" },
    new() {Id = 4, MakeId = 4, Color = "Yellow", PetName = "Clunker", Price = "50000" },
    new() {Id = 5, MakeId = 5, Color = "Black", PetName = "Bimmer", Price = "50000" },
    new() {Id = 6, MakeId = 5, Color = "Green", PetName = "Hank", Price = "50000" },
    new() {Id = 7, MakeId = 5, Color = "Pink", PetName = "Pinky", Price = "50000" },
    new() {Id = 8, MakeId = 6, Color = "Black", PetName = "Pete", Price = "50000" },
    new() {Id = 9, MakeId = 4, Color = "Brown", PetName = "Brownie", Price = "50000" },
    new() {Id = 10,MakeId=1,Color="Rust",PetName="Lemon",IsDrivable=false,Price="50000" }
  public static List<CarDriver> CarsAndDrivers =>
    new() { Id = 1, CarId = 1, DriverId = 1 },
    new() { Id = 2, CarId = 2, DriverId = 2 }
  ];
```

```
public static List<Radio> Radios =>
[
    new() {Id= 1, CarId = 1, HasSubWoofers = true, RadioId = "SuperRadio 1", HasTweeters = true },
    new() {Id= 2, CarId = 2, HasSubWoofers = true, RadioId = "SuperRadio 2", HasTweeters = true },
    new() {Id= 3, CarId = 3, HasSubWoofers = true, RadioId = "SuperRadio 3", HasTweeters = true },
    new() {Id= 4, CarId = 4, HasSubWoofers = true, RadioId = "SuperRadio 4", HasTweeters = true },
    new() {Id= 5, CarId = 5, HasSubWoofers = true, RadioId = "SuperRadio 5", HasTweeters = true },
    new() {Id= 6, CarId = 6, HasSubWoofers = true, RadioId = "SuperRadio 6", HasTweeters = true },
    new() {Id= 7, CarId = 7, HasSubWoofers = true, RadioId = "SuperRadio 7", HasTweeters = true },
    new() {Id= 8, CarId = 8, HasSubWoofers = true, RadioId = "SuperRadio 8", HasTweeters = true },
    new() {Id= 9, CarId = 9, HasSubWoofers = true, RadioId = "SuperRadio 9", HasTweeters = true },
    new() {Id= 10, CarId=10, HasSubWoofers = true, RadioId = "SuperRadio 10", HasTweeters = true }
];
}
```

### Part 2: Create the Store Data Initializer

- In the Initialization folder, create a new file named SampleDataInitializer.cs.
- Change the class to public and static.

```
namespace AutoLot.Dal.Initialization;
public static class SampleDataInitializer
{
    //Implementation goes here
}
```

• The ClearData method clears all data in the tables and then resets the identity seeds to 1.

```
internal static void ClearData(ApplicationDbContext context)
{
  var entities = new[]
    typeof(CarDriver).FullName,
    typeof(Driver).FullName,
    typeof(Radio).FullName,
    typeof(Car).FullName,
    typeof(Make).FullName,
  };
  foreach (var entityName in entities)
    var entity = context.Model.FindEntityType(entityName);
    var tableName = entity.GetTableName();
    var schemaName = entity.GetSchema();
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
    context.Database.ExecuteSqlRaw($"DELETE FROM {schemaName}.{tableName}");
    context.Database.ExecuteSqlRaw($"DBCC CHECKIDENT (\"{schemaName}.{tableName}\", RESEED, 1);");
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
  }
}
```

• The SeedData method calls a local function to add data to each table if it's empty:

```
internal static void SeedData(ApplicationDbContext context)
  ProcessInsert(context, context.Makes, SampleData.Makes);
  ProcessInsert(context, context.Drivers, SampleData.Drivers);
  ProcessInsert(context, context.Cars, SampleData.Inventory);
  ProcessInsert(context, context.Radios, SampleData.Radios);
  ProcessInsert(context, context.CarsToDrivers, SampleData.CarsAndDrivers);
  static void ProcessInsert<TEntity>( ApplicationDbContext context, DbSet<TEntity> table,
    List<TEntity> records) where TEntity : BaseEntity
    if (table.Any()) { return; }
    IExecutionStrategy strategy = context.Database.CreateExecutionStrategy();
    strategy.Execute(() =>
      using var transaction = context.Database.BeginTransaction();
      try
      {
        var metaData = context.Model.FindEntityType(typeof(TEntity).FullName);
#pragma warning disable EF1002 // Risk of vulnerability to SQL injection.
        context.Database.ExecuteSqlRaw(
          $"SET IDENTITY_INSERT {metaData.GetSchema()}.{metaData.GetTableName()} ON");
        table.AddRange(records);
        context.SaveChanges();
        context.Database.ExecuteSqlRaw(
          $"SET IDENTITY INSERT {metaData.GetSchema()}.{metaData.GetTableName()} OFF");
#pragma warning restore EF1002 // Risk of vulnerability to SQL injection.
        transaction.Commit();
      }
      catch (Exception)
        transaction.Rollback();
    });
  }
}
      The main entry point method is ClearAndReseedData:
public static void ClearAndReseedDatabase(ApplicationDbContext context)
  ClearData(context);
  SeedData(context);
}
```

## **Summary**

This lab created a data initializer, completing the data access layer.

### **Next steps**

The next lab is optional and adds integration tests into the data access layer.