

.NET App Dev Hands-On Workshop

Blazor Lab 8 – State Management and JS Interop

This lab uses JavaScript Interop to save data to browser storage. Before starting this lab, you must have completed Blazor Lab 7.

Part 1: Add the ViewModel

- Create a new class named `DataInfo.cs` in the `ViewModels` folder of the `AutoLot.Blazor.Models` project. Update the code to the following:

```
namespace AutoLot.Blazor.Models.ViewModels;
public class DataInfo
{
    public string Value { get; set; }
    public int Length { get; set; }
    public DateTime Timestamp { get; set; }
}
```

Part 2: Add the Services

Step 1: Add the storage service interface

- Create a new folder named `Storage` in the `Services` folder of the `AutoLot.Blazor` project. In this folder, add a new folder named `Interfaces`. In this folder, add an interface file named `IBrowserStorageService.cs`. Update the code to the following:

```
namespace AutoLot.Blazor.Services.Storage.Interfaces;

public interface IBrowserStorageService
{
    Task SetItemAsync<T>(string key, T item);
    Task<T> GetItemAsync<T>(string key);
}
```

- Add the following to the `GlobalUsings.cs` file in the `AutoLot.Blazor` project:

```
global using AutoLot.Blazor.Services.Storage;
global using AutoLot.Blazor.Services.Storage.Interfaces;
global using Microsoft.JSInterop;
global using System.Text.Json;
```

Step 2: Add the Local Storage service

- Add a new class named `LocalStorageService.cs` in the `Services\Storage` directory. Update the code to the following:

```
namespace AutoLot.Blazor.Services.Storage;

public class LocalStorageService(IJSRuntime jsRuntime) : IBrowserStorageService
{
    public async Task SetItemAsync<T>(string key, T item)
    {
        await jsRuntime.InvokeVoidAsync(
            "skimedicInterop.setLocalStorage", key, JsonSerializer.Serialize(item));
    }
    public async Task<T> GetItemAsync<T>(string key)
    {
        var json = await jsRuntime.InvokeAsync<string>("skimedicInterop.getLocalStorage", key);
        return json == null ? default : JsonSerializer.Deserialize<T>(json);
    }
}
```

Step 3: Add the Session Storage service.

- Add a new class named `SessionStorageService.cs` in the `Services\Storage` directory. Update the code to the following:

```
namespace AutoLot.Blazor.Services.Storage;

public class SessionStorageService(IJSRuntime jsRuntime) : IBrowserStorageService
{
    public async Task SetItemAsync<T>(string key, T item)
    {
        await jsRuntime.InvokeVoidAsync(
            "skimedicInterop.setSessionStorage", key, JsonSerializer.Serialize(item));
    }
    public async Task<T> GetItemAsync<T>(string key)
    {
        var json = await jsRuntime.InvokeAsync<string>("skimedicInterop.getSessionStorage", key);
        return json == null ? default : JsonSerializer.Deserialize<T>(json);
    }
}
```

Step 4: Add the services to the DI container.

- Add the following two lines to `Program.cs` after the other interface injections:

```
builder.Services
    .AddKeyedScoped<IBrowserStorageService, LocalStorageService>(nameof(LocalStorageService));
builder.Services
    .AddKeyedScoped<IBrowserStorageService, SessionStorageService>(nameof(SessionStorageService));
```

Part 3: Add the StateManagement Component and Page

Step 1: Add the StorageExample component

- Add a new Razor component named `StorageExample.razor` into the `AutoLot.Blazor\Shared` folder. Update the code to the following:

```
<h3>@Title</h3>
@FieldDisplayName:
<input type="text" @bind-value="_data" size="25" /><hr />
<button @onclick="SaveToLocalStorageSync">Save to @StorageType Storage</button>
<button @onclick="ReadFromLocalStorageAsync">Read from @StorageType Storage</button>
<div class="mt-4">@_message</div>
@code {
    private string _data;
    private string _message;
    [Parameter][EditorRequired]public string Title { get; set; }
    [Parameter][EditorRequired]public string FieldDisplayName { get; set; }
    [Parameter][EditorRequired]public string StorageType { get; set; }
    [Parameter][EditorRequired]public EventCallback<string> OnDataReturnedCallback { get; set; }
    [Parameter][EditorRequired]
    public IBrowserStorageService StorageService { get; set; }
    async Task SaveToLocalStorageSync()
    {
        var dataInfo = new DataInfo()
        {
            Value = _data,
            Length = _data!.Length,
            Timestamp = DateTime.Now
        };
        await StorageService!.SetItemAsync<DataInfo>("localStorageData", dataInfo);
        _message = "Saved";
    }
    async Task ReadFromLocalStorageAsync()
    {
        DataInfo savedData = await StorageService!.GetItemAsync<DataInfo>("localStorageData");
        string result = $"localStorageData = {savedData?.Value ?? "Missing"}";
        await OnDataReturnedCallback.InvokeAsync(result);
        _message = "";
    }
}
```

Step 2: Add the StateManagement Blazor Page

- Add a new Razor component named `StateManagement.razor` into the Pages folder. Update the code to the following:

```
@page "/state-management"
<PageTitle>State Management</PageTitle>
<h1>State Management</h1>
<StorageExample Title=" Local Storage (Browser - Persisted)"
  FieldDisplayName="Local Storage Data (enter something to save)"
  StorageType="local"
  StorageService="LocalStorage"
  OnDataReturnedCallback="@(async (value) => { await Task.Yield(); await ShowData(value); })">
</StorageExample>
<StorageExample Title=" Session Storage (Browser Tab - Transient)"
  FieldDisplayName="Session Storage Data (enter something to save)"
  StorageType="session"
  StorageService="SessionService"
  OnDataReturnedCallback="@(async (value) => { await Task.Yield(); await ShowData(value); })">
</StorageExample>
@code {
    [Inject]
    private IJSRuntime JsRuntime { get; set; }
    private IJSObjectReference _module;
    //scoped to browser window
    [Inject(Key = nameof(LocalStorageService))]
    private IBrowserStorageService LocalService { get; set; }
    //scoped to browser tab
    [Inject(Key = nameof(SessionStorageService))]
    private IBrowserStorageService SessionService { get; set; }
    protected override async Task OnAfterRenderAsync(bool firstRender)
    {
        if (firstRender)
        {
            _module = await JsRuntime.InvokeAsync<IJSObjectReference>
                ("import", "./Pages/StateManagement.razor.js");
        }
    }
    async Task ShowData(string message)
    {
        if (_module is not null)
        {
            await _module.InvokeVoidAsync("showStorageData", message);
        }
    }
}
```

Part 4: Add the JavaScript Files

Step 1: Add the shared JavaScript file

- Add a new folder named `js` under the `wwwroot` folder, and in that folder, add a new JavaScript file named `interop.js`. Update the code to the following:

```
var skimedictInterop = {};
skimedictInterop.setLocalStorage = function (key, data) {
  //scoped to browser window
  localStorage.setItem(key, data);
}
skimedictInterop.getLocalStorage = function (key) {
  return localStorage.getItem(key);
}
skimedictInterop.setSessionStorage = function (key, data) {
  //scoped to browser tab
  sessionStorage.setItem(key, data);
}
skimedictInterop.getSessionStorage = function (key) {
  return sessionStorage.getItem(key);
}
```

- Update the `index.html` page to include the JavaScript file (just before the closing body tag):

```
<script src="js/interop.js"></script>
```

Step 2: Add the isolated JavaScript file

- Add a new JavaScript file named `StateManagement.razor.js` into the `Pages` directory. Update the code to the following:

```
export function showStorageData(data) {
  alert(data);
}
```

Part 5: Update the Navigation

- Add the following as the last navigation entry in the `NavMenu.razor` component:

```
<NavLink class="nav-link" href="state-management">
  Session Storage <span class="fa-solid fa-archive ps-2" aria-hidden="true"></span>
</NavLink>
```

Summary

This lab added JavaScript interop to save the state into the browser.

Next Steps

The following lab will add an API for the data instead of using the local hard-coded data service classes.