



# The Quantum Query Complexity of Read-Many Formulas

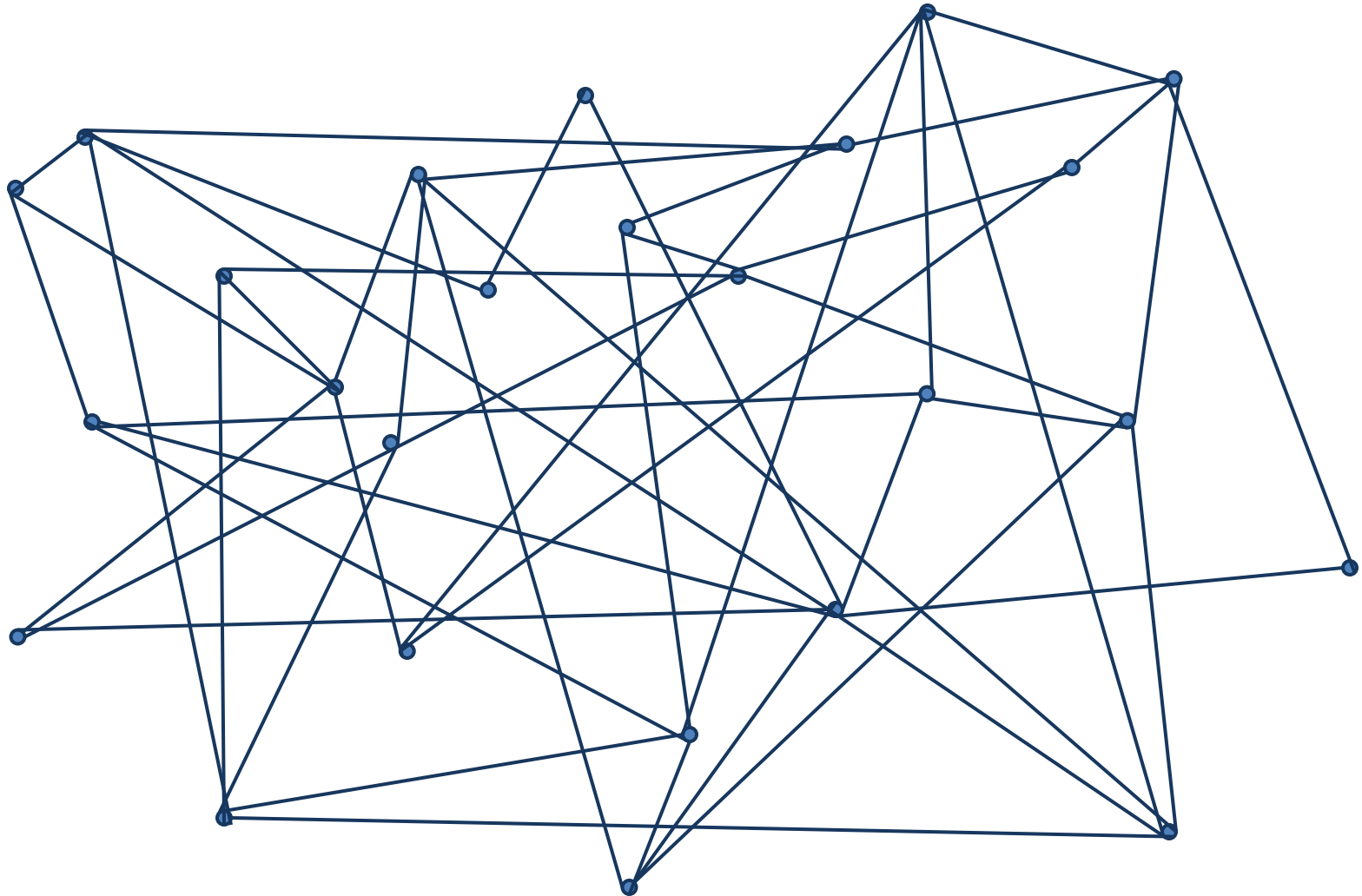
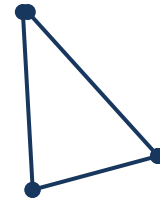
Andrew Childs, Shelby Kimmel, Robin  
Kothari

**[arXiv:1112.0548](https://arxiv.org/abs/1112.0548)**

# Is there a Triangle?



$\approx$



# Optimal Quantum Algorithm Unknown:

Problem	Lower Bound (QQC)	Upper Bound (QQC)
Triangle Problem $n$ vertex graph $\rightarrow$ triangle? [Belovs, '11]	$\Omega(n)$	$O(n^{35/27})$
K-distinctness $n$ integers $\rightarrow \geq k$ of them equal? [Belovs and Lee, 2011]	$\Omega(n^{2/3})$	$O(n^{k/(k+1)})$
Boolean Matrix Product Verification $A, B, C$ are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$ [Buhrman and Spalek, 2006]	$\Omega(n)$	$O(n^{1.5})$

# Optimal Quantum Algorithm Unknown:

Problem
<b>Triangle Problem</b> $n$ vertex graph $\rightarrow$ triangle? [Belovs, '11]
<b>K-distinctness</b> $n$ integers $\rightarrow \geq k$ of them equal? [
<b>Boolean Matrix Product Verification</b> $A, B, C$ are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$



**Boolean  
Formulas**

Shelby Kimmel (that's me!)

Robin Kothari and Andrew Childs (University of Waterloo)

## Problem:

How hard to evaluate Boolean formulas with a quantum computer? (in general and for some specific problems)

## Result:

Optimal algorithm for general Boolean formulas

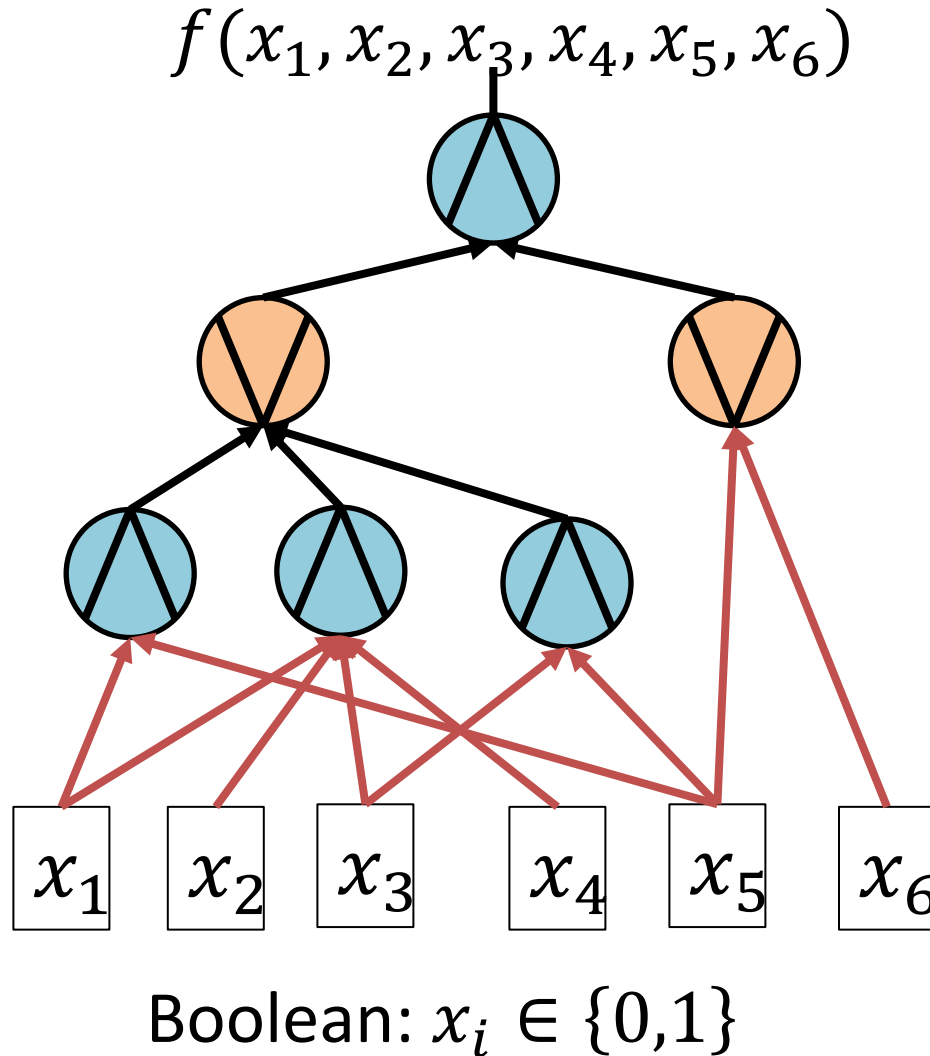
Also:



- Almost optimal algorithm for constant depth Boolean formulas
- Better bounds for Boolean Matrix Product Verification
- Applications to classical circuit complexity

# Outline

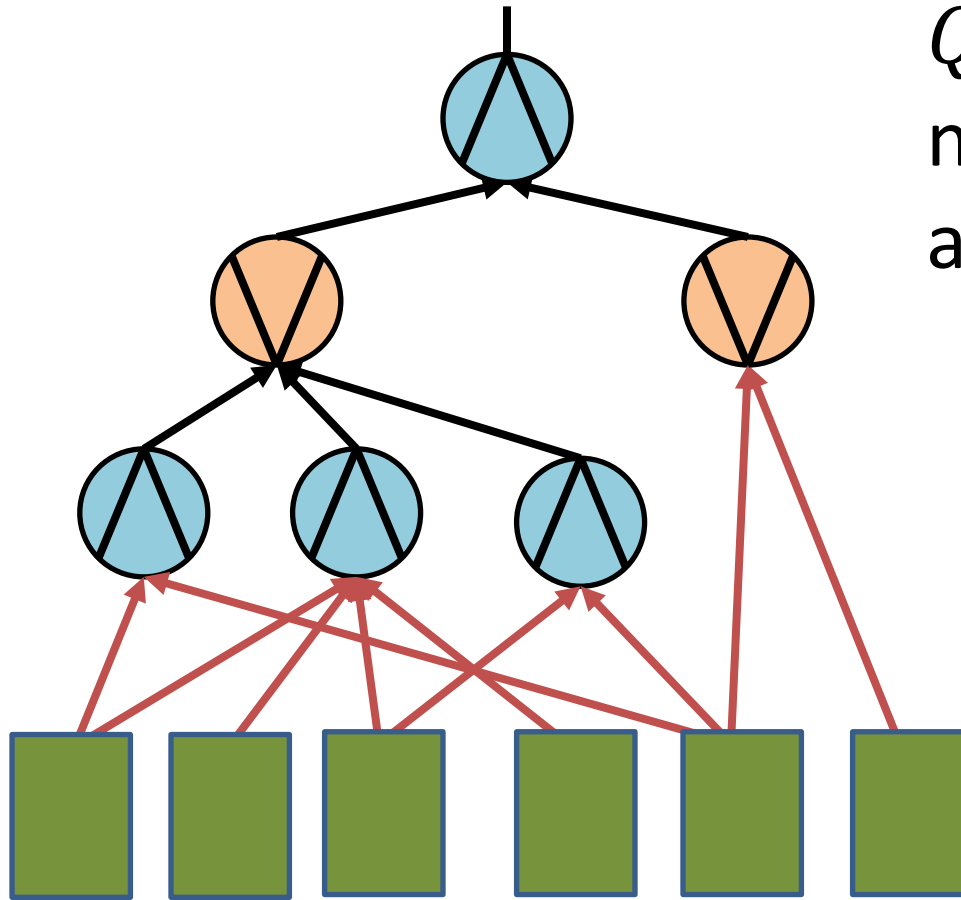
1. Intro to Boolean formulas and quantum query complexity (QQC)
2. Optimal algorithm for Boolean formulas
3. Applications and Extensions
  - a) Constant depth formulas
  - b) Boolean Matrix Product Verification
  - c) Classical Circuit Complexity

# General Boolean Formula



- Unbounded Fan-in
  - AND 
  - OR 
- No fanout of gates
- Fanout of inputs OK
- $n = \#$  of inputs
- $S = \#$  of input edges
- $G = \#$  of gates

# Quantum Query Complexity



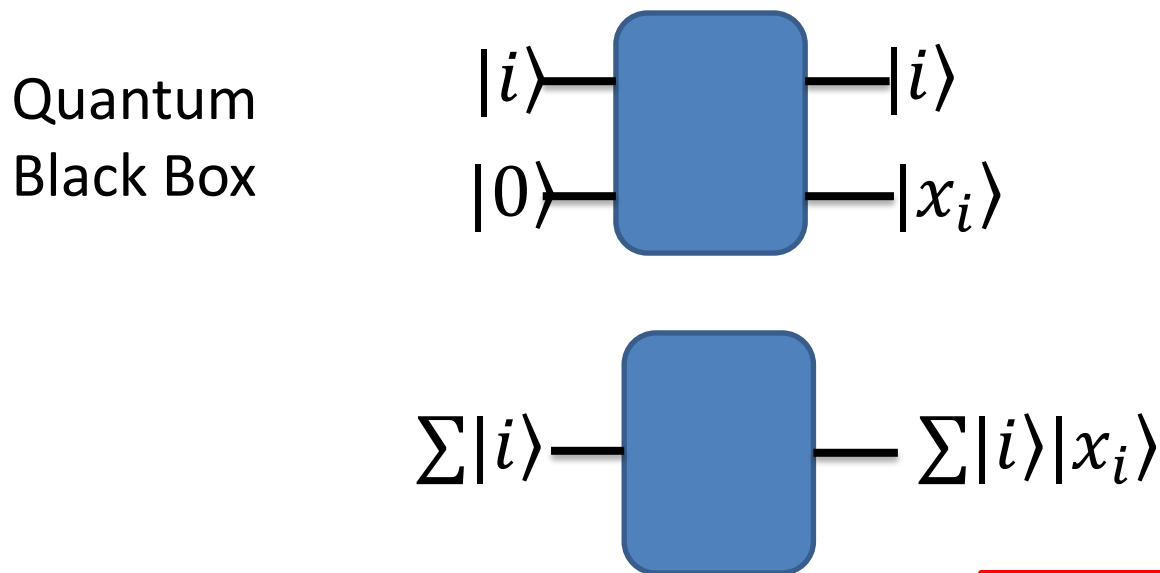
$Q(f)$  = # of inputs  
need to “query,” look  
at (quantumly)



# Quantum Query Complexity

(How hard is a problem?)

Goal: Determine the value of  $f(x_1, \dots, x_n)$  for a known function  $f$ , with an black box for  $x$

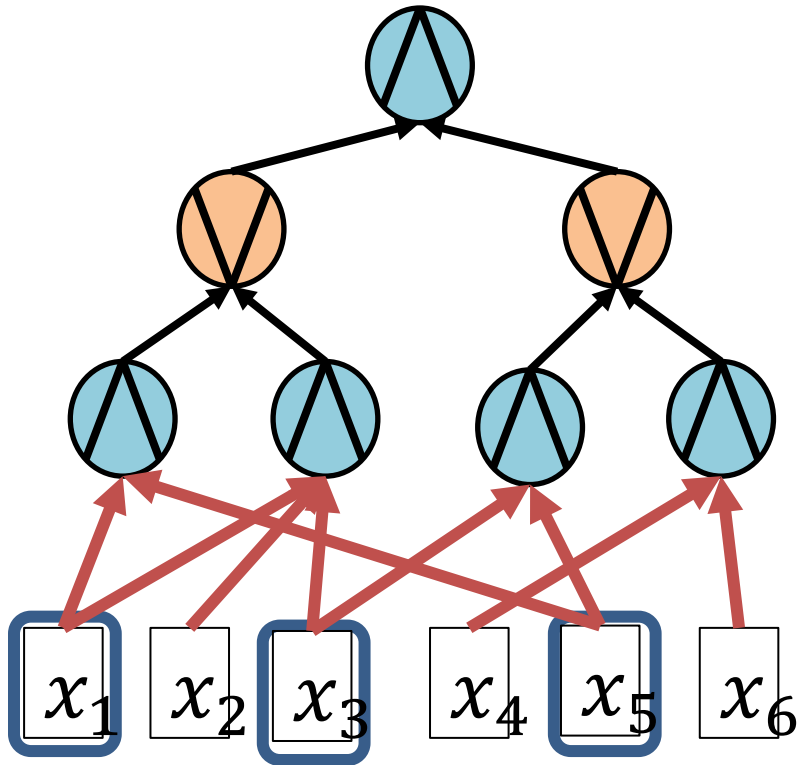


Only care about # of  
uses of Black Box (queries)

$Q(f)$   
(bounded error quantum  
query complexity)

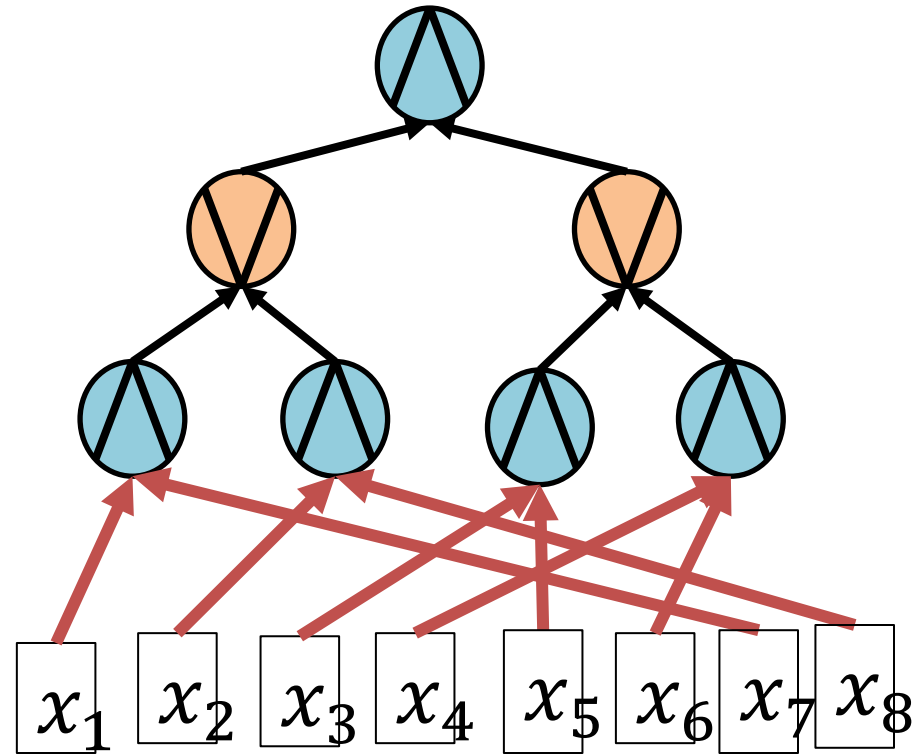
# General vs. Read-Once Formulas

“Read-many” = general



$$Q(f) = ?$$

Read-Once



$$Q(f) = \sqrt{S}$$

$S = \#$  of  edges

# New Bounds on Formula Quantum Query Complexity

**Upper Bound:** We design algorithm to evaluate any Boolean formula with quantum query complexity

$$O(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

**Lower Bound:** Given values for  $n$ ,  $S$ , and  $G$ , there exists an formula with query complexity

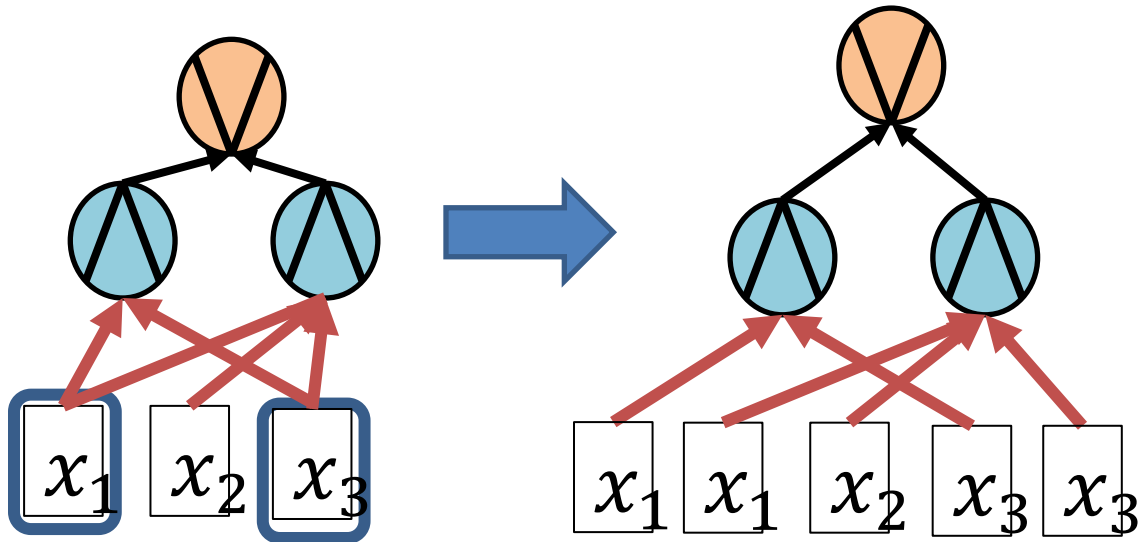
$$\Omega(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

$n$  =# of inputs,  $S$  =# of input edges,  $G$  =# of gates

# Big Idea: Algorithm

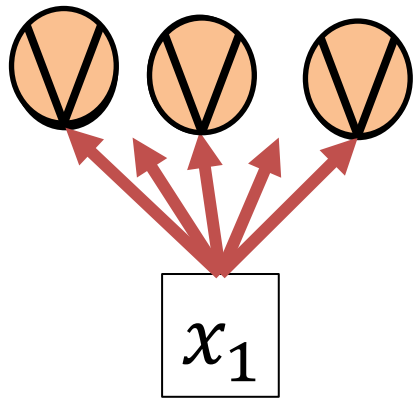
$$Q(f) = O(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

- $n$  – Query all inputs (trivial)
- $S^{1/2}$  – convert to read-once



$n$  = # of inputs,  $S$  = # of input edges,  $G$  = # of gates

# Big Idea: Algorithm



$$Q(f) = O(\min\{n, S^{1/2}, n^{1/2} G^{1/4}\})$$

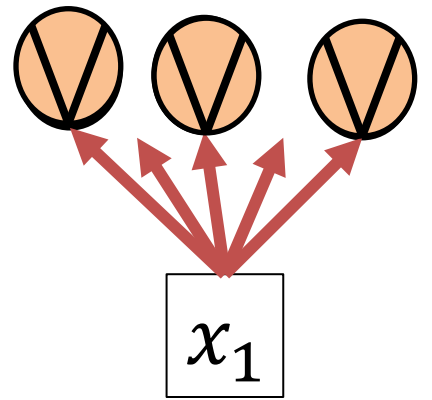
Consider “high degree” ( $\deg > G^{1/2}$ ) inputs  
If  $x_1 = 1$ , learn output of  $> G^{1/2}$  OR gates

## Grover's Search

- If  $t$  out of  $k$  inputs have value 1, Grover's Search finds a 1-valued input in  $O\left(\sqrt{\frac{k}{t}}\right)$  quantum queries

# Big Idea: Algorithm

$$Q(f) = O(\min\{n, S^{1/2}, \boxed{n^{1/2} G^{1/4}}\})$$



## Plan

1. Learn all high deg nodes by Grover search:  $O(\sqrt{k/t})$ 
  - Many marked ( $t$  large) : many rounds, but rounds use few queries per round
  - Few marked: few rounds, rounds use more queries
2. Now  $S$  is small b/c no input is high degree
  - Expand (by repeating inputs) to Read-Once

Parts 1 & 2 each use  $O(n^{1/2} G^{1/4})$  queries!

# Big Idea: Lower Bound

Compose PARITY and AND to get new formula that needs large query complexity

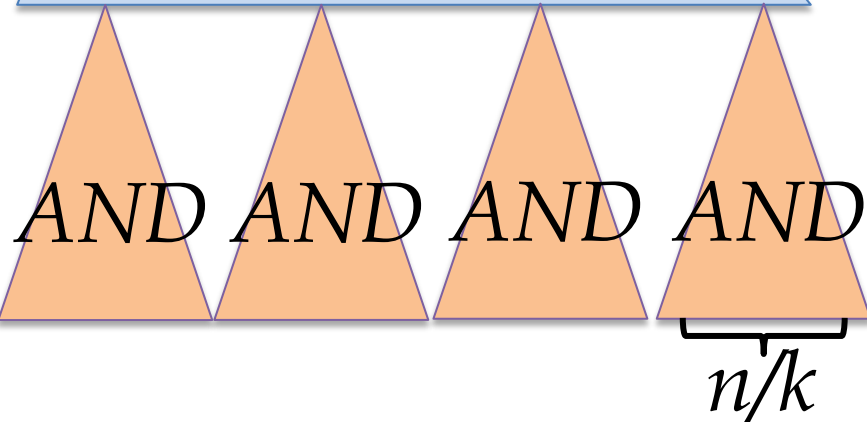
Know lower bound for  
Parity:  $\Omega(PARITY)$

Know lower bound for  
AND:  $\Omega(AND)$

*PARITY*

1.....*k*

Bound on composed: [Reichardt, 2011]  
 $= \Omega(PARITY) \times \Omega(AND)$

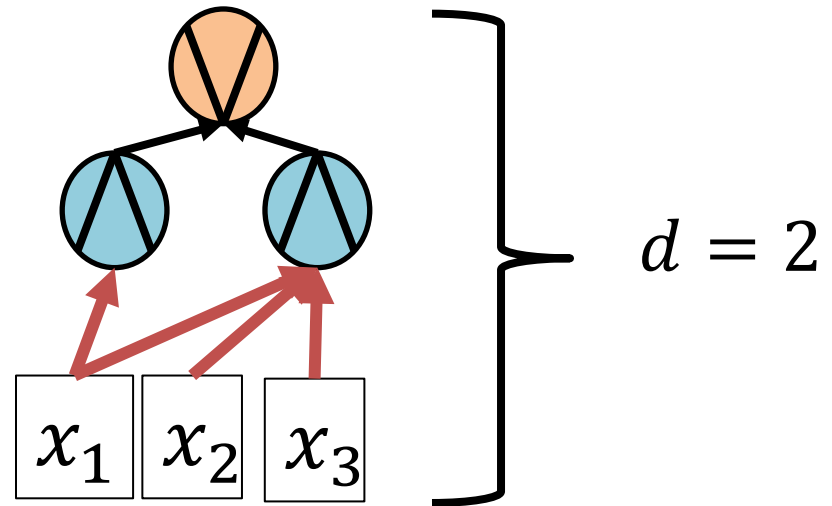


By adjusting *k*, can get a formula  
w/ lower bound that matches  
 $\Omega(\min\{n, S^{1/2}, n^{1/2} G^{1/4}\})$

# Extensions: Constant Depth Formulas

$n$  = # of inputs,  $S$  = # of input edges,  $G$  = # of gates

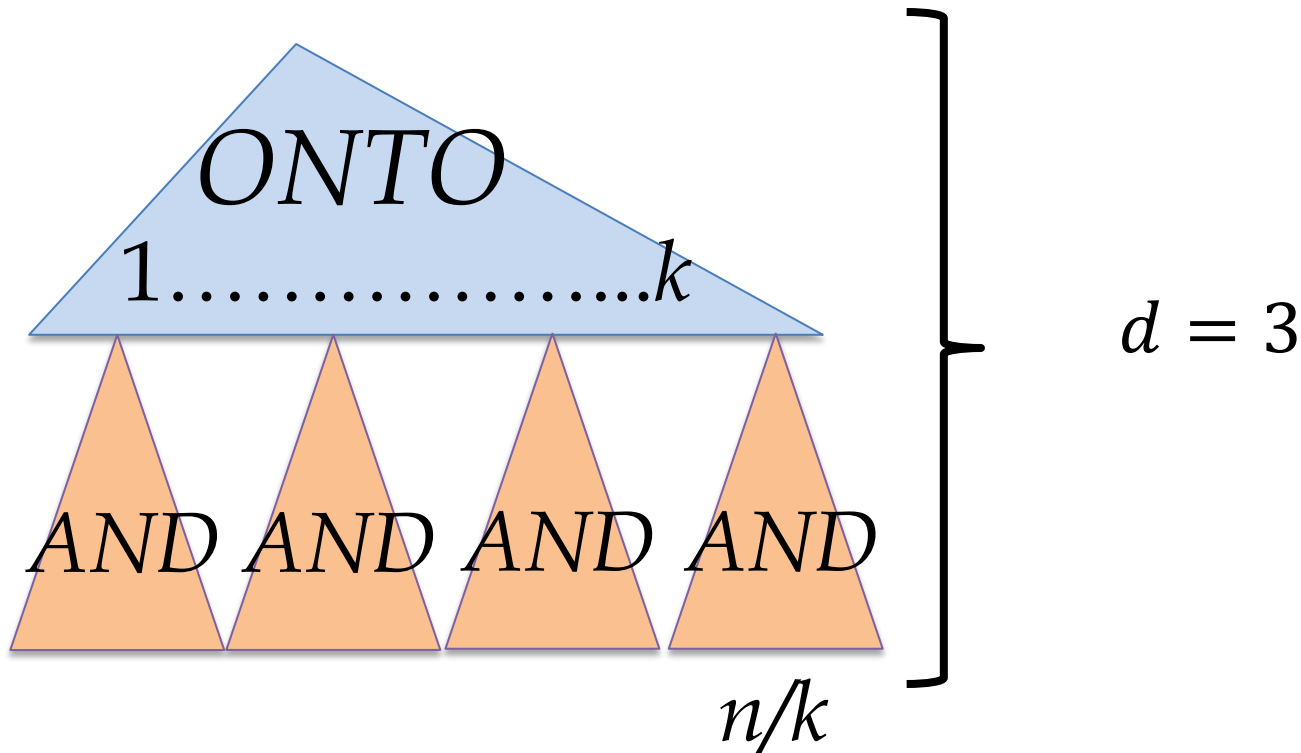
What if also know  
that depth =  $d$ ?



Algorithm (upper bound) holds for any depth, but lower bound uses PARITY, which has linear depth

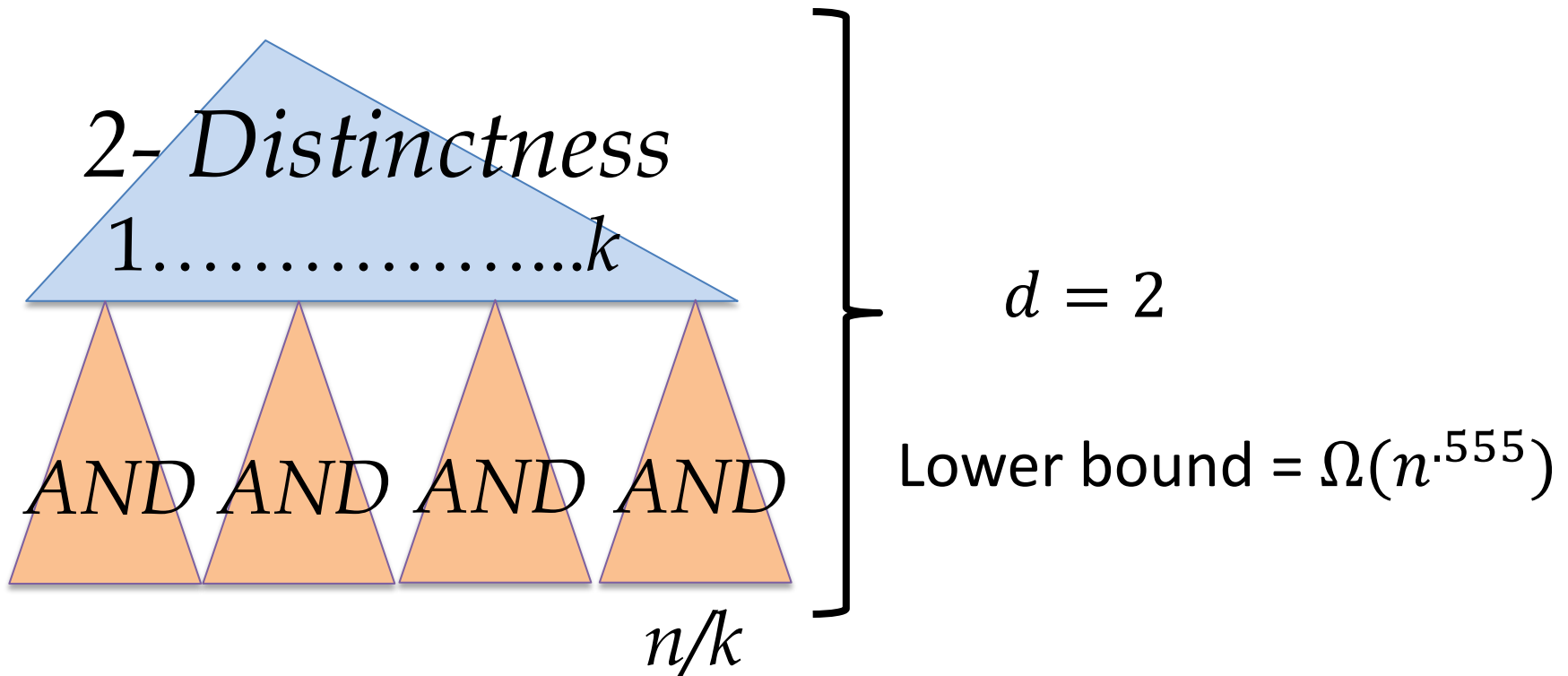


# Extensions: Constant Depth Formulas



Lower bound on query same as upper bound up to logarithmic factors for constant depth  $> 3$ !

# Extensions: Constant Depth Formulas



For  $d = 2, G < n$ , so using our algorithm, upper bound is  $O(n^{1/2} G^{1/4}) = O(n^{.75})$ .....Not tight!

# Applications: Boolean Matrix Product Verification

Recall: Boolean Matrix Product Verification

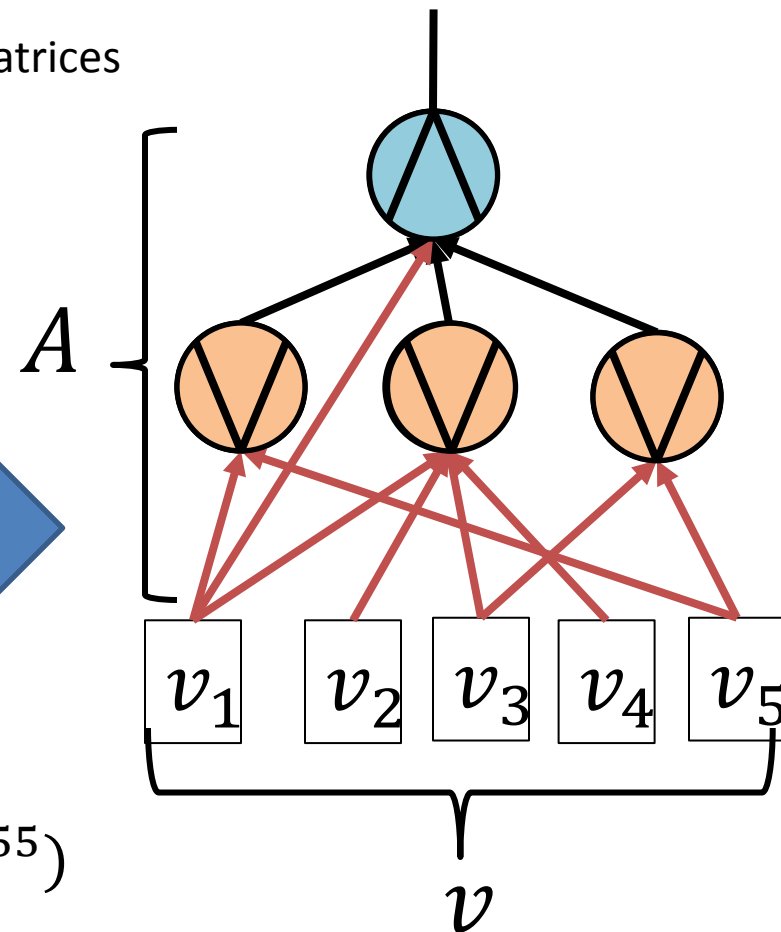
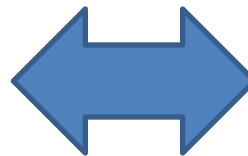
$A, B, C$  are  $n \times n$  Boolean matrices  
 $\rightarrow A \times B = C?$

Boolean **Vector** Product Verification

$$\begin{bmatrix} a_{11} & a_{12} & \cdots \\ a_{21} & \ddots & \vdots \\ \vdots & \dots & \ddots \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} 1 \\ 1 \\ \vdots \end{bmatrix}$$

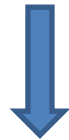
$A$  known       $v$  unknown

Lower bound =  $\Omega(n^{.555})$



# Applications: Boolean Matrix Product Verification



$$\begin{array}{c} \begin{bmatrix} a_{11} & a_{12} & \cdots \\ a_{21} & \ddots & \vdots \\ \vdots & \cdots & \ddots \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} & \cdots \\ v_{21} & \ddots & \vdots \\ \vdots & \cdots & \ddots \end{bmatrix} \stackrel{?}{=} \mathbb{I} \leq \text{Boolean Matrix Product Verification} \\ \text{\textit{A} known} \quad \text{\textit{V} unknown} \quad \text{(all matrices unknown)} \end{array}$$



$$f = (AND) \circ (Boolean Vector Product Verification)$$

$$\text{Lower bound} = \Omega(n^{1.0555})$$

# Optimal Quantum Algorithm Unknown:

Problem	Lower Bound	Upper Bound
Triangle Problem $n$ vertex graph $\rightarrow$ triangle?	$\Omega(n)$	$O(n^{35/27})$
K-distinctness $n$ integers $\rightarrow \geq k$ of them equal?	$\Omega(n^{2/3})$	$O(n^{k/(k+1)})$
Boolean Matrix Product Verification $A, B, C$ are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$	$\Omega(n)$  	$O(n^{1.5})$

# Application: Classical Formula Complexity

$$Q(f) = O(n^{1/2} G^{1/4})$$

Upper bound on Query Complexity in terms of number of gates in the formula



$$G(f) = \Omega(n^{-2} Q^4)$$

Lower bound on the number of gates in a formula in terms of the query complexity.

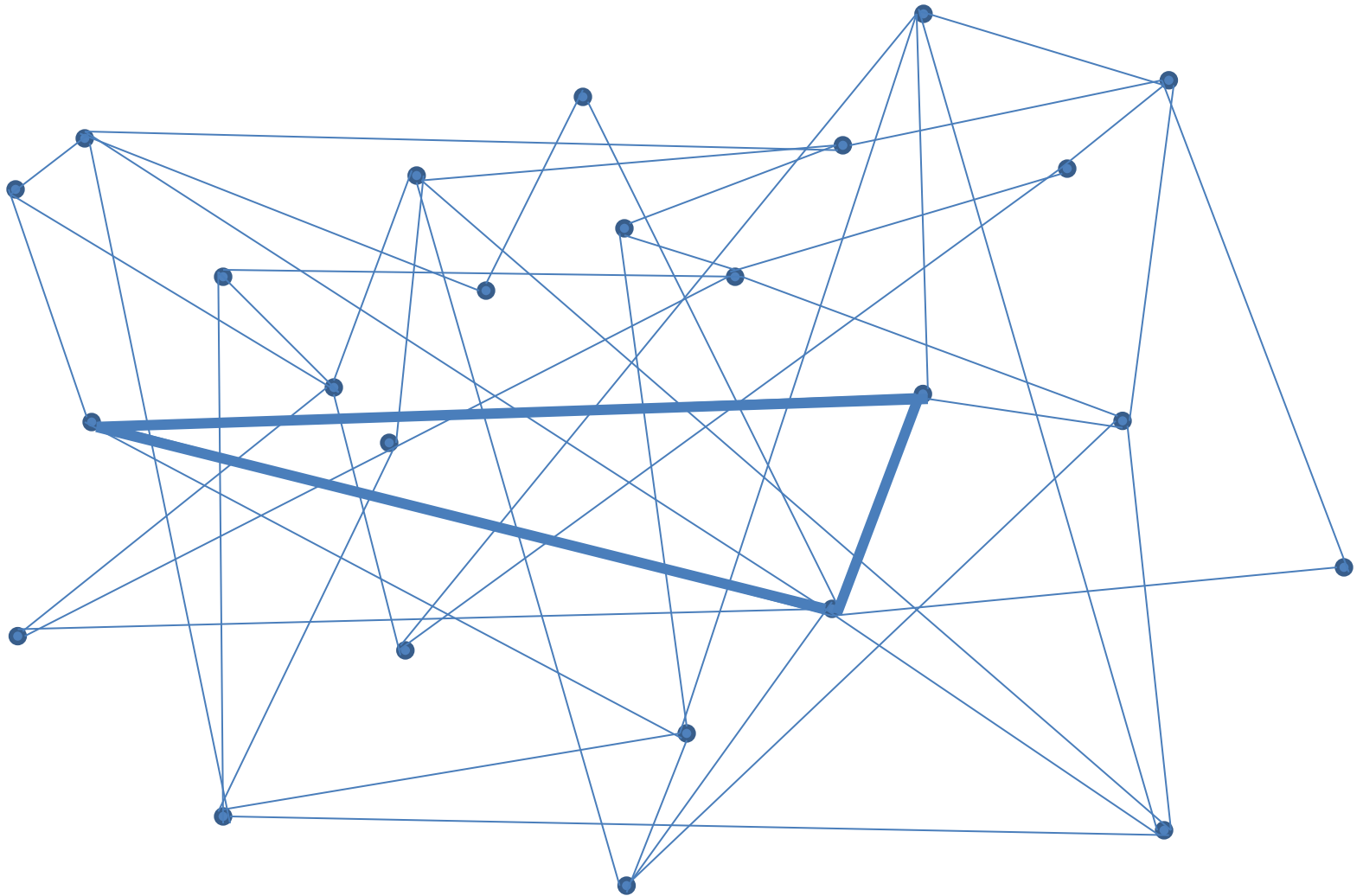
Results:

- PARITY requires  $n^2$  gates (previous best result:  $S = O(n^2)$ )
- Graph Planarity requires  $n$  gates (nothing known)

# Recap

1. Described Boolean Formulas
2. Gave an optimal quantum algorithm for Boolean formulas
3. Improved lower bound for Boolean Matrix Product Verification
4. Gave new lower bounds on number of gates needed for classical formulas

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