```
Step 1:
Code added in proc.h:
int userflag;
Step 2:
Code added in syscall.h:
#define SYS_setflag 26
#define SYS_getflag 27
Step 3:
Code added in syscall.c, added extern declarations:
extern int sys_setflag(void);
extern int sys_getflag(void);
Code added in syscall.c, added to syscall table:
[SYS_setflag] sys_setflag,
[SYS_getflag] sys_getflag,
Step 4:
Code added in sysproc.c:
int sys_setflag(void) {
  int flag;
  if (argint(0, \&flag) < 0)
     return -1;
  myproc()->userflag = flag;
  return 0;
}
int sys_getflag(void) {
  return myproc()->userflag;
}
```

```
Step 5:
Code added in user.h:
int setflag(int);
int getflag(void);
Step 6:
Code added in usys.S:
SYSCALL(setflag)
SYSCALL(getflag)
Step 7:
Created a new testflags.c file with the following code:
#include "types.h"
#include "stat.h"
#include "user.h"
int main(void) {
  setflag(1140);
  printf(1, "Flag after set to 1140: %d\n", getflag());
  setflag(4321);
  printf(1, "Flag after set to 4321: %d\n", getflag());
  exit();
}
The Final step:
In Makefile, added the following line in UPGROS:
  _testflags\
```

```
QEMU

SeaBIOS (version rel-1.16.3-0-ga6ed6b701f0a-prebuilt.qemu.org)

iPXE (http://ipxe.org) 00:03.0 CA00 PCI2.10 PnP PMM+1EFD10B0+1EF310B0 CA00

Booting from Hard Disk...

cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ testflags
Flag after set to 1140: 1140
Flag after set to 4321: 4321
$
```

Screenshot of the final output in QEMU terminal 1140 are the last four digits of my ID