



Business To Manufacturing Markup Language

Common Types

Version 6.0 - March 2013

B2MML-Common



IMPORTANT: While the information, data, and standards provided in this publication were developed and are presented in good faith in accordance with a reasonable process that was subject to intellectual property and antitrust policies to benefit the industry as a whole, the publication is provided "as is" for information and guidance only, and there is no representation or warranty of any type or kind, including but not limited to warranties of merchantability or fitness for a particular purpose, and no warranty that use of the information, data, or standards will not infringe patent, copyright, trademark, trade secret, or other intellectual property rights of any party.

Copyright © 2013 MESA International

All Rights Reserved. <http://www.mesa.org>

This MESA Work (including specifications, documents, software, and related items) referred to as the Business To Manufacturing Markup Language (B2MML) is provided by the copyright holders under the following license.

Permission to use, copy, modify, or redistribute this Work and its documentation, with or without modification, for any purpose and without fee or royalty is hereby granted provided MESA International is acknowledged as the originator of this Work using the following statement:

"The Business To Manufacturing Markup Language (B2MML) is used courtesy of MESA International."

In no event shall MESA International, its members, or any third party be liable for any costs, expenses, losses, damages or injuries incurred by use of the Work or as a result of this agreement.

Material from ANSI/ISA-88 and ANSI/ISA-95 series of standards used with permission of ISA - The Instrumentation, Systems, and Automation Society, www.isa.org

Table of Contents

CHANGE HISTORY	3
1 SCHEMA SCOPE	6
1.1 Key Information Assumptions	6
1.2 Type Names	6
1.3 User Element Extensibility	6
1.4 Use of IDs in Schema Definitions	6
1.5 Diagram Convention	7
1.6 Schema Includes and Imports	8
2 UN/CEFACT CORE COMPONENT TYPES	9
2.1 AmountType	9
2.2 BinaryObjectType	10
2.3 CodeType	11
2.4 DateTimeType	11
2.5 IdentifierType	12
2.6 IndicatorType	12
2.7 MeasureType	13
2.8 NameType	13
2.9 NumericType	13
2.10 QuantityType	13
2.11 TextType	14
2.12 String Type Usage	14
3 ELEMENT DEFINITIONS	16
4 TRANSACTION DEFINITIONS	40
4.1 Standard Transaction Element Structure	40
4.2 Message Confirmation	42
4.3 PULL Transaction Model	42
4.4 PUSH Transaction Model	44
4.5 PUBLISH Transaction Model	47
4.6 Common Transaction Elements	49
4.7 B2MML and OAGiS Differences	57

CHANGE HISTORY

Change	Date	Person	Description
V01	7 April 2002	Dennis Brandl Dave Emerson	Initial release
V02	23 Sept 2003	Dennis Brandl Dave Emerson	<ul style="list-style-type: none"> Changed <i>complexType</i>s that contained <i>simpleContent</i> to be <i>simpleTypes</i> with <i>simpleContent</i> by. Types changed: <i>CapabilityType1Type</i>, <i>DataType1Type</i>, and <i>DependencyType</i>. Changed use of ##any to indirect reference through AnyType, to allow parsing using Microsoft XML toolset. Added Common schema to B2MML namespace Added choice of <i>ProductSegmentID</i> or <i>ProcessSegmentID</i> to <i>SegmentDependencyType</i>. Change <i>maxOccurs</i> from "1" to "unbounded" for Result in <i>TestResultType</i>. Removed <i>UnitOfMeasure</i> from <i>TestResultType</i> since it is already in <i>ResultType</i>. Added <i>EnumerationID</i> to <i>DataTypeType</i> to permit identification an enumeration list when the datatype is Enumeration. ValueString was added to ResultType - previous oversight in that there was no place to put the result values. Removed duplicate UnitOfMeasure from TestResultType.
V03	26 Aug 2005	Dennis Brandl Dave Emerson	<ul style="list-style-type: none"> Added substitution groups. One group added just before each Any element. Added dateTime and SVG to datatype enumeration list. Added new element "Key" based on IDType to complexTypes QuantityType, ResultType, ValueType. Added UnitOfMeasure to ResultType as a mandatory element Added enumerations to EquipmentElementLevel1Type: StorageZone, StorageUnit, WorkCenter, and WorkUnit
V0301	29 Dec 2005	Dennis Brandl	<ul style="list-style-type: none"> Only changed name to version V0301
V04	04 June 2007	Dennis Brandl	<ul style="list-style-type: none"> Added transaction elements for ISA 95 Part 5 support. Added "cc:" namespace for UN/CEFACT core types. Added the UN/CEFACT core components with optional attributes and made them the base types for the

			B2MML types.
V0600	Mar 2011	Dennis Brandl	<ul style="list-style-type: none"> Modified to match the updated ANSI/ISA 95.02-2010 Added addition ResponseCriteria elements to transactions Made UOM and DataType optional in ResultType, QuantityType, and ValueType.
V0600	July 2012	Dennis Brandl	<ul style="list-style-type: none"> Modified for support of ANSI/ISA 95.00.04-2012 additions Updated the MESA Copyright Added the OpXXXX elements, moved from other schemas for support of ISA 95 Part 4. Corrected the group definition in ProductProductionRuleID as per V0600 Errata #1 Corrected the TimingFactor to maxOccurs=unbounded as per V0600 Errata #4.1 Updated the transactions to match the OAGiS 9.6 header model with multiple "Receiver" elements.

Copyright © 2013 MESA International
All Rights Reserved. <http://www.mesa.org>

This MESA Work (including specifications, documents, software, and related items) referred to as the Business To Manufacturing Markup Language (B2MML) is provided by the copyright holders under the following license.

Permission to use, copy, modify, or redistribute this Work and its documentation, with or without modification, for any purpose and without fee or royalty is hereby granted provided MESA International is acknowledged as the originator of this Work using the following statement:

"The Business To Manufacturing Markup Language (B2MML) is used courtesy of MESA International."

In no event shall MESA International, its members, or any third party be liable for any costs, expenses, losses, damages or injuries incurred by use of the Work or as a result of this agreement.

Material from ANSI/ISA-88 and ANSI/ISA-95 series of standards used with permission of ISA - The Instrumentation, Systems, and Automation Society, www.isa.org

1 SCHEMA SCOPE

This document defines the information that is used in common by B2MML personnel, equipment, materials, maintenance, capabilities, product definition, production schedule, and production performance schemas.

This information is based on the data models and attributes defined in the ANSI/ISA 95.00.02 Enterprise/Control System Integration standard. Contact ISA (The Instrumentation, System, and Automation Society) for copies of the standard. Additional information on the standard is available at www.isa.org.

1.1 Key Information Assumptions

The data represented in these schemas define information that is common across all of the schemas defined from the ANSI/ISA 95.00.02 standard.

The common schema defines data types used in the other schemas.

1.2 Type Names

The XML schema uses a model that defines simple and complex data types for each element. The data types all follow the convention of a suffix of “Type” added to the element name.

Schema definition:

```
<xsd:element name = "SubmissionDate" type = " SubmissionDateType" />

<xsd:simpleType name=" SubmissionDateType">
  <xsd:restriction base="cc:DateTimeType">
    </xsd:restriction>
  </xsd:simpleType>
```

The method is the “Venetian Blind Model”, defined in the book Professional XML Schemas, 2001, published by WROX (ISBN 1-861005-47-4). It makes all of the type names global and usable in user derived works, without a loss of context or additional information required to identify the element as of being of the same type as related B2MML elements.

1.3 User Element Extensibility

In order to make the schemas more useful, selected elements include the ability for elements to be extended. The extended elements are not defined in this standard and should not be considered understandable between applications without prior agreement.

See the document B2MML-V0600-Extensions.doc for a complete explanation of user extensibility.

1.4 Use of IDs in Schema Definitions

The use of IDs in the schema definition is based on the definition of IDs in the ANSI/ISA-95 Part 2 standard. Many elements in the exchanged information require unique IDs. These IDs should be considered unique only within the scope of the exchanged information. They may have not meaning beyond the scope of exchanged information.

This will usually require translation of the element IDs from one system’s internal identification into a standard representation. For example, a unit may be identified as resource “R100011” in the scheduling system and “East Side Reactor” in the manufacturing system. A unique identification set must be agreed to in order to exchange information.

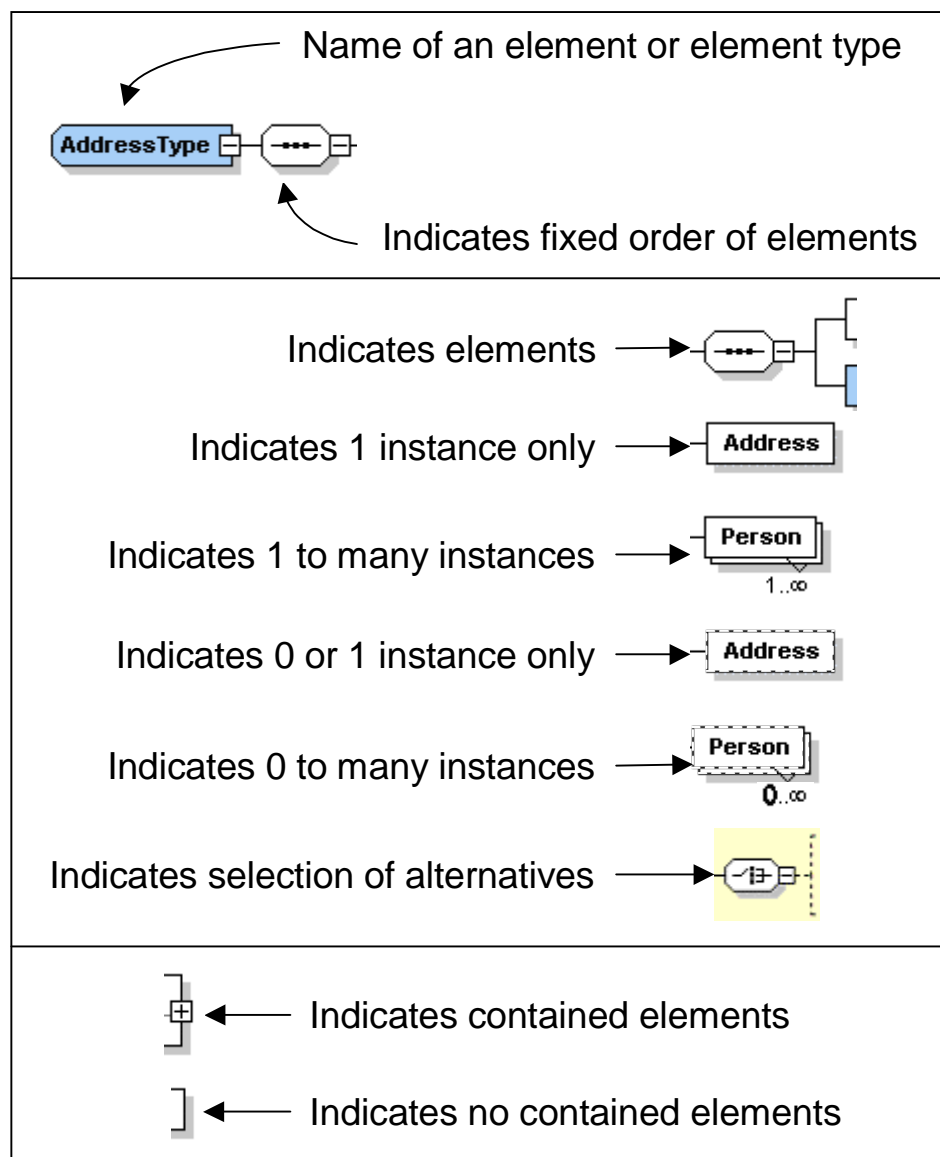
Often the IDs may be the IDs of one or the other system in an exchange, assuming that the IDs are unique (within the scope of the exchanged information)

The element IDs are defined only to identify objects within related exchanged information sets. The element IDs are not intended to act as global object IDs or database index attributes.

Generally elements that are elements of aggregations, and are not referenced elsewhere in the model, do not require unique IDs.

1.5 Diagram Convention

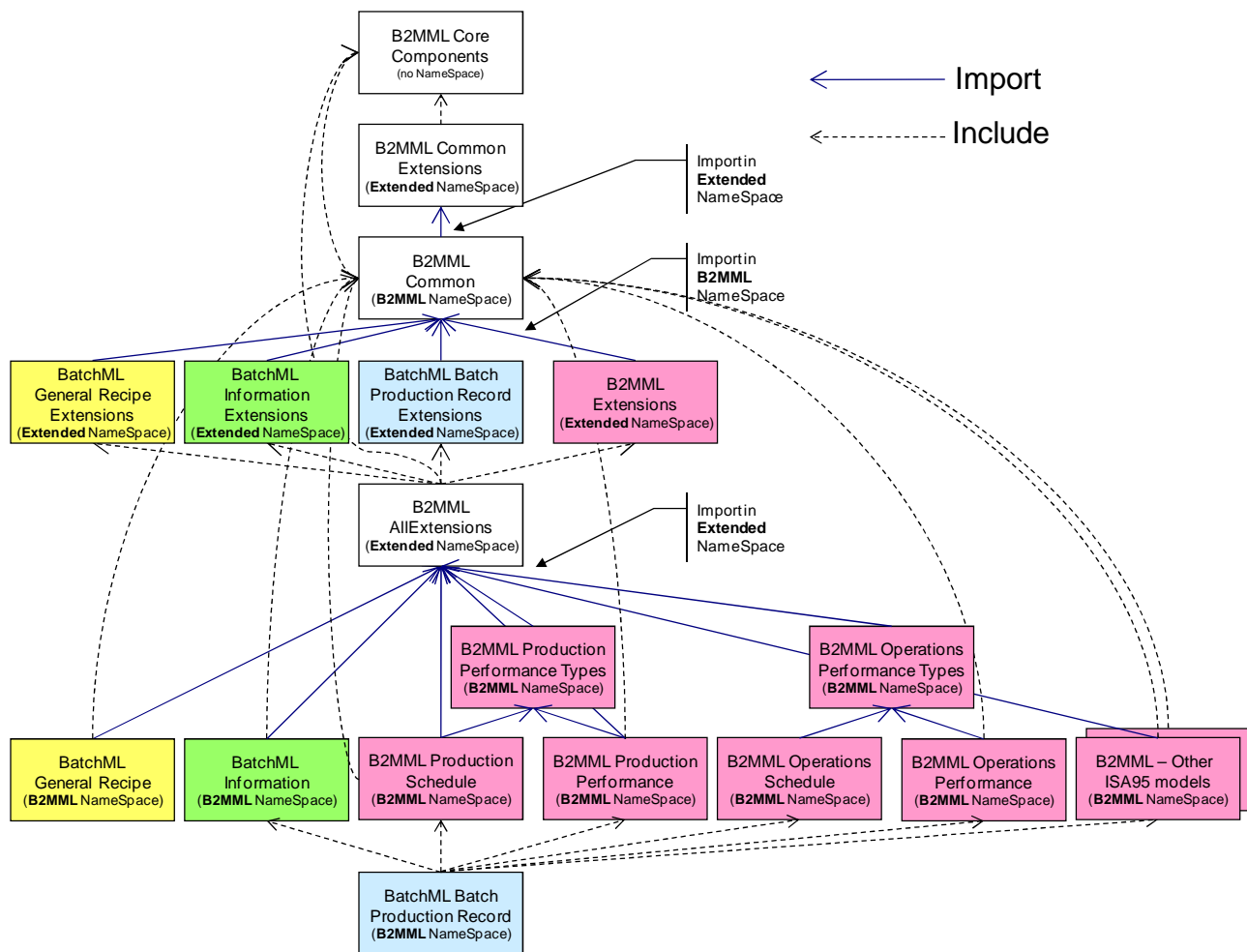
The schema diagrams use the following convention to illustrate the structure of the schema elements, the type of the elements and attributes, and the rules for optional elements and repetition.



1.6 Schema Includes and Imports

The following diagram illustrates the current MESA schemas and the associated Include and Import structure.

- § The schemas with information common to all of the ISA 88 and ISA 95 schemas are shown in white.
- § The B2MML schemas representing the ISA 95 standard are shown in pink.
- § The BatchML schemas representing the ISA 88 Part 2 standard are shown in green. These schemas use the B2MML common and core components schemas.
- § The BatchML schemas representing the ISA 88 Part 3 General Recipe standard are shown in yellow. These schemas use the B2MML common and core component schemas.
- § The BatchML schemas representing the ISA 88 Part 4 Batch Production Record standard are shown in blue. These schemas include multiple other ISA 88 and ISA 95 schemas..



2 UN/CEFACT CORE COMPONENT TYPES

The base types for most elements are derived from core component types that are compatible with the UN/CEFACT core component types. The UN/CEFACT core component types are a common set of types that define specific terms with semantic meaning (e.g. the meaning of a quantity, currency, amount, identifier,...). The UN/CEFACT core components were defined in a Core Components Technical Specification (CCTS) developed by the ebXML project now organized by UN/CEFACT and ISO TC 154.

NOTE: The core components contain optional attributes that may be used to specify the context and source of the associated element value. All attributes are optional in B2MML.

The core components use several international standards for the representation of semantic and standardized information:

Name	Standard
Country Code	ISO 3166.1
Region Code	ISO 3166.2
Language Code	ISO 639: 1988
Currency Code	ISO 4217
Date and Time Representation	ISO 8601
Unit Of Measure Code	UN/ECE Recommendation 20
Unit of Transport or Packaging Code	UN/ECE Recommendation 21

The core components are defined in the schema file:

B2MML-V0600-CoreComponents.xsd

2.1 AmountType

AmountType is used to define a number of monetary units specified in a currency where the unit of currency is explicit or implied. It is derived from a decimal.

Optional Attribute	Base XML Type	Description
currencyID	normalizedString	An identifier specifying the identification of a currency code. Reference UN/ECE Rec 9, using 3-letter alphabetic codes, also available as ISO 4217.
currencyCodeListVersionID	normalizedString	An identifier specifying the version of the currency code. The version of the UN/ECE Rec.9 code list.

2.2 BinaryObjectType

BinaryObjectType is used to define a data types representing graphics, pictures, sound, video, or other forms of data that can be represented as a finite length sequence of binary octets. It is derived from base64Binary.

Optional Attribute	Base XML Type	Description
format	string	The format of the binary content. No identifiers for standard formats are defined.
mimeCode	normalizedString	The mine type of the binary object. See IETF RFC 2045, 2046, and 2047.
encodingCode	normalizedString	Specifies the decoding algorithm of the binary object. See IETF RFC 2045, 2046, and 2047.
characterSetCode	normalizedString	The character set of the binary object if the mime type is text. See IETF RFC 2045, 2046, and 2047.
uri	anyURI	The Uniform Resource Identifier that identifies where the binary object is located.
filename	string	The filename of the binary object. See IETF RFC 2045, 2046, and 2047.

2.3 CodeType

CodeType is used to define a character string that is used to represent an entry from a fixed set of enumerations. It is derived from the type `normalizedString`.

All of the B2MML enumerations are derived from CodeType. Also, B2MML elements that are not identifications of objects or other elements are derived from CodeType.

Optional Attribute	Base XML Type	Description
listID	normalizedString	An Identifier specifying the identification of a code list that this is registered with at an agency. For example: UN/EDIFACT data element 3055 code list
listAgencyID	normalizedString	An Identifier specifying the agency that maintains one or more lists of codes. For example: UN/EDIFACT.
listAgencyName	string	Text that contains the name of the agency that maintains the list of codes.
listName	string	Text that contains the name of a code list that this is registered with at an agency.
listVersionID	normalizedString	An Identifier specifying the version of the code list.
name	string	Text equivalent of the code content component.
languageID	language	An Identifier specifying the language used in the code name.
listURI	anyURI	The Uniform Resource Identifier (URI) that identifies where the code list is located.
listSchemaURI	anyURI	The Uniform Resource Identifier (URI) that identifies where the code list scheme is located.

2.4 DateTimeType

DateTimeType is used to define a particular point in time together with the relevant supplementary information to identify the timezone information. It is derived from the type `dateTime`. In B2MML this is a specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions. For example:

yyyy-mm-ddThh:mm:ssZ for UTC as "2002-09-22T13:15:23Z"

Optional Attribute	Base XML Type	Description
format	string	Not needed in B2MML, but maintained for compatibility with OAGiS. A string specifying the format of the date time content, however the format of the format attribute is not defined in UN/CEFACT specification.

2.5 IdentifierType

IdentifierType is used to define a character string to identify and distinguish uniquely, one instance of an object in an identification scheme from all other objects in the same scheme. It is derived from the type `normalizedString`.

All of the B2MML ID types are derived from IdentifierType.

Optional Attribute	Base XML Type	Description
schemaID	normalizedString	An Identifier specifying the identification of the identification schema.
schemaName	string	Text that contains the name of the identification scheme.
schemaAgencyID	normalizedString	An Identifier specifying the identification of the agency that maintains the schema.
schemaAgencyName	string	Text containing the identification of the agency that maintains the schema.
schemaVersionID	normalizedString	The version (as an Identifier) of the schema.
schemaDataURI	anyURI	The Uniform Resource Identifier (URI) that identifies where schema data is located.
schemaURI	anyURI	The Uniform Resource Identifier (URI) that identifies where schema is located.

2.6 IndicatorType

IndicatorType is used to define a list of two mutually exclusive Boolean values that express the only possible states of a property.

Example: "True" or "False". It is derived from the type `string`.

For B2MML purposes the defined values for indicator type is "True" and "False".

Optional Attribute	Base XML Type	Description
format	string	A string specifying whether the indicator is numeric, textual or binary; however the format of the format attribute is not defined in UN/CEFACT specification.

2.7 MeasureType

MeasureType is used to define a numeric value determined by measuring an object along with the specified unit of measure. It is derived from type decimal.

Optional Attribute	Base XML Type	Description
unitCode	normalizedString	The type of unit of measure. See UN/ECE Rec 20. and X12 355.
unitCodeListVersionID	normalizedString	The version of the unit of measure code list.

2.8 NameType

NameType is used to define the name of any element that requires a common name. It is derived from the type string.

Optional Attribute	Base XML Type	Description
languageID	language	An Identifier specifying the language used in the content component.

2.9 NumericType

NumericType is used to define a numeric value determined by measuring an object along with the specified unit of measure. It is derived from the type decimal.

Optional Attribute	Base XML Type	Description
format	string	Specifies if the number is an integer, decimal, real number, or percentage. No standard identifiers defined.

2.10 QuantityType

QuantityType is used to define a counted number of non-monetary units, possibly including fractions. It is derived from the type decimal.

Optional Attribute	Base XML Type	Description
unitCode	normalizedString	The unit of the quantity. May use UN/ECE Rec. 20.
unitCodeListID	normalizedString	The identification of the code list for the quantity unit of measure.
unitCodeListAgencyID	normalizedString	The identification of the agency that maintains the quantity unit code list.
unitCodeListAgencyName	string	The name of the agency that maintains the quantity unit code list.

2.11 TextType

TextType is used to define a character string (i.e. a finite set of characters) generally in the form of words of a language. It is derived from the type string.

Optional Attribute	Base XML Type	Description
languageID	language	An Identifier specifying the language used in the content component.
languageLocaleID	normalizedString	An Identifier specifying the locale of the language

2.12 String Type Usage

The support for UN/CEFACT core components and compatibility with OAGiS has required the use of three basic string types, each with separate purposes:

1. CodeType is required to be compatible with the core components
2. xsd:normalizedString is required to be compatible with OAGiS transaction processing
3. xsd:string is required to hold special characters (tab, LF, CR)

CodeType

- CodeType is used anyplace there is an enumeration.
- This follows the UN/CEFACT standard, it provides attributes that can be used to identify who “owns” the enumeration.
- This is derived from the xsd:normalizedString.
- As of V0600 it is used in 43 places.

xsd:normalizedString

- xsd:normalizedString is a string in which line feeds, carriage returns, and tabs have been replaced by blanks. There can be multiple blanks in the string.
- This is used in B2MML for all of the attributes defined in the core component types. This should not be changed because it would no longer match the recommended Core Component types.
- This is also used in the transaction elements in order to match the definition in the OAGiS schemas. If we change it, then we are no longer compatible with the OAGiS transaction model. It would probably not be a problem to change this to xsd:string, BUT it could cause very difficult to find problems of compatibility (for example someone uses a tab instead of a space, or has a non-printing CR in a string that causes it not to match the expected string.)
- As of V0600 it is used in 584 places.

xsd:string

- xsd:string is a string which may contain line feeds, carriage returns, and tabs.
- This is used in the core component types for names and format strings, where tabs, LF, CR may be significant. The B2MML mapping matches the current definition of the Core Component types and should not be changed.
- This is used in the places where the tab, LF, CR characters may be significant. This includes tag delimiters, order delimiters delimited data, and all "otherValue" attributes in enumerated lists. These should not be changed, because the tabs, LF and CR characters are important. The "otherValue" types could probably be changed to xsd:normalizedString without any major impact, because these are usually just vendor specific enumerations.
- As of V0600 it is used in 47 places.

3 ELEMENT DEFINITIONS

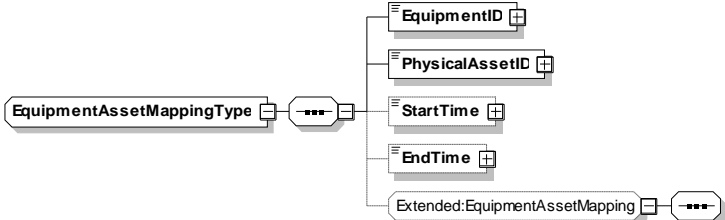
cc: Indicates derived from the core component name space type

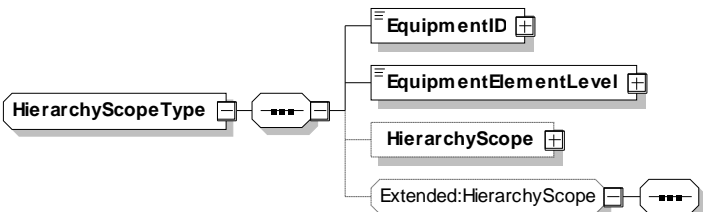
xsd: Indicates derived from an XML type.

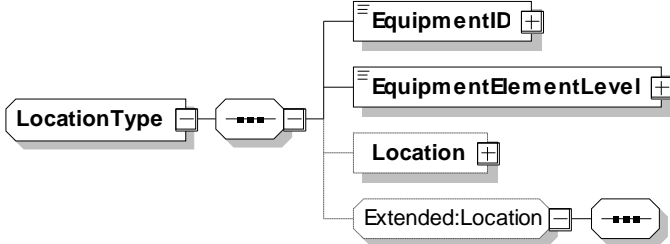
Type Name (derived from)	Description
ActualEndTimeType (cc:DateTimeType)	A date/time defining an actual ending time of an element. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions. For example: yyyy-mm-ddThh:mm:ss for local time as "2002-09-22T09:15:23".
ActualFinishType (cc:DateTimeType)	A date/time defining an actual time an element finished. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions. For example: yyyy-mm-ddThh:mm:ssZ for UTC as "2002-09-22T13:15:23Z".
ActualStartTimeType (cc:DateTimeType)	A date/time defining an actual starting time of an element. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.
AnyGenericDataType (xsd:string)	A text string that can contain any value from any of the generic data types, but with optional attributes from all of the Core Component types to allow further information on how the value should be interpreted.
AssemblyRelationshipType (cc:CodeType)	Identifies the type of a relationship between assemblies definition. This may be either a standard type or an application specific extended type. Standard enumerations are: " Permanent ", " Transient ", and " Other ". <ul style="list-style-type: none"> Permanent à An assembly that is not intended to be split during an operations process. Transient à A temporary assembly using during operations, such as a pallet of different materials or a batch kit. If " Other " then the type is an application specific extension and the value is defined in the attribute "OtherValue".
AssemblyTypeType (cc:CodeType)	Identifies the type of an assembly. This may be either a standard type or an application specific extended type. Standard enumerations are: " Physical ", " Logical ", and " Other ". <ul style="list-style-type: none"> Physical à The components of the assembly are physically connected or in the same area. Logical à The components of the assembly are not necessarily physically connected or in the same area. If " Other " then the type is an application specific extension and the value is defined in the attribute "OtherValue".
BillOfMaterialIDType (cc:IdentifierType)	A string containing an identification of a material in a bill of material.
BillOfMaterialsIDType (cc:IdentifierType)	A string containing an identification of a bill of materials.
BillOfResourcesIDType (cc:IdentifierType)	A string containing an identification of a bill of resources.

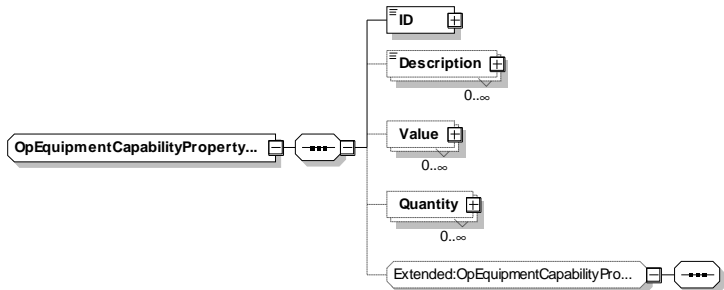
Type Name (derived from)	Description
CapabilityTypeType (cc:CodeType)	<p>Identifies the type of a capability/capacity definition.</p> <p>This may be either a standard type or an application specific extended type. Standard enumerations are: “Used”, “Unused”, “Total”, “Committed”, “Available”, “Unattainable”, and “Other”.</p> <ul style="list-style-type: none"> • Used à A portion of a capacity that was used. • Unused à A portion of a capacity that was unused • Total à The total capacity, either used and unused, or committed, available, an unattainable. • Committed à The portion of a capacity that is currently in use or is scheduled for use. • Available à The portion of a capacity that is currently available for use. • Unattainable à The portion of a capacity that is currently not available for use, for example due to scheduled maintenance, unscheduled maintenance, or the current product mix. <p>If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.</p>
CauseType (cc:CodeType)	<p>A string containing the cause description of a maintenance response. There are no standard types defined.</p>
CertificateOfAnalysisReferenceType (cc:IdentifierType)	<p>A string containing a reference (or ID) of a certification of analysis.</p>
ConfidenceFactorType (cc:IdentifierType)	<p>A string an identification of confidence. For example: “20%”, “High”, “None”.</p>
CorrectionType (cc:CodeType)	<p>A string containing the description of the correction of a maintenance element. There are no standard types defined.</p>
DataTypeType (cc:CodeType)	<p>An identification of the type of a parameter. These types are based on the W3C types defined in the XSD specification, with the addition of “Enumeration” for user defined enumerations, “SVG” for graphical representation, and “Other” for application specific extended types. This may be either a standard type or an application specific extended type. Standard enumerations are in Bold Italic, UN/FAC types are underlined):</p> <p><u>“Amount”</u>, <u>“BinaryObject”</u>, <u>“Code”</u>, <u>“DateTime”</u>, <u>“Identifier”</u>, <u>“Indicator”</u>, <u>“Measure”</u>, <u>“Numeric”</u>, <u>“Quantity”</u>, <u>“Text”</u>, “string”, “byte”, “unsignedByte”, “binary”, “integer”, “positiveInteger”, “negativeInteger”, “nonNegativeInteger”, “nonPositiveInteger”, “int”, “unsignedInt”, “long”, “unsignedLong”, “short”, “unsignedShort”, “decimal”, “float”, “double”, “boolean”, “time”, “timeInstant”, “timePeriod”, “duration”, “date”, “month”, “year”, “century”, “recurringDay”, “recurringDate”, “recurringDuration”, “Name”, “QName”, “NCName”, “uriReference”, “language”, “ID”, “IDREF”, “IDREFS”, “ENTITY”, “ENTITIES”, “NOTATION”, “NMTOKEN”, “NMTOKENS”, <u>“dateTime”</u>, <u>“SVG”</u>, <u>“Enumeration”</u>, and “Other”.</p> <p>If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.</p> <p>If “Enumeration” then the name of the enumeration is defined in the attribute “EnumerationID”.</p>


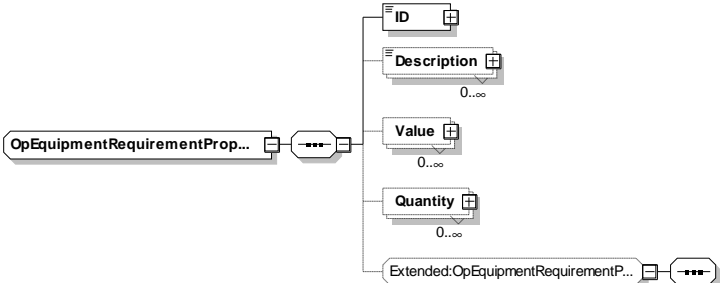
Type Name (derived from)	Description
DependencyType (cc:CodeType)	<p>A string defining the type of a dependency of segments. There are two segments defined, A and B, this defines the type of the execution or timing dependency between the segments.</p> <p>This may be either a standard type or an application specific extended type. Standard enumerations are: "NotFollow", "PossibleParallel", "NotInParallel", "AtStart", "AfterStart", "AfterEnd", "NoLaterAfterStart", "NoEarlierAfterStart", "NoLaterAfterEnd", "NoEarlierAfterEnd", and "Other".</p> <ul style="list-style-type: none"> • NotFollow == B can not follow A • PossibleParallel == B may run in parallel to A • NotInParallel == B may not run in parallel to A • AtStart == Start B at A start • AfterStart == Start B after A start • AfterEnd == Start B after A end • NoLaterAfterStart == Start B no later than T (Timing Factor) after A start • NoEarlierAfterStart == Start B no earlier than T (Timing Factor) after A start • NoLaterAfterEnd == Start B no later than T (Timing Factor) after A end • NoEarlierAfterEnd == B no earlier than T (Timing Factor) after A end <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
DescriptionType (cc:TextType)	A string containing a description of an element.
DurationType (xsd:duration)	<p>A duration datatype used to define the time duration (expected or actual) of a segment.</p> <p>"duration" is defined as a duration of time, as specified in ISO 8601, Section 5.5.3.2. Its lexical representation is the ISO 8601 extended format: "PnYnMnDTnHnMnS". The "P" (period) is required; "n" represents a positive number, years is (Y), months is (M), days is (D), (T) is required if time is specified, hours is (H), minutes is (M), and seconds is (S). An optional preceding minus sign ("-") is also allowed to indicate a negative duration; if the sign is omitted then a positive duration is assumed.</p> <p>For example:</p> <pre><some_element duration="PT2H5M2.37S" /></pre> <p>is a 2 hour, 5 minute, and 2.37 second duration.</p>
EarliestStartTimeType (cc:DateTimeType)	<p>A date/time defining the earliest start date and time of a segment.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
EndTimeType (cc:DateTimeType)	<p>A date/time defining an ending time of a capability, production performance, or other element.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>


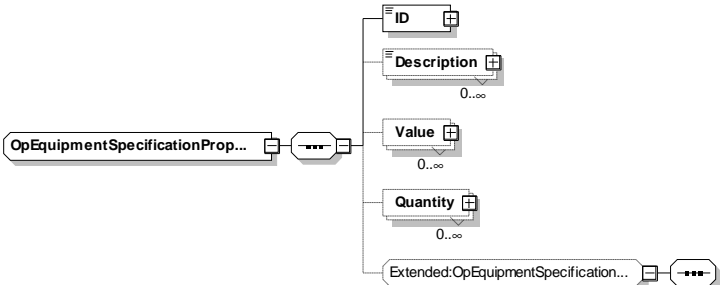
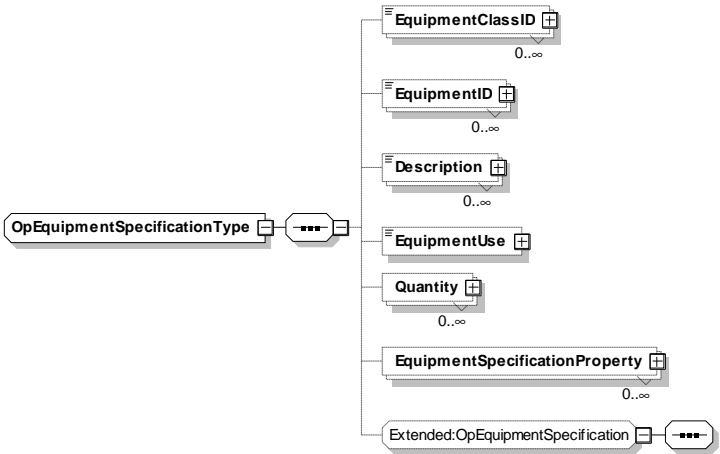
Type Name (derived from)	Description
EquipmentAssetMappingType (Complex type)	Defines an instance of a mapping of equipment to a physical asset. Contains the following elements: <ul style="list-style-type: none"> • EquipmentID - Identifies equipment • PhysicalAsset - Identified a physical asset • StartTime - Identifies the start time of the association • EndTime - Identifies the end time of the association 
EquipmentCapabilityTestSpecificationIDType (cc:IdentifierType)	A string containing an identification of a capability test specification.
EquipmentClassIDType (cc:IdentifierType)	A string containing an identification of a class of equipment.
EquipmentElementLevelType (cc:CodeType)	An identification of the level of an equipment element. This may be either a standard type (ANSI/ISA-95.03) or an application specific extended type. Standard enumerations are: “Enterprise”, “Site”, “Area”, “ProcessCell”, “Unit”, “ProductionUnit”, “ProductionLine”, “WorkCell”, “StorageZone”, “StorageUnit”, “WorkCenter”, “WorkUnit”, “EquipmentModule”, “ControlModule”, and “Other” If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.
EquipmentIDType (cc:CodeType)	An identification of the use of equipment. No standard enumerations are defined.
EquipmentUseType (cc:DateTimeType)	A date/time containing the expiration date/time of a test result. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.
ExpirationTimeType (cc:DateTimeType)	A date/time containing the expiration date/time of a test result. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.

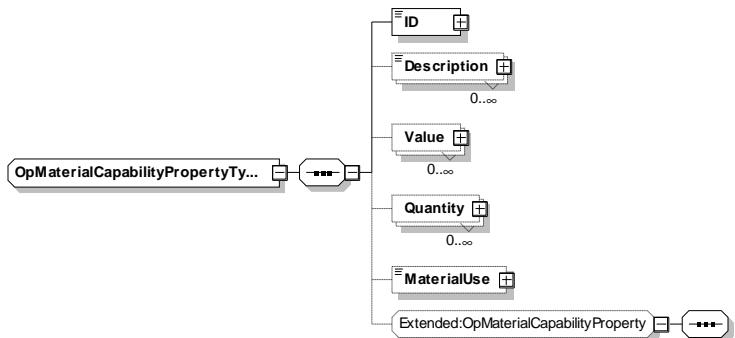
Type Name (derived from)	Description
HierarchyScopeType	<p>A complex type identifying associated elements of the equipment hierarchy model.</p> <p>HierarchyScopeType is recursive so that it can contain the definition of a complete path in the equipment hierarchy.</p> <p>For example, a top level could be the name of the enterprise, with EquipmentElementLevel of "Enterprise", which contains the name of the site, with EquipmentElementLevel of "Site", which contains an area name, with EquipmentElementLevel of "Area".</p> <p>The scope must be agreed to by communicating components. For example, there may be an agreement to only supply the "Area" name, because the site and enterprise are implicitly defined through the messaging system.</p> 
JobOrderCommandType (cc:CodeType)	<p>Identifies a job order command.</p> <p>This may be either a standard type or an application specific extended type. Standard enumerations, taken from ANSI/ISA88.01-2010 are: "Start", "Stop", "Hold", "Restart", "Abort", "Reset", "Pause", "Resume" and "Other".</p> <ul style="list-style-type: none"> • Start à Indicates that the job order is to be started. • Stop à Indicates that the job order is to be stopped in a normal manner. • Hold à Indicates that the job order is to be held for an indeterminate time until restarted. • Restart à Indicates that the job order is to be restarted after a hold. • Abort à Indicates that the job order is to be stopped in an aborted state. • Reset à Indicates that the job order is to be placed into the idle state. • Pause à Indicates that the job order is to be paused for a short time until it is resumed. • Resume à Indicates that the job order is to be resumed after a pause. <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p> <p><i>NOTE: These definitions are from the ISA 88.01 ed2 standard.</i></p>
JobOrderCommandRuleType (cc:TextType)	A string containing Instruction to Execution Management activities specifying conditions to execute the command.
JobOrderDispatchType (cc:CodeType)	<p>A string containing the status of the entry from the perspective of the dispatch activity. This status is similar to what a planner would write on his whiteboard to track a job order.</p> <p>There are no standard types defined.</p>
LatestEndTimeType (cc:DateTimeType)	<p>A date/time containing the latest end time of an element.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>

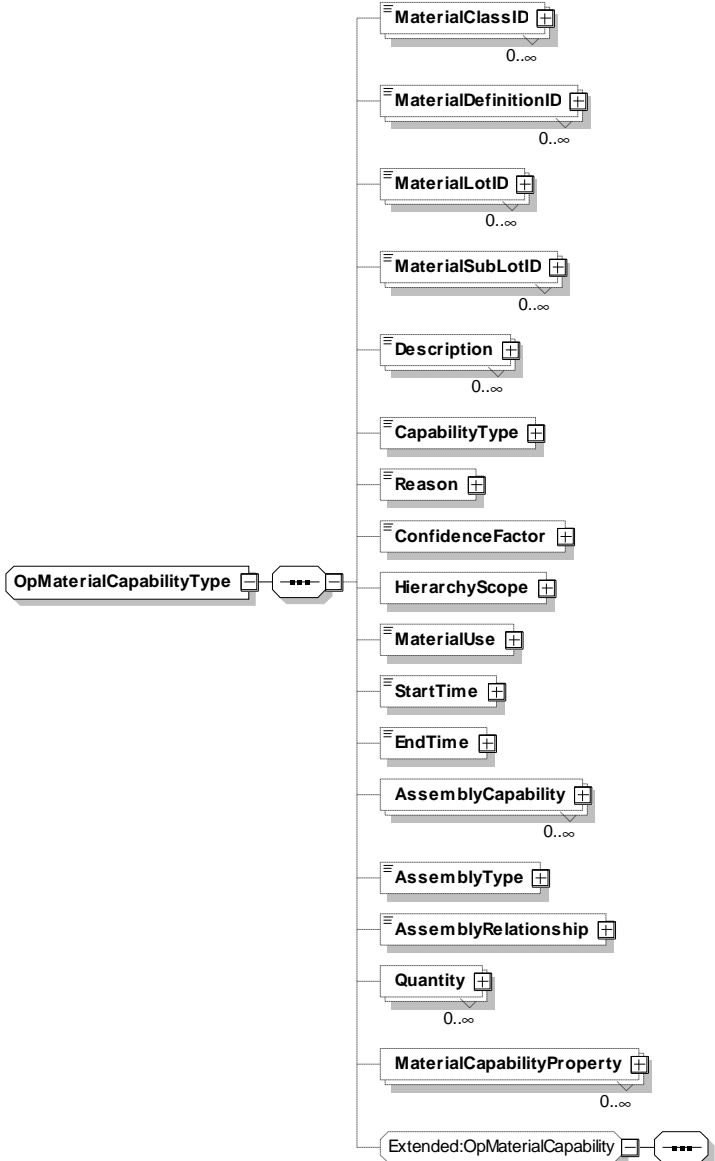
Type Name (derived from)	Description
LocationType	<p>A complex type identifying the associated elements of the equipment hierarchy model (This element is the same as HierarchyScopeType but is included for backward compatibility. THIS ELEMENT IS DEPRECATED AND MAY BE REMOVED IN A FUTURE RELEASE.).</p> <p>LocationType is recursive so that it can contain the definition of a complete path in the equipment hierarchy.</p> <p>For example, a top level could be the name of the enterprise, with EquipmentElementLevel of "Enterprise", which contains the name of the site, with EquipmentElementLevel of "Site", which contains an area name, with EquipmentElementLevel of "Area".</p> <p>The scope must be agreed to by communicating components. For example, there may be an agreement to only supply the "Area" name, because the site and enterprise are implicitly defined through the messaging system.</p>  <pre> classDiagram class LocationType class EquipmentID class EquipmentElementLevel class Location class ExtendedLocation["Extended:Location"] LocationType --> LocationType : recursive LocationType -- EquipmentID LocationType -- EquipmentElementLevel LocationType -- Location LocationType -- ExtendedLocation </pre>
ManufacturingBillIDType (cc:IdentifierType)	A string containing an identification of a Manufacturing Bill
MaterialActualIDType (cc:IdentifierType)	A string containing an identification of a material actual
MaterialCapabilityIDType (cc:IdentifierType)	A string containing an identification of a material capability
MaterialClassIDType (cc:IdentifierType)	A string containing an identification of a material class
MaterialDefinitionIDType (cc:IdentifierType)	A string containing an identification of a material definition.
MaterialLotIDType (cc:IdentifierType)	A string containing an identification of a material lot.
MaterialRequirementIDType (cc:IdentifierType)	A string containing an identification of a material requirement
MaterialSpecificationIDType (cc:IdentifierType)	A string containing an identification of a material specification
MaterialSubLotIDType (cc:IdentifierType)	A string containing an identification of a material subplot
MaterialTestSpecificationDType (cc:IdentifierType)	A string containing an identification of a material test specification.

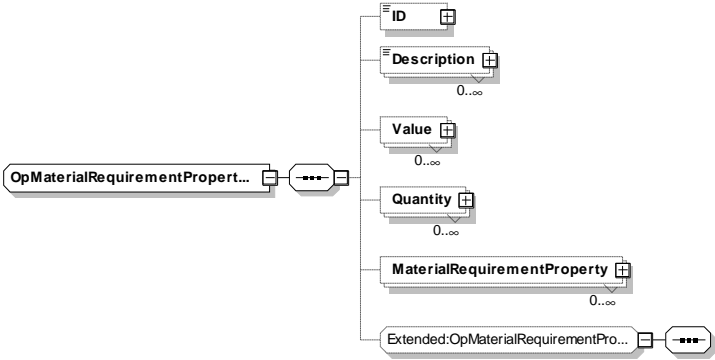
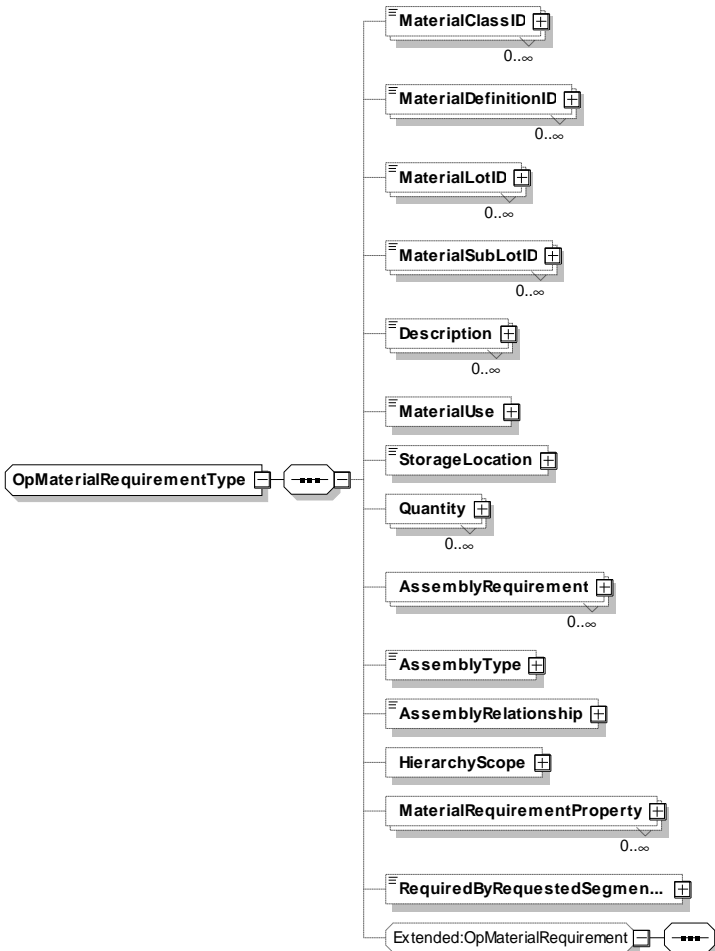
Type Name (derived from)	Description
MaterialUseType (cc:CodeType)	<p>An identification of the type of material use.</p> <p>This may be either a standard type (ANSI/ISA-95) or an application specific extended type.</p> <p>Defined values for production operations are: “Consumed”, “Produced”, “Consumable” and Other</p> <p>Defined values for maintenance operations are: Consumable, Replaced Asset, Replacement Asset and Other</p> <p>Defined values for quality operations are: Consumable, Sample, Returned Sample and Other</p> <p>Defined values for inventory operations are: Consumable, Carrier, Returned Carrier and Other</p> <p>If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.</p>
OpEquipmentCapabilityPropertyType	<p>Contains a definition of the quantity of an equipment property, including the value used to identify the class subset of the capability, and the quantity of the capability.</p>  <pre> classDiagram class OpEquipmentCapabilityPropertyType { ID 0..∞ Description 0..∞ Value 0..∞ Quantity 0..∞ } class ExtendedOpEquipmentCapabilityPropertyType { } OpEquipmentCapabilityPropertyType < .. ExtendedOpEquipmentCapabilityPropertyType </pre>

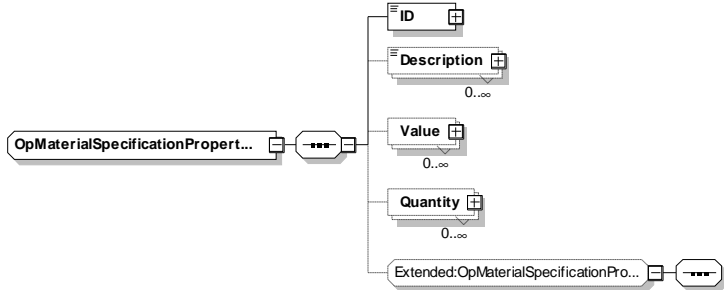

Type Name (derived from)	Description
OpEquipmentCapabilityType	<p>Contains a definition of an equipment capability. Including the type of the capability, the hierarchy scope of the capability, the time duration of the capability, the quantity of the capability, and the properties that may be required to identify capabilities of subsets of the class.</p>  <pre> classDiagram class OpEquipmentCapabilityType { EquipmentClassID 0..∞ EquipmentID 0..∞ Description 0..∞ CapabilityType Reason ConfidenceFactor HierarchyScope EquipmentUse StartTime EndTime Quantity 0..∞ EquipmentCapabilityProperty 0..∞ } class ExtendedOpEquipmentCapability { } OpEquipmentCapabilityType -- > ExtendedOpEquipmentCapability </pre>
OpEquipmentRequirementPropertyType	<p>Contains a definition of a subset of an equipment resource used in a requirement, including the value used to identify the subset and the quantity of the resource used.</p>  <pre> classDiagram class OpEquipmentRequirementPropertyType { ID Description 0..∞ Value 0..∞ Quantity 0..∞ } class ExtendedOpEquipmentRequirementPropertyType { } OpEquipmentRequirementPropertyType -- > ExtendedOpEquipmentRequirementPropertyType </pre>

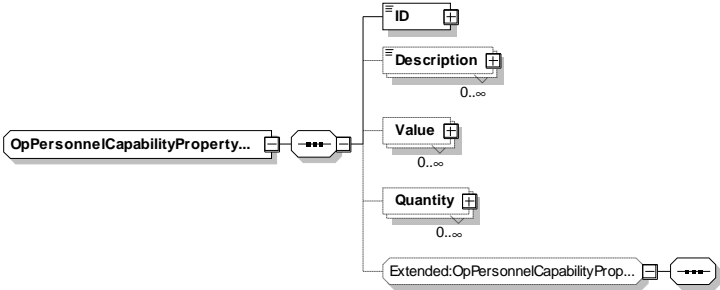
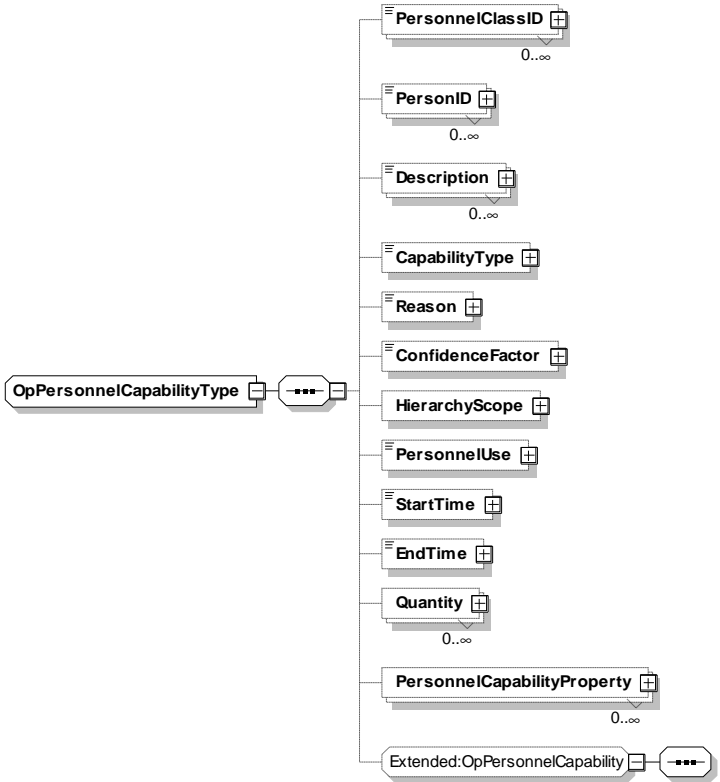
Type Name (derived from)	Description
OpEquipmentRequirementType	<p>Contains a definition of an equipment requirement for a requirement, including an identification of the quantity of the resource used, or a definition of required subsets identified by resource properties.</p> 
OpEquipmentSpecificationPropertyType	<p>Contains a definition of an equipment property required for the specification, including the quantity of the resource, and a value used to identify the subset of the class.</p> 
OpEquipmentSpecificationType	<p>Contains a definition of the equipment resources required for a specification. Includes the identification of the class or instance of the resources, the quantity of the resource, and the property specification if required to identify the resource.</p> 

Type Name (derived from)	Description
OperationsDefinitionIDType (cc:IdentifierType)	A string containing the identification of an Operations Definition.
OperationsRequestIDType (cc:IdentifierType)	A string containing the identification of an Operations Request.
OperationsScheduleIDType (cc:IdentifierType)	A string containing the identification of an Operations Schedule.
OperationsSegmentIDType (cc:IdentifierType)	A string containing the identification of an Operations Segment.
OperationsTypeType (cc:CodeType)	<p>An identification of the type of an operation.</p> <p>This may be either a standard type (ANSI/ISA-95) or an application specific extended type. Standard enumerations are:</p> <p>"Production", "Maintenance", "Quality", "Inventory", "Mixed", and "Other"</p> <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
OpMaterialCapabilityPropertyType	<p>Contains a definition of the quantity of a material property for a capability, including the value used to identify the class subset of the capability, the use of the material in the capability, and the quantity of the capability.</p>  <pre> classDiagram class OpMaterialCapabilityPropertyType { ID 0..∞ Description 0..∞ Value 0..∞ Quantity 0..∞ MaterialUse 0..∞ } class ExtendedOpMaterialCapabilityProperty { } OpMaterialCapabilityPropertyType .. > ExtendedOpMaterialCapabilityProperty </pre>

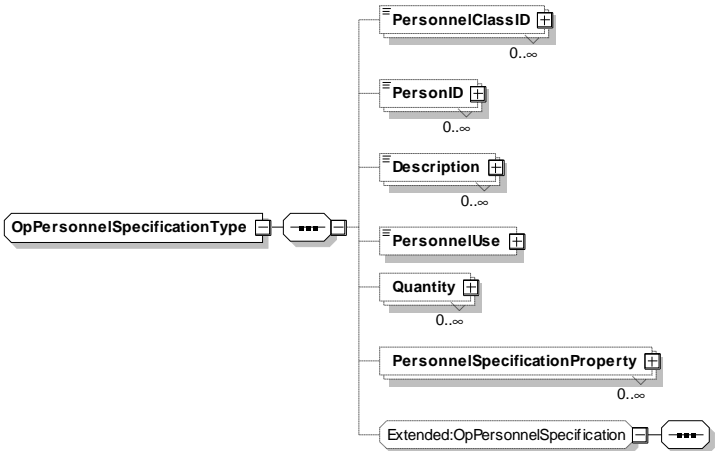
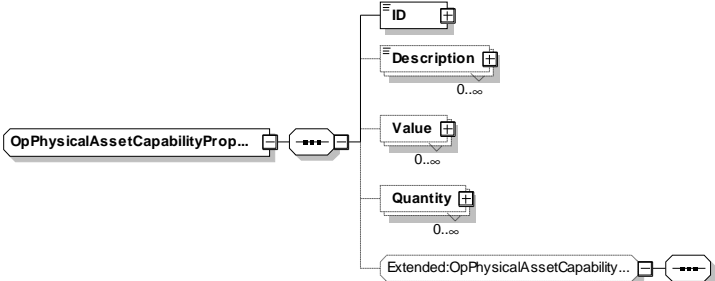
Type Name (derived from)	Description
OpMaterialCapabilityType	<p>Contains a definition of a material capability. Including the type of the capability, the hierarchy scope of the capability, the time duration of the capability, the quantity of the capability, the use of the material (consumed or produced), any contained material assembly capability definitions, and the properties that may be required to identify capabilities of subsets of the class.</p>  <pre> classDiagram class OpMaterialCapabilityType { MaterialClassID 0..∞ MaterialDefinitionID 0..∞ MaterialLotID 0..∞ MaterialSubLotID 0..∞ Description 0..∞ CapabilityType Reason ConfidenceFactor HierarchyScope MaterialUse StartTime EndTime AssemblyCapability 0..∞ AssemblyType AssemblyRelationship Quantity 0..∞ MaterialCapabilityProperty 0..∞ OpMaterialCapability 0..∞ } </pre>

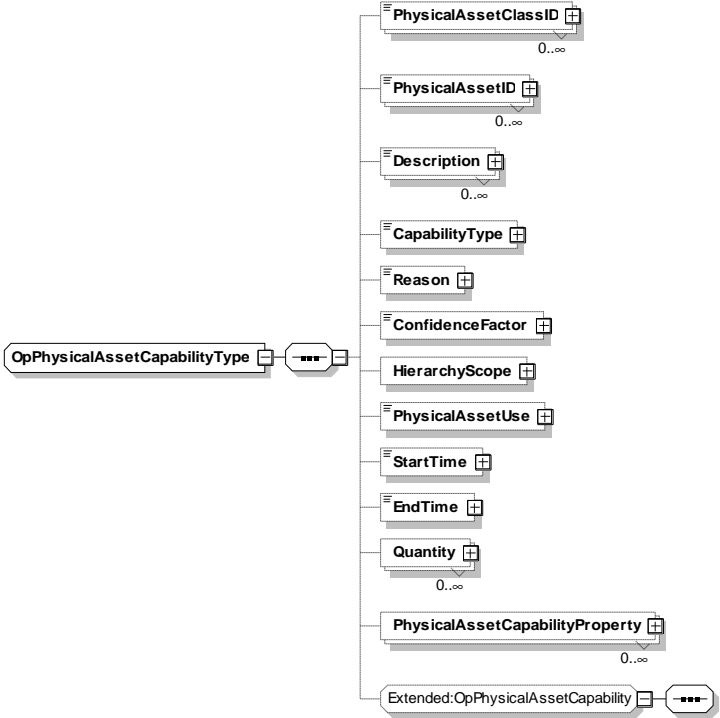
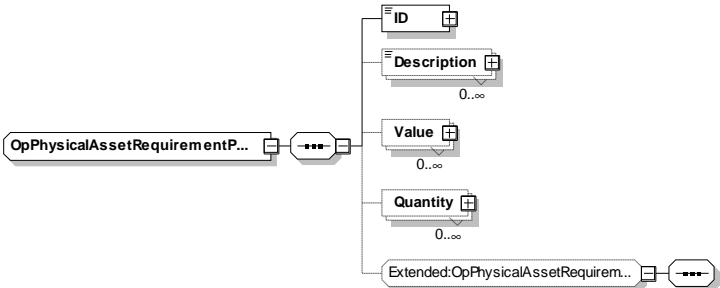
Type Name (derived from)	Description
OpMaterialRequirementPropertyType	<p>Contains a definition of a subset of a material used in a requirement, including the value used to identify the subset and the quantity of the material used.</p> 
OpMaterialRequirementType	<p>Contains a definition of a material in a requirement, including an identification of the use of the material, the quantity of the material or a definition of required subsets identified by resource properties.</p> <p>A MaterialRequirement element may have a set of contained AssemblyRequirement elements to support hierarchical manufacturing bills.</p> 

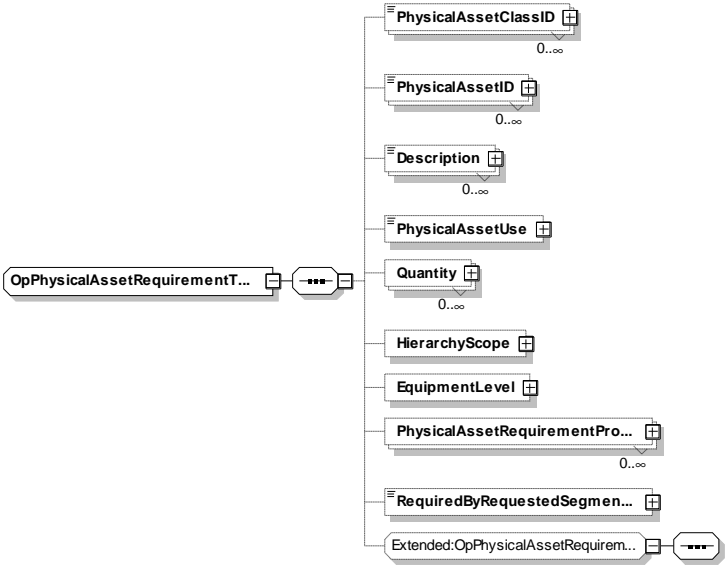
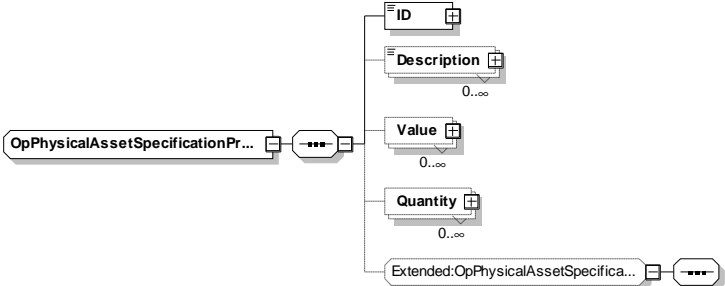
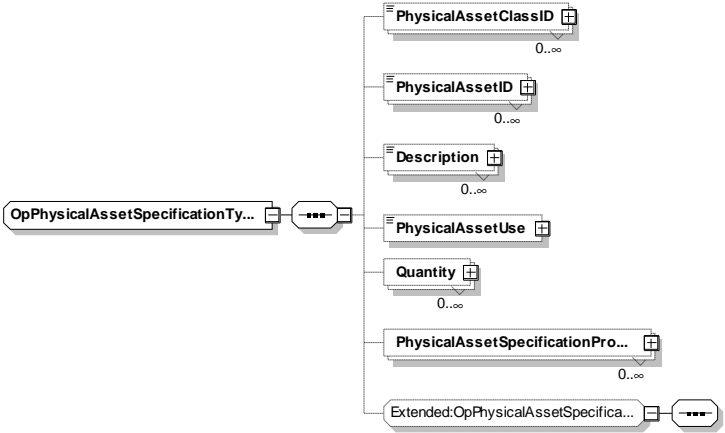
Type Name (derived from)	Description
OpMaterialSpecificationPropertyType	<p>Contains a definition of a material property required for a specification, including the quantity of the resource, and a value used to identify the subset of the class.</p> 
OpMaterialSpecificationType	<p>Contains a definition of the material resources required a specification. Includes the identification of the class or instance of the resources, the quantity of the resource, the use (consumed, produced), any specification assemblies, and the property specification if required to identify the resource.</p> <p>A ManufacturingSpecification element may have a set of contained AssemblySpecification elements to support hierarchical manufacturing bills.</p> 

Type Name (derived from)	Description
OpPersonnelCapabilityPropertyType	<p>Contains a definition of the quantity of a personnel property for a capability, including the value used to identify the class subset of the capability, and the quantity of the capability.</p> 
OpPersonnelCapabilityType	<p>Contains a definition of a personnel capability. Including the type of the capability, the hierarchy scope of the capability, the time duration of the capability, the quantity of the capability, and the properties that may be required to identify capabilities of subsets of the class.</p> 

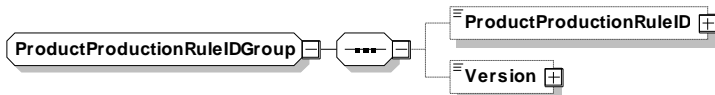
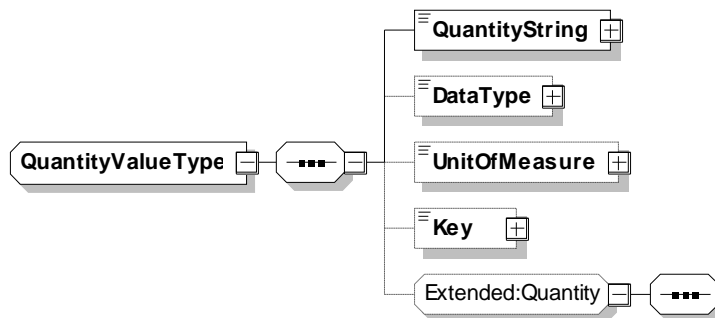
Type Name (derived from)	Description
OpPersonnelRequirementPropertyType	<p>Contains a definition of a subset of a personnel resource used in a requirement, including the value used to identify the subset and the quantity of the resource used.</p>
OpPersonnelRequirementType	<p>Contains a definition of a personnel requirement for a requirement, including an identification of the quantity of the resource used, or a definition of required subsets identified by resource properties.</p>
OpPersonnelSpecificationPropertyType	<p>Contains a definition of a personnel property required for a specification, including the quantity of the resource, and a value used to identify the subset of the class.</p>

Type Name (derived from)	Description
OpPersonnelSpecificationType	<p>Contains a definition of the personnel resources required for a specification. Includes the identification of the class or instance of the resources, the quantity of the resource, and the property specification if required to identify the resource.</p>  <pre> classDiagram class OpPersonnelSpecificationType class PersonnelClassID class PersonID class Description class PersonnelUse class Quantity class PersonnelSpecificationProperty class ExtendedOpPersonnelSpecification OpPersonnelSpecificationType "0..∞" -- "0..∞" PersonnelClassID OpPersonnelSpecificationType "0..∞" -- "0..∞" PersonID OpPersonnelSpecificationType "0..∞" -- "0..∞" Description OpPersonnelSpecificationType "0..∞" -- "0..∞" PersonnelUse OpPersonnelSpecificationType "0..∞" -- "0..∞" Quantity OpPersonnelSpecificationType "0..∞" -- "0..∞" PersonnelSpecificationProperty OpPersonnelSpecificationType .. ExtendedOpPersonnelSpecification </pre>
OpPhysicalAssetCapabilityPropertyType	<p>Contains a definition of the quantity of a physical asset property for a capability, including the value used to identify the class subset of the capability, and the quantity of the capability.</p>  <pre> classDiagram class OpPhysicalAssetCapabilityPropertyType class ID class Description class Value class Quantity class ExtendedOpPhysicalAssetCapability OpPhysicalAssetCapabilityPropertyType "0..∞" -- "0..∞" ID OpPhysicalAssetCapabilityPropertyType "0..∞" -- "0..∞" Description OpPhysicalAssetCapabilityPropertyType "0..∞" -- "0..∞" Value OpPhysicalAssetCapabilityPropertyType "0..∞" -- "0..∞" Quantity OpPhysicalAssetCapabilityPropertyType .. ExtendedOpPhysicalAssetCapability </pre>

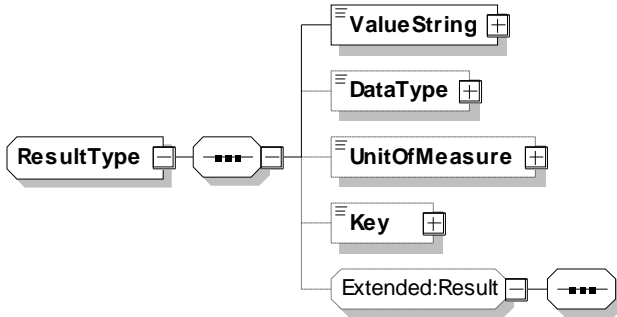
Type Name (derived from)	Description
OpPhysicalAssetCapabilityType	<p>Contains a definition of a physical asset capability. Including the type of the capability, the hierarchy scope of the capability, the time duration of the capability, the quantity of the capability, and the properties that may be required to identify capabilities of subsets of the class.</p> 
OpPhysicalAssetRequirementPropertyType	<p>Contains a definition of a subset of a physical asset resource used in a requirement, including the value used to identify the subset and the quantity of the resource used.</p> 

Type Name (derived from)	Description
OpPhysicalAssetRequirementType	<p>Contains a definition of a physical asset requirement for a requirement, including an identification of the quantity of the resource used, or a definition of required subsets identified by resource properties.</p> 
OpPhysicalAssetSpecificationPropertyType	<p>Contains a definition of a physical asset property required for a specification, including the quantity of the resource, and a value used to identify the subset of the class.</p> 
OpPhysicalAssetSpecificationType	<p>Contains a definition of the physical asset resources required for a specification. Includes the identification of the class or instance of the resources, the quantity of the resource, and the property specification if required to identify the resource.</p> 

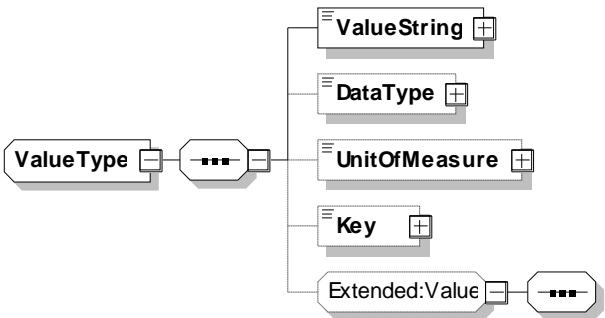
Type Name (derived from)	Description
OtherDependencyType (cc:CodeType)	A string containing the name of a non-standard dependency type.
ParameterIDType (cc:IdentifierType)	A string containing an identification of parameter.
ParameterType	<p>A complex type defining a parameter, with an ID and a value. Parameters may also be nested.</p> <pre> classDiagram class ParameterType class ID class Value class Description class Parameter class Extended_Parameter["Extended:Parameter"] class ID2 class Value2 class Description2 class Parameter2 class Extended_Parameter2["Extended:Parameter"] ParameterType "1" -- "0..∞" ID ParameterType "1" -- "0..∞" Value ParameterType "1" -- "0..∞" Description ParameterType "1" -- "0..∞" Parameter ParameterType "1" -- "1" Extended_Parameter Extended_Parameter "1" -- "0..∞" ID2 Extended_Parameter "1" -- "0..∞" Value2 Extended_Parameter "1" -- "0..∞" Description2 Extended_Parameter "1" -- "0..∞" Parameter2 </pre>
PersonIDType (cc:IdentifierType)	A string containing the identification of a person.
PersonNameType (cc:IdentifierType)	A string containing the name of a person.
PersonnelClassIDType (cc:IdentifierType)	A string containing the identification of a personnel class.
PersonnelUseType (cc:CodeType)	An identification of the type of personnel use. There are no standard enumerations defined.
PhysicalAssetActualIDType (cc:IdentifierType)	A string containing the identification of a physical asset ID.
PhysicalAssetCapabilityTestSpecificationIDType (cc:IdentifierType)	A string containing the identification of a physical asset capability test specification.
PhysicalAssetClassIDType (cc: IdentifierType)	An identification of the type of a physical asset class.
PhysicalAssetIDType (cc: IdentifierType)	An identification of the type of a physical asset.
PhysicalAssetUseType (cc:CodeType)	An identification of the type of physical asset use. There are no standard enumerations defined.
PlannedFinishType (cc:DateTimeType)	A date/time containing a planned finishing time. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.
PlannedStartType (cc:DateTimeType)	A date/time containing a planned starting time. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.
PriorityType (cc:NumericType)	An integer that specifies a priority of a request. Lower numbers have higher priority (e.g., Priority 1 is more important than Priority 7).
ProblemType (cc:CodeType)	A string containing a description of a problem in a maintenance request.
ProcessSegmentIDType (cc:IdentifierType)	A string containing an identification of a process segment.

Type Name (derived from)	Description
ProductionRequestIDType (cc:IdentifierType)	A string containing an identification of a production request.
ProductionScheduleIDType (cc:IdentifierType)	A string containing an identification of a production schedule.
ProductProductionRuleIDGroup	<p>A group definition that defines two elements used to identify a ProductProductionRule.</p> 
ProductProductionRuleIDType (cc:IdentifierType)	A string containing an identification of a product production rule.
ProductProductionRuleType (cc:IdentifierType)	A string containing a reference to an external product production rule (e.g. a recipe)
ProductSegmentIDType (cc:IdentifierType)	A string containing an identification of a product segment.
PropertyIDType (cc:IdentifierType)	A string containing the ID of a property.
PublishedDateType (cc:DateTimeType)	<p>A date/time defining the published date/time of an element.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
QualificationTestSpecificationIDType (cc:IdentifierType)	A sting containing an identification of a qualification test specification.
QuantityStringType (xsd:string)	A string containing the value of a quantity, encoded as a string type.
QuantityValueType	<p>A complex type defining the quantity of a resource (e.g. 15 KG). It contains a value, a data type of the value and the unit of measure of the value.</p> <p>In some cases multiple quantities are allowed. This supports the concept of “catch weight” where there may be multiple measures of quantity, such as a count and a weight. For example, a catch weight quantity for lobsters may include a count of the number of lobsters as one quantity and the total weight of lobsters as another quantity. The “Key” element may be used to differentiate between the different quantity values.</p> <p>QuantityString, DataType, and UnitOfMeasure may be NULL (using ‘xsi:nil=“true”’ in place of the element string</p> 
ReasonType (cc:CodeType)	A string containing the reason for a maintenance request.

Type Name (derived from)	Description
RelationshipFormType (cc:CodeType)	<p>A string used to indicate the form of a resource relationship. The value must be one of the following standard enumerations: "Permanent", "Transient", or "Other"</p> <ul style="list-style-type: none"> • Permanent à The resource relationship is permanent, with no expectation of change. • Transient à The resource relationship is temporary and may be changed. <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
RelationshipType (cc:CodeType)	<p>A string used to indicate the type of a resource relationship. The value must be one of the following standard enumerations: "Logical", "Physical", or "Other"</p> <ul style="list-style-type: none"> • Logical à The relationship is logical and the resources may not be physically connected or in the same location. • Physical à The relationship is physical, with resources physically connected. <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
RequestedCompletionDateType (cc:DateTimeType)	<p>A date/time containing the requested completion date of an element. A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
RequestedPriorityType (cc:NumericType)	<p>An integer that specifies the requested priority of a request. Lower numbers have higher priority (e.g., Priority 1 is more important than Priority 7).</p>
RequestStateType	<p>A string used by the ProductionSchedule, ProductionRequirement, and SegmentRequirement types to indicate the state of the requirement when the document was created. If not specified, then the value of "Released" is the default. The value must be one of the following standard enumerations: "Forecast", "Released", or "Other"</p> <ul style="list-style-type: none"> • Forecast à The requirements have not been released for use. (For example, this may be a schedule which is an estimate of a future schedule to allow long-term planning by the receiver, with a later "Released" schedule when the schedule has been approved and released to production.) • Released à The requirements have been released for use. <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
RequiredByRequestedSegmentResponseType	<p>A string used by the production schedule, in a ProductionRequest/SegmentResponse to indicate if an element in a in the segment response should be returned in a ProductionResponse. The value must be one of the following standard enumerations: "Required", "Optional", or "Other"</p> <ul style="list-style-type: none"> • Required à The SegmentResponse element is required to be returned in a ProductionResponse. • Optional à The SegmentResponse element, with the associated ProductionSchedule/SegmentResponse structure may be returned in a ProductionResponse. <p>If "Other" then the type is an application specific extension and the value is defined in the attribute "OtherValue".</p>
ResourcesType (cc:CodeType)	<p>A description of the resources required for a maintenance element.</p>

Type Name (derived from)	Description
ResponseStateType	<p>A string used by the ProductionPerformance, ProductionResponse, SegmentResponse, and JobResponse types to indicate the state of the segment(s) when the document was created. If not specified, then the value of “Completed” is the default. The value must be one of the following standard enumerations:</p> <p>“Ready”, “Running”, “Completed”, “Aborted”, “Holding”, “Paused” or “Other”</p> <ul style="list-style-type: none"> • Ready à The activities were ready to run, but is not yet running. • Running à The activities were running. • Completed à The activities were completed. • Aborted à The activities were aborted. • Holding à The activities were holding. • Paused à The activities were paused. <p>If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.</p>
ResultType	<p>A complex type containing the result of a test, including a data type, unit of measure and key.</p> <p>When multiple results are stored the “Key” element may be used to differentiate between the different result values. For example there may be multiple tests performed at different times and each result is recorded, the key value would contain the time in production (0:10.00, 0:20.00, 0:30.00).</p> <p>ValueString, DataType, and UnitOfMeasure may be NULL (using ‘xsi:nil=“true”’ in place of the element string</p>  <pre> classDiagram class ResultType { ValueString? DataType? UnitOfMeasure? Key? } class ExtendedResult { <<extension base=ResultType>> } ResultType < -- ExtendedResult </pre>

Type Name (derived from)	Description
SegmentDependencyType	<p>A complex type defining a dependency between segments.</p> <p>NOTE: The SegmentID element can be used in place of the ProductSegmentID or the ProcessSegmentID. A segment dependency always appears in the context of a specific kind of segment so there is no need to indicate which sort of segment is concerned. Use of the SegmentID also allows for SegmentDependencyType in user extensions.</p>
StartTimeType (cc:DateTimeType)	<p>A date/time containing the start time for an element.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
StatusTimeType (cc:DateTimeType)	<p>A date/time containing the time of a status for an element.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
StatusType (cc:CodeType)	<p>A string containing the status of an element.</p>
StorageHierarchyScopeType (cc:IdentifierType)	<p>A string containing an identification of a storage location.</p>
StorageLocationType (cc:IdentifierType)	<p>A string containing an identification of a storage location.</p>
TestDateTimeType (cc:DateTimeType)	<p>A date/time type used in a test result.</p> <p>A specific instance on time using the ISO 8601 CE (Common Era) calendar extended format and abbreviated versions.</p>
TestResultType	<p>A complex type containing test results, including the list of results, expiration time of the test, the data and time of the test.</p>

Type Name (derived from)	Description
UnitOfMeasureType (cc:CodeType)	A string containing a unit of measure.
ValueStringType (xsd:string)	The value for a value, encoded as a string.
ValueType	<p>A complex type containing a value, the type of the data, the unit of measure of the value, and key.</p> <p>When multiple values are stored the “Key” element may be used to differentiate between the different values. For example a value may be a series of numbers, such as a series of peak values from spectrometer. ValueString, DataType, and UnitOfMeasure may be NULL (using ‘<i>xsi:nil</i>=“true” in place of the element string).</p>  <pre> classDiagram class ValueType class ValueString class DataType class UnitOfMeasure class Key class ExtendedValue["Extended:Value"] ValueType -- ValueString ValueType -- DataType ValueType -- UnitOfMeasure ValueType -- Key ValueType -- ExtendedValue </pre>
VersionType (cc:IdentifierType)	A string containing an identification of a version.
WorkRequestIDType (cc:IdentifierType)	A string containing an ID of a work request.
WorkScheduleIDType (cc:IdentifierType)	A string containing an ID of a work schedule.
WorkType (cc:CodeType)	<p>A string used to indicate the type of a work definition. The value must be one of the following standard enumerations:</p> <p>“Work Master”, “Work Directive”, or “Other”</p> <ul style="list-style-type: none"> Work Master à The work definition is a work master, a template used for creation of work directives. Work Directive à The work definition is a work directive, used to define the work for a specific job. <p>If “Other” then the type is an application specific extension and the value is defined in the attribute “OtherValue”.</p>

4 TRANSACTION DEFINITIONS

The B2MML-Vxx-common.xsd contains a set of elements used to support the transactions as defined in the ISA 95 Part 5 Business-to-Manufacturing Transaction standard. Transactions define sets of messages that are exchanged between applications according to a specific set of rules. The transaction model follows the OAGiS 9.6 model for transaction messages using the OAGiS XML schema structure, but using data objects (nouns) that are B2MML elements (relating to the ISA 95 data objects).

Transaction messages are based on the concept of VERBS and NOUNS. Verbs define the action to be taken or the response to an action. Nouns define the data objects the actions are taken on. The top level element of a XML document (the message) is named as the combination of the verb and the noun. For example, a "Get" verb on *OperationsSchedule* nouns would have an element named *GetOperationsSchedule*.

Three different transaction models are defined:

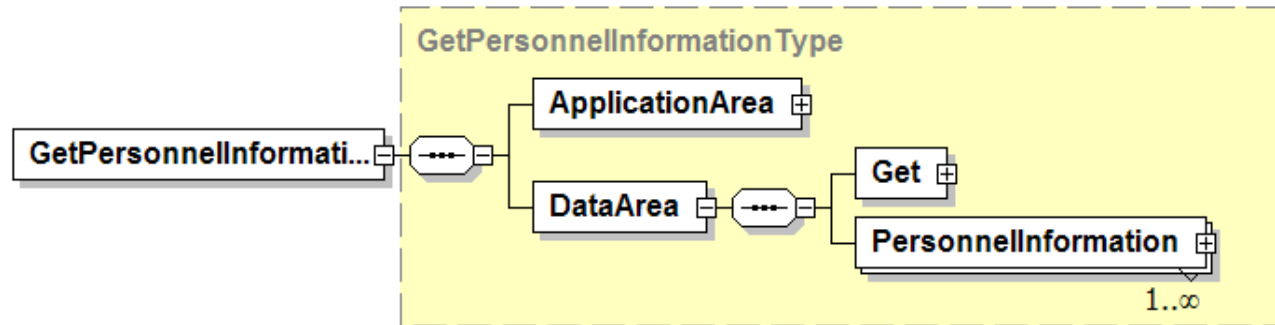
1. A PULL model where a user of data requests the data from a provider using a GET verb, and where the provider of the data responds with a SHOW verb.
2. A PUSH model where a provider of data requests an action (processing, changing, or canceling) on the data by another user.
 - a) A request to process the attached data is sent using the PROCESS verb and an optional response to the processing is returned using the ACKNOWLEDGE verb.

Note: The definition of word "process" as meaning "deal with" or "handle". A PROCESS verb is often the equivalent of a command to add the data, but usually the receiving entity performs further actions as a result of receiving the data.
 - b) A request to change information is sent using a CHANGE verb and an optional response to the change is returned using the RESPOND verb.
 - c) A request to cancel the attached data is sent using the CANCEL verb.

Note: The request to cancel indicates that the sender no longer needs the data. Because the CANCEL is not sent by the owner of the data, the data are not necessarily deleted.
3. A PUBLISH model where the publisher of data sends to users (subscribers) of the data.
 - a) A notification of new data is sent using a SYNC verb and the ADD option.
 - b) A notification of changed data is sent using a SYNC verb and the CHANGE option.
 - c) A notification of deleted data is sent using a SYNC verb and the DELETE option.

4.1 Standard Transaction Element Structure

The standard structure used for all transaction elements is an element with the verb name prefixed to the element name. For example, the element used to contain a "Get" message for a "PersonnelInformation" element would be "GetPersonnelInformation". Each transaction element contains two elements, an *ApplicationArea* and a *DataArea*, as shown in the figure and partial XML sample below.

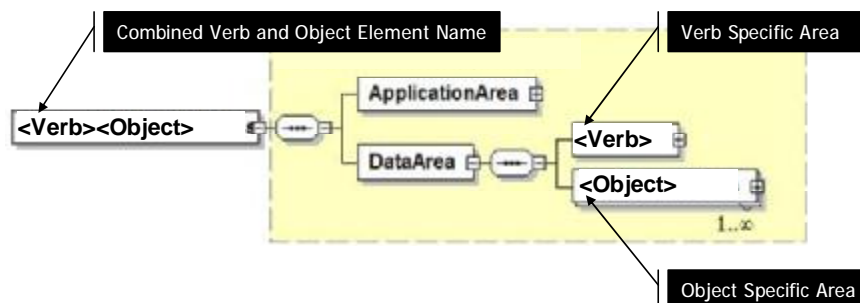


```

<GetPersonnelInformation ... releaseID="B2MML-V04RC01">
  <ApplicationArea>
    ...
  </ApplicationArea>
  <DataArea>
    <Get>
      ...
    </Get>
    <PersonnelInformation>
      ...
    </PersonnelInformation>
  </DataArea>
</GetPersonnelInformation>

```

All transaction elements contain the same *ApplicationArea* element (see definition in Section 4.6). Each *DataArea* is unique to the specific element type being exchanged. The *DataArea* contains two elements, an element that is specific to the verb (*Get*, *Show*, *Process*, *Confirm*, *Acknowledge*, ...) and an element that defines the specific exchanged element (*PersonnelInformation*, *Equipment*, *MaterialLot*, *ProductionSchedule*, *ProcessSegment*, ...).



All common transaction element types are prefixed with "Trans" and postfixed with "Type". For example the *ApplicationArea* is defined in the type *TransApplicationAreaType*, and the *Get* is defined in the type *TransGetType*.

4.2 Message Confirmation

Any message may request confirmation of receipt of the message using a CONFIRM option that is defined in the message's *ApplicationArea*. The confirmation indicates successful processing of the message and returns error conditions if the initiating message could not be processed. The CONFIRM option may specify the following options:

Option	Option Description
Never	No confirmation requested. (Note: Default value if option not defined.)
OnError	Send back a confirmation only if an error has occurred.
Always	Always send a confirmation regardless of the local processing.

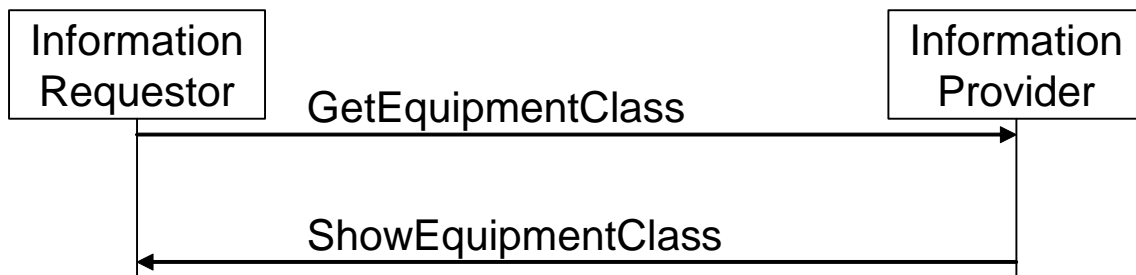
All confirmations are returned in a single message (XML element) type of *ConfirmBOD*. (Note: This follows the OAGiS definitions, where BOD is short for Business Object Document.)

NOTE: While any message may request confirmation (including a ConfirmBOD message), the recommended use is to only request confirmations for critical messages and only on CANCEL messages. (Confirmation on SYNC messages may lead to a large number of messages that the publisher could take no effective action on, GET messages have SHOW responses, PROCESS messages have ACKNOWLEDGE responses, and CHANGE messages have RESPOND responses.)

4.3 PULL Transaction Model

The PULL transaction model is used when a user of data requests information from a provider of the data. The request is defined in a message that contains a GET verb and an empty or partially defined element.

For example the following diagram indicates a GET/SHOW transaction.



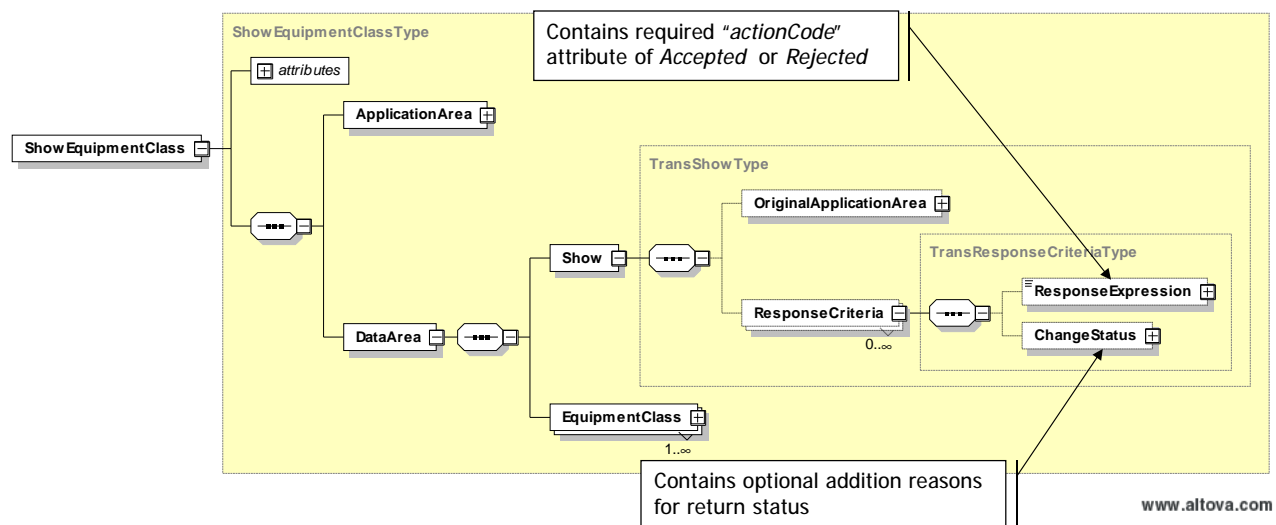
See the ISA 95 Enterprise-Control System Integration, Part 5, Business to Manufacturing Transaction standard for a complete specification of the empty and partially defined element rules on the GET.

For example, the *GetEquipmentClass* message would contain a partially defined *EquipmentClass* element, as shown in the following text from the ISA 95 Part 5 standard¹.

¹ Reprinted with permission of ISA, Research Triangle Park, NC, from the *ISA 95 Enterprise-Control System Integration, Part 5, Business to Manufacturing Transaction* standard.

Value of Equipment Class ID	Value of Equipment Class Property ID	Equipment Class Property Value	Action on Object(s) Specified for the GET verb
IDs specified	<i>not specified</i>	<i>not specified</i>	Defines a request that the receiver is to return, in a SHOW message, all attributes about the specified <i>Equipment Classes</i> , all properties and their attributes, and the IDs of <i>Equipment</i> that are members of each <i>Equipment Class</i> .
IDs specified	IDs specified	<i>not specified</i>	Defines a request that the receiver is to return, in a SHOW message, all attributes about the specified <i>Equipment Classes</i> , all of the specified <i>Equipment Class Properties</i> , and the IDs of <i>Equipment</i> that are members of each <i>Equipment Class</i> .
IDs specified	IDs specified	Property Values Specified	Defines a request that the receiver is to return, in a SHOW message, all attributes about the specified <i>Equipment Classes</i> where the <i>Equipment Class Property</i> value matches the specified property value, all of the specified <i>Equipment Class Properties</i> , and the IDs of <i>Equipment</i> that are members of each <i>Equipment Class</i> .
Wildcard specified	<i>not specified</i>	<i>not specified</i>	Defines a request that the receiver is to return, in a SHOW message, all attributes and properties about the <i>Equipment Classes</i> that match the wildcard ID and the IDs of <i>Equipment</i> that are members of each <i>Equipment Class</i> . To return all <i>Equipment Classes</i> , specify a "*" as the wildcard.
Wildcard specified	Wildcard specified	<i>not specified</i>	Defines a request that the receiver is to return, in a SHOW message, all attributes of the <i>Equipment Classes</i> that match the wildcard IDs, and for each class return all <i>Equipment Class Properties</i> that match the property ID wildcards, and the IDs of <i>Equipment</i> that are members of each <i>Equipment Class</i> . To return a single property, specify the <i>Equipment Class Property ID</i> in the property ID wildcard. To return all <i>Equipment Class Properties</i> , specify a "*" as the property ID wildcard. To return a single <i>Equipment Class</i> , specify the ID in the wildcard ID. To return all <i>Equipment Classes</i> , specify a "*" as the ID wildcard.

The SHOW message contains a required response status attribute of either *Accepted* or *Rejected* in the *Show/ResponseCriteria/ResponseExpression* element as shown in the figure below.



4.4 PUSH Transaction Model

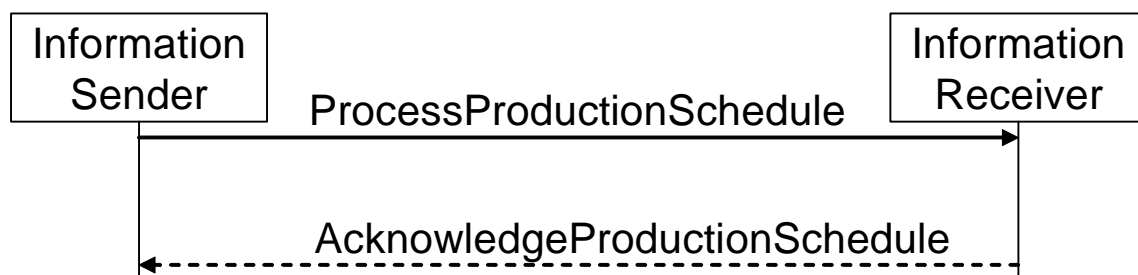
The PUSH model uses PROCESS/ACKNOWLEDGE, CHANGE/RESPOND, and CANCEL messages for an application that is not the owner of data to request processing, changing, or canceling data to the data owner.

For example, the following diagram indicates a Process/Acknowledge transaction for a *ProductionSchedule* element. The PROCESS message may contain a CONFIRM option and a ACKNOWLEDGE option, but normally only the ACKNOWLEDGE would be specified (not both).

The PROCESS Acknowledgement option may specify the following options:

Option	Option Description
Never	No acknowledge requested. (<i>Note: Default value if option not defined.</i>)
Always	Always send an acknowledge response.

See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a PROCESS message for each object (element) type.

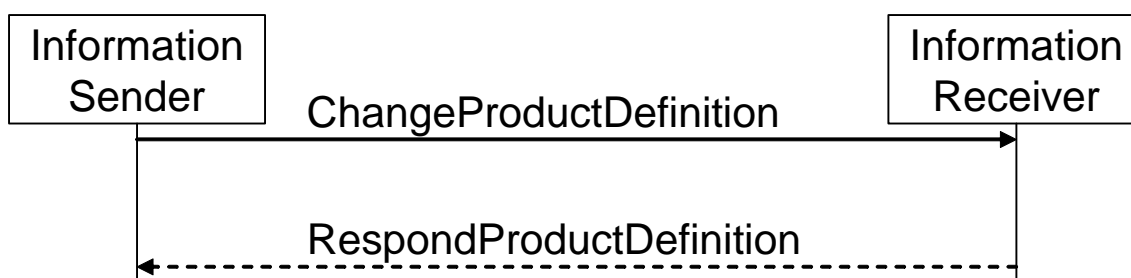


The following diagram illustrates a CHANGE/RESPOND transaction for a *ProductDefinition* element. The CHANGE message may contain a CONFIRM option and a RESPOND option, but normally only one or neither would be specified (not both).

The CHANGE respond option may specify the following options:

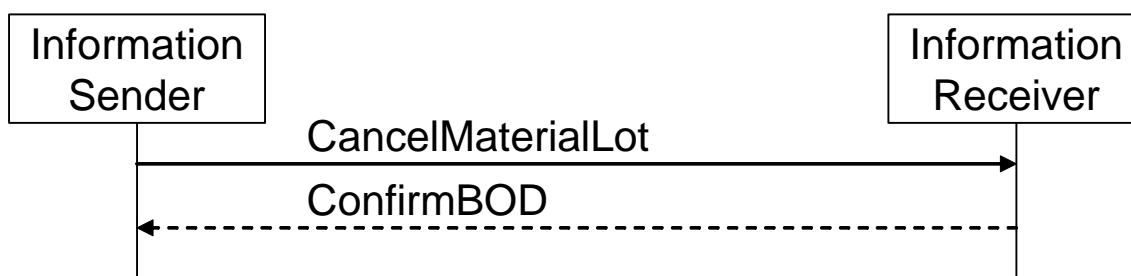
Option	Option Description
Never	No response requested. <i>(Note: Default value if option not defined.)</i>
Always	Always send a response.

See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a CHANGE message for each object (element) type.



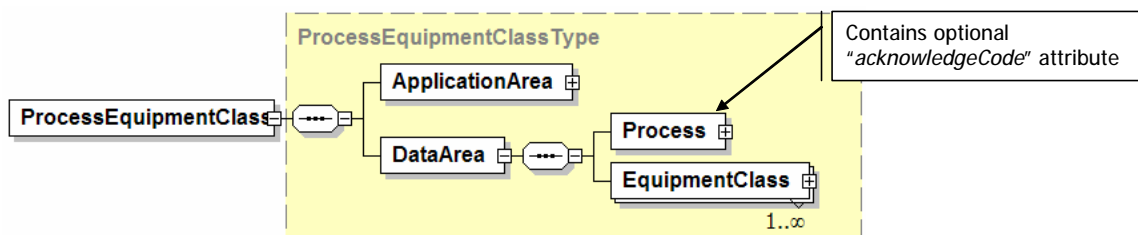
The following diagram illustrates a CANCEL transaction for a *MaterialLot* element. The CANCEL message may contain a confirmation option.

See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a CANCEL message for each object (element) type.



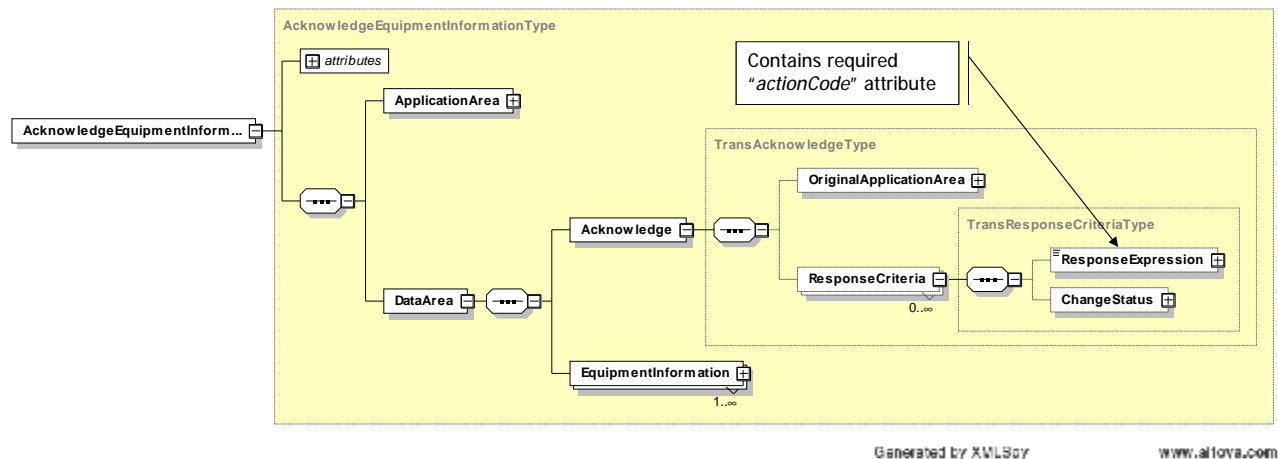
4.4.1 Process Acknowledgment

The acknowledge option is defined using optional attributes in PROCESS messages. The PROCESS verb contains an optional *acknowledgeCode* attribute, as shown below in the *Process* element.



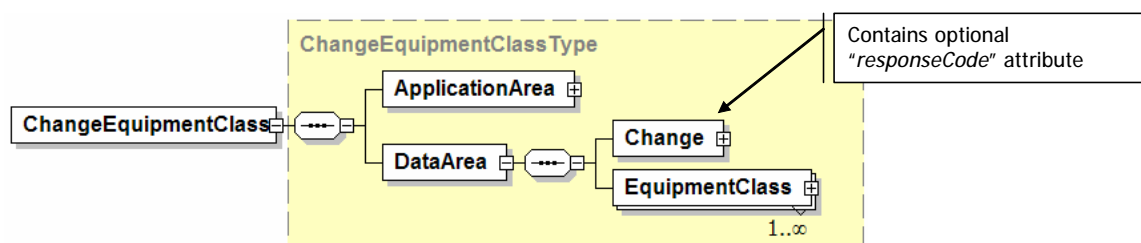
For consistency with OAGiS verb definitions, the PROCESS verb also contains an ActionCode element with ActionExpression elements. This element is not used in the B2MML transactions.

The ACKNOWLEDGE message contains a required status attribute in the *Acknowledge/ResponseCriteria/ResponseExpression* element, as shown below.



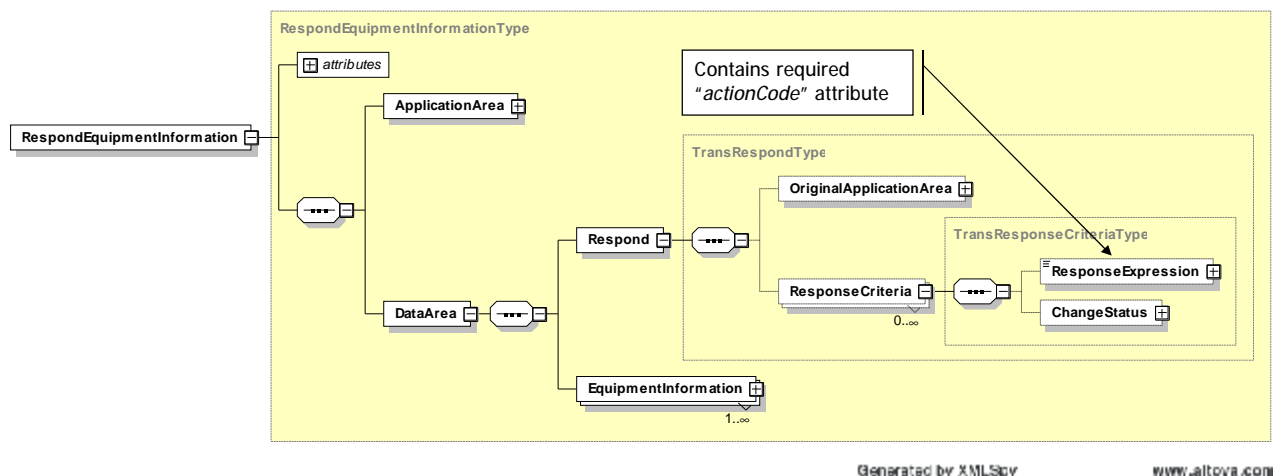
4.4.2 Change Response

The CHANGE verb contains an optional *responseCode* attribute, as shown below in the *Change* element.



For consistency with OAGiS verb definitions, the CHANGE verb also contains an ActionCode element with ActionExpression elements. This element is not used in the B2MML transactions.

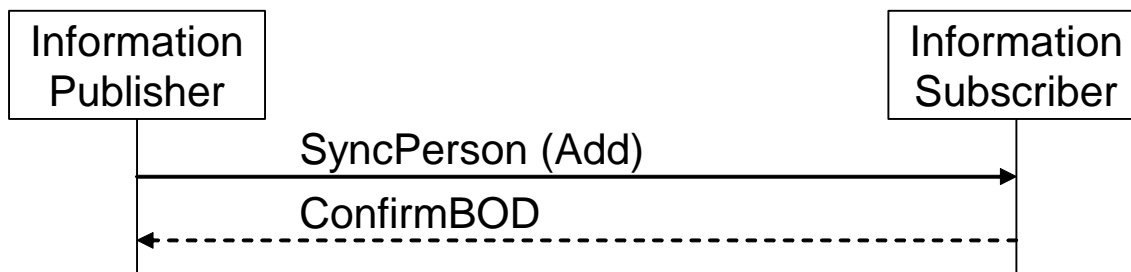
The RESPOND message contains a required status attribute in the *Respond/ResponseCriteria/ResponseExpression* element.



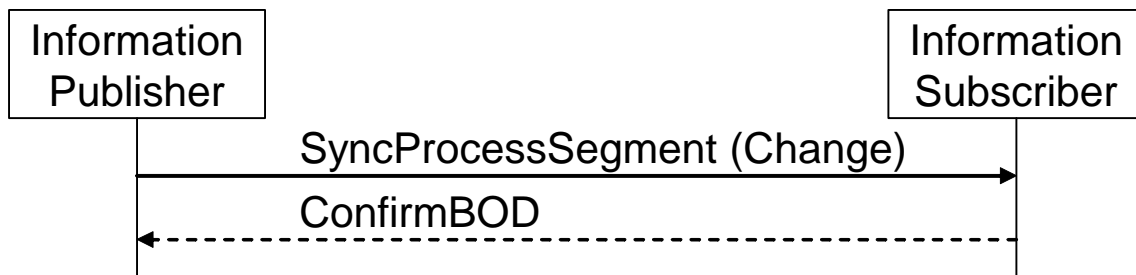
4.5 PUBLISH Transaction Model

The PUBLISH model uses SYNC messages with ADD, CHANGE, or DELETE options to indicate the action to be taken on the published data.

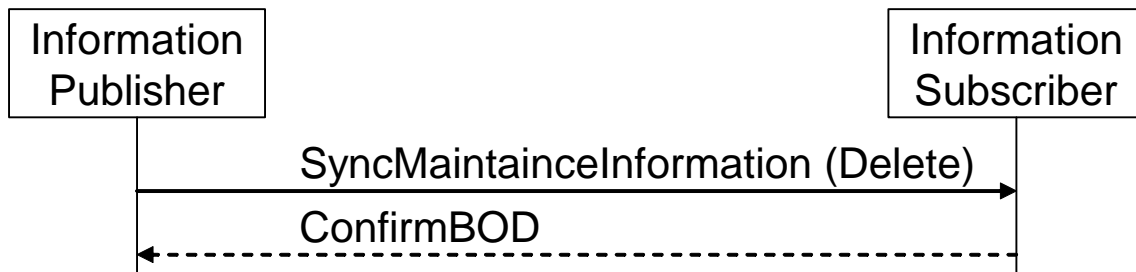
The following diagram illustrates a SYNC ADD transaction for a *Person* element. The *SyncPerson* (Add) message may be sent to multiple information subscribers when a new *Person* object is defined, but only one is shown in the example. The SYNC message may contain a confirmation option, but this is not normally used in PUBLISH transactions. See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a SYNC ADD message for each object (element) type.



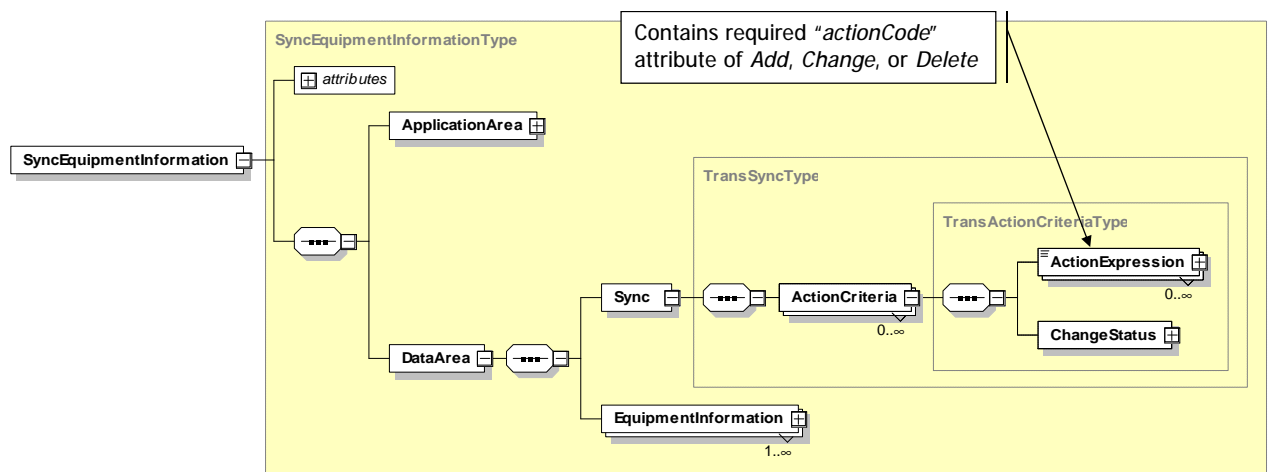
The following diagram illustrates a SYNC CHANGE transaction for a *ProcessSegment* element. The *SyncPerson* (Change) message may be sent to multiple information subscribers when a *ProcessSegment* object is changed, but only one is shown in the example. The SYNC message may contain a confirmation option, but this is not normally used in PUBLISH transactions. See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a SYNC CHANGE message for each object (element) type.



The following diagram illustrates a SYNC DELETE transaction for a *MaintenanceInformation* element. The SyncPerson (Change) message may be sent to multiple information subscribers when *MaintenanceInformation* is deleted, but only one is shown in the example. The SYNC message may contain a confirmation option, but this is not normally used in PUBLISH transactions. See the ISA 95 Part 5 standard for a complete definition of the action to be performed as the result of receiving a SYNC DELETE message for each object (element) type.



The SYNC options are specified in the required attribute of the *Sync/ActionCriteria/ActionExpression* element. There are multiple *ActionCriteria* elements allowed by the schema, but only one is used in the B2MML transactions.

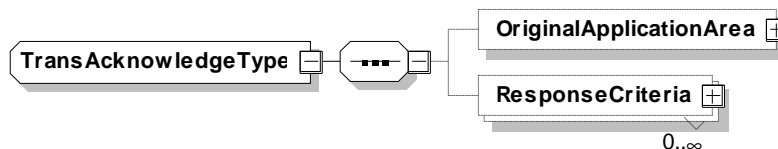


Generated by XMLSpy

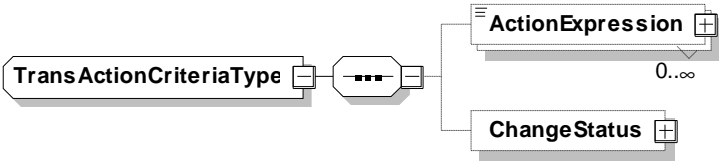
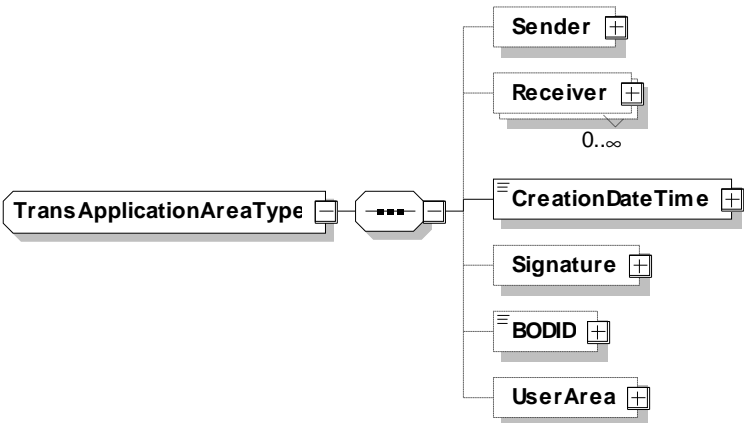
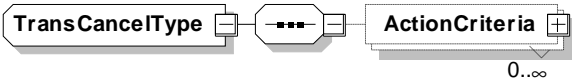
www.altova.com

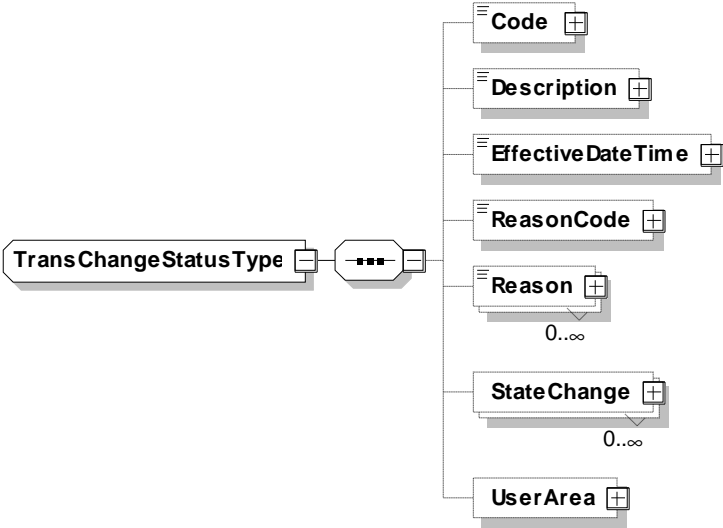
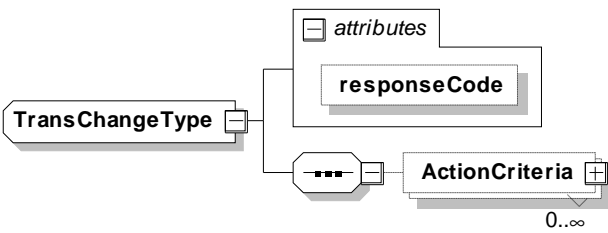
4.6 Common Transaction Elements

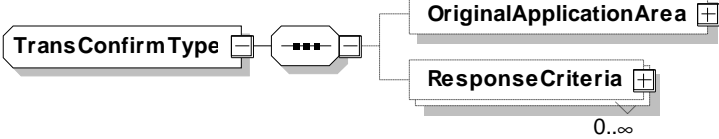
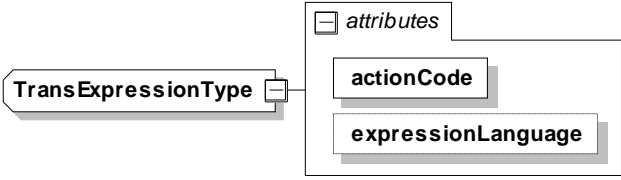
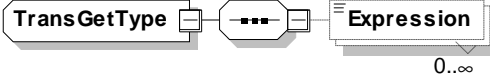
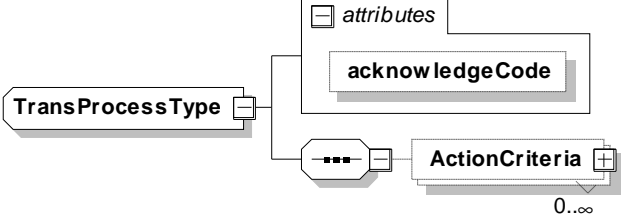
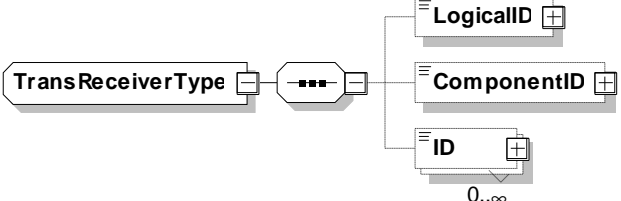
Type Name Element Name	Description
TransAcknowledgeType Acknowledge	<p>Complex data type for an ACKNOWLEDGE verb in an <i>Acknowledge<Object></i> message.</p> <p>A complex type that contains two elements:</p> <ul style="list-style-type: none"> • OriginalApplicationArea: An optional copy of the ApplicationArea from the requesting Process message (see TransApplicationAreaType). This is included to assist in error handling by the requesting application. • ResponseCriteria: Zero or more elements (See TransResponseCriteriaType) that contain additional acknowledge information (including an action code). <ul style="list-style-type: none"> ○ If no ResponseCriteria is present, then the action code of “Accepted” is the default. ○ The first ResponseCriteria element defines the acknowledgement option. The meanings of any additional ResponseCriteria are not defined in B2MML.

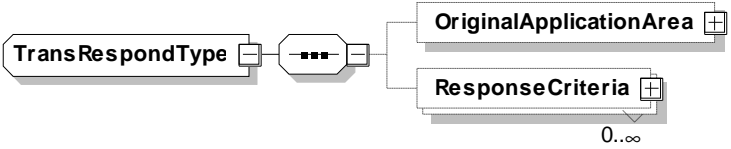
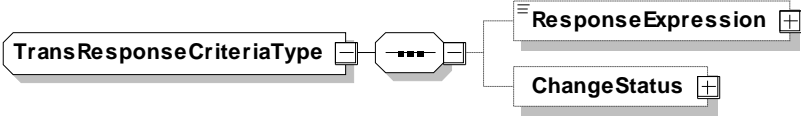


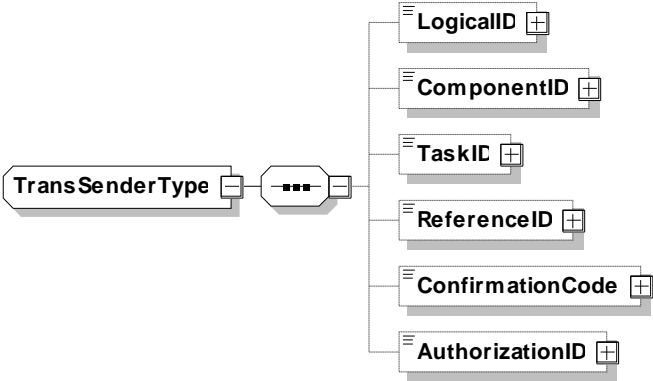
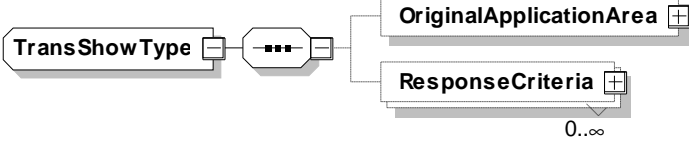
<i>TransActionCodeEnumerationType</i>	<p>A string that contains an identification of the action to be performed as part of a verb. The action codes are used for SYNC messages and as responses in CHANGE, CONFIRM, ACKNOWLEDGE and RESPOND messages. The following enumerations are defined:</p> <table border="1" data-bbox="565 338 1365 1310"> <thead> <tr> <th>Enumeration</th><th>Action Meaning</th></tr> </thead> <tbody> <tr> <td>Add</td><td>Used in a SYNC message to indicate a SYNC ADD action to be performed.</td></tr> <tr> <td>Change</td><td>Used in a SYNC message to indicate a SYNC CHANGE action to be performed.</td></tr> <tr> <td>Delete</td><td>Used in a SYNC message to indicate a SYNC DELETE action to be performed.</td></tr> <tr> <td>Replaced</td><td>Used in a RESPOND message to indicate that the change was performed</td></tr> <tr> <td>Accepted</td><td>Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed Used in a CONFIRM message to indicate that the action was performed. Used in a SHOW message to indicate that the GET was performed and all data was returned. This may include a SHOW message with no data elements, if the section criteria identified no data to be returned.</td></tr> <tr> <td>Modified</td><td>Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed but that the information was modified. Used in a RESPOND message to indicate that the CHANGE was performed but that the information was modified. Not used in a SHOW message.</td></tr> <tr> <td>Rejected</td><td>Used in an ACKNOWLEDGE message to indicate that the PROCESS was rejected. Used in a RESPOND message to indicate that the CHANGE was rejected. Used in a CONFIRM message to indicate that the action was rejected. Used in a SHOW message to indicate that the GET was not performed and that not data was returned.</td></tr> </tbody> </table>	Enumeration	Action Meaning	Add	Used in a SYNC message to indicate a SYNC ADD action to be performed.	Change	Used in a SYNC message to indicate a SYNC CHANGE action to be performed.	Delete	Used in a SYNC message to indicate a SYNC DELETE action to be performed.	Replaced	Used in a RESPOND message to indicate that the change was performed	Accepted	Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed Used in a CONFIRM message to indicate that the action was performed. Used in a SHOW message to indicate that the GET was performed and all data was returned. This may include a SHOW message with no data elements, if the section criteria identified no data to be returned.	Modified	Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed but that the information was modified. Used in a RESPOND message to indicate that the CHANGE was performed but that the information was modified. Not used in a SHOW message.	Rejected	Used in an ACKNOWLEDGE message to indicate that the PROCESS was rejected. Used in a RESPOND message to indicate that the CHANGE was rejected. Used in a CONFIRM message to indicate that the action was rejected. Used in a SHOW message to indicate that the GET was not performed and that not data was returned.
Enumeration	Action Meaning																
Add	Used in a SYNC message to indicate a SYNC ADD action to be performed.																
Change	Used in a SYNC message to indicate a SYNC CHANGE action to be performed.																
Delete	Used in a SYNC message to indicate a SYNC DELETE action to be performed.																
Replaced	Used in a RESPOND message to indicate that the change was performed																
Accepted	Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed Used in a CONFIRM message to indicate that the action was performed. Used in a SHOW message to indicate that the GET was performed and all data was returned. This may include a SHOW message with no data elements, if the section criteria identified no data to be returned.																
Modified	Used in an ACKNOWLEDGE message to indicate that the PROCESS was performed but that the information was modified. Used in a RESPOND message to indicate that the CHANGE was performed but that the information was modified. Not used in a SHOW message.																
Rejected	Used in an ACKNOWLEDGE message to indicate that the PROCESS was rejected. Used in a RESPOND message to indicate that the CHANGE was rejected. Used in a CONFIRM message to indicate that the action was rejected. Used in a SHOW message to indicate that the GET was not performed and that not data was returned.																
<i>TransActionCodeType</i>	<p>A union type of an enumeration (see TransActionCodeEnumerationType) and a normalizedString. This allows either a defined enumeration value (see above) or a user defined string. The meanings of any user defined action code strings are not defined in B2MML.</p>																

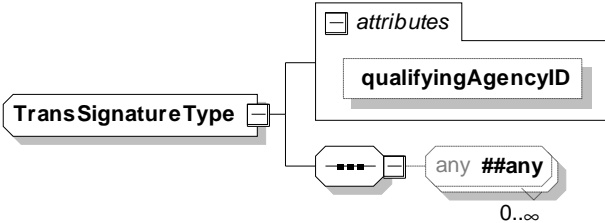
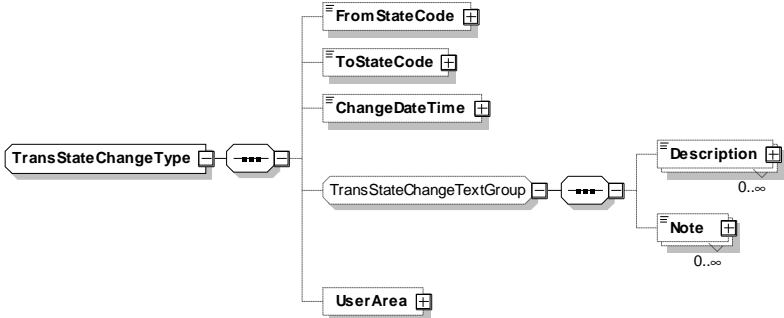
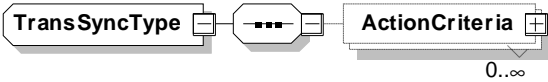
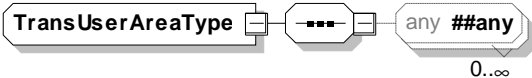
<p>TransActionCriteriaType ActionCriteria</p>	<p>Data Type for a SYNC, PROCESS, CHANGE, and CANCEL message. It contains one optional element ActionExpression (see TransExpressionType) that contains an action code for SYNC messages. It also contains an optional ChangeStatus (see TransChangeStatusType) element for a definition of the change.</p> <p>If no ActionExpression is defined for a SYNC message, then the action code of "Add" is the default.</p>  <pre> graph LR TACT[TransActionCriteriaType] --- Ellipsis[...] Ellipsis --- AE[ActionExpression] Ellipsis --- CS[ChangeStatus] AE --- AE_Card[+] CS --- CS_Card[+] AE --- AE_Count[0..∞] </pre>
<p>TransApplicationAreaType ApplicationArea OriginalApplicationArea</p>	<p>A complex type that contains:</p> <ul style="list-style-type: none"> An optional identification of the sender of the message (see TransSenderType) Zero or more optional identifications of the receiver of the message (see TransReceiverType) A required element with the creation date & time of the message. An optional electronic signature that can be used to sign the transaction message An optional ID (BODID) to be applied to exchanged data object. This should be a GUID (Globally Unique Identifier) that uniquely identifies the data object. An optional user area for user extended data.  <pre> graph LR TAA[TransApplicationAreaType] --- Ellipsis[...] Ellipsis --- Sender[Sender] Ellipsis --- Receiver[Receiver] Ellipsis --- CDT[CreationDateTime] Ellipsis --- Signature[Signature] Ellipsis --- BODID[BODID] Ellipsis --- UA[UserArea] Receiver --- Receiver_Card[+] Receiver --- Receiver_Count[0..∞] Sender --- Sender_Card[+] CDT --- CDT_Card[+] Signature --- Signature_Card[+] BODID --- BODID_Card[+] UA --- UA_Card[+] </pre>
<p>TransCancelType</p>	<p>Data type for a CANCEL verb in a <i>Cancel<Object></i> message. Contains an optional attribute responseCode of type TransResponseCodeType. The responseCode specifies if a response is required.</p> <p>The complex type also that contains an optional ActionCriteria (see TransActionCriteriaType) element for compatibility with OAGiS; however the ActionCriteria elements are not defined in a TransCancelType element in B2MML.</p>  <pre> graph LR TC[TransCancelType] --- Ellipsis[...] Ellipsis --- AC[ActionCriteria] AC --- AC_Card[+] AC --- AC_Count[0..∞] </pre>

<p>TransChangeStatusType ChangeStatus</p>	<p>Defines the description for a response.</p> <p>Code (CodeType): A user defined element for communication of all codes. No standard code types are defined.</p> <p>Description (DescriptionType): A text description of the overall reason for the response.</p> <p>EffectiveDateTime (DateTimeType): The effective date and time that response was generated, to allow backtracking of the reason for the response.</p> <p>ReasonCode (CodeType): Identifies the reason for the response activity.</p> <p>Reason (TextType): Text description of the reasons for the response.</p> <p>StateChange: Information about any state changes associated with the response.</p> <p>UserArea: User defined ##any type.</p>  <pre> graph LR TCS[TransChangeStatusType] --- Ellipsis[...] Ellipsis --- Code[Code] Ellipsis --- Description[Description] Ellipsis --- EDT[EffectiveDateTime] Ellipsis --- RC[ReasonCode] Ellipsis --- Reason[Reason] Reason --- RC0[0..∞] Ellipsis --- SC[StateChange] SC --- SC0[0..∞] Ellipsis --- UA[UserArea] </pre>
<p>TransChangeType</p>	<p>Data type for a CHANGE verb in a <i>Change<Object></i> message.</p> <p>Contains an optional attribute responseCode of type TransResponseCodeType. The responseCode specifies if a response is required.</p> <p>The complex type also that contains an optional ActionCriteria (see TransActionCriteriaType) element for compatibility with OAGiS; however the ActionCriteria elements are not defined in a TransChangeType element in B2MML.</p>  <pre> graph LR TCT[TransChangeType] --- Attributes[attributes] Attributes --- RC[responseCode] TCT --- Ellipsis[...] Ellipsis --- AC[ActionCriteria] AC --- AC0[0..∞] </pre>
<p>TransConfirmationCodeType</p>	<p>A string used to indicate a confirmation, acknowledge, or respond code option in a message. The value must be one of the following standard enumerations:</p> <p>Always, Never, OnError</p> <ul style="list-style-type: none"> Always → Always return a confirm, acknowledge, or respond message. Never → Never return a confirm, acknowledge, or respond message. OnError → Only return a confirm, acknowledge, or respond message if an error occurred during processing of the message's action.

TransConfirmType	<p>Data type for a CONFIRM verb in a <i>ConfirmBOD</i> message. See the ConfirmBOD documentation for the full description of the confirm message.</p> 
TransExpressionType ActionExpression ResponseExpression	<p>A complex type with:</p> <ul style="list-style-type: none"> • A simple type of “token” • A required attributed of actionCode (see TransActionCodeType) • An optional expressionLanguage attribute that specifies the language that may be used to interpret the tokens in the expression. <p>The meaning of any text included in the token in a TransExpressionType is not defined in B2MML.</p> 
TransGetType Get	<p>Data type for a GET verb in a <i>Get<Object></i> message. There are no attributes.</p> 
TransProcessType Process	<p>Data type for a PROCESS verb in a <i>Process<Object></i> message. Contains an optional attribute acknowledgeCode of type TransResponseCodeType. The responseCode specifies if a response is required.</p> 
TransReceiverType Receiver	<p>Contains information about the expected receiver of the message. This contains an optional LogicalID of the server and application for which the BOD is intended. This contains an optional ComponentID of the server and application for which the BOD is intended. It provides a finer level in addition to the LogicalID. This contains zero or more optional IDs for the receiver of the message.</p> 

TransRespondType Respond	<p>Data type for a RESPOND verb in a <i>Respond<Object></i> message.</p> 
TransResponseCodeType	<p>A string used to indicate if response is requested for the sent. The value must be one of the following standard enumerations:</p> <p>Always, Never</p> <ul style="list-style-type: none"> Always → Always return a response message. Never → Never return a response message.
TransResponseCriteriaType ResponseCriteria	<p>Data Type for an ACKNOWLEDGE, CONFIRM, SHOW, and RESPOND response. It contains one optional element ResponseExpression (see TransExpressionType) that contains an action code.</p> <p>If no ResponseExpression is defined, then the action code of “Accepted” is the default.</p> <p>ChangeStatus is an optional element that contains the reason for the response.</p> 

TransSenderType	<p>A complex type that identifies characteristics and control identifiers that relate to the application that created the transaction message. The sender area can indicate the logical location of the application and/or database server, the application, and the task that was executing to create the data object.</p> <ul style="list-style-type: none"> • The format for the LogicalID is not defined in B2MML. May contain a logical (not physical) identification of the sending task. • The format for the ComponentID is not defined in B2MML. May contain additional detail for the LogicalID. • The format for the TaskID is not defined in B2MML. It may describe the business event that initiated the need for the Business Object Document to be created. • The format for the ReferenceID is not defined in B2MML. It may contain additional information that enables the sending application to indicate the instance identifier of the event or task that caused the data to be created. • The format for ConfirmationCode is defined in TransConfirmationCodeType. • The format for the AuthorizationID is not defined in B2MML. It may identify the authorization level of the user or application that is sending the data. This authorization level may indicate to the receiving system indicates what can be done on request.  <pre> classDiagram class TransSenderType { LogicalID ComponentID TaskID ReferenceID ConfirmationCode AuthorizationID } </pre> <p>The diagram shows a class TransSenderType with a dashed box indicating it is a complex type. It has six attributes: LogicalID, ComponentID, TaskID, ReferenceID, ConfirmationCode, and AuthorizationID. Each attribute is represented by a box with a plus sign in the top right corner.</p>
TransShowType	<p>Data type for a SHOW messages.</p>  <pre> classDiagram class TransShowType { OriginalApplicationArea ResponseCriteria } </pre> <p>The diagram shows a class TransShowType with a dashed box indicating it is a complex type. It has two attributes: OriginalApplicationArea and ResponseCriteria. Each attribute is represented by a box with a plus sign in the top right corner. The ResponseCriteria attribute has a multiplicity of 0..∞ indicated below it.</p>

TransSignatureType	<p>A ##any type that is used if the message is to be signed. It supports any digital signature that maybe used by an implementation. The optional qualifyingAgencyID attribute identifies the agency that provided the format for the signature.</p> <p>In order to support digital signature specifications currently available or that will be developed in the future. The Signature element is defined to have any content from any other namespace. The choice of which digital signature to use is left up to the specific implementation.</p> 
TransStateChangeType StateChange	<p>Defines any state change associated with the response, such as a change from effective to obsolete.</p> <ul style="list-style-type: none"> • FromStateChange (CodeType): Old state • ToStateChange (CodeType): New state • ChangeDateTime (DateTimeType): Date and time the change occurred. • Description (TextType): Descriptions of the change. • Note (TextType): Secondary notes associated with the change. • UserArea: User ##any type 
TransSyncType	<p>Data type for SYNC messages.</p> 
TransUserAreaType UserArea	<p>A ##any type that is used to contain user data in the application area.</p> 

4.7 B2MML and OAGiS Differences

B2MML is designed to implement a subset of the OAGiS 9.6 message rules that are consistent with the ISA 95 Part 5 definitions. Specifically the B2MML *ApplicationArea* and verb elements are subsets of the full OAGiS 9.6 specifications, with the differences listed in the following table.

Element	Differences
Show	<p>The OAGiS 9.6 "<i>Show</i>" specification includes a set of optional attributes (recordSetStartNumber, recordSetCount, recordSetTotal, recordSetCompleteIndicator, and recordSetReferenceld) that are used by the responding task to indicate the status of the request and to define the scope of the information returned.</p> <p>These attributes are not defined for B2MML. The Show message should return all elements of the Get request.</p>
Get	<p>The OAGiS "<i>Get</i>" specification includes a set of optional attributes (uniqueIndicator, maxItems, recordSetSaveIndicator, recordSetStartNumber, and recordSetReferenceld) that are used by the requesting application to control how many elements are returned.</p> <p>These attributes are not defined for B2MML. The Show message should return all elements of the Get request.</p>
ActionExpression ResponseExpression	In B2MML this contains a required attribute that contains an actionCode.
ConfirmBOD	<p>B2MML contains only the Original Application Area, a free form text group, and user data.</p> <p>OAGiS 9.6 also contains BOD Failure Message, BOD Success Message, and Partial BOD Failure Message areas.</p>
DateTimeType	<p>B2MML has the DateTimeType derived from the xsd:dateTime type.</p> <p>OAGiS 9.6 has the DateTimeType derived from xsd:string.</p> <p>B2MML is more restrictive than OAGiS, but OAGiS recommends the use of ISO 8601 CE format.</p>



About MESA: MESA promotes the exchange of best practices, strategies and innovation in managing manufacturing operations and in achieving operations excellence. MESA's industry events, symposiums, and publications help manufacturers achieve manufacturing leadership by deploying practical solutions that combine information, business, manufacturing and supply chain processes and technologies. Visit us online at <http://www.mesa.org>.

About the XML Committee: The XML Committee was formed within MESA to provide a forum for the development of the B2MML and BatchML specifications.