



Resources – Godot4

Godot4 is an engine with free source code and it is built up by many users adding to their git repo. The engine is very lightweight and uses Godot scripting. You can also use C# scripting based on which engine you download.

To install: <https://godotengine.org/download/windows/>

- Godot Scripts: Godot Engine
- C# Scripts: Godot Engine - .Net

To install through stores (no C# support):

- Itch.io: <https://godotengine.itch.io/godot>
- Steam: https://store.steampowered.com/app/404790/Godot_Engine/
- Epic Games: <https://store.epicgames.com/en-US/p/godot-engine>

How to Support:

<https://docs.godotengine.org/en/stable/>