



# Resources – Unreal Game Engine

Unreal engine is a heavyweight engine which focuses on blueprinting and C++ scripting.

The best thing about Unreal Engine is that you do not even need to touch any lines of code. You can create an entire game in blueprints!

To Install:

<https://www.unrealengine.com/en-US/download>

How to Support:

- <https://www.unrealengine.com/en-US/learn>
- Part 1 and 2 Pdf files which go through a short implementation of a third person character in C++ and blueprints. Gives you the basis to start creating your content.