```
conflicts = empty table()
                            For each constraint constr:
                              cs = constr.find conflicts()
                              conflicts.append( cs )
        Create HS inst.
                            hitting set = hs instance
Stage
                             (conflicts)
        Solve HS inst.
                            solver = get hs solver()
                            solver.solve( hitting set )
                            sol = solver.solution
                            for rec in sol:
                              if rec.val > 0:
                                del rec.id from zoom-level
```