VeriDash

An Al-Driven, User-Centric Open Source Dashboard for Enhancing Multimedia Verification

Johannes Skivdal, Laurence Dierickx, Duc-Tien Dang-Nguyen 2024–11–27

University of Bergen, Norway





What

Verification \neq Fact Checking!

- Fact Checking: long invesigative work, "surgeon"
- Verification: sanity check of breaking news, "first aid"

VeriDash is:

- Creating a single User Interface for Video Verification
- Combining off-the-shelf tools
- Facilitating faster human work

Why

Twain: "A lie can travel halfway around the world while the truth is still putting on its shoes."

Journalism needs Al to handle an overwhelming amount of information

The virality of news require ever faster verification

VeriDash tools

Some essential video tools in one place:

- Audio Transcription and Translation
- Metadata Extraction
- Geolocation
- Frame Extraction
- Object Detection
- Frame Stitching (Overview)

VeriDash does not do:

Automated Verification

Demo

How does it work?

Built for modularity and scale:

- Parallel job processing: Python & Celery
 - Job dependency modeling
- Live updates between server and client: WebSockets
- Heavy usage of caching: job results, video uploads
- File storage with MinIO (S3 API)
- Frontend: modular and interactive, React

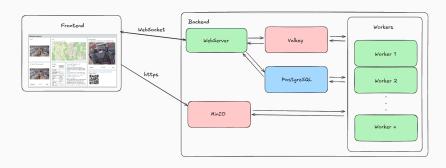


Fig. 1: VeriDash System Architecture Overview

The future

- Nothing is set in stone, we can still replace parts etc.
- Open-Source and designed to be extensible
 - Built using industry-standard tools
 - Just add a new job type, handlers, and UI

Features we want to add:

- Google Maps Street View
- Searchable Object Detection
- OpenStreetMap tags-based Geolocation
 - github.com/bellingcat/osm-search
- and more...

Thank you!

Ideas or contributions are welcome: github.com/skivdal/veridash or: johannes.skivdal@student.uib.no