

### Education

### MS in Information Studies

UX Design and HCI Track University of Texas, Austin 2018 - Present GPA - 4.0

### Bachelor of Architecture

School of Planning and Architecture, Delhi 2011 - 2016 GPA - 4.0

### Skills

Contextual Inquiry Competitor Analysis User Persona Storyboarding Wireframing Prototyping Usability Testing Illustration Design

## Development

React Javascript D3.js R HTML CSS Bootstrap

#### Tools

Framer Principle
Sketch AdobeXD
Figma InVision
Photoshop Illustrator
Indesign Animate
AutoCAD Revit
Sketchup Lumion

# SHASHANK. JAIN

### **USER EXPERIENCE DESIGNER**

skjn.herokuapp.com | sjain@utexas.edu | +1-201-884-0830

### Experience

### Graduate Research Assistant | University of Texas, Austin

February 2019 - Present, Austin | UX Designer and Developer Developing voice interface based educational applications for children for Amazon Alexa using Node.js

# Research Assistant | Image and Video Computing Lab, UT Austin January 2019 - Present, Austin | UX Designer and Front End Developer Developing web-based tools to support the creation of technologies for

Artificial Intelligence and Accessibility | Volunteer

# Graduate Assistant | School of Information, UT Austin

November 2018 - January 2019, Austin Generated Metadata and managed an online image database for access and preservation using Archivematica

### Architect & Graphic Designer | WAL+L

January 2018 - April 2018, New Delhi, India User Research, Concept Design, Iterative Design, Graphic Design, Client Presentations, 3D Modelling

### Architect | Morphogenesis

July 2016 - August 2017, New Delhi, India Architecture & Urban Design, User Research, Client Presentations, 3D Modelling, Site Supervision

### **Projects and Hackathons**

# Teaching Autonomous Vehicles to Behave - 1st Position

Hackathon @ University of Texas, Austin - November 2018 | Team of 3 Won first position for an application prototype to teach autonomous vehicles social and cultural traffic norms through crowd sourcing and machine learning, keeping in mind moral and ethical considerations.

## Sense.i - Mental Healthcare System

Conducted User research and designed an application that streamlines mental therapy process for patients and therapists using real time data.

# Office Management Application

Office mobile app that lets you manage your team, plan your work, collaborate on ideas with peers, connect with people, book meeting rooms, and much more from anywhere | Individual

### **BITS Mobile Game**

Engaging quiz game for children where they play individually, or compete against friends while learning concepts of educational topics. | Individual