

Education

MS in Information Studies

UX Design and HCI Track University of Texas, Austin 2018 - Present GPA - 4.0

Bachelor of Architecture

School of Planning and Architecture, Delhi 2011 - 2016 GPA - 4.0

Skills

Contextual Inquiry Competitor Analysis User Persona Storyboarding Wireframing Prototyping Usability Testing Illustration Design

Development

React Javascript D3.js HTML CSS Bootstrap

Tools

Framer Principle
Sketch AdobeXD
Figma InVision
Photoshop Illustrator
Indesign Animate
AutoCAD Revit
Sketchup Lumion

Relevant Courses at UT

Interaction Design
Design Thinking
Advanced Design for Al
Usability
Understanding Research

SHASHANK. JAIN

USER EXPERIENCE DESIGNER

skjn.herokuapp.com | sjain@utexas.edu | +1-201-884-0830

Experience

Graduate Research Assistant | University of Texas, Austin

February 2019 - Present, Austin | UX Designer and Developer

• Developing voice interface based educational applications for children for Amazon Alexa using Node.js

Research Assistant | Image and Video Computing Lab, UT Austin

January 2019 - Present, Austin | UX Designer and Front End Developer

• Developing web-based tools to support the creation of technologies for Artificial Intelligence and Accessibility | Volunteer

Architect & Graphic Designer | WAL+L

January 2018 - April 2018, New Delhi, India

- Worked in a team to design the branding and design language (both visual and architectural) for Maruti Suzuki showrooms all over India.
- Designed and executed a low cost housing project as the lead architect

Architect | Morphogenesis

July 2016 - August 2017, New Delhi, India

- Worked in design team to redevelop banks along the river Ganges. Conducted research and interviews with the stakeholders. Designed graphics and client presentations.
- Designed and executed a highrise luxury housing tower. Coordinated with stakeholders to meet deadlines and expedite construction.

Achievements

Teaching Autonomous Vehicles to Behave - 1st Position

Hackathon @ University of Texas, Austin - November 2018 | Team of 3

• Won first position for an application prototype to teach autonomous vehicles social and cultural traffic norms through crowd sourcing and machine learning, keeping in mind moral and ethical considerations.

Projects

Sense.i - Mental Healthcare System

- Conducted user interviews and literature review to understand problems regarding anxiety treatment and find out pain points.
- Designed and iterated the therapy management product that streamlines the treatment process through over 12 usability testing.

Causes and effects of stress among students at UT | User Research

• Followed scientific research process and created hypotheses, designed experiment, gathered data through surveys and performed data analysis to validate the hypotheses and provide novel insights on the topic.

Office Management Application

• Office mobile app that lets you manage your team, plan your work, collaborate on ideas with peers, connect with people, book meeting rooms, and much more from anywhere | Individual