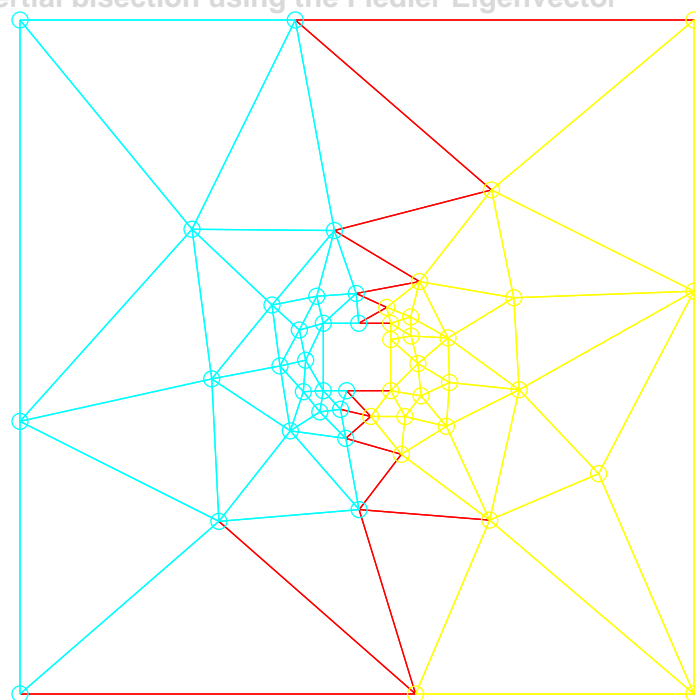


Inertial bisection using the Fiedler Eigenvector



18 cut edges