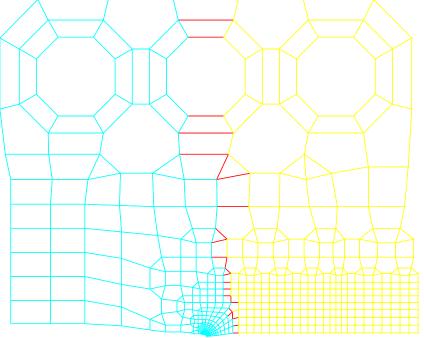
Inertial bisection using the Fiedler Eigenvector



26 cut edges