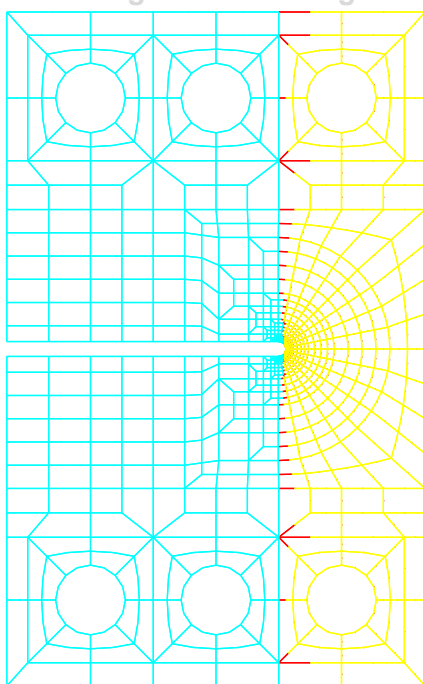# Inertial bisection using the Fiedler Eigenvector

88 cut edges