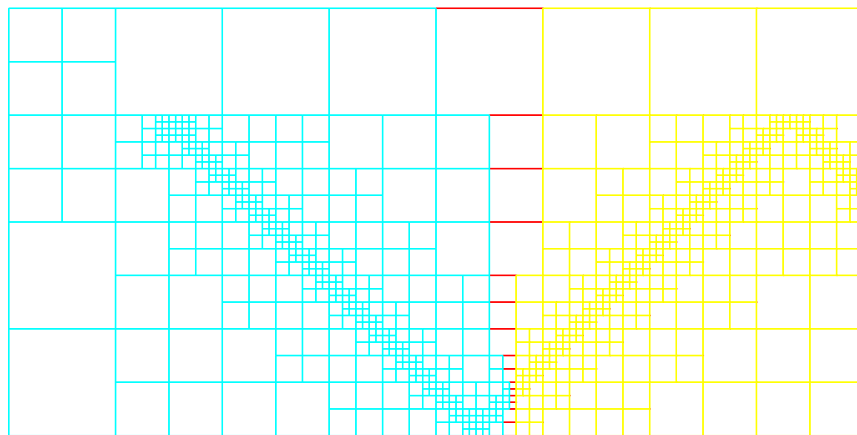


Inertial bisection using the Fiedler Eigenvector



16 cut edges