

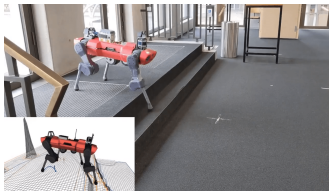
# Tutorial on numerical optimal control

Sébastien Kleff

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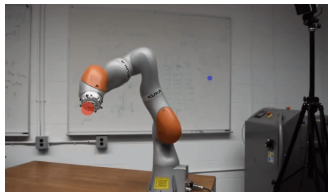
# Why optimal control?

Stairs climbing



<https://youtu.be/v6MhP12ICsc>

Pick-and-place



<https://youtu.be/ZtyCJYsGf4U>

Parkour



<https://youtu.be/tF4DML7FIWk>

Obstacle avoidance



They all solve an **optimal control problem**

# Tutorial objectives

Ideally, by the end of this tutorial :

- The relations between OC, MPC & DDP should be clear(er) to you
- You will understand words like "direct multiple shooting"
- You can implement your own MPC to control your favorite robot

To achieve these goals, I will provide

- Quick overview of Optimal Control
- Crash course on nonlinear optimization
- Tutorial using Crocoddyl and mim\_solvers

Tutorial (will be) available on a dedicated repo :

[https://github.com/skleff1994/mpc\\_tutorial](https://github.com/skleff1994/mpc_tutorial)

Tentative plan :

- Session 1 : Optimal control
- Session 2 : Numerical optimization
- Session 3 : MPC

## Continuous-time **Optimal Control Problem** (OCP)

$$\begin{aligned} V(x_0, t_0) = \min_{u(\cdot)} & \int_{t_0}^T \ell(x(t), u(t)) \, dt + \ell_T(x(T)) \\ \text{s.t.} & \begin{cases} x(t_0) = x_0 \\ \dot{x}(t) = f(x(t), u(t)) & \forall t \in [t_0, T] \\ c(x(t), u(t)) \leq 0 & \forall t \in [t_0, T] \end{cases} \end{aligned} \quad (1)$$

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- Some technical assumptions

# Optimal control: Manipulator example

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- What is  $x$  ?
- What is  $u$  ?
- What is  $f$  ?
- What is  $\ell$  ?
- What is  $c$  ?



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- We define the state variable  $x = (q, \dot{q}) \in \mathbb{R}^{2n_q}$  and the control input  $u = \tau \in \mathbb{R}^{n_q}$  with  $n_q = 7$
- The dynamics constraint  $f$  is given by the robot forward dynamics

$$\underbrace{\begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix}}_{\dot{x}} = \underbrace{\begin{bmatrix} \dot{q} \\ M(q)^{-1}(\tau - h(q, \dot{q})) \end{bmatrix}}_{f(x, u)}$$

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- Path constraints are e.g. joint limits  $[x^{\min}, x^{\max}]$  and torque limits  $[u^{\min}, u^{\max}]$

$$c(x, u) = \begin{bmatrix} x - x^{\max} \\ x^{\min} - x \\ u - u^{\max} \\ u^{\min} - u \end{bmatrix}$$

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A 7-DoF torque-controlled manipulator must reach an end-effector position  $p^{\text{des}} \in \mathbb{R}^3$  while using minimum energy and satisfying operating constraints

- Initial condition : robot at rest  $x_0 = (q_0, 0)$  at  $t_0 = 0$
- Cost function : penalizes the distance to the target and the energy

$$\ell(x, u) = \alpha \|u\|_2^2$$

$$\ell_T(x) = \|p(q) - p^{\text{des}}\|_2^2$$

where  $\alpha > 0$  is a scalar parameter and the end-effector position  $p(q)$  is given by the robot's forward kinematics



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**But how to solve this?**

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$V$  is a *functional* characterized by the Hamilton-Jacobi-Bellman (HJB) Partial Differential Equation (PDE)

$$-\frac{\partial V(x, t)}{\partial t} = \min_u \left[ \ell(x, u) + \mathcal{I}_c(x, u) + \frac{\partial V(x, t)}{\partial x} f(x, u) \right]$$

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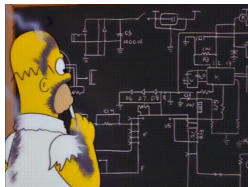
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**No analytical solution except in very specific cases !**



# Analytic solution: Special case of LQR

## Particular case : Linear-Quadratic Regulator (LQR)

When  $f$  is linear,  $\ell$  is quadratic (no path constraints)

$$V(x_0, t_0) = \min_{u(\cdot)} \int_{t_0}^T \left( x(t)^\top Q x(t) + u(t)^\top R u(t) \right) + x(T)^\top Q_T x(T) \quad (3)$$
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The value function  $V$  is quadratic, i.e.  $V(x, t) = x^\top P(t)x$  where  $P(t) \succ 0$  is the solution the Riccati differential equation

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**In the general case, HJB must be solved numerically**

# Numerical solution: Simple Pendulum

## Example : Pendulum swing-up task

State  $x = (\theta, \dot{\theta})$ , control  $u = \tau$  and dynamics model  $f$

$$ml^2\ddot{\theta} + mg \sin \theta = \tau \quad (5)$$

Running cost  $\ell(x, u) = \alpha \|u\|^2$  and terminal cost  $\ell_T(x) = \|x\|^2$

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**This is not LQR** ( $f$  is nonlinear) so we must solve the HJB PDE numerically

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We **discretize** the state and control spaces into finite meshes

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Check-out the pendulum example and play with it : `pendulum_bellman.py`

# Numerical solution: Simple Pendulum

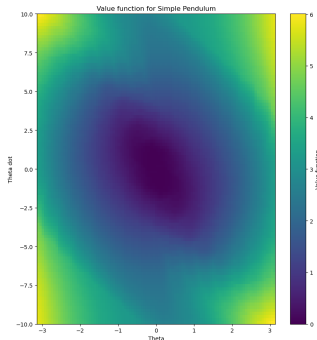
## Example : Pendulum swing-up task

State  $x = (\theta, \dot{\theta})$ , control  $u = \tau$  and dynamics model  $f$

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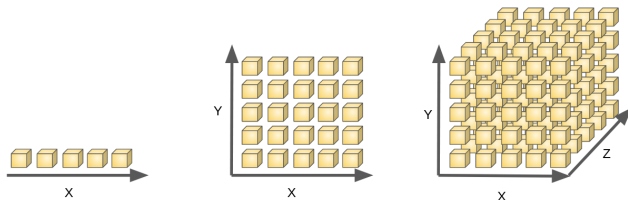
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# Numerical solution: Curse of dimensionality

**Major problem** : the number of points  $N$  required to maintain the same sampling density increases **exponentially** with the state space dimension  $n_x$



100 points per dimension with  $n_x = 2$  :  $N = 10^4$  points

100 points per dimension with  $n_x = 6$  :  $N = 10^8$  points

Our 7-DoF torque-controlled manipulator has  $n_x = 14$ ...

**Computing  $V$  explicitly is not tractable if  $n_x \geq 4$  or 5**

## Analytic resolution of HJB PDE : *"Explicit formula for $V$ "*

- Exact *global* solution (i.e. compute  $V(x)$  for all  $x$ )
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**Luckily there is an alternative : direct optimal control**

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  - Control trajectories  $u(t)$  (open-loop policy)\*

\***Spoiler** : MPC will essentially use direct optimal control to approximate the closed-loop policy  $\pi(x)$  through repeated open-loop solutions  $u(t)$

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$$x_{k+1} = x_k + \underbrace{F(x_k, u_k)}_{\text{continuous-time dynamics}} \delta \quad (6)$$

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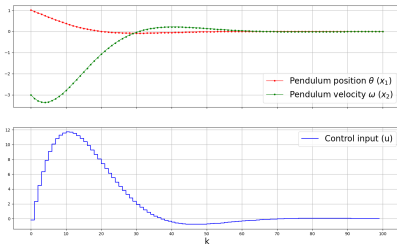
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Pendulum with semi-explicit Euler

$$\dot{\theta}_{k+1} = \dot{\theta}_k + \underbrace{\left( \frac{-g \sin(\theta)}{l} + u \right)}_{\text{continuous-time acceleration}} \delta$$

$$\theta_{k+1} = \theta_k + \delta \dot{\theta}_{k+1}$$





# Direct approach: "First discretize"

This leads to a *discrete-time OCP* with *finite-dimensional* decision variables

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- Most of continuous-time optimal control theory applies in discrete-time
- For instance, the Bellman equation is the discrete-time equivalent of HJB

$$V_j(x) = \min_u V_{j+1}(f(x, u)) + \ell(x, u) + \mathcal{I}_c(x, u) \quad (9)$$

where  $V_j$  is the optimal cost-to-go at stage  $j$

## Particular case : Linear-Quadratic Regulator (LQR)

When  $f$  is linear,  $\ell$  is quadratic (no path constraints)

$$\begin{aligned} V_0(x_0) = \min_{u_0, \dots, u_{T-1}} \sum_{k=0}^{T-1} \left( x_k^\top Q x_k + u_k^\top R u_k \right) + x_T^\top Q_T x_T \quad (10) \\ \text{s.t.} \quad \begin{cases} x_0 = \hat{x} \\ x_{k+1} = A x_k + B u_k \quad \forall k \in \{0, \dots, N-1\} \end{cases} \end{aligned}$$

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**In the general case, there is no analytic solution for  $V, \pi$**



# Direct approach: "Then optimize"

The discrete-time OCP

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Instead, we seek a **local** solution by solving (8) as a Nonlinear Program (NLP)

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where  $z \in \mathbb{R}^n$ ,  $L : \mathbb{R}^n \rightarrow \mathbb{R}^+$  and  $G : \mathbb{R}^n \rightarrow \mathbb{R}^{n_c}$ .

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**This is a standard nonlinear optimization problem that can be solved using textbook numerical optimization**

- Optimal control is a generic framework
- OCPs are challenging to solve globally
- We can seek local solutions instead
- This requires to transform the original OCP into an NLP

Session 2 will focus on the NLP resolution

- What are the main techniques to solve a generic NLP
- How our NLP has a special structure
- How this structure can be exploited to solve it efficiently

Session 3 will focus on MPC implementation and introduction of the existing tools (Crocoddyl, mim\_solvers)