

# CAT 1

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## Q1

a) Peter bets 5 dollars each time (timid strategy).

$$p = 0.55, q = 0.45, N = 8, z = 5$$

```
p = 0.55
q = 0.45
N = 8
i = 5

timid_results = (1-(q/p)^i) / (1-(q/p)^N)

timid_results
```

```
## [1] 0.7924987
```

b) Peter uses a bold strategy

Since peter uses a bold strategy i.e play with the money earned in each round.in this case he will play 4 round to get to 8 dollars.

```
q_0 <- 0
q_8 <- 1

p <- 0.55
q <- 0.45

q_4 <- p*(q_8)+q*(q_0)
q_2 <- p*(q_4)+q*(q_0)
result_bold <- p*(q_2)+q*(q_0)

result_bold
```

```
## [1] 0.166375
```

c) Which strategy is better timid or bold

Timid Strategy is better than the bold strategy

## Q2

The gambler's ruin problem: player A starts with fortune  $j$  dollars and bets 1 dollar until he either loses all the fortune or reach a  $N$  dollars fortune and then quit.

let  $A_j$  represent the the event that player A win starting with  $j$  dollars.

$x_j = P(A_j)$  = probability to win starting with a  $j$  = probability to reach  $N$  before reaching 0 starting from  $j$

Using conditional probability and condition on what happens at the first game, win,lose or tie,every game will have

$$P(win) = p, P(lose) = q, P(tie) = r$$

which yields

$$\begin{aligned} x_j &= P(A_j) \\ &= P(A_j|win)P(win) + P(A_j|lose)P(lose) + P(A_j|tie)P(tie) \\ &= x_j \times p + x_j \times q + x_j \times r \end{aligned}$$

note that  $x_0 = P(A_0) = 0$  since their nothing more to gamble and  $x_N = P(A_N)$  since player A has reached their goal and then stop playing hence the equation  $p + q + r = 1$

Gamblers Ruin

$$px_{j+1} - (p + q)x_j + qx_{j-1} = 0, x(0) = 0, x(N) = 1$$

.Rewriting the equation in second order equation with  $x_j = \alpha^j$  we find the quadratic equation

$$p\alpha^2 - (p + q)\alpha + q = 0$$

with solutions

$$\alpha = \frac{p + q \pm \sqrt{(p + q)^2 - 4pq}}{2p} = \frac{p + q \pm \sqrt{p^2 + q^2 - 4pq}}{2p} = \frac{p + q \pm \sqrt{(p + q)^2}}{2p} = \begin{cases} 1 \\ q/p \end{cases}$$

if  $p \neq q$  there arer two solutions and so the general is given by

$$x_n = C_1 1^n + C_2 \left(\frac{q}{p}\right)^n$$

. Using  $X_o = 0$  (lose) ,  $X_N = 1$  (win) to determine the constants  $C_1$  and  $C_2$ .

$$0 = C_1 + C_2, and 1 = C_1 + C_2 \left(\frac{q}{p}\right)^N$$

which gives

$$C_1 = -C_2 = \left(1 - \left(\frac{q}{p}\right)^N\right)^{-1}$$

hence

$$\text{Gambler's ruin probabilities: } x_n = \frac{1 - (q/p)^n}{1 - (p/q)^N} \quad p \neq q$$

if the game is fair i.e.  $p = q$  the gambler ruin probabilities  $X_j$  simplify to

$$x(j + 1) - 2x(j) + x(j - 1)$$

which gieve the quadratic equation

$$\alpha^2 - 2\alpha + 1$$

with the only root  $\alpha = 1$ . The general solution is

$$x(j) = C_1 + C_2 j$$

with  $x(0) = 0$  and  $x(N) = 1$  which results

$$\text{Gambler's ruin probabilities: } x_n = \frac{j}{N} \text{ if } p = q$$

in summary the game is fair

$$\begin{aligned} &\text{fair if } p = q \\ &\text{subfair if } p < q \\ &\text{superfair if } p > q \end{aligned}$$

### Q3

Tom starts with \$5, and  $p = 0.63$ : What is the probability that Tom obtains a fortune of  $N = 12$  without going broke?

$$i = 5, N = 12 \text{ and } q = 1 - p = 0.37$$

hence

$$\begin{aligned} \frac{q}{p} &= \frac{37}{63} \\ P_2 &= \frac{1 - (37/63)^5}{1 - (37/63)^{12}} = \frac{0.93012}{0.99832} = 0.9317 \end{aligned}$$

What is the probability that Tom will become infinitely rich?

$$1 - (q/p)^i = 1 - (37/63)^5 = 0.93012$$

If Tom instead started with  $i = 2$ , what is the probability that he would go broke?

$$\text{The probability he becomes rich is } 1 - (q/p)^i = 1 - (37/63)^2 = 0.6550$$

### Q4

The probability that the stock goes up by 15 before going down by 6. computing  $p(a)$

$$p = 0.6, q = 1 - p = 0.4, a = 15, b = 6$$

$$p(a) = \frac{1 - \left(\frac{q}{p}\right)^b}{1 - \left(\frac{q}{p}\right)^{a+b}} = \frac{1 - \left(\frac{0.4}{0.6}\right)^6}{1 - \left(\frac{0.4}{0.6}\right)^{15+6}} = \frac{0.9122}{0.9998} = 0.9914$$