

EDUCATION

UC SAN DIEGO

B.S. in Cognitive Science:
Machine Learning and
Neural Computation
Spring 2022 | San Diego, CA

LINKS

Github:// [rainarit](#)
LinkedIn:// [ritikraina](#)
Portfolio:// [ritik.xyz](#)

COURSEWORK

GRADUATE

Neural Networks & Pattern Recognition

UNDERGRADUATE

Artificial Intelligence Algorithms
Machine Learning
Computer Vision
Advanced Data Structures
Design and Analysis of Algorithms
Statistical Methods
Modeling and Data Analysis
Computer Organization
Object-Oriented Programming
Statistical Analysis
Unix Tools and Scripting

SKILLS

LANGUAGES

Python • Java • C++ • Swift
MATLAB • \LaTeX • SQL
JavaScript • Assembly • Bash

FRAMEWORKS

CUDA • Tensorflow • PyTorch
MXNet • Scikit-Learn • SciPy
OpenCV • OpenGL • Pandas
XGBoost • Vim • Git • MongoDB

EXPERIENCE

University of Edinburgh | Summer Research Intern

April 2021 – Present | Edinburgh, United Kingdom

- Working with **Dr. Stefano Albrecht** at the Autonomous Agents Research Group on multi-agent reinforcement learning.
- Currently researching the differences in average reward/discounted returns in continuous MARL algorithms.

Massachusetts Institute of Technology | Visiting Scholar

February 2021 – Present | Cambridge, MA

- Working with **Shuang Li** and **Dr. Tianmin Shu** on robotic simulation and model-based reinforcement learning.
- Developed CompCost, a continuous gym environment which employed 3D physics using PyBullet.
- Benchmarked environment tasks on MBRL algorithms - MBPO and PETS.

IBM Research | Undergraduate Researcher - Machine Learning

July 2020 - Present | San Diego, CA

- Worked with the Artificial Intelligence for Healthy Living (AIHL) team to make microbial ontology classification scale efficiently.
- Developing CostaClassifier, a Hybrid **BioBERT-RF** Model that predicts hierarchical ontologies using data corresponding to both metagenomic and metadata profiles.
- Finetuned BioBERT for biomedical text mining tasks under the metagenomics profiles.

University of California - San Diego | Research Assistant

June 2020 – Present | San Diego, CA

- Furthering the development of **V1Net**, a novel convolutional-recurrent network that incorporates neurally inspired recurrent horizontal and feedback connections into deep convolutional networks that are traditionally feedforward.
- This research is supported by the Sony Research Award (2020-2021) with Sony Group Corporation RD Center.

STAR Capital | Research Intern

July 2019 – September 2019 | Jakarta, Indonesia

- Worked with the Data Science team to research and develop a deep learning based system for long-term face tracking from proprietary databases.
- Applied a **Cascade-CNN** model with the utilization of a **VGG16 network** for face detection/verification.
- Deployed further improvements such as applying a multi-patch tracking for tracking faces in consequent frames.

ACHIEVEMENTS

2021 Invited Speaker Queen Mary University of London
2019 Provost Honors UC San Diego

PROJECTS

3D Point Cloud Classification using PointNet

- Developed a MLP network for 3D object classification from point clouds in **Python, PyTorch, C++, CUDA**.
- Implemented a K-means pooling layer and a graph convolution operation on T-net classification