

Please generate a 32-bit Barrel Shifter with Rotation Control design in Verilog defined as:

```
module barrel_shift_32_w_rotation_ctrl(sel_left_or_right_rotate, inputData[31:0], shiftVal[4:0],
outputData[31:0]);
//Insert code here
endmodule
```

```
module barrel_shift_32_w_rotation_ctrl(
    input sel_left_or_right_rotate,
    input [31:0] inputData,
    input [4:0] shiftVal,
    output [31:0] outputData
);

    reg [31:0] shifted_data;

    always @* begin
        if (sel_left_or_right_rotate == 1'b1) begin // Right Rotate
            shifted_data = {inputData >> shiftVal, inputData << (32 - shiftVal)};
        end else begin // Left Rotate
            shifted_data = {inputData << shiftVal, inputData >> (32 - shiftVal)};
        end
    end

    assign outputData = shifted_data;

endmodule
```