

The testbench failed to compile with errors in the below mentioned lines. Please fix the module. The output of iverilog is as follows:

90: syntax error

91: Syntax in assignment statement l-value.

Based on the error messages, the issues are likely on lines 90 and 91 of the previously generated code.

Here's the corrected module:

```
module BaudRateGenerator #(
    parameter CLOCK_RATE = 100000000,
    parameter BAUD_RATE = 9600,
    parameter RX_OVERSAMPLE_RATE = 16
) (
    input wire clk,
    output reg rxClk,
    output reg txClk
);

reg [31:0] rx_counter;
reg [31:0] tx_counter;
localparam RX_DIVISOR = CLOCK_RATE / (BAUD_RATE * RX_OVERSAMPLE_RATE);
localparam TX_DIVISOR = CLOCK_RATE / BAUD_RATE;

always @(posedge clk) begin
    rx_counter <= rx_counter + 1;
    if (rx_counter >= RX_DIVISOR) begin
        rxClk <= ~rxClk;
        rx_counter <= 0;
    end
end

always @(posedge clk) begin
    tx_counter <= tx_counter + 1;
    if (tx_counter >= TX_DIVISOR) begin
        txClk <= ~txClk;
        tx_counter <= 0;
    end
end

endmodule
```

```

module Uart8Receiver(
    input wire clk,
    input wire en,
    input wire in,
    output reg busy,
    output reg done,
    output reg err,
    output reg [7:0] out
);

reg [3:0] state;
reg [3:0] bit_counter;
reg [9:0] data_buffer; // Start bit + 8 data bits + stop bit
reg rxClk;

localparam IDLE = 4'b0000, START = 4'b0001, DATA = 4'b0010, STOP = 4'b0011, ERROR = 4'b0100;

BaudRateGenerator baud_rate_gen (
    .clk(clk),
    .rxClk(rxClk),
    .txClk() // Not used in receiver
);

always @(posedge clk) begin
    if (en) begin
        case (state)
            IDLE: begin
                busy <= 0;
                done <= 0;
                err <= 0;
                if (~in) begin // Start bit is 0
                    state <= START;
                    busy <= 1;
                    bit_counter <= 0;
                    data_buffer <= 0;
                end
            end
            START: begin
                state <= DATA;
                bit_counter <= 0;
            end
            DATA: begin
                data_buffer[bit_counter] <= in;
                if (bit_counter == 7) begin
                    state <= STOP;
                end else begin
                    bit_counter <= bit_counter + 1;
                end
            end
            STOP: begin
                if (in) begin // Stop bit is 1
                    state <= DONE;
                    out <= data_buffer[0+:8];
                    done <= 1;
                    busy <= 0;
                end else begin

```

```
        state <= ERROR;
        err <= 1;
        busy <= 0;
        done <= 0;
    end
end
ERROR: begin
    busy <= 0;
    done <= 0;
end
DONE: begin
    state <= IDLE;
end
default: state <= IDLE;
endcase
end else begin
    state <= IDLE;
    busy <= 0;
    done <= 0;
    err <= 0;
end
end
endmodule
```
