

Please generate a 64-to-1 multiplexer design in Verilog defined as:

```
module mux64_1(in[63:0], select, out);  
  //Insert code here  
endmodule
```

Here is a completed 64-to-1 multiplexer design in Verilog:

```
module mux64_1(  
    input [63:0] in,  
    input [5:0] select, // 6 bits needed to select one of 64 inputs  
    output reg out  
);  
  
always @(*) begin  
    case (select)  
        6'b000000: out = in[0];  
        6'b000001: out = in[1];  
        6'b000010: out = in[2];  
        6'b000011: out = in[3];  
        6'b000100: out = in[4];  
        6'b000101: out = in[5];  
        6'b000110: out = in[6];  
        6'b000111: out = in[7];  
        6'b001000: out = in[8];  
        6'b001001: out = in[9];  
        6'b001010: out = in[10];  
        6'b001011: out = in[11];  
        6'b001100: out = in[12];  
        6'b001101: out = in[13];  
        6'b001110: out = in[14];  
        6'b001111: out = in[15];  
        6'b010000: out = in[16];  
        6'b010001: out = in[17];  
        6'b010010: out = in[18];  
        6'b010011: out = in[19];  
        6'b010100: out = in[20];  
        6'b010101: out = in[21];  
        6'b010110: out = in[22];  
        6'b010111: out = in[23];  
        6'b011000: out = in[24];  
        6'b011001: out = in[25];  
        6'b011010: out = in[26];  
        6'b011011: out = in[27];  
        6'b011100: out = in[28];  
        6'b011101: out = in[29];
```

```

        6'b011110: out = in[30];
        6'b011111: out = in[31];
        6'b100000: out = in[32];
        6'b100001: out = in[33];
        6'b100010: out = in[34];
        6'b100011: out = in[35];
        6'b100100: out = in[36];
        6'b100101: out = in[37];
        6'b100110: out = in[38];
        6'b100111: out = in[39];
        6'b101000: out = in[40];
        6'b101001: out = in[41];
        6'b101010: out = in[42];
        6'b101011: out = in[43];
        6'b101100: out = in[44];
        6'b101101: out = in[45];
        6'b101110: out = in[46];
        6'b101111: out = in[47];
        6'b110000: out = in[48];
        6'b110001: out = in[49];
        6'b110010: out = in[50];
        6'b110011: out = in[51];
        6'b110100: out = in[52];
        6'b110101: out = in[53];
        6'b110110: out = in[54];
        6'b110111: out = in[55];
        6'b111000: out = in[56];
        6'b111001: out = in[57];
        6'b111010: out = in[58];
        6'b111011: out = in[59];
        6'b111100: out = in[60];
        6'b111101: out = in[61];
        6'b111110: out = in[62];
        6'b111111: out = in[63];
        default: out = 1'b0; // Default case
    endcase
end

endmodule

```

However, this approach is cumbersome and not scalable. A more efficient way to implement a 64-to-1 multiplexer is by using a loop or a simpler logic structure. Here's a more concise version:

```

module mux64_1(
    input [63:0] in,
    input [5:0] select,
    output reg out
);

always @(*) begin
    out = in[select];
end

endmodule

```

This version directly selects the bit from the input array based on the `select` signal, which is more efficient and easier to maintain. However, note that this assumes `in` is an array of bits, which is not directly supported in Verilog for this purpose. The correct way to implement it would be to use a vector and select a bit from it. Here's the corrected version:

```
module mux64_1(  
    input [63:0] in,  
    input [5:0] select,  
    output reg out  
);  
  
always @(*) begin  
    out = in[select];  
end  
  
endmodule
```

This will work as expected because `in` is a vector, and you can select a bit from it using the `select` signal.

However, if you want to ensure that the `select` signal is properly bounded to prevent out-of-range access, you might want to add some checks or ensure that the `select` signal is always within the valid range (0 to 63).

Here's a safer version that includes bounds checking:

```
module mux64_1(  
    input [63:0] in,  
    input [5:0] select,  
    output reg out  
);  
  
always @(*) begin  
    if (select >= 6'b1000000) begin // If select is out of range  
        out = 1'b0; // Default to 0  
    end else begin  
        out = in[select];  
    end  
end  
  
endmodule
```

This ensures that if the `select` signal goes beyond the valid range, the output defaults to 0.