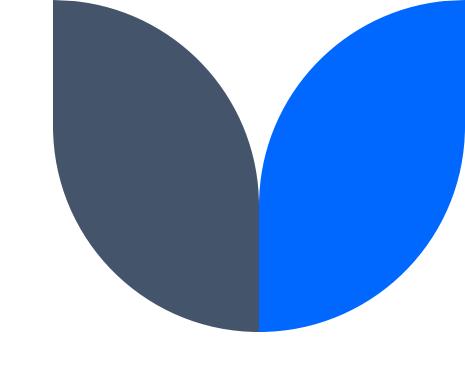
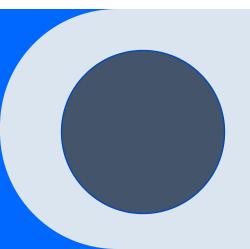
## 2D Game Engine

Mykola Sakovych





### **Current features**

#### Image import

By pressing the Import button users can choose a picture from any directory and add It to the scene

It is also possible to remove the image afterwards

#### Image resizing/moving

Users can resize the image by adjusting the slider on the side panel

By clicking on the image users can move it across the scene

### **Encountered issues**

#### **Object's position**

Sometimes when moving an object the cursor appears not at the centre of the image

### **Tasks**

Fix object's position

## Add more image manipulation options

Features such as rotation, changing colour schemes, etc.

## Allow creating more then one object

Currently it is only possible to create a single object.

Allowing creating more is one of the main goals of the next sprint.



2D Game Engine

# Thank you