

Programming 2 Assignment

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CSCE 221-200

March 11, 2016

Introduction

The purpose of this assignment was to further understanding of data structures and implementations that were discussed in class. Specifically, the project explored implementing a map ADT using a binary tree. The performance of the operations of the map were analyzed for both a normal binary tree implementation and an AVL binary tree implementation.

Implementation Details

Theoretical Assignment

Experimental Setup

Results and Discussion

Conclusion