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1 /*-----
2 Copyright (c) 2014 Author: Jagadeesh Vasudevamurthy
3 file: slisttest.cpp
4 you require: ../util/util.cpp ../complex/complex.cpp slisttest.cpp
5 On linux:
6 g++ ../util/util.cpp ../complex/complex.cpp slisttest.cpp
7 valgrind a.out
8 -- All heap blocks were freed -- no leaks are possible
9 -----*/
10
11 /*-----
12 This file test slist object
13 DO NOT CHANGE ANY THING IN THIS FILE.
14 -----*/
15
16 /*-----
17 All includes here
18 -----*/
19 #include "slist.h"
20 #include "../complex/complex.h"
21
22 /*-----
23 static definition - only once at the start
24 Change to false, if you don't need verbose
25 -----*/
26 template <typename T>
27 bool slist<T>::_display = false;
28
29 /*-----
30 local to this file. Change verbose = true for debugging
31 -----*/
32 static bool verbose = false;
33
34 /*-----
35 printing help
36 -----*/
37 template <typename T>
38 static void print_help(const char *s, slist<T>& list) {
39     cout << s;
40     typename slist<T>::iterator itt = list.begin();
41     while (itt != list.end()) {
42         T& p = *(itt);
43         cout << p << " ";
44         ++itt;
45     }
46     cout << endl;
47 }
48
49 /*-----
50 store int in linked list
51 -----*/
52 static void test_slist_of_integers(){
53     const int N = 10;
54     slist<int>::set_display(verbose);
55     slist<int> a(NULL, int_descending_order);
56     for (int i = 0; i < N; i++) {
57         a.append(i);
58     }
59     print_help("After appending:", a);
60     for (int i = 0; i < N; i = i + 2) {
61         a.unlink_data(i);
62     }
63     print_help("After unlinking even items:", a);
64     cout << "Printing linked list in reverse order using recursion\n";
65     a.print_in_reverse_order_with_recursion();
66     cout << "Printing linked list in reverse order without using recursion\n";

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67  a.print_in_reverse_order_without_recursion();
68  a.reverse();
69  print_help("After reverse:", a);
70  a.reverse_recur();
71  print_help("After reverse recursive:", a);
72  bool k = a.find(1);
73  if (k) {
74      cout << "data 1 is there in the slist. I am going to unlink it \n";
75      a.unlink_data(1);
76  }
77  else {
78      cout << "data 1 is NOT there in the slist \n";
79  }
80  print_help("After unlinking data 1:", a);
81  k = a.find(100);
82  if (k) {
83      a.unlink_data(100);
84  }
85  print_help("After unlinking data 100:", a);
86  k = a.find(9);
87  if (k) {
88      a.unlink_data(9);
89  }
90  print_help("After unlinking data 9:", a);
91 }
92
93 /*-----
94 store UDT in linked list
95 -----*/
96 static void test_slist_of_udt(){
97     const int N = 10;
98     slist<complex>::set_display(verbose);
99     slist<complex> a(NULL, complex_larger_compare);
100     complex c;
101     for (int i = 0; i < N; i++) {
102         c.setxy(i, i);
103         a.append(c);
104     }
105
106     print_help("After appending:", a);
107
108     for (int i = 0; i < N; i = i + 2) {
109         c.setxy(i, i);
110         a.unlink_data(c);
111     }
112     print_help("After unlinking even items:", a);
113     a.reverse();
114     print_help("After reverse:", a);
115     a.reverse_recur();
116     print_help("After reverse recursive:", a);
117     c.setxy(1, 1);
118     bool k = a.find(c);
119     if (k) {
120         cout << "data " << c << " is there in the slist. I am going to unlink it \n";
121         a.unlink_data(c);
122     }
123     else {
124         cout << "data " << c << " is NOT there in the slist \n";
125     }
126
127     print_help("After unlinking data 1+i1:", a);
128
129     c.setxy(100, 100);
130     k = a.find(c);
131     if (k) {
132         a.unlink_data(c);

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133     }
134     print_help("After unlinking data 100+i100:", a);
135     c.setxy(9, 9);
136     k = a.find(c);
137     if (k) {
138         a.unlink_data(c);
139     }
140     print_help("After unlinking data 9+i9:", a);
141 }
142
143 /*-----
144 store pointers to UDT in linked list
145 -----*/
146 static void test_slist_of_ptr_to_udt(){
147     const int N = 10;
148     slist<complex*>::set_display(verbose);
149     slist<complex*> a(delete_complex, complex_larger_compare);
150     for (int i = 0; i < N; i++) {
151         complex* c = new complex(i, i);
152         a.append(c);
153     }
154     print_help("After appending:", a);
155     complex c;
156     for (int i = 0; i < N; i = i + 2) {
157         c.setxy(i, i);
158         a.unlink_data(&c);
159     }
160     print_help("After unlinking even items:", a);
161     a.reverse();
162     print_help("After reverse:", a);
163     a.reverse_recur();
164     print_help("After reverse recursive:", a);
165     c.setxy(1, 1);
166     bool k = a.find(&c);
167     if (k) {
168         cout << "data " << c << " is there in the slist. I am going to unlink it \n";
169         a.unlink_data(&c);
170     }
171     else {
172         cout << "data " << c << " is NOT there in the slist \n";
173     }
174     print_help("After unlinking data 1+i1 ", a);
175
176     c.setxy(100, 100);
177     k = a.find(&c);
178     if (k) {
179         a.unlink_data(&c);
180     }
181     print_help("After unlinking data 100+i100 ", a);
182     c.setxy(9, 9);
183     k = a.find(&c);
184     if (k) {
185         a.unlink_data(&c);
186     }
187     print_help("After unlinking data 9+i9:", a);
188 }
189
190 /*-----
191 Detect loop
192 -----*/
193 static void test_loop(){
194     const int N = 10;
195     slist<int>::set_display(verbose);
196     slist<int> a(NULL, int_descending_order);
197     for (int i = 0; i < N; i++) {
198         a.append(i);

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199     }
200     print_help("After appending:", a);
201     bool p = a.detect_loop();
202     if (p) {
203         cout << "There is a loop in the list \n";
204     }
205     else {
206         cout << "There is NO loop in the list\n";
207     }
208
209     a.create_a_loop(7, 1);
210     //print_help("After making a loop:",a) ; -- LOOP FOR EVER
211     p = a.detect_loop();
212     if (p) {
213         cout << "There is a loop in the list \n";
214     }
215     else {
216         cout << "There is NO loop in the list\n";
217     }
218     //PROGRAM WILL CRASH HERE.
219 }
220
221 /*-----
222 Properties -> Configuration Properties -> Linker -> System -> Stack Reserve Size 100000000
223
224 Run time Without recursion = 0.005 secs
225 Run time Without recursion = 0.021 secs
226 -----*/
227 static void test_reverse(){
228     //const int N = 1000000 ; //Stack overflow
229     const int N = 500;
230     slist<int>::set_display(verbose);
231     slist<int> a(NULL, int_descending_order);
232     for (int i = 0; i < N; i++) {
233         a.append(i);
234     }
235     clock_t start1 = clock();
236     a.reverse();
237     clock_t end1 = clock();
238     cout << "Run time Without recursion = " << double(end1 - start1) / CLOCKS_PER_SEC << " secs" << endl;
239
240     clock_t start2 = clock();
241     a.reverse_recur();
242     clock_t end2 = clock();
243     cout << "Run time With recursion = " << double(end2 - start2) / CLOCKS_PER_SEC << " secs" << endl;
244
245 }
246
247 /*-----
248 main
249 -----*/
250 int main() {
251     complex::set_display(verbose);
252     test_reverse();
253     test_slist_of_integers();
254     cout << "_____ " << endl;
255     test_slist_of_udt();
256     cout << "_____ " << endl;
257     test_slist_of_ptr_to_udt();
258     cout << "_____ " << endl;
259     if (0) { //Change to 1 to test. The program crash. But OK
260         test_loop();
261     }
262     cout << "_____ " << endl;
263     return 0;
264 }

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265
266 //EOF
267
268