Homework 13
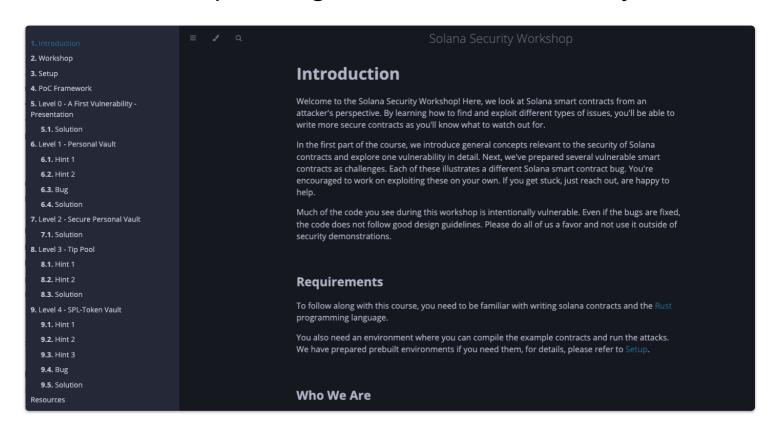
1. Discuss in your teams
   1. Should projects spend more on security ?
   2. What measures would you take to improve security ?
   3. Should bounties be paid to attackers after the exploit ?
2. Look through the example code in the repo, can you find any potential issues ? Think particularly about the flow of the lottery game.
3. Install the Neodyme workshop and watch the video explaining the first vulnerability

Extra Credit

Recommended Reading

- [Zero Knowledge and Privacy on Solana](#)
- [Introduction to Zero Knowledge Proofs](#)
- [Why Privacy Matters - Solana Edition](#)
- [Solidity on Solana](#)