

What is Game Mechanics?

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Say hello to our team !



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Three Master students helped with in the initial data collection.

The problem is that

the term “game mechanic” has long been central to discussions and the study of games. The term has been defined in numerous ways across different sub-communities of game scholarship as well as within the game industry through the years, but are they all referring to the same thing? While these communities have each produced several notable definitions, there is currently no wide-spread agreement of how the term is defined within the broader academic community or within the games industry.

~969,000

results from
google search

~4023

results on
google scholar

Only 49

Of them define
the term

Our goal was to

Developed a taxonomy of interpretations of game mechanics to systematically analyze their variation across scholarly and industry discourse.

Research Methods Used

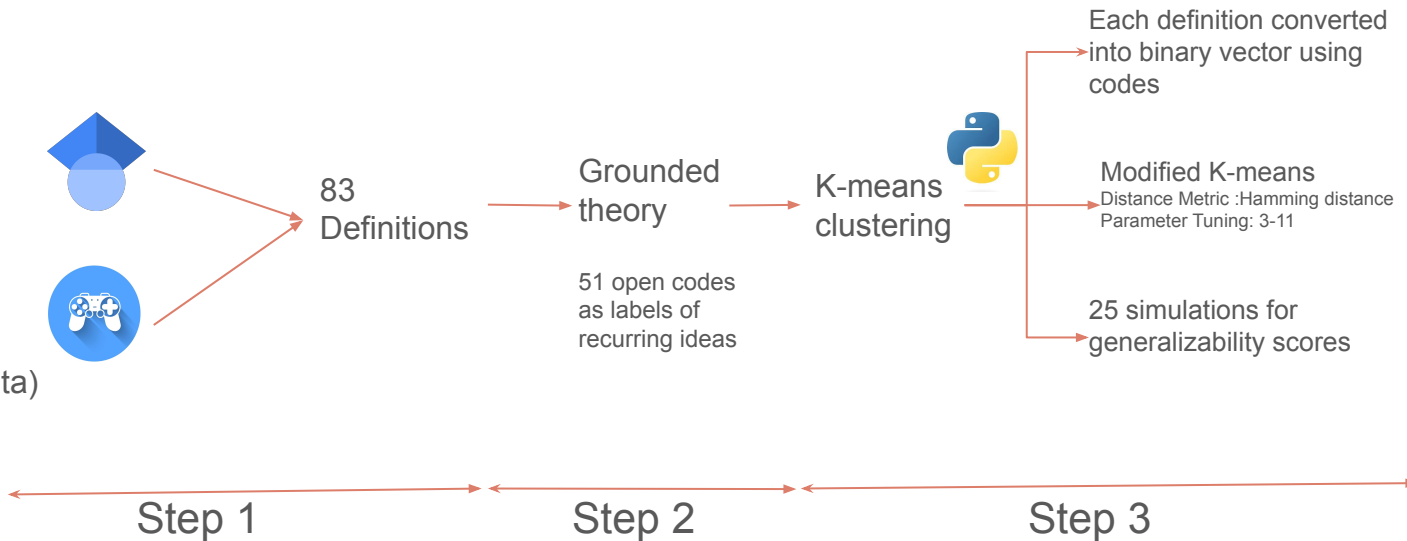
Qualitative Methods

- Grounded Theory
- Thematic Analysis

Quantitative Methods

- K-means Clustering

(Modified for Qualitative Data)





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 **Thank You !**