



PL/SQL – Kontrollstrukturen

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Ablauf-Konstrukte: IF - THEN

```
DECLARE
  sales NUMBER(8,2) := 10100;
  quota NUMBER(8,2) := 10000;
  bonus NUMBER(6,2);
  emp_id NUMBER(6) := 120;
BEGIN
  IF sales > (quota + 200)
  THEN
    bonus := (sales - quota)/4;
    UPDATE employees
      SET salary = salary + bonus
      WHERE employee_id = emp_id;
  END IF;
END;
```

Ablauf-Konstrukte: IF - THEN - ELSE

```
DECLARE
    sales NUMBER(8,2) := 12100;
    quota NUMBER(8,2) := 10000;
    bonus NUMBER(6,2);
    emp_id NUMBER(6) := 120;
BEGIN
    IF sales > (quota + 200)
    THEN bonus := (sales - quota)/4;
    ELSE
        IF sales > quota
        THEN bonus := 50;
        ELSE bonus := 0;
        END IF;
    END IF;
    UPDATE employees SET salary = salary + bonus
        WHERE employee_id = emp_id;
END;
```

Ablauf-Konstrukte: IF - THEN - ELSIF

```
DECLARE
    grade CHAR(1);
BEGIN
    grade := 'B';
    IF grade = 'A' THEN DBMS_OUTPUT.PUT_LINE('Excellent');
    ELSIF grade = 'B' THEN DBMS_OUTPUT.PUT_LINE('Very Good');
    ELSIF grade = 'C' THEN DBMS_OUTPUT.PUT_LINE('Good');
    ELSIF grade = 'D' THEN DBMS_OUTPUT.PUT_LINE('Fair');
    ELSIF grade = 'F' THEN DBMS_OUTPUT.PUT_LINE('Poor');
    ELSE DBMS_OUTPUT.PUT_LINE('No such grade');
    END IF;
END;
```

Partielle Auswertung von logischen Ausdrücken

```
DECLARE
  on_hand INTEGER := 0;
  on_order INTEGER := 100;
BEGIN
  -- Does not cause divide-by-zero error;
  -- evaluation stops after first expression

  IF (on_hand = 0) OR ((on_order / on_hand) < 5)
    THEN
      DBMS_OUTPUT.PUT_LINE('On hand quantity is zero.');
```

```
  END IF;
END;
```

Ablauf-Konstrukte: Mehrfachauswahl mit CASE

```
DECLARE
    grade CHAR(1);
BEGIN
    grade := 'B';
    CASE grade
        WHEN 'A' THEN DBMS_OUTPUT.PUT_LINE('Excellent');
        WHEN 'B' THEN DBMS_OUTPUT.PUT_LINE('Very Good');
        WHEN 'C' THEN DBMS_OUTPUT.PUT_LINE('Good');
        WHEN 'D' THEN DBMS_OUTPUT.PUT_LINE('Fair');
        WHEN 'F' THEN DBMS_OUTPUT.PUT_LINE('Poor');
        ELSE DBMS_OUTPUT.PUT_LINE('No such grade');
    END CASE;
END;
```

Spezialfall: CASE-Expression (SQL-CASE)

```
DECLARE
    grade CHAR(1) := 'B';
    appraisal VARCHAR2(20);
BEGIN
    appraisal :=
    CASE grade
        WHEN 'A' THEN 'Excellent'
        WHEN 'B' THEN 'Very Good'
        WHEN 'C' THEN 'Good'
        WHEN 'D' THEN 'Fair'
        WHEN 'F' THEN 'Poor'
        ELSE 'No such grade'
    END;
    -- Hier SQL-Syntax!!
    DBMS_OUTPUT.PUT_LINE
        ('Grade ' || grade || ' is ' || appraisal);
END;
```

Allgemeine CASE-Anweisung (Searched Case)

```
DECLARE
    grade CHAR(1);
BEGIN
    grade := 'B';

    CASE
        WHEN grade = 'A' THEN
            DBMS_OUTPUT.PUT_LINE('Excellent');
        WHEN grade = 'B' THEN
            DBMS_OUTPUT.PUT_LINE('Very Good');
        WHEN grade = 'C' THEN DBMS_OUTPUT.PUT_LINE('Good');
        WHEN grade = 'D' THEN DBMS_OUTPUT.PUT_LINE('Fair');
        WHEN grade = 'F' THEN DBMS_OUTPUT.PUT_LINE('Poor');
        ELSE DBMS_OUTPUT.PUT_LINE('No such grade');
    END CASE;
END;
```


Ablauf-Konstrukte: Einfache Schleifen

```
DECLARE
    s PLS_INTEGER := 0;
    i PLS_INTEGER := 0;
    j PLS_INTEGER;
BEGIN
    <<outer_loop>>
    LOOP
        i := i + 1;
        j := 0;
        <<inner_loop>>
        LOOP
            j := j + 1;
            s := s + i * j; -- sum a bunch of products
            EXIT inner_loop WHEN (j > 5);
            EXIT outer_loop WHEN ((i * j) > 15);
        END LOOP inner_loop;
    END LOOP outer_loop;
    DBMS_OUTPUT.PUT_LINE('The sum of products equals: '
                          || TO_CHAR(s));
END;
```

Ablauf-Konstrukte: CONTINUE (ab Version 11.1)

```
DECLARE
    x NUMBER := 0;
BEGIN
    LOOP -- After CONTINUE statement, control resumes here
        DBMS_OUTPUT.PUT_LINE ('Inside loop: x = ' ||
                               TO_CHAR(x));

        x := x + 1;
        CONTINUE WHEN x < 3;
        DBMS_OUTPUT.PUT_LINE
            ('Inside loop, after CONTINUE: x = ' || TO_CHAR(x));
        EXIT WHEN x = 5;
    END LOOP;
    DBMS_OUTPUT.PUT_LINE (' After loop: x = ' || TO_CHAR(x));
END;
```

Ablauf-Konstrukte: WHILE-Schleife

```
DECLARE
  sal employees.salary%TYPE := 0;
  mgr_id employees.manager_id%TYPE;
  lname employees.last_name%TYPE;
  starting_empid employees.employee_id%TYPE := 120;

BEGIN
  SELECT manager_id INTO mgr_id
    FROM employees
   WHERE employee_id = starting_empid;

  WHILE sal <= 15000 LOOP
    SELECT salary, manager_id, last_name INTO sal, mgr_id,
                                              lname
      FROM employees
     WHERE employee_id = mgr_id;
  END LOOP;

END;
```

Ablauf-Konstrukte: Gezählte Schleifen

```
DECLARE
    p NUMBER := 0;

BEGIN
    FOR k IN 1..500 LOOP -- calculate pi with 500 terms
        p := p + ( ( (-1) ** (k + 1) ) / ((2 * k) - 1) );
    END LOOP;

    p := 4 * p;
    DBMS_OUTPUT.PUT_LINE( 'pi is approximately : ' || p );
END;
```

Es gibt auch die Möglichkeit zu dekrementieren mit dem Schlüsselwort REVERSE

Ablauf-Konstrukte: Sprünge

```
DECLARE
    v_last_name VARCHAR2(25);
    v_emp_id NUMBER(6) := 120;
BEGIN
    <<get_name>>
    SELECT last_name INTO v_last_name
        FROM employees
        WHERE employee_id = v_emp_id;
    BEGIN
        DBMS_OUTPUT.PUT_LINE (v_last_name);
        v_emp_id := v_emp_id + 5;
        IF v_emp_id < 120 THEN
            GOTO get_name;
        END IF;
    END;
END;
```