



Skull & Bones

Libertatem In Perpetuum

This is a shortened version of The Black Paper for the Star Atlas COPA submission

You can read the full document here:

<https://skullnbones.xyz/black-paper.pdf>



I. Abstract

[[Skull & Bones](#)], represented as ‘S&B’ – is a decentralized autonomous corporation (DAC), focused on piracy in the [[Star Atlas](#)] metaverse, on the [[Solana](#)] blockchain. Skull & Bones operates under the classical piracy principles; one (1) vote per crew member.

II. The Code

Loyalty to the crew; above all

Never lie to the crew; this is treachery

Never steal from another crew member; else the black spot awaits thee

The Cut: We share all the loot. – 3.5%* of all earnings, from everyone, will always go to the Guild DAO; Hiding your haul will be considered stealing from the crew

We are alone as one; together we are legion

III. Guild Focus

A) Core Focus

- i) Deep Space Conquest (High Risk Zone)
- ii) PvP
- iii) Exploration
- iv) Exploitation

B) Secondary Focus

- i) Rare Resource Domination
- ii) Merchanting
- iii) Module Crafting / Ship Building

IV. Intro to Skull & Bones

Skull & Bones is the first and premier piracy DAC of the Star Atlas metaverse, and our mission is simple: Freedom. We live by The Code and we succeed because of our combined strength, the trust and respect that is mutually shared between crew members.

The rules put forward by our Code are simple. They allow our members to play the game without interference while hoarding up a pile of treasure and a fellowship of desperate crewmates. Our Ethos is to preserve your independence, while protecting each other and our pirate allies from civilization's malicious intent. If you are dreaming of screaming out of a nebula with your lasers roaring, bombarding planets with withering cannon fire, packing your hold with the wealth that today you can only envy, or looking out over the broken hulls of fire-scorched enemy fleets – we call for your bones.

We operate in the deepest corners of space, otherwise known as the High Risk Zone. The revolution of digital ownership requires a paradigm shift in competitive gaming. Knowing who you can trust becomes paramount. Due to the total asset destruction and the financial nature of PvP in Star Atlas we have forged a group of trusted individuals to work together. This is not an easy feat, but despite the difficulty, we are proud to say we have members on every continent, except Antarctica – we're working on that one.

The risks of losing real owned assets are real world consequences. Since the beginning, we have built the Skull and Bones to ensure our members' limited exposure in even the harshest environments in the galaxy. Committing to the High-Risk Zone maximizes the potential return to our members. There we are enabled to explore the vast variety of activities and professions of the galaxy.

We are the largest PVP guild, ensuring our members can participate in the epic space battles to come, without fear of no one having 'your six '. We also know that it takes a community to field a fleet. We want to make sure our crew can participate in all aspects of the gameplay freely and far from society's meddling hand in the HRZ. Maybe you are a miner drooling over rare space diamonds? Or maybe an intergalactic space merchant needing safe passage through the HRZ for your trade-routes? Flying the Black Flag represents security in the deepest corners of space for those who are unable to sail alone.

What we offer is freedom, vast riches from battle, deep-space gameplay security and the best damn vibes in the Star Atlas. Together we will raid our way through the stars and stake our claim! The galaxy knows that death and destruction await when they see the Skull & Bones.

V. Guild Growth

Welcome Aboard → The majority of our members come from the existing crew, the incredible interviews we have been privy to and our role shaping Star Atlas metaverse.

DAC Assets → We will never disclose the total value of our fleet size. As a PvP and HRZ guild, it is our priority to keep our fleet hidden and our crew's value private. Displaying our size to the world gives others the ability to strategize against us and target our members.

The Circle → The ring of piracy; those being Dark Matter [DARK], Shadow's Legacy [SLY], Bloodthirsty and Mano Negra are unconfirmed inactive. There are also unnamed pirate guilds we are hostile towards.

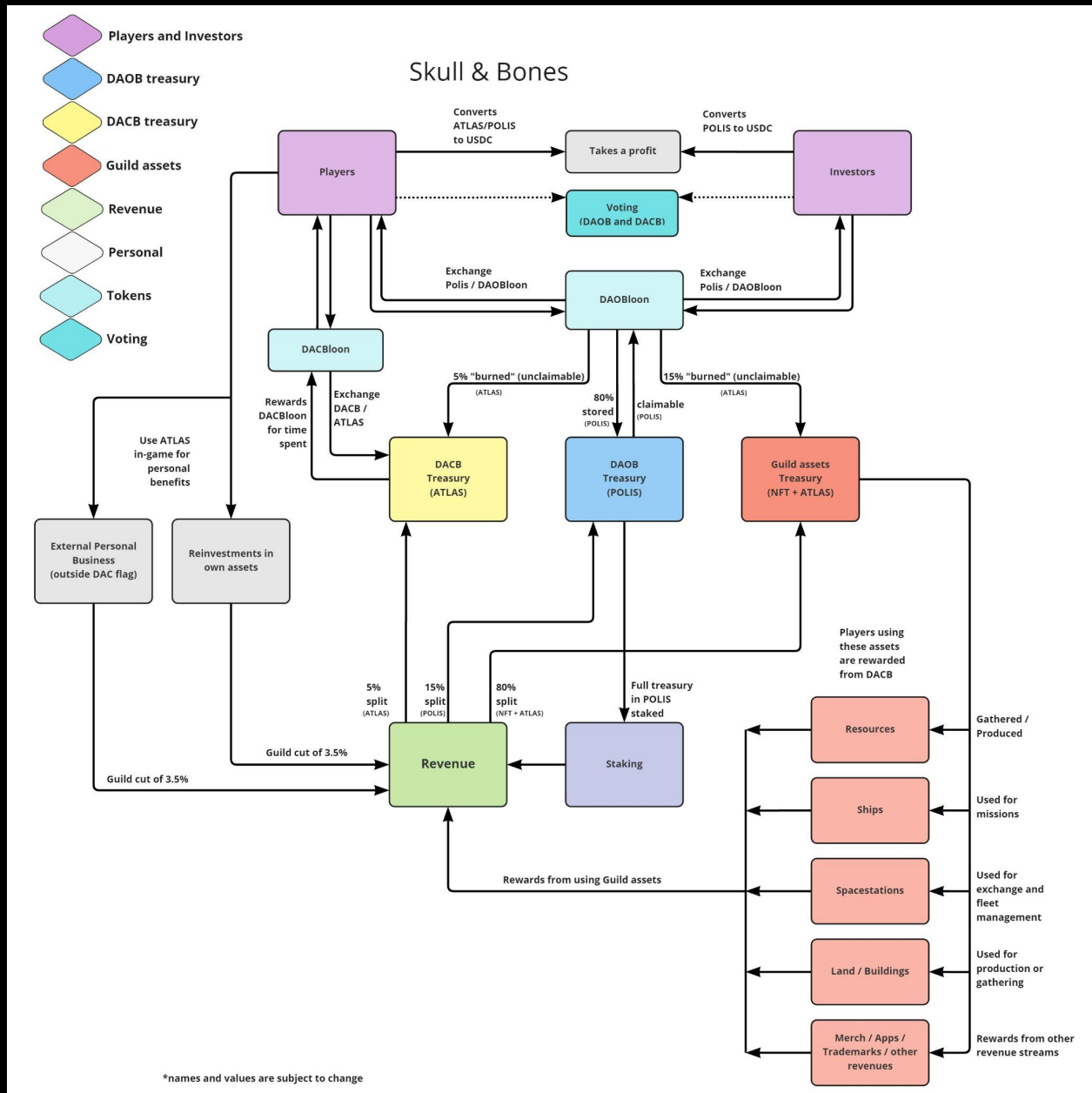
Alliances → We are friendly with Syntax, Heimdall, The Armana Group, and a few others. We have ambassadors to almost all guilds in the game.

The Ship's Lottery → We have been hosting decentralized ship raffles for our crew since October '21. To date we have successfully raffled over \$3,000 (USD) in ships using our guilds' shared wallet. We also had our Maiden Voyage, by successfully DACfunding our first DAO owned ship last month. As a reward we voted that each tier of donation will receive a custom pirate NFT.

Doubloon DAO → The purchase of the DAOBloon with POLIS will provide political power we need since 80% of the value will be stored and reclaimable. The other investments will go into the asset treasury and will be used to purchase DAC assets. The rewards gained by the assets are redeemable with time value of DACB. The DAO will vote on where to use the POLIS and Assets.

Pirate Marks & Davy Jones' Locker → Acts of Piracy and Deep Space Exploration will be rewarded with a Pirate Mark. Each mark will be recorded on the Skull & Bones website under Davy Jones' Locker. The total kills will be recorded in our 'Graveyard' for the life of the DAC. *(Based on available Star Atlas' API's and subject to change based on gameplay)*

VI. DAO Development → Doubloon DAO



This is a shortened version of 'The Black Paper' for the Star Atlas COPA submission

You can read the full document here: <https://skullnbones.xyz/black-paper.pdf>