

INTRODUCE PYTHON

- USE SLIDES - INTRODUCTION, INSTALLATION, VARIABLES, FUNCTIONS
CODE STRUCTURE, PLOTTING
- MAKE THEM DOWNLOAD ASTRO LIBRARY
- SHOW DEMO FOR ODEINT + PLOTTING + GRAVITY FOR

ODE - RELATIVE 2-BP

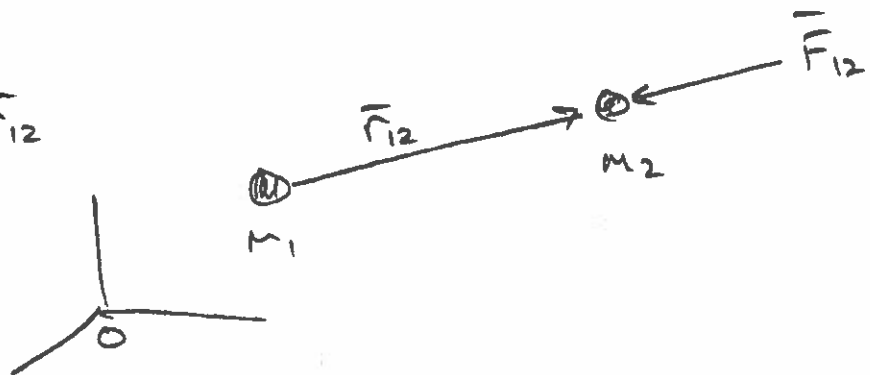
- `sol = scipy.integrate.odeint(eoms, initial-state, t-vec)`
- `def eoms(state, t):`

`return xdot`

- `fig, ax = plt.subplots()`
`ax.plot(x, y, label='title')`
`ax.set_ylabel('')`
`ax.set_xlabel('')`
`ax.set_title('')`
`plt.show()`

GRAVITY

$$\vec{F}_{12} = - \frac{G m_1 m_2}{r_{12}^3} \vec{r}_{12}$$



$$\ddot{\vec{r}}_{12} + \frac{GM}{r_{12}^3} \vec{r}_{12} = 0$$



```
import numpy as np
import scipy.integrate
import matplotlib.pyplot as plt
import pdb
```

```
G = 1
m1 = 2
m2 = 1
```

```
def eomTBI(state, t):
```

```
    """EOMS
    """
```

```
    r1 = state[0:3]
    v1 = state[3:6]
    r2 = state[6:9]
    v2 = state[9:12]
```

```
    r = r2-r1
```

```
    R1_dot = v1
    V1_dot = G*m2/np.linalg.norm(r)**3 *r
    R2_dot = v2
    V2_dot = -G*m1/np.linalg.norm(r)**3 *r
```

```
    X_dot = np.concatenate((R1_dot, V1_dot, R2_dot, V2_dot))
```

```
    return X_dot
```

```
def sim():
```

```
    # simulate over ten seconds
```

```
    r10 = [0, 0, 0]
```

```
    r20 = [1, 0, 0]
```

```
    v10 = [0, 0, 0]
```

```
    v20 = [1, 1, 0]
```

```
    initial_state = np.hstack((r10, v10, r20, v20))
```

```
    t = np.linspace(0, 10, 1000)
```

```
    sol = scipy.integrate.odeint(eomTBI, initial_state, t)
```

```
    # extract out the states
```

```
    r1 = sol[:, 0:3]
```

```
    v1 = sol[:, 3:6]
```

```
    r2 = sol[:, 6:9]
```

```
    v2 = sol[:, 9:12]
```

```
    # compute the COM
```

```
    rcom = (m1*r1 + m2*r2) / (m1 + m2)
```

```
    r = r2 - r1
```

```
    traj_fig, traj_ax = plt.subplots()
```

```
    traj_ax.plot(r1[:, 0], r1[:, 1], label=r'$r_1$')
```

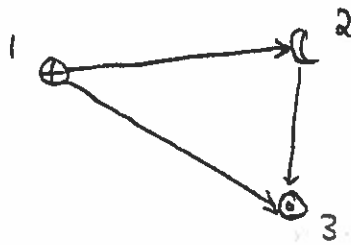
```

traj_ax.plot(r2[:, 0], r2[:, 1], label=r'$r_2$')
traj_ax.plot(rcom[:, 0], rcom[:, 1], label=r'$r_c$')
traj_ax.grid()
traj_ax.set_title('Inertial Frame')
traj_ax.set_xlabel('X axis')
traj_ax.set_ylabel('Y axis')
plt.legend()

rel_fig, rel_ax = plt.subplots()
rel_ax.plot(r[:, 0], r[:, 1])
rel_ax.plot([0], [0], 'bo', markersize=20)
rel_ax.set_title('Relative motion of $m_2$ wrt $m_1$')
rel_ax.set_ylabel('Y axis')
rel_ax.set_xlabel('X axis')
rel_ax.grid()
plt.show()

if __name__ == '__main__':
    sim()

```



How DOES C MOVE RELATIVE TO ⊕ ?

$$\Rightarrow \ddot{\vec{r}}_{\oplus C}$$

CANNOT SOLVE

$$\ddot{\vec{r}}_{\oplus C} + \frac{G(M_{\oplus} + M_C)}{r_{\oplus C}^3} \vec{r}_{\oplus C} = G M_{\odot} \left(\frac{\vec{r}_{\odot C}}{r_{\odot C}^3} - \frac{\vec{r}_{\oplus \odot}}{r_{\oplus \odot}^3} \right)$$

→ NET PERT.

⊙

⊕

DOM ← C

DOMINANT

$$2.73 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

DIRECT

$$5.90 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

INDIRECT

$$5.93 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

NET PERTURBING ACCEL

$$3 \times 10^{-8} \frac{\text{km}}{\text{sec}^2}$$

PERT.



← DOM

⊕

⊙

DOMINANT

$$2.73 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

DIRECT

$$5.96 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

INDIRECT

$$5.93 \times 10^{-6} \frac{\text{km}}{\text{sec}^2}$$

NET PERTURBING ACCEL

$$\sim 3 \times 10^{-8} \frac{\text{km}}{\text{sec}^2}$$

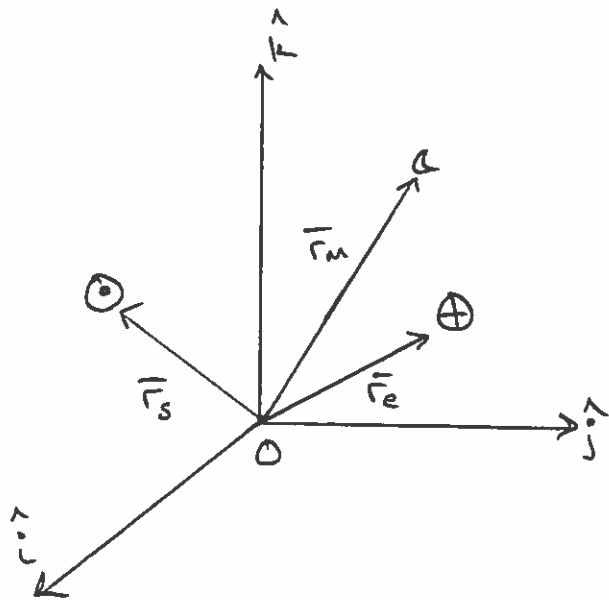
PAY ATTENTION TO VECTOR DIRECTION



N-BODY EXAMPLE

CONSIDER THREE BODIES: \odot , \oplus , \triangle

SUN EARTH MOON



WE WILL ASSUME THAT
OUR ORIGIN = SUN !

CENTER OF MASS

$$\left(\sum_{i=1}^3 m_i \right) \vec{r}_{\text{com}} = \sum_{i=1}^3 m_i \vec{r}_i$$

$$\vec{r}_{\text{com}} = \frac{m_s \vec{r}_s + m_e \vec{r}_e + m_m \vec{r}_m}{m_s + m_e + m_m}$$

← PLUG IN VALUES
FROM CONSTANTS
SHEET

FOR OUR SOLAR SYSTEM + CONSTANTS SHEET

$\vec{r}_s = \vec{0} \Rightarrow$ FOR THIS PROBLEM WE'LL TREAT PT O,
OUR ORIGIN AS THE SUN

\Rightarrow THIS MEANS \vec{r}_{com} WILL BE A VECTOR FROM
THE SUN/ORIGIN TO THE CENTER OF MASS

EQUATIONS OF MOTION OF \triangle WRT CENTER OF MASS

$$m_c \ddot{\vec{r}}_c = -G \sum_{j=1}^2 \frac{m_c m_j}{r_{jc}^3} \vec{r}_{ja} \quad \left| \quad \text{WHERE } j = \text{SUN, EARTH} \right|$$

CENTER OF MASS IS AN INERTIALLY FIXED POINT
FROM THE CONSERVATION OF LINEAR MOMENTUM

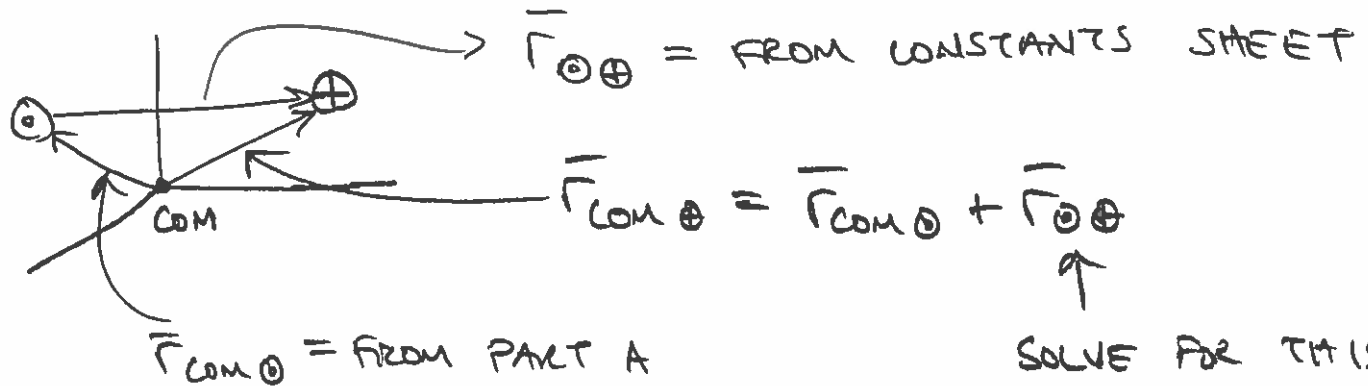


$$M_a \ddot{\vec{r}}_{com a} = -\frac{G M_a M_o}{r_{oa}^3} \vec{r}_{oa} - \frac{G M_o M_a}{r_{oa}^3} \vec{r}_{oa} \quad (*)$$

↑
CENTRAL OF
MASS TO C

↑
NEED TO
FIND VECTOR FROM SUN TO MOON/EARTH

LET'S FIND THE POSITION OF EACH BODY WRT COM.



↑
SOLVE FOR THIS
PART. TO USE
IN (*)

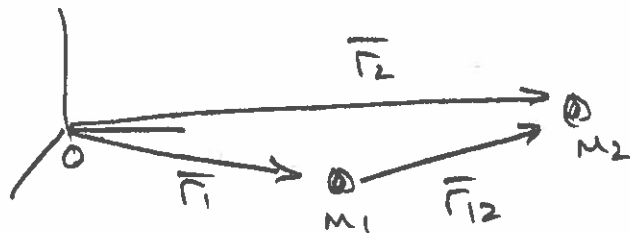
QUESTION TO ASK YOURSELF

1. IS THERE A DIFFERENCE IN THESE TWO EQUATIONS

$$\vec{r}_{o\oplus} = \vec{r}_{a\oplus} - \vec{r}_{a o} \rightarrow \left(\begin{matrix} \text{MOON TO} \\ \text{EARTH} \end{matrix} \right) - \left(\begin{matrix} \text{MOON TO} \\ \text{SUN} \end{matrix} \right)$$

$$\vec{r}_{o\oplus} = \vec{r}_{com \oplus} - \vec{r}_{com o} \rightarrow \left(\begin{matrix} \text{COM TO} \\ \text{EARTH} \end{matrix} \right) - \left(\begin{matrix} \text{COM TO} \\ \text{SUN} \end{matrix} \right)$$

2 BP - CONSTANTS OF MOTION EXAMPLE



$$\vec{r}_{12} = \vec{r}_2 - \vec{r}_1$$

$$\vec{r}_{21} = \vec{r}_1 - \vec{r}_2 = -\vec{r}_{12}$$

VECTOR ODE FOR m_1, m_2

$$m_1 \ddot{\vec{r}}_1 = -\frac{G m_1 m_2}{r_{21}^3} \vec{r}_{21}$$

$$m_2 \ddot{\vec{r}}_2 = -\frac{G m_1 m_2}{r_{12}^3} \vec{r}_{12}$$

ADD THE EQNS - LINEAR MOMENTUM

$$m_1 \ddot{\vec{r}}_1 + m_2 \ddot{\vec{r}}_2 = -\frac{G m_1 m_2}{r_{21}^3} \vec{r}_{21} - \frac{G m_1 m_2}{r_{12}^3} \vec{r}_{12}$$

$$m_1 \ddot{\vec{r}}_1 + m_2 \ddot{\vec{r}}_2 = \vec{0}$$

INTEGRATE

$$m_1 \dot{\vec{r}}_1 + m_2 \dot{\vec{r}}_2 = \vec{C}_1 \quad \leftarrow$$

$$m_1 \vec{r}_1 + m_2 \vec{r}_2 = \vec{C}_1 t + \vec{C}_2$$

$$\text{COM VELOCITY DEFINED AS } \Rightarrow \dot{\vec{r}}_{\text{com}} = \frac{m_1 \dot{\vec{r}}_1 + m_2 \dot{\vec{r}}_2}{m_1 + m_2} = \frac{\vec{C}_1}{m_1 + m_2}$$

CONSTANT

CROSS PRODUCT - SYSTEM ANGULAR MOMENTUM

$$m_1 \ddot{\vec{r}}_1 \times \vec{r}_1 = \frac{G m_1 m_2}{r_{12}^3} (\vec{r}_2 - \vec{r}_1) \times \vec{r}_1 \quad m_2 \ddot{\vec{r}}_2 \times \vec{r}_2 = \frac{G m_1 m_2}{r_{21}^3} (\vec{r}_1 - \vec{r}_2) \times \vec{r}_2$$

$$m_1 \ddot{\vec{r}}_1 \times \vec{r}_1 + m_2 \ddot{\vec{r}}_2 \times \vec{r}_2 = \frac{G m_1 m_2}{r_{12}^3} (\vec{r}_2 \times \vec{r}_1 + \vec{r}_1 \times \vec{r}_2)$$

$$m_1 \ddot{\vec{r}}_1 \times \vec{r}_1 + m_2 \ddot{\vec{r}}_2 \times \vec{r}_2 = \vec{0}$$

$$m_i \frac{d}{dt} (\dot{\vec{r}}_i \times \vec{r}_i) = m_i (\ddot{\vec{r}}_i \times \vec{r}_i) + m_i (\dot{\vec{r}}_i \times \dot{\vec{r}}_i)$$

$$\sum m_i \frac{d}{dt} (\dot{\vec{r}}_i \times \vec{r}_i) = 0$$

INTEGRATE

$$\sum m_i \dot{\vec{r}}_i \times \vec{r}_i = \vec{C}_3 \quad \leftarrow \text{SYSTEM ANGULAR MOMENTUM IS CONSTANT.}$$

REVIEW

$$\vec{F} = -G \frac{m_1 m_2}{r_{21}^2} \frac{\vec{r}_{21}}{r_{21}}$$

UNIVERSAL
GRAVITATION

$$m_i \ddot{\vec{r}}_i = -G \sum_{\substack{j=1 \\ j \neq i}}^N \frac{m_i m_j}{r_{ji}^3} \vec{r}_{ji}$$

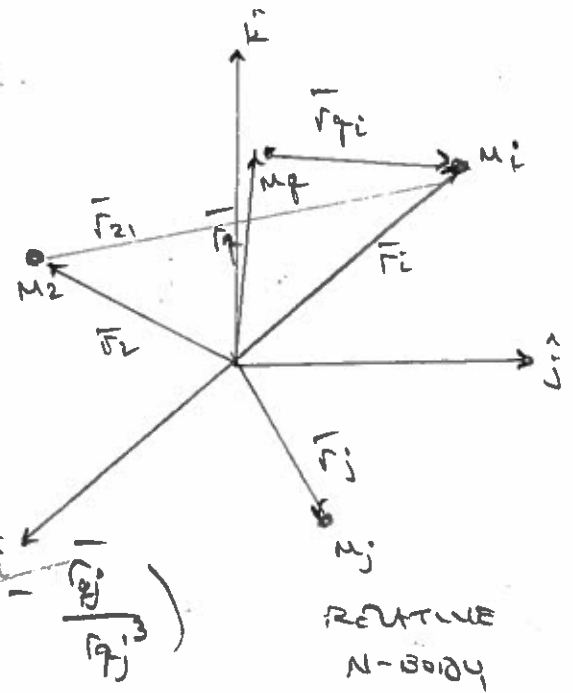
N-BODY

$$\ddot{\vec{r}}_{qi} + \frac{G(m_q + m_i)}{r_{qi}^3} \vec{r}_{qi} = G \sum_{\substack{j=1 \\ j \neq q, i}}^N \left(\frac{\vec{r}_{ij}}{r_{ij}^3} - \frac{\vec{r}_{ji}}{r_{ji}^3} \right)$$

DOMINANT

DIRECT

INDIRECT



$$\ddot{\vec{r}} + \frac{\mu}{r^3} \vec{r} = 0$$

RELATIVE 2BD

MOTION OF m_i WRT m_q

CONSTANTS OF MOTION

- 6 LINEAR MOMENTUM
- 3 ANGULAR MOMENTUM
- 1 ENERGY

