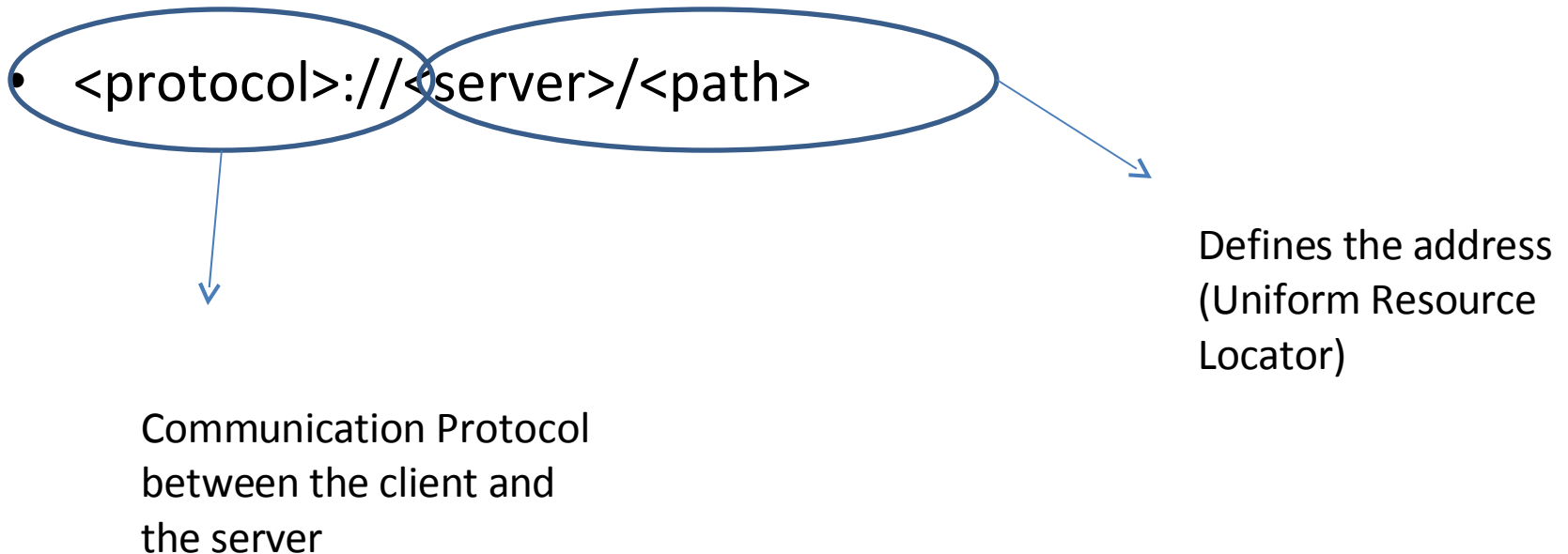


# **Hyper Text Transfer Protocol (HTTP)**

**Objective: Understand HTTP (the protocol that makes the Internet possible)**

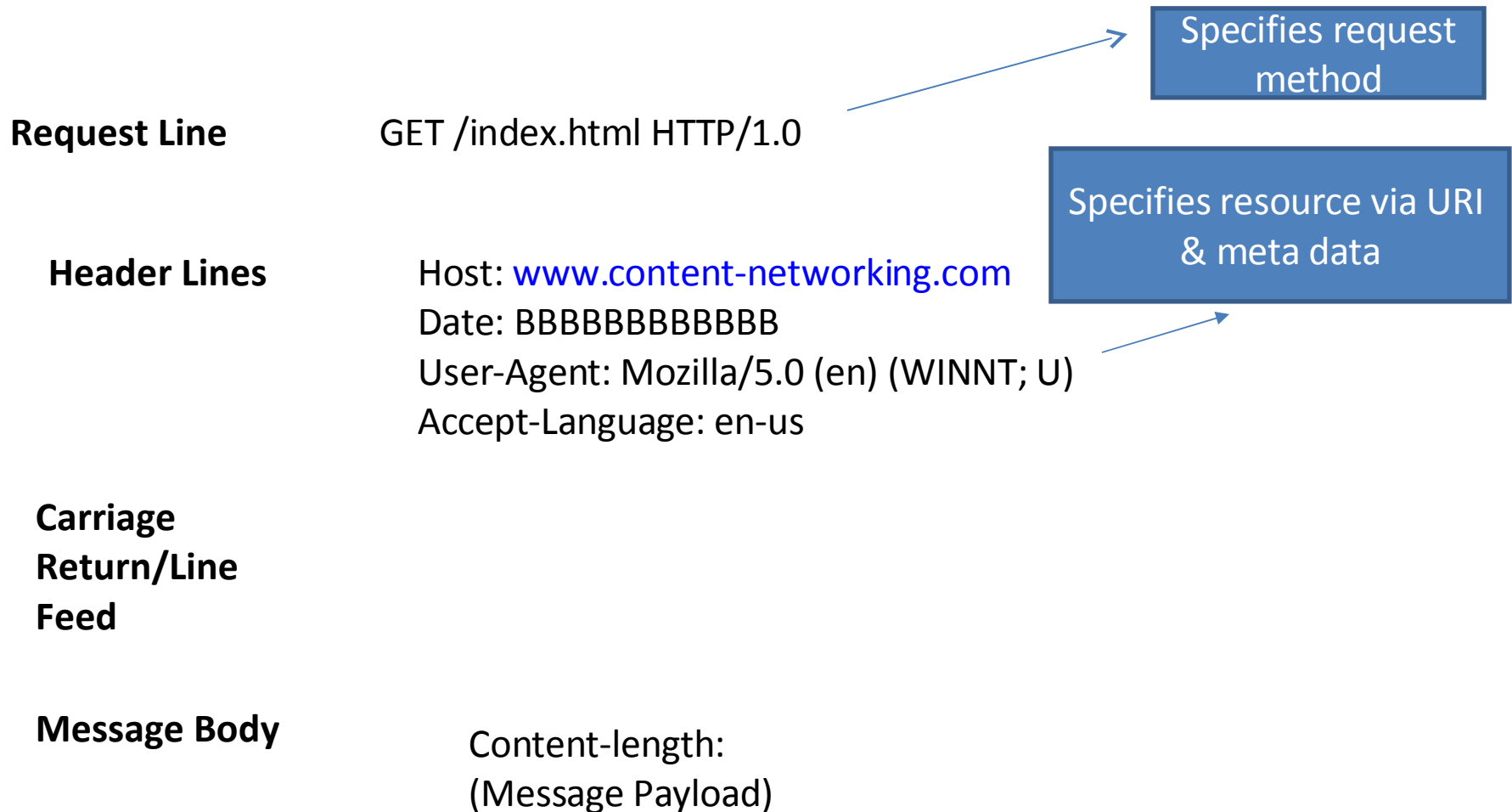
# Accessing Resources over the Web



# Hypertext Transport Protocol (HTTP) characteristics

- Request-response mechanism:
  - Transaction is initiated by a client sending a *request* to server
  - Server generates a *response*
- Resource Identification
  - Each HTTP request includes a URI (Uniform Resource Identifier)
- Statelessness
  - The server does not maintain any information about the transaction
- Meta data support
  - Metadata about information can be exchanged in the messages

# HTTP Request Format



# Request Methods

- GET
  - whatever information is identified by the Request-URI
  - Can Get static content and data produced by a program
- POST
  - Submit information to Web Server
  - Eg: posting to blog, submission of user form...
  - Information is included in message body
  - The actual function depends on request URI

## Example

POST/phonebook.cgi.HTTP/1.0

Date:

User-Agent:

Accept Language: en-us

Content Length: 14

98490 55266

Looks up phone book for the number

Could have been also achieved by Get

But in that case number would have been in the  
Resource URL

Which would have been stored in the log

# Request Methods...contd (ii)

- HEAD

- Servers response does not include message body
- Useful for getting resource metadata without transferring the resource
- Also useful for debugging , checking for validity, accessibility and modification

- PUT

- Requests a server store the enclosed data under the supplied Request URL.
- Creates the resource if it does not create
- Not useful for web publishing (FTP is preferred for security purposes)

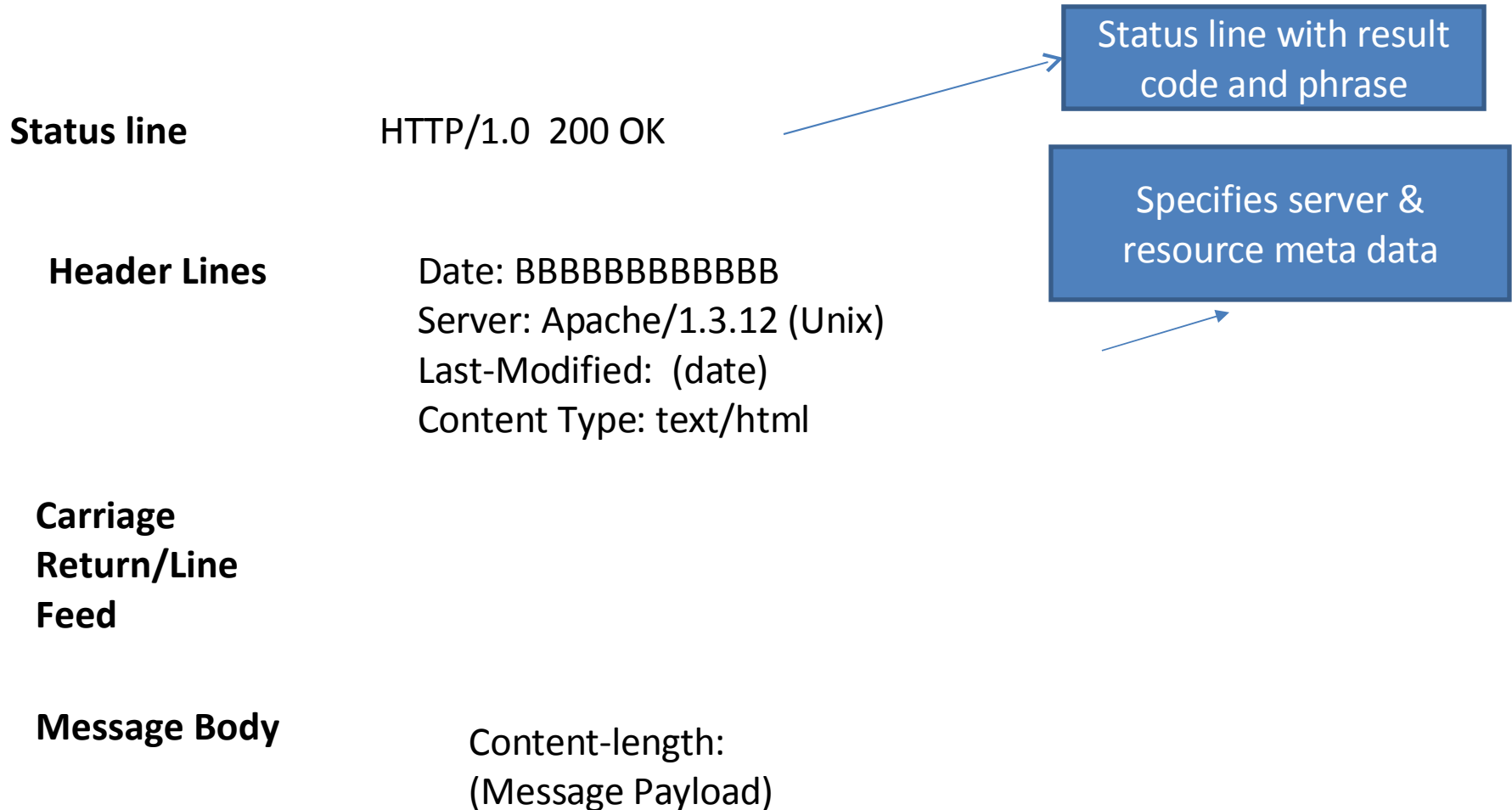
- DELETE

- Removes the Web object
- Needs to be carefully used for security reasons

# Request Methods...contd (iii)

- TRACE method
  - Invokes a remote application layer feedback of the request message
  - Useful for testing what is being received at the server
  - Also possible to forward to intermediaries for debugging purposes
- OPTIONS
  - Requests information about communication options available to server

# HTTP Response Format





# Result Code and Phrase

- 1xx: Informational – Not Done Yet
- 2xx: Success – You win
- 3xx:Redirection-You lose but try again
- 4xx:Client Error – You lose, your fault
- 5xx:Server Error – You lose, my bad

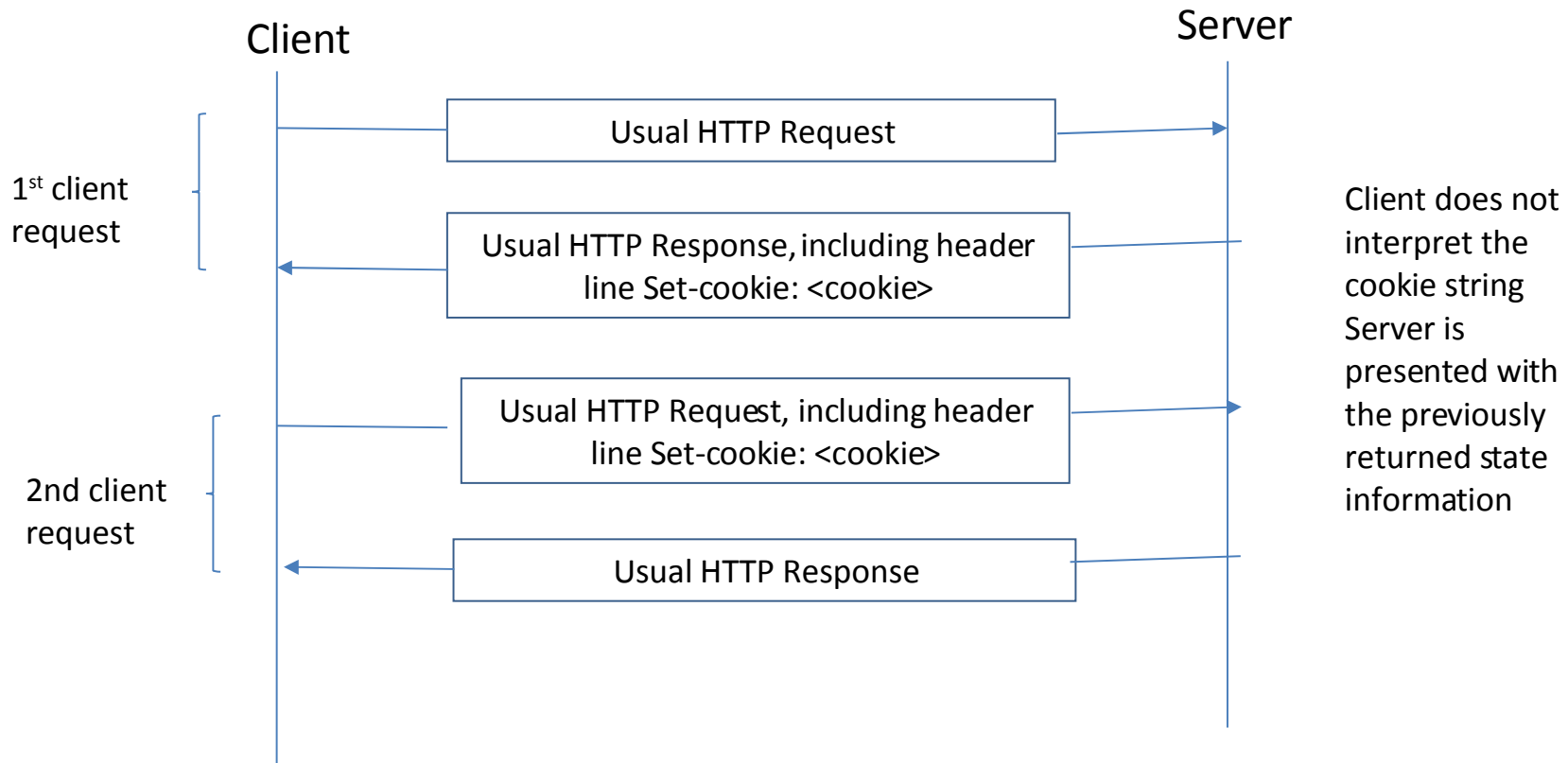
200 OK  
204 No Content  
300 Mutiple Choices  
301 Moved Permanently  
302 Moved Temporarily  
304 Not Modified  
400 Bad Request  
401 Unauthorized  
404 Not Found  
500 Internal Server Error

# Improvements in HTTP/1.1

- Persistent connections
  - Keeps the connection open after the server response
  - Connection can be closed by either client or server
- Request Pipelining
  - Allows a client to send several requests without waiting for a response
  - Server responds in the same order
- Chunked Encoding
  - Allows sender to break a message into arbitrary sized chunks
  - Useful for dynamically created response messages

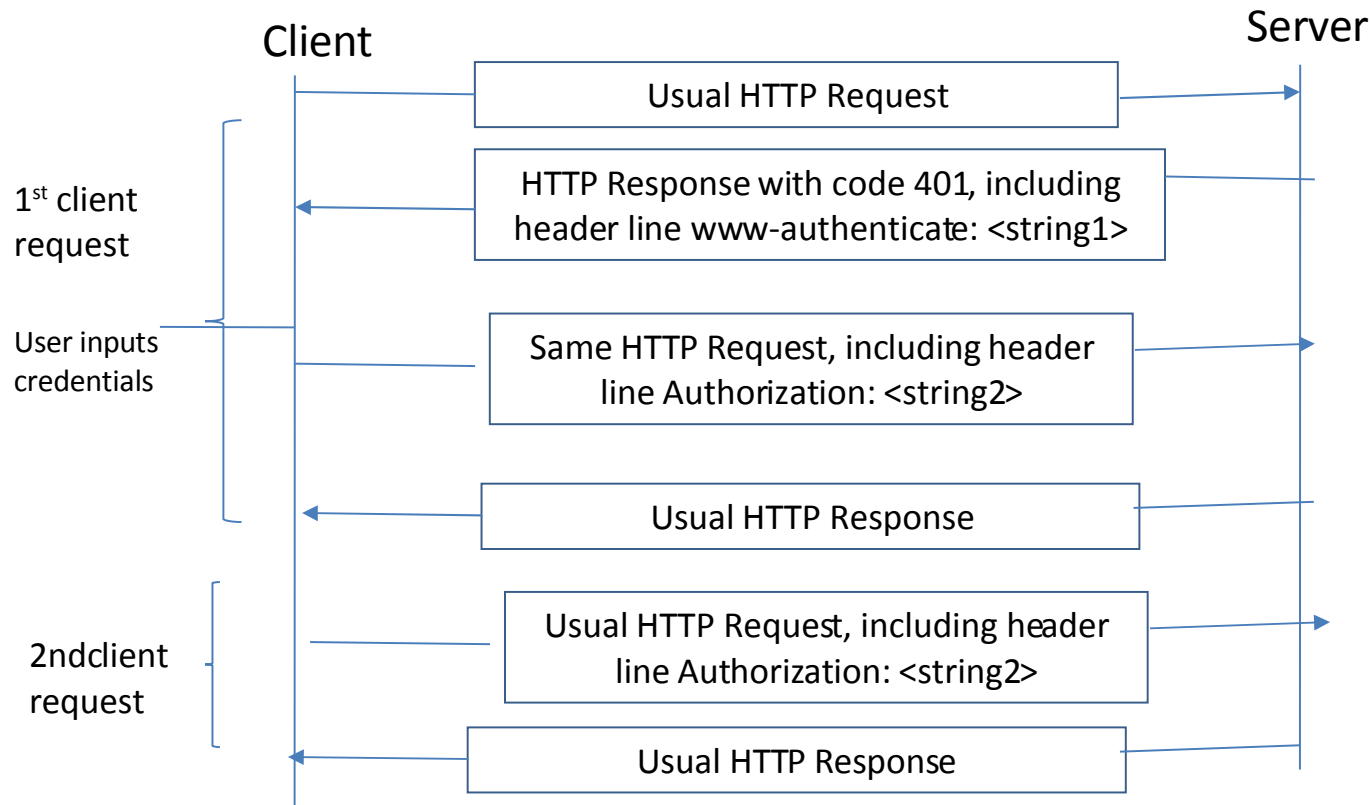
# Cookies

- HTTP is stateless protocol
- Cookies manage state maintenance by shifting the burden to client
- Cookies are transmitted in clear text (security issue)



# User Authentication

- Users browser information remembers credentials and includes them in headers for subsequent requests
- Browser typically deletes stored authentication credentials once browser is closed
- HTTP allows various authentication mechanisms

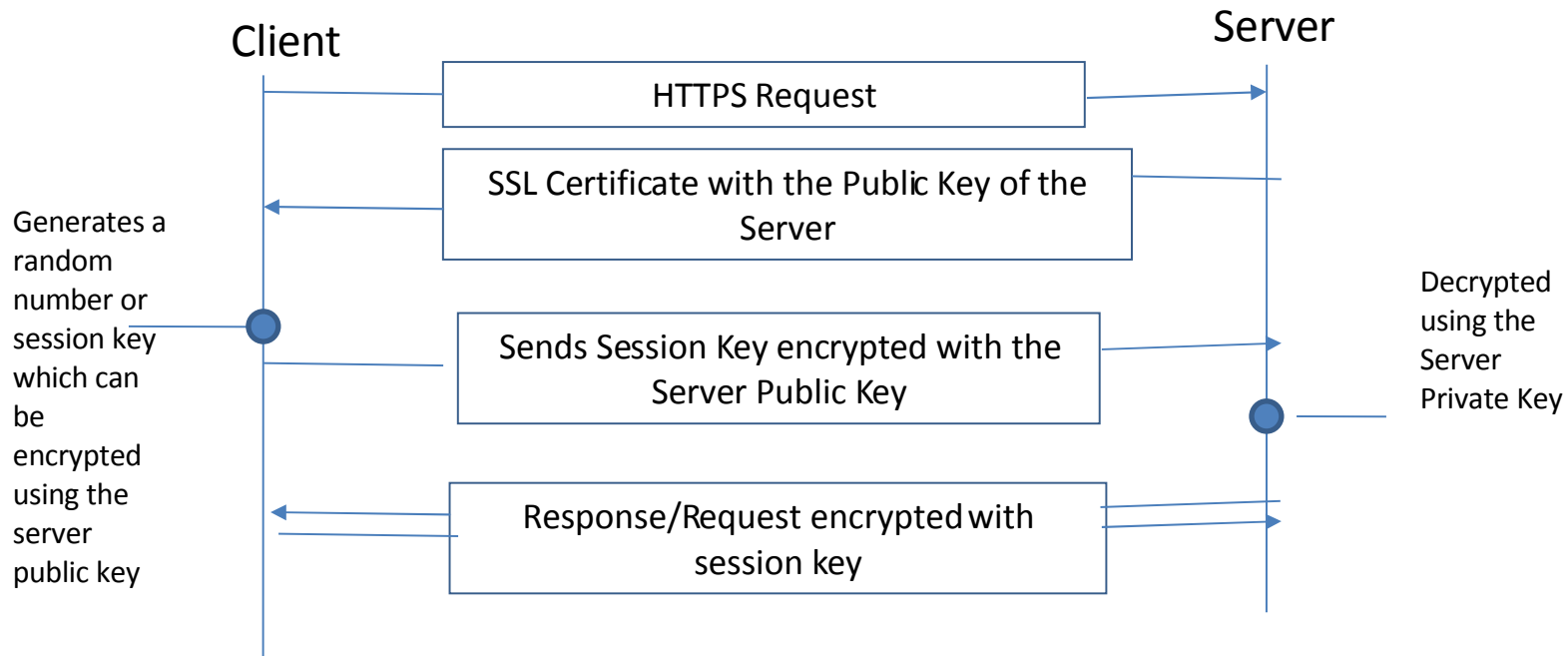


# SSL: Secure Web Communications

- SSL protocol is application independent
- Operates between application layer and transport layer
- Application protocols such as HTTP sit on top of it and TCP/IP beneath it
- SSL provides:

# How SSL Works

- The Public Key is a random number generated in pair (the other part of the pair is the private key known only to the server)
- Data encrypted by the public key can be decrypted only by using the private key



# Ensuring SSL version compatibility

- There are different versions of SSL depending on the encryption algorithm used.
- The browser sends the versions it supports
- The server sends the certificate. The certificate includes:
  - The identity of the organization to which the web server belongs
  - The certificate's expiration date
  - The public key
  - The identity of the organization that issued the certificate, known as a certification authority (CA)
- Browsers store and recognize certificates issued by a number of well-known CAs.

# What it does and what it does not

What It Does	What it Does Not
<ul style="list-style-type: none"><li>Data encryption</li><li>Server authentication</li><li>Message integrity</li><li>Optional client authentication</li></ul>	<p>SSL does not protect the data stored on the disk.</p> <p>Information getting stolen through pages cached on the browser</p> <p>Stealing confidential information from the browser memory. Since in SSL data is encrypted only during transmission on the network, it is in clear text in the browser memory</p>