Task 6: Write a Program to Implementation of Classical problems using Threads and Mutex (input Takes by user).

Here's an example of a simple program that uses threads and mutex for a basic problem, like incrementing a shared variable safely:

```
#include <stdio.h>
#include <pthread.h>
#define NUM_THREADS 3
int counter = 0;
pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
void *incrementCounter(void *arg) {
  pthread_mutex_lock(&mutex);
  int thread_id = *((int *)arg);
  printf("Thread %d: Incrementing counter.\n", thread_id);
  counter++;
  printf("Thread %d: Counter value after increment: %d\n", thread_id, counter);
  pthread_mutex_unlock(&mutex);
  pthread_exit(NULL);
}
int main() {
  pthread_t threads[NUM_THREADS];
  int thread_ids[NUM_THREADS];
  for (int i = 0; i < NUM_THREADS; i++) {
```

```
thread_ids[i] = i;
  pthread_create(&threads[i], NULL, incrementCounter, (void *)&thread_ids[i]);
}

for (int i = 0; i < NUM_THREADS; i++) {
    pthread_join(threads[i], NULL);
}

printf("Final counter value: %d\n", counter);

return 0;
}</pre>
```

Output-

```
Thread 0: Incrementing counter.
Thread 0: Counter value after increment: 1
Thread 1: Incrementing counter.
Thread 1: Counter value after increment: 2
Thread 2: Incrementing counter.
Thread 2: Counter value after increment: 3
Final counter value: 3
```