#### Sivakumar Kunapuli

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#### **TECHNICAL SKILLS**

• Programming: Python, Verilog, Java, HTML/CSS, JavaScript, Node.js, Git, Android, C++, React, Go, MATLAB

#### **EDUCATION**

University of Cincinnati Graduation: Summer 2026

## College of Engineering and Applied Sciences

Bachelor of Science, Computer Engineering, Math (minor)

Cincinnati, OH

Active involvement in campus organizations such as: **Bearcat Electric Vehicle** Club (**Drivetrain** Team)

#### **EXPERIENCE**

## Research Assistant - University of Cincinnati College of Medicine, and Cincinnati Children's

Feb 2024 - Present

- Proactively researching transformers, Large Language Models applications in peptide sequence generation through independent study of relevant research literature.
- This is laying a strong foundation for future contributions to the project and developing expertise in this area.
- Actively training models and benchmarking results to peptide sequences generated by GANs.

## Research Assistant - University of Cincinnati College of Engineering and Applied Sciences

Jan 2024 - Present

- Engaged in ongoing research on quantum computing, specifically focusing on a quantum teleportation project.
- This **involves actively exploring** the underlying **concepts** through attending classes, participating in discussions and workshops, and **gaining** a solid **understanding** of **quantum mechanics** and related **algorithms**.

## Advanced Engineering Intern - Chamberlain Group, A BlackStone Company

Sept 2023 – Dec 2023

- Spearheaded the development of a native app (in Java), integrating Yolo Neural Network for real-time object recognition within live (RTSP) streams, and collaborated on a cross-functional team of 5 enhancing the IoT product functionality.
- Developed server-side code to host the RTSP Stream on a Raspberry Pi 4 using Python and utilized mediamtx for efficient management of media data.
- **Gained proficiency** in developing RTOS, STM32, Raspberry Pi, ESP32, and various other dev boards and sensors, contributing to IoT product prototyping, and **developed** a theoretical **SoC**.
- Guided the theoretical design of a pioneering System-on-Chip (SoC) featuring the AMBERALLA CV25S chip for computer vision and night vision, seamlessly integrating Wi-Fi and Bluetooth capabilities.
- Actively engineered a sophisticated notification system leveraging Java/Android and MQTT communication services, designed to trigger alerts based on specific object detection, enhancing real-time responsiveness and system efficiency.

#### Computer Engineer – NASA L'SPACE Academy

June 2022- Dec 2022

- Developed a theoretical design of a communication system for the Mars Cave Exploration Rover mission.
- Defined meticulous system requirements, handpicked µSDR-CTM SDR from Space Micro, and crafted a UHF antenna.
- Managed the manufacturing process, involving outsourcing the SDR module and custom manufacturing of the antenna.
- Directed integration processes, overseeing comprehensive testing by both Space Micro and the MACAR team.
- Executed thorough validation and verification testing, meticulously simulating conditions akin to the Martian cave environment.
- Successfully demonstrated the system's robustness in the transmission of data and reception of navigation commands.

### **PROJECTS**

Alarm Web App Mar 2024

- Architected a full-stack web application, employing ReactJS on the frontend for dynamic user interfaces and Node.js with Express.js on the backend for scalable and efficient API handling.
- Integrated the Spotify API to facilitate seamless song selection, employing advanced HTTP methods and URL path parameters for enhanced API flexibility.
- Engineered user authentication and employed MongoDB to store and retrieve user-specific preferences.

### Small-Scale REST API Nov 2023

- Utilizing the Gin web framework and Golang to build a RESTful API with multiple endpoints.
- Implementing three HTTP method-and-endpoint combinations for GET and POST actions, facilitating conversion between a Go struct and JSON.
- Supporting URL path parameters for enhanced API flexibility and functionality.

### AI Image Generator

Aug 2023

- Utilized OpenAI API to craft an AI-powered image generator, enabling users to create images based on provided prompts.
- Implemented asynchronous JavaScript for a smooth user experience of real-time image generation without page refresh.
- Integrated particle is for an engaging visual background, enhancing user experience with visually appealing elements.

# Weather Forecast Web Application

July 2023

- **Developed** a user-friendly **web application** for **real-time** weather forecasts, by **integrating** the **OpenWeatherMap API** to **retrieve** and **display** detailed **weather information**, including temperature and current conditions.
- Implemented responsive design principles using HTML, CSS, and JavaScript, ensuring usability across various devices.