

Kentico provides a way to store the code of virtual objects in the file system in addition to the database. Having code files on a local disk allows you to edit code in external editors or manage it using a source control system.

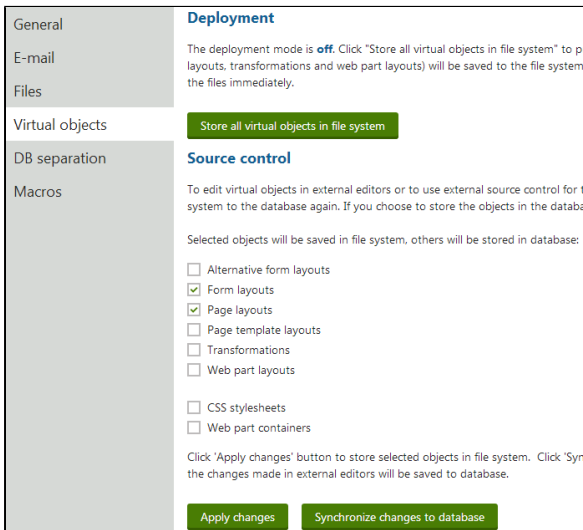


**Note:** This feature only manages code. Other object data and settings remain only in the database and are *NOT* represented in the file system. The [continuous integration solution](#) provides a more complete solution if you wish to synchronize development objects using a source control system.

To store object code in the file system, open the **System** application and select the **Virtual objects** tab. The options in the **Source control** section allow you to select which objects are stored in the file system:

Option	Requires compilation
<a href="#">Alternative form layouts</a>	Yes (for ASCX layouts)
<a href="#">Form layouts</a>	Yes (for ASCX layouts)
<a href="#">Page layouts</a>	Yes (for ASCX layouts)
<a href="#">Page template layouts</a>	Yes (for ASCX layouts)
<a href="#">Transformations</a>	Yes (for ASCX transformations)
<a href="#">Web part layouts</a>	Yes
<a href="#">CSS stylesheets</a>	No
<a href="#">Web part containers</a>	No

- To store object code in the file system, select the boxes next to the required object types and click **Apply changes**. The file are saved in the `~/CMSVirtualFiles` folder.
- To move object code back into the database, uncheck the corresponding boxes and click **Apply changes**. Checked objects stay in the file system and unchecked objects are moved back into the database.
- Click **Synchronize changes to database** to copy the code from the files on the disk into the matching objects in the database.



**General**  
E-mail  
Files  
Virtual objects  
DB separation  
Macros

**Deployment**  
The deployment mode is **off**. Click "Store all virtual objects in file system" to p layouts, transformations and web part layouts) will be saved to the file system the files immediately.

**Source control**  
To edit virtual objects in external editors or to use external source control for system to the database again. If you choose to store the objects in the datab  
Selected objects will be saved in file system, others will be stored in database:

☐ Alternative form layouts  
☒ Form layouts  
☒ Page layouts  
☐ Page template layouts  
☐ Transformations  
☐ Web part layouts

☐ CSS stylesheets  
☐ Web part containers

Click 'Apply changes' button to store selected objects in file system. Click 'Syn the changes made in external editors will be saved to database.

**Apply changes** **Synchronize changes to database**



### Source control in Deployment mode

If **Deployment mode** is **ON**, you cannot configure the source control options for objects that require compilation (only for Web part containers and CSS stylesheets).

When using source control mode, you can still edit the code of objects through the Kentico administration interface. If you edit an object, the system displays the code from the corresponding file. Saving the code in the UI writes the data into both the file system and the database.



#### Limitations

- Do not [apply hotfixes](#) while using source control mode. Before you start the hotfix procedure, return files to the database. You can re-enable source control mode once the hotfix is applied.
- The [Staging](#) feature has limited support for synchronizing object code when using source control mode:
  - On *source* servers, staging tasks are generated only if you edit code in the Kentico UI or after you synchronize changes from files into the database.
  - On *target* servers, source control mode must be **disabled** if you wish to use incoming staging tasks to update object code.

## Using source control on web application projects

When you enable source control on *web application* installations, the system cannot automatically integrate the created files into the Visual Studio project. If you wish to edit the code of objects directly within your web application project, perform the following steps:

1. Open the project in Visual Studio.
2. Click **Show all files** at the top of the Solution Explorer.
3. Right-click the **CMSVirtualFiles** folder and select **Include in Project**.
4. Build the **CMSApp** project.

You can now edit the code files of objects in Visual Studio inside the *CMSVirtualFiles* folder. In source control mode, the system generates **ascx** files without code behind files, so you do not need to convert the files into the web application format.