

Registering custom providers, helpers or managers through your application's **web.config** file allows you to switch between different providers (custom or default) without having to edit the web project's code.

i If you do not need your provider customizations to be adjustable through the web.config file, it is more efficient to register custom providers directly via the **RegisterCustomProvider**, **RegisterCustomHelper** or **RegisterCustomManager** assembly attributes (as described in [Registering providers using assembly attributes](#)).

1. Edit your web.config file and add the following section into the **<configSections>** element:

```
<!-- Extensibility BEGIN -->
  <section name="cms.extensibility" type="CMS.Base.CMSExtensibilitySection, CMS.
  Base" />
<!-- Extensibility END -->
```

This defines the **cms.extensibility** web.config section where you can register custom providers, helpers and managers.

2. Create the actual **<cms.extensibility>** section directly under the root level of the web.config.
3. Assign your custom classes to providers, helpers or managers via **<add>** elements with the following attributes:

- **name** - must match the name of the provider/helper/manager class that you wish to customize.
- **assembly** - specifies the assembly where your custom class is located. Set the value to App_Code for classes placed in the App_Code folder (even on web application installations, where the actual name of the folder is Old_App_Code).
- **type** - specifies the name of your custom class (including namespaces). If the class is in the App_Code folder, the type value must match the name parameter of the *RegisterCustomClass* attribute used to load the class.

You need to categorize the **<add>** elements under **<providers>**, **<helpers>** or **<managers>** sub-sections based on the type of the customized class.

```
<configuration>
...
<!-- Extensibility BEGIN -->
<cms.extensibility>
  <providers>
    <add name="EmailProvider" assembly="App_Code" type="CustomEmailProvider" />
    <add name="SiteInfoProvider" assembly="App_Code" type="CustomSiteInfoProvider" />
  />
    <add name="ForumPostInfoProvider" assembly="CMS.CustomProviders"
type="CMS.CustomProviders.CustomForumPostInfoProvider" />
  ...
</providers>
  <helpers>
    <add name="CacheHelper" assembly="App_Code" type="CustomCacheHelper" />
  ...
</helpers>
  <managers>
    <add name="WorkflowManager" assembly="App_Code" type="CustomWorkflowManager" />
  ...
</managers>
</cms.extensibility>
<!-- Extensibility END -->
...
</configuration>
```

In the case of custom providers placed in a separate assembly, the registration is now complete. When using the web.config to register custom providers defined in the **App_Code** folder, you also need to ensure that the system can load the classes.

Loading App_Code classes

1. Edit the App_Code class containing your custom provider (repeat for all classes).
2. Add a **RegisterCustomClass** assembly attribute above the class declaration for every custom provider, helper or manager (requires a reference to the **CMS.Base** namespace).

```
using CMS;

[assembly: RegisterCustomClass("CustomEmailProvider", typeof(
CustomEmailProvider))]
[assembly: RegisterCustomClass("CustomSiteInfoProvider", typeof(
CustomSiteInfoProvider))]
[assembly: RegisterCustomClass("CustomCacheHelper", typeof(CustomCacheHelper))]
[assembly: RegisterCustomClass("CustomWorkflowManager", typeof(
CustomWorkflowManager))]
```

The **RegisterCustomClass** attribute registers custom **App_Code** classes and makes them available in the system. The attribute accepts two parameters:

- The first parameter is a string identifier representing the name of the provider. The name must match the value of the **type** attribute set for the corresponding add element in the web.config extensibility section.
- The second parameter specifies the type of the custom class as a **System.Type** object.

When the system requests an App_Code provider class registered through the cms.extensibility section of the web.config, the RegisterCustomClass attribute ensures that an instance of the correct class is loaded.