## **Practical 10A**

```
import random
# Number of individuals in each generation
POPULATION_SIZE = 100
# Valid genes
GENES = "'abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOP
            QRSTUVWXYZ 1234567890, .-;:_!"#%&/()=?@${[]}""
# Target string to be generated
TARGET = "I am InEvitable"
class Individual(object):
  "Class representing individual in population"
  def __init__(self,chromosome):
    self.chromosome = chromosome
    self.fitness = self.cal fitness()
  @classmethod
  def mutated genes(self):
    "create random genes for mutation"
    global GENES
    gene = random.choice(GENES)
    return gene
  @classmethod
  def create_gnome(self):
    "create chromosome or string of genes"
    global TARGET
    gnome\_len = len(TARGET)
    return [self.mutated_genes() for _ in range(gnome_len)]
  def mate(self, par2):
    "Perform mating and produce new offspring"
    # chromosome for offspring
    child_chromosome = []
    for gp1, gp2 in zip(self.chromosome, par2.chromosome):
       prob = random.random()
       if prob < 0.45:
         child_chromosome.append(gp1)
       elif prob < 0.90:
         child_chromosome.append(gp2)
       else:
         child_chromosome.append(self.mutated_genes())
    return Individual(child chromosome)
  def cal_fitness(self):
    "Calculate fittness score, it is the number of
    characters in string which differ from target string."
    global TARGET
    fitness = 0
```

```
for gs, gt in zip(self.chromosome, TARGET):
       if gs != gt: fitness+= 1
     return fitness
# Driver code
def main():
  global POPULATION_SIZE
  generation = 1
  found = False
  population = []
  for _ in range(POPULATION_SIZE):
         gnome = Individual.create_gnome()
         population.append(Individual(gnome))
  while not found:
     population = sorted(population, key = lambda x:x.fitness)
     if population[0].fitness \leq 0:
       found = True
       break
     new generation = []
     s = int((10*POPULATION_SIZE)/100)
     new generation.extend(population[:s])
     s = int((90*POPULATION_SIZE)/100)
     for in range(s):
       parent1 = random.choice(population[:50])
       parent2 = random.choice(population[:50])
       child = parent1.mate(parent2)
       new_generation.append(child)
     population = new_generation
     print("Generation: {}\tString: {}\tFitness: {}".format(generation,
"".join(population[0].chromosome), population[0].fitness))
     generation += 1
  print("Generation: {}\tString: {}\tFitness: {}".format(generation,
"".join(population[0].chromosome), population[0].fitness))
if __name__ == '__main__':
  main()
```

```
Output:
Generation: 1
                                                   Fitness: 13
                   String: g %5 Xu}DX0M}ys
                   String: g %5 Xu}DX0M}ys
Generation: 2
                                                   Fitness: 13
Generation: 3
                   String: WEOJ1:nd} t?b4p
                                                   Fitness: 12
Generation: 4
                   String: 0JaNRIjz1rWwbl&
                                                   Fitness: 11
Generation: 5
                   String: IGK.CIByuMtwgle
                                                   Fitness: 10
                   String: IJaNRIBy1Mtagle
Generation: 6
                                                   Fitness: 8
                   String: IJaN IBID}tagle Fitness: 7
Generation: 7
Generation: 8
                   String: IJaN IBID}tagle Fitness: 7
                   String: IJaN IBID}tagle Fitness: 7
Generation: 9
Generation: 10
                   String: IPaNkInAv; Dable Fitness: 6
Generation: 11
                   String: IPaNkInAv; Dable Fitness: 6
Generation: 12
                   String: IPaNkInAv;DableFitness: 6
Generation: 13
                   String: IJaN InADitable Fitness: 4
                   String: IJaN InADitable Fitness: 4
Generation: 14
Generation: 15
                   String: IJaN InADitable Fitness: 4
                   String: IJaN InADitable Fitness: 4
Generation: 16
Generation: 17
                   String: I aj In44itable
                                            Fitness: 3
Generation: 18
                   String: I a) InHvitable
                                            Fitness: 2
Generation: 19
                   String: I a) InHvitable
                                             Fitness: 2
Generation: 20
                                             Fitness: 2
                   String: I a) InHvitable
Generation: 21
                   String: I a) InHvitable
                                             Fitness: 2
Generation: 22
                   String: I a) InHvitable
                                            Fitness: 2
                   String: I a) InHvitable
Generation: 23
                                             Fitness: 2
                   String: I a) InHvitable
Generation: 24
                                             Fitness: 2
Generation: 25
                   String: I am In(vitable
                                             Fitness: 1
                   String: I am In(vitable
                                             Fitness: 1
Generation: 26
                   String: I am In(vitable
Generation: 27
                                             Fitness: 1
Generation: 28
                   String: I am In(vitable
                                             Fitness: 1
                   String: I am In(vitable
Generation: 29
                                             Fitness: 1
                   String: I am In(vitable
Generation: 30
                                             Fitness: 1
                   String: I am In(vitable
Generation: 31
                                             Fitness: 1
Generation: 32
                   String: I am InEvitable
                                             Fitness: 0
```