How development work will be demonstrated to the PO.

- A. Enroll in loyalty program
- 1. To enroll a new user in the rewards program,
  - a. We need to collect user information.
  - b. Once user information is collected, we will post the information into the database using a POST call. Eg POST/loyalty/userDetails
    - Information (Payload) {phonenumber = 123-123-1234, first\_name=fname....etc}
  - c. If the user already exists, we will not enroll the user. (throw an error saying "User exists")
  - d. If the user does not exist in the system, we will insert a new record into the database table with all the user details.
  - e. Additional to the user information, we will store additional details like createdDate, createdBy, updatedDate, updatedBy.

## Concerns -

- 2. What info needs to be collected and saved?
  - a. Username
  - b. Firstname, lastname, emailid, phone
- 3. Do we allow duplicate enrollments? If not, what will be the uniqueness for a user?
  - a. Either phone# or unique combination of emailid+name.
- 4. Will there be any reports that needs to be generated?
  - a. For the client to view the number of members enrolled and the activity.
- 5. When the user is enrolled for the first time, will there be any reward points?
  - a. Depending on the promotion, if not 0 points.
- 6. For new users will the reward points be stored as null or 0?
  - a. Preferably 0
- B. Check the balance of reward points.
  - 1. To check the balance for a user,
    - a. We will need the username or userid
    - b. We will then get the updated information from the database.
    - c. Eg GET/loyalty/balance/users/{username}
    - d. If the username or userid does not exists in the system (e.g. inactivated/deleted by any reason), we will not display the balance.

## Concerns -

- 2. Is negative balance acceptable? If so, up to how many points.
  - a. No.
- 3. Will the RewardsPoints be updated real time or will there be a lag?
  - a. Real time unless rewards are used in another time zone.

- C. Redeem some of the points for reward.
  - 1. To redeem the points,
    - a. First we will check if the user qualifies to redeem points.
    - b. If the balance is less than the minimum reward price, the user cannot redeem the points.
    - c. The user qualifies if -> the balance is greater than or equal to the minimum reward price(points)
    - d. Once the user redeems the points for a reward, then the balance is updated.
    - e. We will achieve this by a PUT call Eg PUT/loyalty/{username} Information (Payload) {username = ABC, PointsRedeemed=8000, balance=25000....etc}

## Concerns -

- 1. Will there be any application security testing involved?
  - a. Yes, we can handle it using a separate PBI.
- 2. Is there any grading system for the points? Should we store the grade? (Eg Platinum, Gold)
  - a. Yes. Based on the balance points the user can be graded.
- 3. After redeeming the points if the user moves from one grade to other. What are all the tables that will be affected?
  - a. All the tables that have grade involved will be affected.
- 4. Is localization testing involved? (Eg edge case scenario points expire on 1-1-2020. User is in different time zone and used the points. Does the system allow it)?
  - a. Yes.
- 5. Are we capturing expiration of points.
  - a. Yes, real time points will be calculated.
- 6. How are points credited? (Eg Will we receive a flat file from customer or will there be default points at the time of creation.)
  - a. Question to business.