

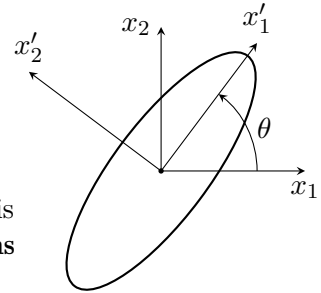
PHYS 250 Homework 8

Due: 7 April 2025

Problem 1. (20 points) Consider the ellipse given by

$$14x_1^2 - 4x_1x_2 + 11x_2^2 = 25.$$

This ellipse is shown at the right. We want to find the principle axes of this ellipse represented by x'_1 and x'_2 in the figure. In this problem **all calculations can and must be done by hand** unless otherwise noted.



(i) We may write the equation for the ellipse as a matrix equation of the form

$$\mathbf{x}^T \mathbf{A} \mathbf{x} = \begin{pmatrix} x_1 & x_2 \end{pmatrix} \begin{pmatrix} a_{00} & a_{01} \\ a_{01} & a_{11} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = 25.$$

Notice that I have written \mathbf{A} as a *symmetric* matrix. Write down the matrix \mathbf{A} .

- (ii) Calculate the eigenvalues, λ_n , of \mathbf{A} . Clearly show how you calculate the eigenvalues. [Note: Despite how it may appear, the coefficients of the ellipse have been chosen to lead to simple eigenvalues.]
- (iii) Calculate the eigenvectors, \mathbf{v}_n , of \mathbf{A} . Remember that eigenvectors are normalized so that $|\mathbf{v}_n| = 1$. [Note: Again, the coefficients have been chosen so that the eigenvectors will have “simple” values.]
- (iv) Construct \mathbf{B} from the eigenvectors as the columns in this matrix. Since \mathbf{A} is symmetric, \mathbf{B} should be orthogonal. This means $\mathbf{B}^{-1} = \mathbf{B}^T$. To show this calculate the product $\mathbf{B}^T \mathbf{B}$. [Note: What should the answer be? Make sure your answer agrees with this.]
- (v) Show that \mathbf{B} diagonalizes the matrix \mathbf{A} . To do this, calculate the product $\mathbf{B}^T \mathbf{A} \mathbf{B}$. [Note: What diagonal matrix should this product produce? Make sure your answer agrees with this.]
- (vi) The matrix \mathbf{B} is a rotation matrix that transforms between the two coordinate systems shown in the figure. Recall that $\mathbf{x}' = \mathbf{B}^T \mathbf{x}$. Determine the angle, θ , between the original x_1 -axis and the new x'_1 -axis.
- (vii) Finally, write the ellipse in standard form in terms of the principle axes

$$\left(\frac{x'_1}{\alpha_1} \right)^2 + \left(\frac{x'_2}{\alpha_2} \right)^2 = 1.$$

In other words, determine α_1 and α_2 .

Problem 2. (10 points) [Ill conditioned matrices.] Even when a matrix is not singular it can still be difficult to work with numerically. The condition number of a matrix, \mathbf{A} , is denoted by $\kappa(\mathbf{A})$. If κ is large we call the matrix *ill conditioned*. Roughly, if the condition number is of the form $\kappa(\mathbf{A}) \sim 10^k$ then we expect to lose up to k digits of accuracy in addition to the normal loss of accuracy in an algorithm involving \mathbf{A} . We will calculate the condition number as[†]

$$\kappa(\mathbf{A}) = \frac{\max(|\lambda(\mathbf{A})|)}{\min(|\lambda(\mathbf{A})|)},$$

[†]This is not the most general definition but is sufficient for our purposes.

where $\lambda(A)$ are the eigenvalues of A . The Hilbert matrix is an example of a non-singular but ill conditioned matrix. It has elements $A_{ij} = 1/(i + j + 1)$ so that $A_{00} = 1$, $A_{01} = 1/2$, *etc.* In python we may easily construct this matrix by hand but we do not need to! We can instead use `scipy.linalg.hilbert()`. [Note: A number of other, standard matrices are defined too.]

- (i) Calculate the condition number $\kappa(A)$ for the 10×10 Hilbert matrix. Since A is symmetric you should use `scipy.linalg.eigh` for this purpose.
- (ii) Calculate the inverse of A and determine the maximum absolute error in $A^{-1}A - I$.
- (iii) An alternative way to calculate the inverse is to use the matrix of eigenvectors, B . Since A is symmetric we know that $B^T A B = D$ is the diagonal matrix of the eigenvalues. With this we may calculate the inverse as

$$A^{-1} = B D^{-1} B^T.$$

Using this expression repeat the previous part. We should find in these two parts that the maximum error is huge compared to the expected numerical error. [*Hint*: Calculating the inverse of a diagonal matrix is very easy to do analytically. Do not calculate it numerically!]