문재해결기법 과제6

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해결 과정

- 1. 선수가 몇 명인지 입력 받습니다.
- 2. 반복문을 이용해서 선수 번호와 순위를 입력 받습니다.
- 3. 클래스를 이용하여 선수 번호, 순위, 종합순위, 종합점수를 만들어 종합순위와 종합점수를 계산합니다.
- 4. sort함수를 이용하여 정렬하는데 if함수를 이용하여 종합순위가 같으면 종합점수 순으로, 종합점수도 같으면 등번호가 낮은 순으로 출력합니다.

결과화면

```
climbing.cpp
                         #include<iostream>
                         #include<vector>
                         #include<string>
                         #include<algorithm>
                         using namespace std;
                                                                                                                                                                                                                                                                                                 ■ C:\Users\unders\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon\underbon
    8 ☐ class Player {
9
10
                                           public:
                                                            int node[4];
                                                                                                                                                                                                                                                                                            7
101 1 2 3
102 2 2 3
103 3 2 1
104 4 4 4
11
                                                              int rank;
 12
                                                              int score;
13 |
14 |=
15 |=
16 |=
                                                            bool operator < (Player& player) {
   if(rank == player.rank){</pre>
                                                                                                                                                                                                                                                                                                              103 102
                                                                                               if(score == player.score){
17
                                                                                                                 return node[0] < player.node[0];</pre>
                                                                                                                                                                                                                                                                                             Process exited after 13.71 seconds with return
계속하려면 아무 키나 누르십시오 . . .
                                                                                                 }else{
18
19
                                                                                                                 return score < player.score;
 20
21
                                                                                }else{
22
                                                                                                 return rank < player.rank;</pre>
 23
 24
 25
              [ };
 26
27
 28 int main(void){
 29
                                           vector<Player> v;
30
31
32
                                           cin >> n;
 33
34
35 🖵
                                          Player p;
for(int i=0; i<n; i++){
    cin >> p.node[0];
36
 37
                                                             cin >> p.node[1];
 38
                                                              cin >> p.node[2];
                                                            cin >> p.node[3];
v.push_back(p);
 39
 40
```