Eric Gu

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Education

University of California, Berkeley

Expected May 2028

B.S. in Mechanical Engineering and B.S. in Electrical Engineering and Computer Science, 3.98 GPA



Activities and Experiences

Theoretical & Applied Fluid Dynamics Laboratory

May 2025 - Aug 2025

Mechanical Engineering Undergraduate Researcher

- Designed the mechanical system architecture of an endurance sailboat for collecting wave and current data.
- Created a standardized, modular mounting system for fixturing sail, rudder, and sensor systems allowing for rapid iteration and repair. Incorporated water ingress protection validated in underwater pressure testing.
- Engineered a microscale 0.25m diameter vertical axis wind turbine for 0.3W of continuous power generation.
- Worked through every aspect of products' production and deployment processes, including epoxy application, PCB assembly, frontend and backend software deployment, and extensive hands-on testing at the marina.

Unmanned Aerial Vehicles at Berkeley

Aug 2024 - Present

Lead Airframe Engineer, Business Team Member.

- Designed a modular autonomous quadcopter that packs into an airline personal item-sized container and can be assembled in 5 minutes from waterjet plates and 3D printed components for up to 50 minutes flight time.
- Designed tiltrotor mechanism and frame assemblies for a high speed fixed wing tiltrotor VTOL vehicle.
- Leading development of a hybrid winged quadcopter with custom carbon fiber layup wings and aeroshell.
- Created CAD, material science, and manufacturing curriculum for 50-student onboarding program.
- Introduced Simulink stability and Ansys FEA analysis to optimize vehicle design process.
- Produced graphics and video content for outreach and fundraising events that led to \$6000 in donations.

Space Enterprise at Berkeley

Aug 2024 - Present

Structures Team Member

- Engineered thrust transfer structures for a 20 kN rocket engine, chargewells, eye bolts, and other parts.
- Performed FEA and hand mechanics calculations on structural components for mass optimization.
- Integrated vehicle subassemblies using OpenRocket and by designing fixturing and retaining components.
- Fabricated numerous components including performing fiberglass layups on composite nosecones.

Supernode Makerspace

Dec 2024 - Present

Student Fabrication Admin

- Provided comprehensive 3D printer operation assistance, including design for manufacturing advising for student projects and software usage support. Trained over 40 students on fabrication equipment operation.
- Oversaw the acquisition of \$10k of new equipment including organizing funding, deploying a custom software stack to provide remote access and user print tracking, and producing relevant training materials.
- Maintained and repaired a fleet of 3D printers, including performing complete printer rebuilds.

Projects

Thrust Vectoring EDF VTOL: Designed thrust vectoring vehicle around a 90mm EDF for vertical flight. **CoreXY FDM 3D Printer:** Self-sourced and built a high performance 3D printer running custom Klipper firmware.

Skills

Computer Aided Design	Parametric modeling, assemblies, basic finite element analysis, and basic CAM for
	CNC mills. SolidWorks, Inventor, Fusion 360, OnShape, Ansys Mechanical.
Manufacturing	Design for manufacturing (machining, SLA/FDM 3D printing), electronic and
	software integration. FDM 3D printer construction, operation, and maintenance. PCB
	assembly, wiring harness assembly. Wood and metal machining, lathes, CNC routers,
	mills, water jets, laser cutters.
Software Development	Python, Java, C/C++, Arduino, and MATLAB.
System Administration	Windows, Arch Linux, Docker, WordPress, and basic networking.
Languages	Mandarin Chinese, German