

# JAVA CLASS METHODS

A class method is **a method that can be invoked without reference to any object instance**; these are called static methods in other languages. The term method usually refers to an instance method. The more specific phrase class method is used to refer to class methods.

**method** - is a block of code which only runs when it is called.

You can pass data, known as **parameters**, into a **method**.

**Functions** - Methods are used to perform certain actions.

Why use methods? To **reuse code**: define the code once, and use it many times.

## Create a Method

A method must be declared within a class.

It is defined with the name of the method, followed by parentheses **()**.

Java provides some pre-defined methods, such as **System.out.println()**, but you can also create your own methods to perform certain actions:

**Example:**

**Create a method inside Main:**

```
public class Main {  
  
    static void myMethod() {  
  
        // code to be executed  
  
    }  
  
}
```

**Example Explained**

**myMethod()** - is the name of the method.

**static** - means that the method belongs to the Main class and not an object of the Main class.

**void** - means that this method does not have a return value.

## Call a Method

To call a method in Java, write the method's name followed by **two parentheses ()** and a **semicolon (;)**

In the following example, **myMethod()** is used to print a text (the action), when it is called:

### Example:

Inside main, call the myMethod() method:

```
public class Main {  
    static void myMethod() {  
        System.out.println("I just got executed!");  
    }  
  
    public static void main(String[] args) {  
        myMethod();  
    }  
}
```

**Outputs: I just got executed!**

**A method can also be called multiple times:**

### Example:

```
public class Main {  
    static void myMethod() {  
        System.out.println("I just got executed!");  
    }  
  
    public static void main(String[] args) {  
        myMethod();  
        myMethod();  
        myMethod();  
    }  
}
```

**Output: I just got executed!**

**I just got executed!**

**I just got executed!**

**myMethod()** prints a text (the action), when it is **called**.

The **dot (.)** is used to access the object's attributes and methods.

To call a method in Java, write the method name followed by a set of parentheses **()**, followed by a semicolon **;**.

A class must have a matching filename (Main and **Main.java**).

## Static vs. Public

**Static** - which means that it can be accessed without creating an object of the class.

**Public** - which can only be accessed by objects:

**Example to demonstrate the differences between static and public methods:**

```
public class Main {  
    // Static method  
    static void myStaticMethod() {  
        System.out.println("Static methods can be called without creating objects");  
    }  
  
    // Public method  
    public void myPublicMethod() {  
        System.out.println("Public methods must be called by creating objects");  
    }  
  
    // Main method  
    public static void main(String[] args) {  
        myStaticMethod(); // Call the static method  
        // myPublicMethod(); This would compile an error  
  
        Main myObj = new Main(); // Create an object of Main  
        myObj.myPublicMethod(); // Call the public method on the object  
    }  
}
```

**Output: Static methods can be called without creating objects**

**Public methods must be called by creating objects**

**Reference:**

[https://www.w3schools.com/java/java\\_class\\_methods.asp](https://www.w3schools.com/java/java_class_methods.asp)