

Java Constructors

Example 1: Java Constructor

```
class Main {  
    private String name;  
  
    // constructor  
    Main() {  
        System.out.println("Constructor Called:");  
        name = "Programiz";  
    }  
  
    public static void main(String[] args) {  
  
        // constructor is invoked while  
        // creating an object of the Main class  
        Main obj = new Main();  
        System.out.println("The name is " + obj.name);  
    }  
}
```

Output:

```
Constructor Called:  
The name is Programiz
```

Example 2: Java private no-arg constructor

```
class Main {  
  
    int i;  
  
    // constructor with no parameter  
    private Main() {  
        i = 5;  
        System.out.println("Constructor is called");  
    }  
}
```

```
public static void main(String[] args) {  
  
    // calling the constructor without any parameter  
    Main obj = new Main();  
    System.out.println("Value of i: " + obj.i);  
}  
}
```

Output:

```
Constructor is called  
Value of i: 5
```

Example 3: Java public no-arg constructors

```
class Company {  
    String name;  
  
    // public constructor  
    public Company() {  
        name = "Programiz";  
    }  
}  
  
class Main {  
    public static void main(String[] args) {  
  
        // object is created in another class  
        Company obj = new Company();  
        System.out.println("Company name = " + obj.name);  
    }  
}
```

Output:

```
Company name = Programiz
```

Example 4: Parameterized constructor

```
class Main {  
  
    String languages;  
  
    // constructor accepting single value  
    Main(String lang) {  
        languages = lang;  
        System.out.println(languages + " Programming Language");  
    }  
  
    public static void main(String[] args) {  
  
        // call constructor by passing a single value  
        Main obj1 = new Main("Java");  
        Main obj2 = new Main("Python");  
        Main obj3 = new Main("C");  
    }  
}
```

Output:

```
Java Programming Language  
Python Programming Language  
C Programming Language
```