When doing my low wireframe fidelity prototypes, I had an idea of making it as professional and organized as possible, I made sure to make the users understand the goal and the meaning behind each tab or page. Basically, straight to the point and it may look busy in the prototypes I think that sections in organization is important for the specifically the user's request on the website comes to life, and lastly these are the notes I have implemented in my own prototypes.

- I implemented a search bar that the customer I heard asked for, in terms of also helping navigate the website easier for the users.
- I added some navigation bars that make it easier for the users to flip through photos of box texts, and it also makes it a friendly website for those who may have trouble understanding the concept, the key here is simplicity and clarity.
- The squiggle lines are indication of texts or paragraphs of information about that specific page or website.
- The box, I labeled pictures or some sort of topic to make the customer understand what I envision the site would look like.
- I added a map area for the address to give users some interactivity as it will help those people who rely on physically seeing photos visually.

One of the constraints making this prototype was that my paper is too short or small to be able to make sure its organized, the customer had concerns about if it will be too busy, but in my opinion it will not since I think her website needs more information and more friendlier icons or clickable tabs to make it an official website that customer is looking for, which will ensure users a successful and unforgettable run of the website.