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| skye lyn waddellfullstack developer | | | | | | | | | | | | | | | | | | |
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|  | P |  | (825) 365 – 2097 |  | E |  | skyelynwaddell@gmail.com |  | A |  | 122, 2319 56 St. N.E  Calgary, AB T1Y 2M2 | | |  | W |  | Github @skyelynwaddell |
|  | | | | | | | | | | | | | | | | | | |
| professional profile | | | | | | | | | | | |  |  | | | | | |
| Education | | | | | |
| Fullstack Developer with knowledge in front-end, back-end, and web development. Proficient in game development, graphic design, and animation. To be a part of a creative and committed team. | | | | | | | | | | | |  | Southern Alberta Institute of Technology (SAIT)   * Object oriented software development * May 2024 - Jan 2025   Calgary, AB Canada KEY SKILLS  * web & app development * fullstack knowledge * api & databases * game developer * gFX design & animation * attentive to detail * Learning technologies * fast learner  AWARDS  * Employee of the month * gamemaker contributer | | | | | |
| projects & professional experience | | | | | | | | | | | |
| June 2022 – Jan 2023  Developed and released "Undead Survivor" on iOS, Android, Windows, Mac, Linux.  Jan 2024 – May 2024  Currently developing "Skyville MMORPG" with NodeJS, WebSockets, MongoDB, Express, and EJS, and GML.  Versatile fullstack developer and software engineer with interest for innovative solutions in both front-end and back-end technologies. | | | | | | | | | | | |
| certifications | | | | | | | | | | | |
| SAIT Object Oriented Software Development **2024**  FCC Responsive Web Design **2024**  Zero To Mastery Academy Web Dev & Software **2023** | | | | | | | | | | | |
| technical skills | | | | | | | | | | | |
| **Languages: Javascript, GML, C#, Python, Lua & more.**  **Web & Software Development**: HTML, CSS, React, EJS/Pug, NodeJS, Express, MySQL, MongoDB, Git.  **Game & Graphic Design**: GMStudio, Unity, Godot, Adobe Suite. | | | | | | | | | | | |
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