SKYE BISHOP

EXPERIENCE

TOAST

Jan 2021 - Present

Software Engineer I

- Implemented responsive user interface for onboarding & upsells with React
- Designed and implemented new interfaces for improved menu navigation and item modification in Order and Pay at the Table
- Lead project surrounding guest-account UX, modeling the current state, identifying opportunities for improvements, designing new screens, and leading implementation
- Aggregated guest feedback responses at regular intervals and presented findings to product team
- Created metric dashboards with Heap to monitor in-flight experiments

CUSEUM

Apr - Jun 2020

Software Development Intern

- Developed conversational web interface as a prototype for a fully contactless ticketing kiosk in Vue
- Created Flutter proof-of-concept contact-tracing mobile app using Bluetooth Low Energy to detect distances between devices

TOAST

Jan - Apr 2020

Software Engineer Co-op

- Updated UI within to the Toast Takeout iOS app to enable delivery features
- Collaborated cross-team as part of COVID-19 expedited response, implementing features such as contactless delivery and curbside pickup
- Created internal React.is web interface for configuring Toast Drop Points
- Added feature to existing Groovy web tool allowing restaurants to manage their digital presence

CHEWY

Jan - Jun 2019

Software Engineer Co-op

- Created Ship Route Manager project [SRM] to reduce manual data entry
- Designed SRM database schema in PostgreSQL and Flyway
- Implemented SRM backend for excel parsing and data validation with Java
- Developed frontend SPA for SRM using Vue. is
- Collaborated with senior UX designer to design wireframes for SRM

EDUCATION

NORTHEASTERN UNIVERSITY

Sept 2017 - May 2023

B.S. Computer Science / Media Arts (Animation), cum laude

KENT CAREER TECHNICAL CENTER

Sept 2016 - Jun 2017

Dual-Enrollment Program: 3D Animation and Game Development

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SKILLS

Languages

JavaScript

 HTML

CSS Java

Kotlin

Swift

Dart

Frameworks + Tools

React.js

Vue.js

Git

Неар

Splunk

WebGL

Three.js Flutter

Software

Figma
InVision
Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe Premiere
Adobe AfterEffects

Autodesk Maya Houdini Unreal Engine Substance Painter ZBrush

INTERESTS

Augmented Reality Generative Art Tabletop Games Contemporary Dance Psychology