

# Bridge Game Simulator Ver 1.0

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NTNU CSIE 41047033S 洪軾凱 Data Structure HW7

```
g++ --std=c++14 main.cpp card.cpp  
./a.out
```

GitHub: [https://github.com/skyhong2002/polynomial\\_calculator](https://github.com/skyhong2002/polynomial_calculator)

## Guide

- 1 to generate a n-card deck to a new player randomly.
  - 2 to print one suit from the deck in order.
  - 3 to print one suit from the deck in opposite order.
  - 4 to print one suit from the deck in size order.
  - 5 to delete a card from the deck.
  - 9 to play bridge!
  - 0 to exit.
- Don't forget to press the return button owo