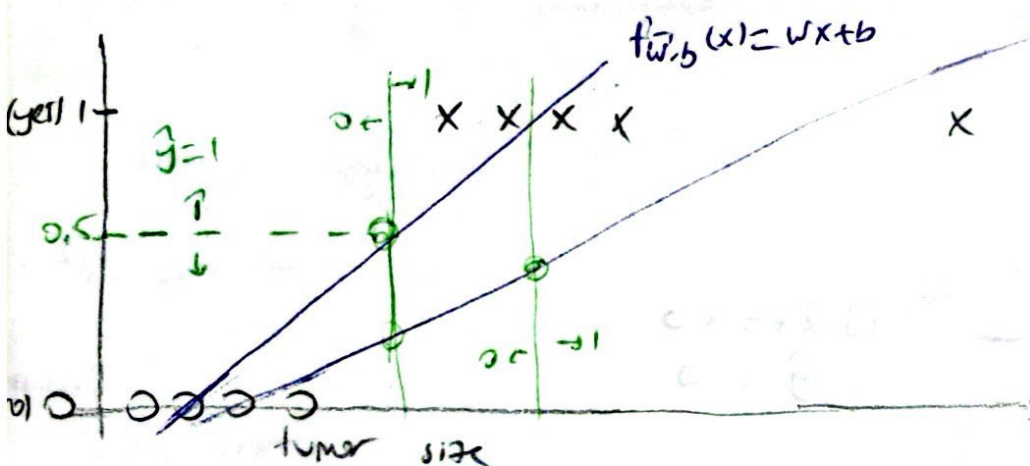


* Linear regression is not a good idea algorithm for classification problems. \rightarrow logistic regression

Classification

	Answer "y"	
• Is this email spam?	no	yes
• Is the tumor malignant	(0)	(1)

- y can only be one of two values. \rightarrow binary classification

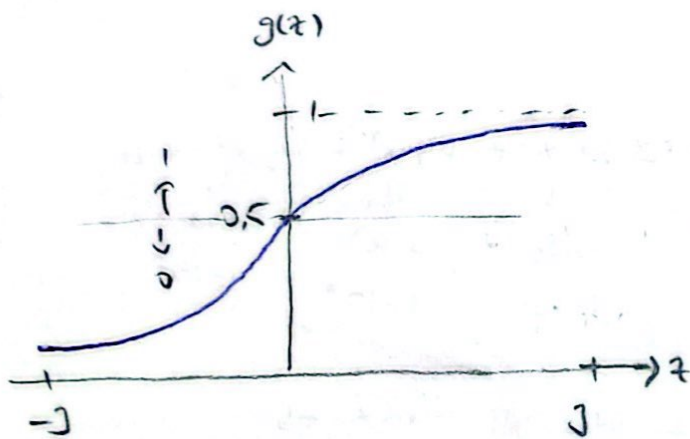


- if $f_{w,b}(x) < 0.5 \rightarrow \hat{y} = 0$
- if $f_{w,b}(x) \geq 0.5 \rightarrow \hat{y} = 1$

\rightarrow linear regression is not good idea for this classification

Logistic Regression

Want outputs between 0 and 1



- sigmoid function
- logistic function

$$g(z) = \frac{1}{1+e^{-z}}, \quad 0 < g(z) < 1$$

$$f_{\vec{w}, b}(\vec{x}) = g(\vec{w} \cdot \vec{x} + b) = \frac{1}{1+e^{-(\vec{w} \cdot \vec{x} + b)}} \Rightarrow \text{logistic regression}$$

- "probability" that class is 1

x : tumor size

y : 0 (not malignant)
1 (malignant)

$$f_{\vec{w}, b}(\vec{x}) = 0.7$$

70% chance that y is 1

30% chance that y is 0

* Is $f_{\vec{w}, b}(\vec{x}) \geq 0.5$

yes: $\hat{y} = 1$, no: $\hat{y} = 0$

* When is $f_{\vec{w}, b}(\vec{x}) \geq 0.5$

$$g(z) \geq 0.5$$

$$z \geq 0$$

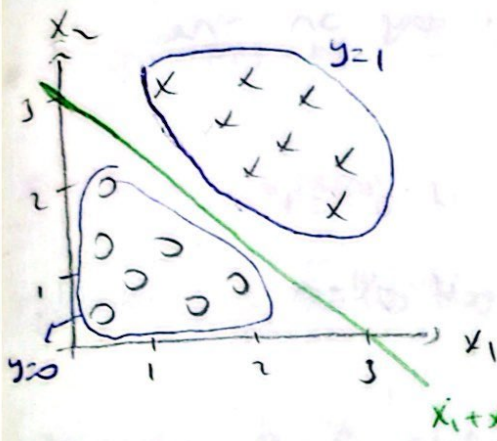
$$\vec{w} \cdot \vec{x} + b \geq 0$$

$$\hat{y} = 1$$

$$\vec{w} \cdot \vec{x} + b \leq 0$$

$$\hat{y} = 0$$

Decision boundary:



$$f_{\vec{w},b}(\vec{x}) = g(z) = g(w_1x_1 + w_2x_2 + b)$$

$$z = \vec{w} \cdot \vec{x} + b = 0$$

$$z = x_1 + x_2 - 3 = 0$$

$$\boxed{x_1 + x_2 = 3} \rightarrow \text{decision boundary}$$

* Logistic regression can learn to fit pretty complex data.

* The decision boundary for logistic regression will always be linear, will always be a straight line.

Cost Func for Logistic Regression

$$f_{\vec{w},b}(\vec{x}) = \frac{1}{1 + e^{-(\vec{w} \cdot \vec{x} + b)}} \quad \text{target } y \text{ is } 0 \text{ or } 1$$

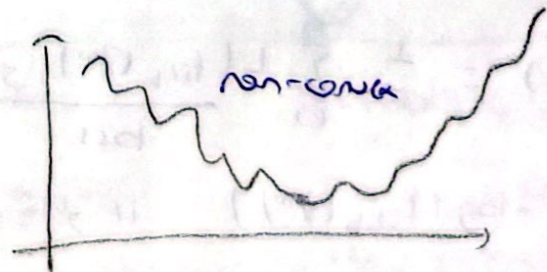
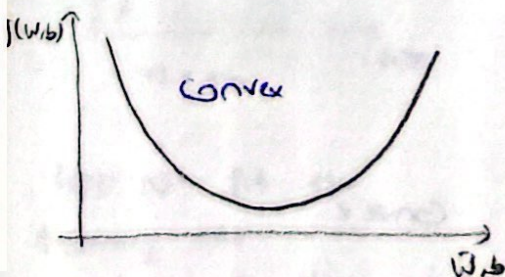
$$J(\vec{w},b) = \frac{1}{m} \sum_{i=1}^m \frac{1}{2} (f_{\vec{w},b}(\vec{x}^{(i)}) - y^{(i)})^2$$

Linear regression

$$f_{\vec{w},b}(\vec{x}) = \vec{w} \cdot \vec{x} + b$$

Logistic regression

$$f_{\vec{w},b}(\vec{x}) = \frac{1}{1 + e^{-(\vec{w} \cdot \vec{x} + b)}}$$



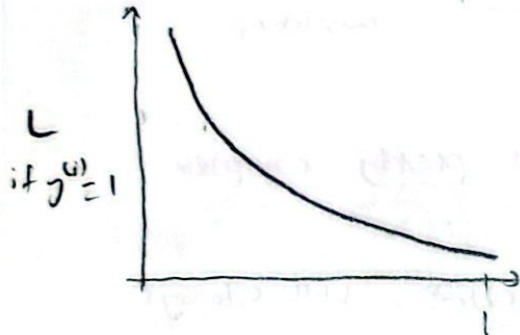
* This squared error cost func. is not a good choice for logistic regression \rightarrow there are lots of local minima, non-convex

There will be different cost func.

Logistic loss function :

The loss function measures how well you're doing on the training examples

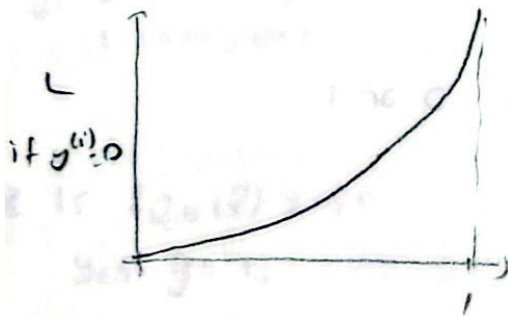
$$L(f_{\vec{w},b}(\vec{x}^{(i)}), y^{(i)}) = \begin{cases} -\log(f_{\vec{w},b}(\vec{x}^{(i)})) & \text{if } y^{(i)} = 1 \\ -\log(1 - f_{\vec{w},b}(\vec{x}^{(i)})) & \text{if } y^{(i)} = 0 \end{cases}$$



• $f_{\vec{w},b}(\vec{x}^{(i)}) \rightarrow 1$ then loss $\rightarrow 0$

• $f_{\vec{w},b}(\vec{x}^{(i)}) \rightarrow 0$ then loss $\rightarrow \infty$

* Loss is lowest when $f_{\vec{w},b}(\vec{x}^{(i)})$ predicts close to true label $y^{(i)}$



• $f_{\vec{w},b}(\vec{x}^{(i)}) \rightarrow 0$ then loss $\rightarrow 0$

• $f_{\vec{w},b}(\vec{x}^{(i)}) \rightarrow 1$ then loss $\rightarrow \infty$

* The further prediction $f_{\vec{w},b}(\vec{x}^{(i)})$ is from target $y^{(i)}$, the higher the loss

Cost

$$J(\vec{w}, b) = \frac{1}{n} \sum_{i=1}^n \underbrace{L(f_{\vec{w},b}(\vec{x}^{(i)}), y^{(i)})}_{\text{loss}}$$

$$\text{loss} = \begin{cases} -\log(f_{\vec{w},b}(\vec{x}^{(i)})) & \text{if } y^{(i)} = 1 \\ -\log(1 - f_{\vec{w},b}(\vec{x}^{(i)})) & \text{if } y^{(i)} = 0 \end{cases}$$

\Rightarrow Convex

• Can reach a global minimum

$$L(f_{\vec{w},b}(\vec{x}^{(i)}), y^{(i)}) = -y^{(i)} \log(f_{\vec{w},b}(\vec{x}^{(i)})) - (1-y^{(i)}) \log(1-f_{\vec{w},b}(\vec{x}^{(i)}))$$

y can only be 0 or 1

Gradient descent

$$J(\vec{w}, b) = -\frac{1}{M} \sum_{i=1}^M [y^{(i)} \log(f_{\vec{w},b}(\vec{x}^{(i)})) + (1-y^{(i)}) \log(1-f_{\vec{w},b}(\vec{x}^{(i)}))]$$

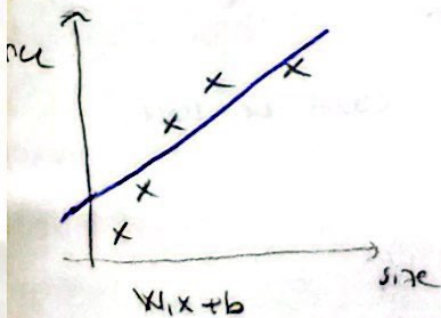
$$\begin{aligned} w_j &\leftarrow w_j - \alpha \frac{\partial}{\partial w_j} J(\vec{w}, b) \\ b &\leftarrow b - \alpha \frac{\partial}{\partial b} J(\vec{w}, b) \end{aligned} \quad \left. \begin{aligned} &\frac{1}{M} \sum_{i=1}^M (f_{\vec{w},b}(\vec{x}^{(i)}) - y^{(i)}) \cdot x_j^{(i)} \\ &\frac{1}{M} \sum_{i=1}^M (f_{\vec{w},b}(\vec{x}^{(i)}) - y^{(i)}) \end{aligned} \right\} \text{simultaneously update}$$

⇒ Same concepts:

- Monitor gradient descent (learning curve)
- Vectorized implementation.
- Feature scaling

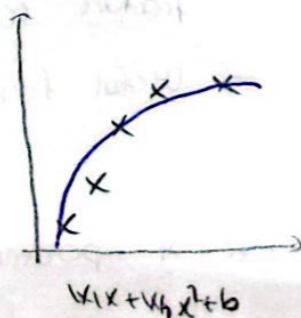
The Problem of Overfitting

Regression



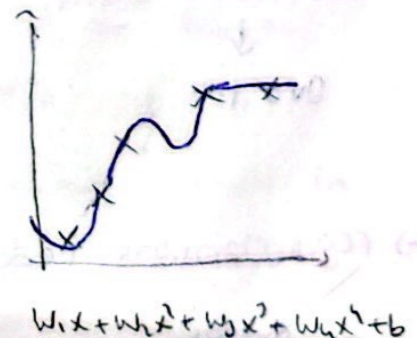
Does not fit the training set

— Underfit
high bias



Fits training set pretty well

Just right
generalization

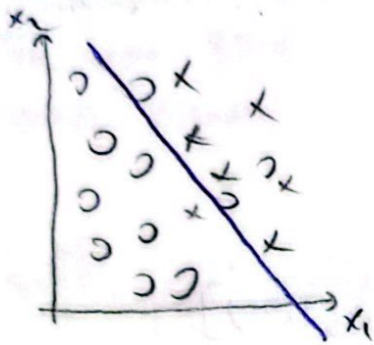


Fits the training set extremely well

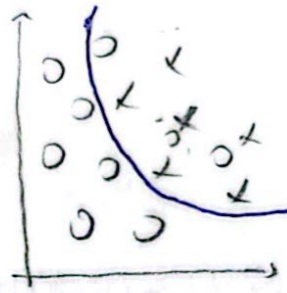
— Overfit
high variance

Machine learning goal → a model that has neither high bias nor high variance

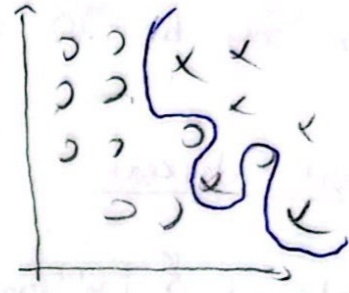
Classification



- underfit



- just right



- overfit

Its model despite doing very well on the training set, doesn't look like it'll generalize well to new examples.

Addressing overfitting

If there is overfit prediction model

→ collect more training data, learning algorithm will learn to fit a function that is less wiggly,

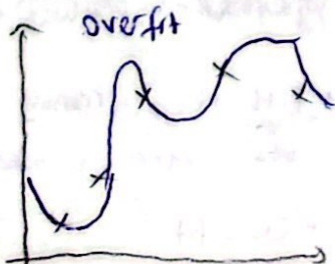
* more data isn't always an option.

all features
+
insufficient data
↓
overfit

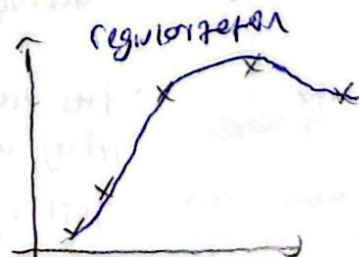
selected features
↓
just right -
feature selection

* Useful features could be lost

→ regularization reduce the size of parameters w



$$f(x) = 2.8x + 39x^3 + 100 \dots$$



$$f(x) = 13x + 0.000014x^3 - 0.001x^4 + 10$$

- * regularization: keep all of your features
 • but this just prevents the features from having an overly large effect.
 • Sometimes can cause overfitting

Addressing overfitting

Options 1) Collect more data

2) Select features

- feature selection

3) Reduce size of parameters - "Regularization"

Cost function with regularization

$$w_1x + w_2x^2 + b$$

$$w_1x + w_2x^2 + \cancel{w_3x^3} + \cancel{w_4x^4} + b$$

make w_3, w_4 very small (≈ 0)

$$\min_{\vec{w}, b} \frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2 + 1000 \frac{w_3^2}{1000} + 1000 \frac{w_4^2}{1000}$$

* Simpler model \rightarrow less likely to overfit

* regularization implemented \rightarrow to penalize all of the features or more precisely

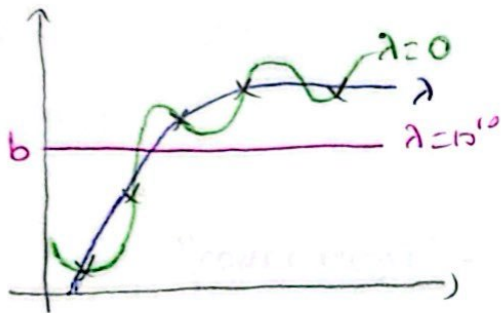
* and it's possible to show that this will usually result in fitting a smoother simpler, less wacky function that's less prone to overfitting.

$$J(\vec{w}, b) = \underbrace{\frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2}_{\text{mean squared error}} + \underbrace{\frac{\lambda}{2m} \sum_{j=1}^n w_j^2}_{\text{regularization term}}$$

$\min J(\vec{w}, b) \rightarrow$ The algorithm also tries to keep w_j small, which will tend to reduce overfitting.

$$\min_{\vec{w}, b} J(\vec{w}, b) = \min_{\vec{w}, b} \underbrace{\frac{1}{2m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})^2}_{\text{fit data}} + \underbrace{\frac{\lambda}{2m} \sum_{j=1}^n w_j^2}_{\text{keep } w_j \text{ small}}$$

λ balanced both goals



λ : balanced

- minimizing the mean squared error

- keeping parameters small

Regularized linear regression

implementing gradient descent

$$w_j = w_j - \alpha \left[\frac{1}{m} \sum_{i=1}^m \left((f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)}) x_j^{(i)} \right) + \frac{\lambda}{m} w_j \right] \quad \left. \vphantom{\frac{1}{m} \sum_{i=1}^m} \right\} \text{simultaneous update}$$

$$b = b - \alpha \cdot \frac{1}{m} \sum_{i=1}^m (f_{\vec{w}, b}(\vec{x}^{(i)}) - y^{(i)})$$

Regularized logistic regression

$$J(\vec{w}, b) = -\frac{1}{m} \sum_{i=1}^m \left[y^{(i)} \log(f_{\vec{w}, b}(\vec{x}^{(i)})) + (1 - y^{(i)}) \log(1 - f_{\vec{w}, b}(\vec{x}^{(i)})) \right] + \frac{\lambda}{2m} \sum_{j=1}^n w_j^2$$

$$w_j = w_j - \alpha \cdot \frac{\partial}{\partial w_j} J(\vec{w}, b) \quad \left. \vphantom{\frac{\partial}{\partial w_j}} \right\} \text{not same linear}$$

$$b = b - \alpha \cdot \frac{\partial}{\partial b} J(\vec{w}, b)$$