William Beaty
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EDUCATION

Kent State University, Kent OH — *Bachelor of Computer Science*

May 2021   GPA 3.75

Pursuing a career in programming and development.

Cuyahoga Community College, Cleveland OH — *Associate of Science*

May 2018

Pursuing a Four Year degree in Computer Science after completing my Associates of Science. In addition to my core classes, I enrolled in courses for Game Design and Computer Animation.

EXPERIENCE

Target, Stow OH — *Dedicated Business Owner*

August 2018

Assist customers in finding and selecting merchandise. Ensure the department looks clean and professional. Update pricing and make sure products get to the sales floor quickly.

Staples, Lakewood OH — *Technology Associate*

July 2013 - August 2018

Repair and sales of personal and business computers. Work in a fast paced customer service focused environment. Establishing customer relationships. Drawing from a broad knowledge of technology to create solutions for customers.

PROJECTS

Phase Drift   *Mobile Arcade Shooter*

- Developed for and published on iOS and Android
- Created a custom solution to random stage generation
- Iterated upon though user feedback

Procedural Generation in Unity

- Implemented various styles of level generation in Unity
- Produced code which creates valid level by editing images together
- Documented the project in online videos

More on Github github.com/wbeaty